

Yogesh Sharma

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Portfolio Link: <https://yogesh019.github.io/>

EDUCATION

B.TECH IN INFORMATION TECHNOLOGY

MAHARAJA SURAJMAL INSTITUTE OF TECHNOLOGY

Expected: June 2018 | Delhi, India

Percentage: 80

AISSCE- CLASS XII (CBSE)

LILAWATI VIDYA MANDIR SR. SEC. 2013 | Delhi, India

Percentage: 83.00

AISCE- CLASS X (CBSE)

LILAWATI VIDYA MANDIR SR. SEC. 2011 | Delhi, India

CGPA: 9

SKILLS

PROGRAMMING LANGUAGES

- C/ C++ • JAVA
- Data Structures

WEBSITE DEVELOPMENT

- HTML/CSS • Javascript • jQuery
- SQL • JSON • REST • Algorithms
- Python

DBMS

- MySQL •SQLite

BACKEND FRAMEWORKS

- Django

OPERATING SYSTEMS

- Linux •Windows

Tools

- Notepad++ •Sublime •Github
- Vim •Git

PROFILE LINKS

Github:

<https://www.github.com/yogesh019>

LinkedIn:

<https://www.linkedin.com/yogesh1996>

WORK EXPERIENCE

- Working as a Web Developer from past one year creating beautiful and attractive websites, web-applications and learning new technologies
- Working as a programmer from the last 3 years and have a good hold on DataStructures and Algorithms

TRAINING

CODING BLOCKS |KOHAT, DELHI

- Web Development| Feb 2016-May 2016
- Data Structure And Algorithm Analysis |Feb 2015-May 2015

PROJECTS

2048 GAME | CodingBlocks Training

Feb 2016 | Kohat Delhi, India

Developed a 2048 game on a website that uses localStorage to save the game on client side and with voice recognition i.e state of game changes with our left, right ,top, down ... commands ,and using Javascript module pattern

- Technology used- HTML/CSS , JavaScript, Voice Recognition API ,Github.
- Project link- <https://github.com/yogesh019/my2048>

MUSIC PLAYER | CodingBlocks Training

April 2016 | Kohat,Delhi, India

Created a simple music player with voice recognition

- Technology used- HTML/CSS,JavaScript, JQuery,Voice Recognition API, Github
- Project link - <https://github.com/yogesh019/musicplayer>

TIC TAC TOE GAME | MSIT 2016

May 2016 |Delhi,India

Developed a tic-tac-toe game using minimax strategy to apply the next move of AI player , and using javascript prototype pattern with html/css to implement it's UI

- Technology used-Minimax Strategy(AI),HTML/CSS, Javascript
- Project link- <https://github.com/yogesh019/TicTacToeMinimax>

DATA STRUCTURES

August 2014 | Delhi, India

- Learnt various data structures like graphs, hashtable,, trees, and many more..
- Learnt various algorithms like dynamicprogramming , greedy , backtracking...
- Get Used to OOPS
 - Technology Used- C++
 - Project link - <https://github.com/yogesh019/DataStructures>

PYTHON SCRIPTING

Automating my life by writing simple python scripts , to control my day to day task

- Created a python script to download all movies list with rating greater than 7 from imdb and storing them in excel file.
- Create a python script to copy files with given extension from a source folder to a destination folder by using a single command so that time is not wasted in copying
- Created a python script to download images from a website
 - Project link - <https://github.com/yogesh019/PythonScripts>
- Learning Backend Framework Django build primarily on Python

ACTIVITIES

POSITION OF RESPONSIBILITY

`Organizer in Annual College Fest 2016 and 2017