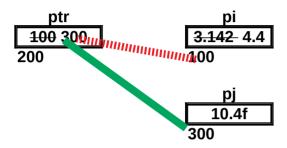


*ptr=4.4; // allowed value of pointer is not constant



ptr=&pj; allowed as address of pointer is not constant