

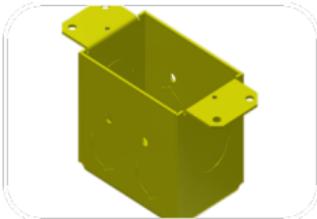
USE OF NEURAL NETWORKS FOR GEOMETRIC PROBLEMS

Yogesh Haribhau Kulkarni

Introduction To Midcurve



Aerospace



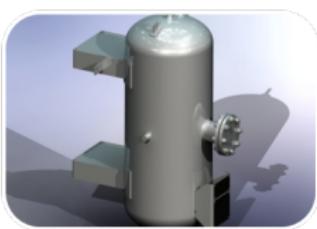
Machinery

Consumer
Products

Energy

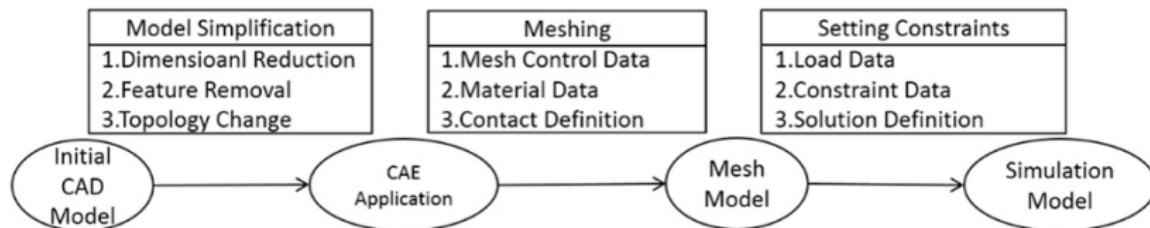


Construction

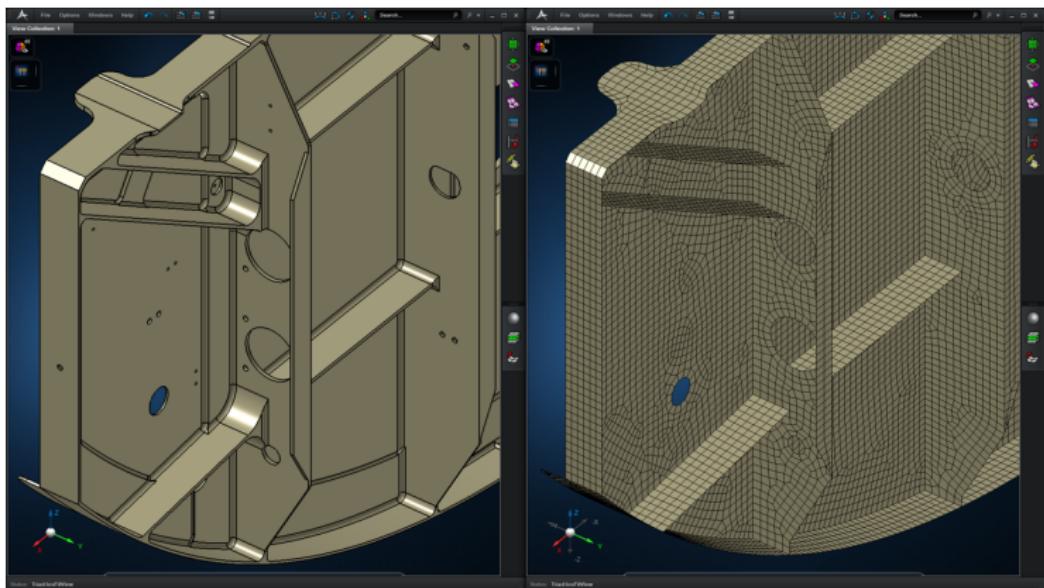
Industrial
equipment

Can we use shapes directly?

- CAD : Designing Shapes
- CAE : Engineering Analysis
- CAD→CAE: Simplification for quicker results.



CAD-CAE

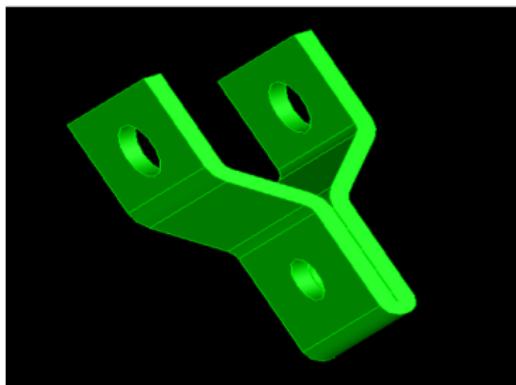


For Shapes like Sheet Metal ...

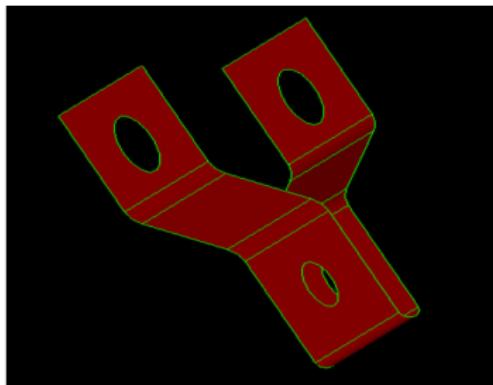
	Solid mesh	Shell+Solid mesh	Difference (%)
Element number	344,330	143,063	-58%
Node Number	694,516	75,941	-89%
Total Degrees of freedom	2,083,548	455,646	-78%
Maximum Von. Mises Stress	418.4 MPa	430 MPa	+3%
Meshing + Solving time	Out of memory	22 mins	N/A (4G RAM)
Meshing + Solving time	30 mins	17 mins	-43% (12G RAM)

Half the computation time, but similar accuracy

Midsurface is?



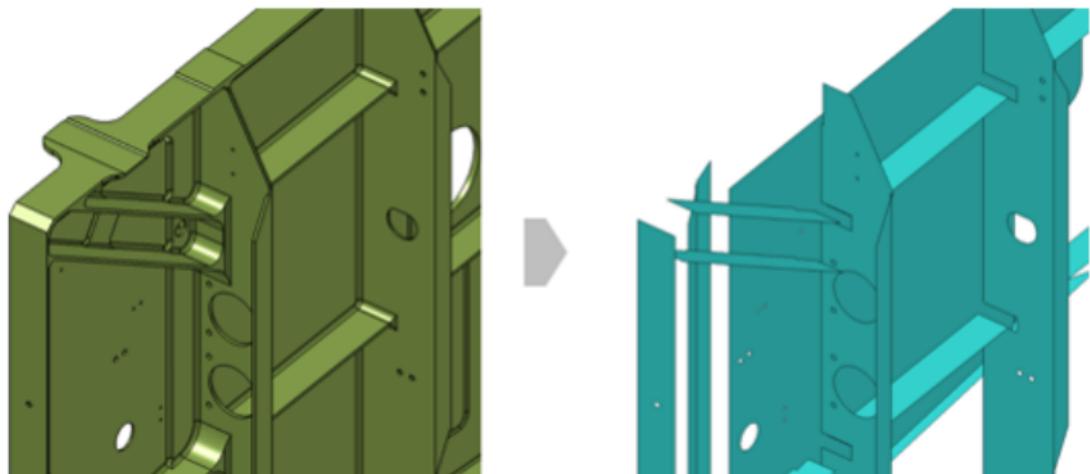
Input: Solid



Output: Midsurface

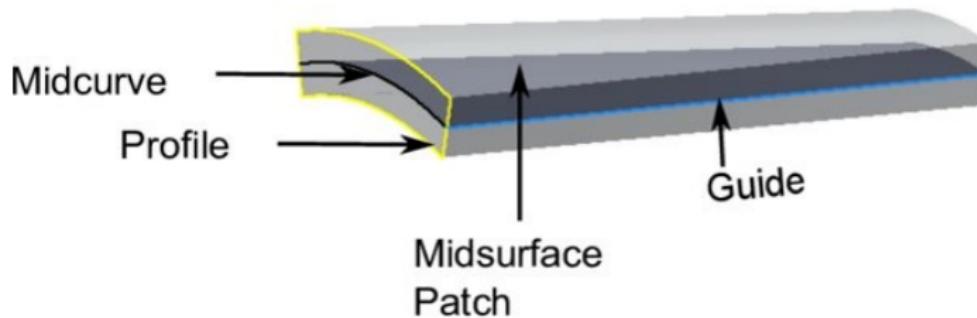
- ▶ Widely used for CAE of Thin-Walled parts
- ▶ Computation is challenging and still unsolved

Look at the output



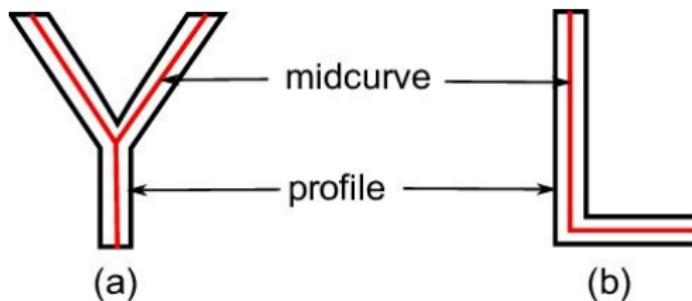
Midsurface Computation

- ▶ Midsurface of a Patch is Midcurve of its profile extruded.
- ▶ So, it boils down to computing 1D midcurve of a 2D profile



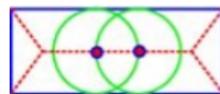
What is a Midcurve?

- ▶ Midsurface : From 3D thin Solid to 2D Surface
- ▶ Midcurve : From 2D Profile to 1D Curve

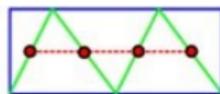


Many Approaches

- ▶ More than 6 decades of research...
- ▶ Most CAD-CAE packages...
- ▶ Rule-based!! Heuristic!! Case-by-case basis!!



MAT



CAT

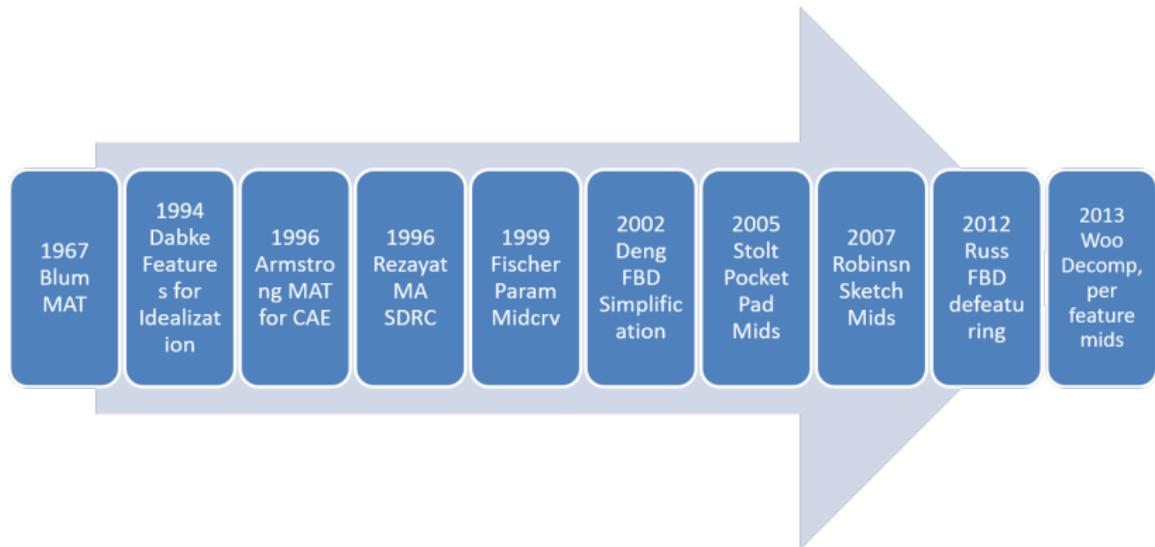


Thinning

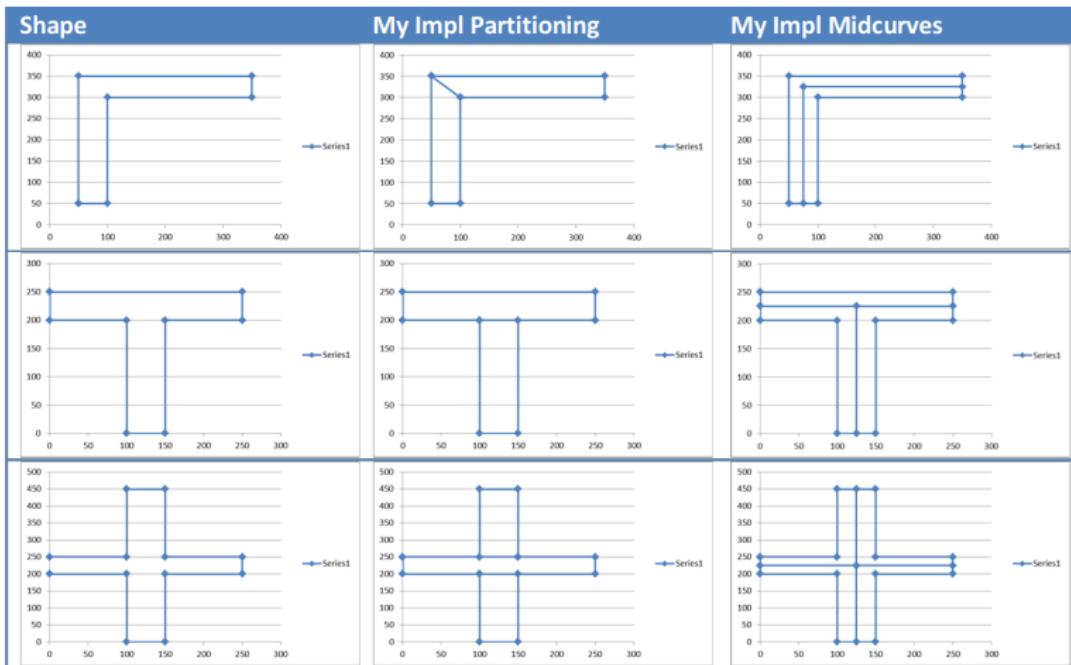


Pairs

When-What?



2017: My PhD Work: Rule-based



Limitations

- ▶ Fully rule-based
- ▶ Need to adjust for new shapes
- ▶ So, not scalable



Midcurve : The Problem

- ▶ **Goal:** Given a 2D closed shape (closed polygon) find its midcurve (polyline, closed or open)
- ▶ **Input:** set of points or set of connected lines, non-intersecting, simple, convex, closed polygon
- ▶ **Output:** another set of points or set of connected lines, open/branched polygons possible

Midcurve : Graph 2 Graph

- ▶ **Input:** Graph of Input profile with vertices at nodes and lines/curves as edges
- ▶ **Output:** another Graph of Output profile with vertices at nodes and lines/curves as edges, open/branched polygons possible
- ▶ Both, input and output shapes have different topologies (number of nodes and edges are different) but geometry also, nodes and edges have different positions and shapes. So its network 2 network problem.
- ▶ Existing Graph algorithms like node prediction and link prediction are not useful here as, there, topology of input and output is more or less similar.
- ▶ Graph to Graph translation does not seem to evolved enough to do the expected transformation.

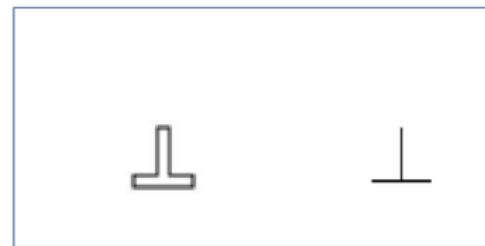
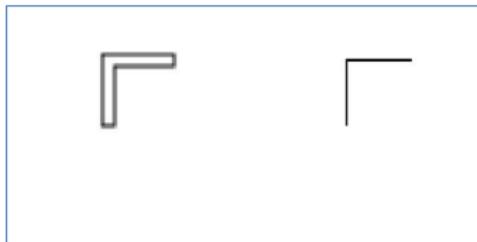
Any ideas?

Variable Size Encoder Decoder

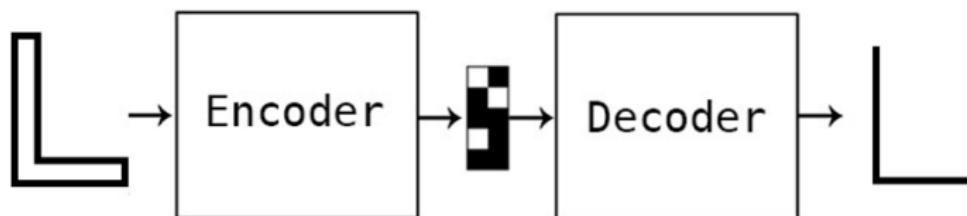
- ▶ OK for NLP, say Machine Translations, where padding values like "-1" can be added along with other words (vectors or indices)
- ▶ But in Geometry, its not OK.
- ▶ Because any value can represent a Valid Input, even though we don't want it to be the input.

A Twist to the problem

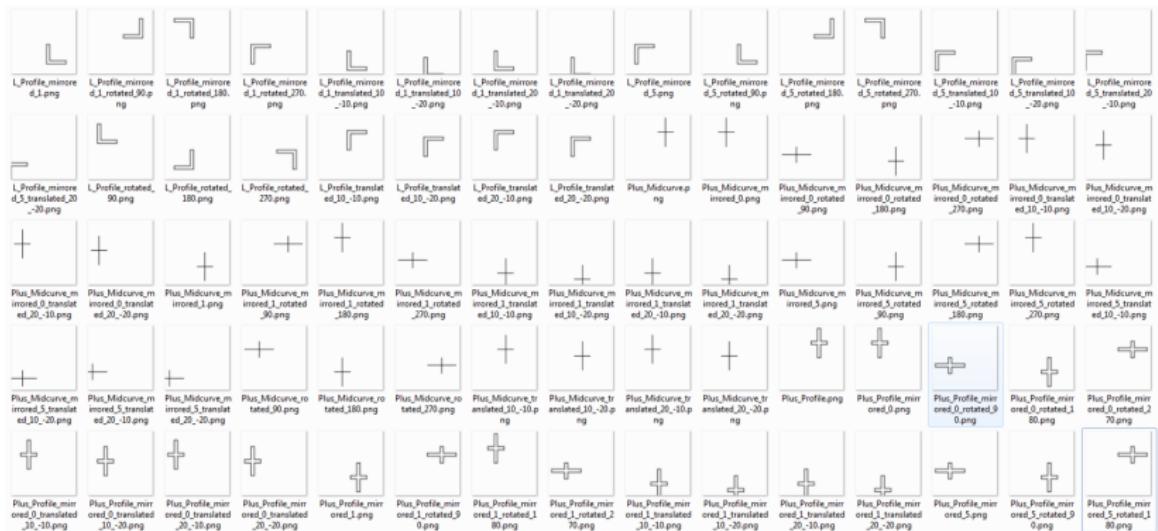
- ▶ Input: Black & White Image of 2D profile
- ▶ Output: Black & White Image of 1D midcurve



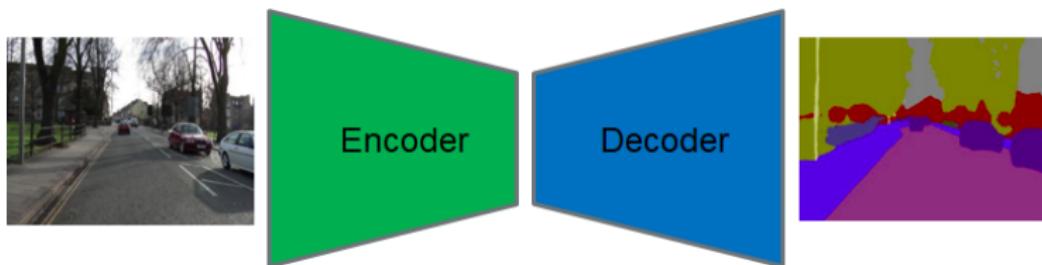
For Dimension Reduction



Training Data Samples



Simple Encoder Decoder



Keras Implementation

```
1 input_img = Input(shape=(input_dim,))

3 encoded = Dense(encoding_dim,
                  activation='relu',activity_regularizer=regularizers.l1(10e-5))(input_img)
decoded = Dense(input_dim, activation='sigmoid')(encoded)

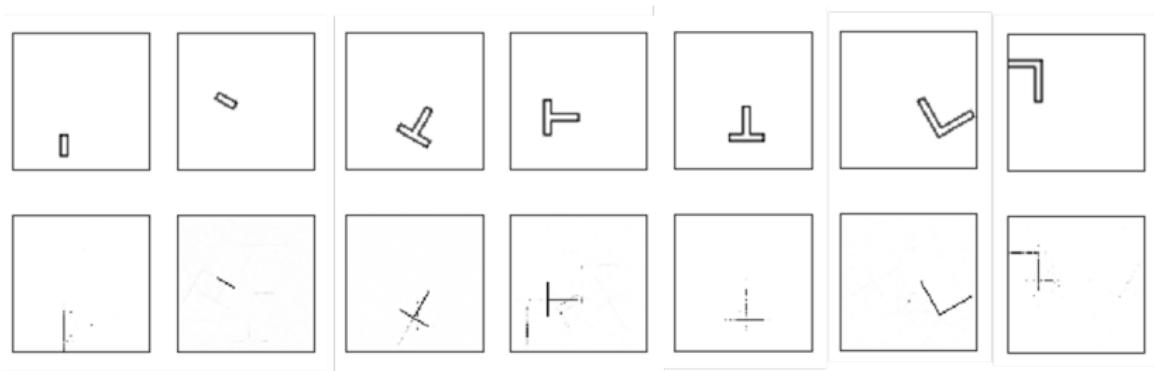
5 autoencoder = Model(input_img, decoded)

7 encoder = Model(input_img, encoded)
encoded_input = Input(shape=(encoding_dim,))
decoder_layer = autoencoder.layers[-1]
decoder = Model(encoded_input, decoder_layer(encoded_input))

11 autoencoder.compile(optimizer='adadelta', loss='binary_crossentropy')

13
```

Results



Idea



Can Large Language Models “learn” the dimension reduction transformation?

2D Brep Representation

Leverage a geometry representation similar to that found in 3D B-rep (Boundary representation), but in 2D. It can be shown as:

```
1 {  
2   'ShapeName': 'I',  
3   'Profile': [(5.0, 5.0), (10.0, 5.0), (10.0, 20.0), (5.0, 20.0)],  
4   'Midcurve': [(7.5, 5.0), (7.5, 20.0)],  
5   'Profile_brep': {  
6     'Points': [(5.0, 5.0), (10.0, 5.0), (10.0, 20.0),(5.0, 20.0)], # list of  
7       (x,y) coordinates  
8     'Lines': [[0, 1], [1, 2], [2, 3], [3, 0]], # list of point ids (ie index  
9       in the Points list)  
10      'Segments': [[0, 1, 2, 3]] # list of line ids (ie index in  
11      Lines list)  
12    },  
13    'Midcurve_brep': {  
14      'Points': [(7.5, 5.0), (7.5, 20.0)],  
15      'Lines': [[0, 1]],  
16      'Segments': [[0]]  
17    },  
18 }  
19 }
```

Data

ShapeName	Profile	Midcurve	Profile_brep	Midcurve_brep
I	<code>[[5.0, 5.0], [10.0, 5.0], [10.0, 20.0], [5.0, 20.0]]</code>	<code>[[7.5, 5.0], [7.5, 20.0]]</code>	<code>{"Points": [[5.0, 5.0], [10.0, 5.0], [10.0, 20.0], [5.0, 20.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 0]], "Segments": [[0, 1, 2, 3]]}</code>	<code>{"Points": [[7.5, 5.0], [7.5, 20.0]], "Lines": [[0, 1]], "Segments": [[0]]}</code>
L	<code>[[5.0, 5.0], [10.0, 5.0], [10.0, 30.0], [35.0, 30.0], [35.0, 35.0], [5.0, 35.0]]</code>	<code>[[7.5, 5.0], [7.5, 32.5], [35.0, 32.5]]</code>	<code>{"Points": [[5.0, 5.0], [10.0, 5.0], [10.0, 30.0], [35.0, 30.0], [35.0, 35.0], [5.0, 35.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 4], [4, 5], [5, 0]], "Segments": [[0, 1, 2, 3, 4, 5]]}</code>	<code>{"Points": [[7.5, 5.0], [7.5, 32.5], [35.0, 32.5]], "Lines": [[0, 1], [1, 2]], "Segments": [[0, 1]]}</code>
Plus	<code>[[0.0, 25.0], [10.0, 25.0], [10.0, 45.0], [15.0, 45.0], [15.0, 25.0], [25.0, 25.0], [25.0, 20.0], [15.0, 20.0], [10.0, 20.0], [10.0, 0.0], [10.0, 20.0], [0.0, 20.0]]</code>	<code>[[12.5, 0.0], [12.5, 22.5], [12.5, 45.0], [0.0, 22.5], [25.0, 22.5]]</code>	<code>{"Points": [[0.0, 25.0], [10.0, 25.0], [10.0, 45.0], [15.0, 45.0], [15.0, 25.0], [25.0, 25.0], [25.0, 20.0], [15.0, 20.0], [10.0, 20.0], [10.0, 0.0], [10.0, 20.0], [0.0, 20.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 4], [4, 5], [5, 6], [6, 7], [7, 8], [8, 9], [9, 10], [10, 11], [11, 0]], "Segments": [[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]]}</code>	<code>{"Points": [[12.5, 0.0], [12.5, 22.5], [12.5, 45.0], [0.0, 22.5], [25.0, 22.5]], "Lines": [[0, 1], [4, 1], [2, 1], [3, 1]], "Segments": [[0], [1], [2], [3]]}</code>
T	<code>[[0.0, 25.0], [25.0, 25.0], [25.0, 20.0], [15.0, 20.0], [15.0, 0.0], [10.0, 0.0], [10.0, 20.0], [0.0, 20.0]]</code>	<code>[[12.5, 0.0], [12.5, 22.5], [25.0, 22.5], [0.0, 22.5]]</code>	<code>{"Points": [[0.0, 25.0], [25.0, 25.0], [25.0, 20.0], [15.0, 20.0], [15.0, 0.0], [10.0, 0.0], [10.0, 20.0], [0.0, 20.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 4], [4, 5], [5, 6], [6, 7], [7, 0]], "Segments": [[0, 1, 2, 3, 4, 5, 6, 7]]}</code>	<code>{"Points": [[12.5, 0.0], [12.5, 22.5], [25.0, 22.5], [0.0, 22.5]], "Lines": [[0, 1], [1, 2], [3, 1]], "Segments": [[0], [1], [2]]}</code>
t_scaled_2	<code>[[10.0, 10.0], [20.0, 10.0], [20.0, 40.0], [10.0, 40.0]]</code>	<code>[[15.0, 10.0], [15.0, 40.0]]</code>	<code>{"Points": [[10.0, 10.0], [20.0, 10.0], [20.0, 40.0], [10.0, 40.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 0]], "Segments": [[0, 1, 2, 3]]}</code>	<code>{"Points": [[15.0, 10.0], [15.0, 40.0]], "Lines": [[0, 1]], "Segments": [[0]]}</code>
t_scaled_2	<code>[[10.0, 10.0], [20.0, 10.0], [20.0, 60.0], [70.0, 60.0], [70.0, 70.0], [10.0, 70.0]]</code>	<code>[[15.0, 10.0], [15.0, 65.0], [70.0, 65.0]]</code>	<code>{"Points": [[10.0, 10.0], [20.0, 10.0], [20.0, 60.0], [70.0, 60.0], [70.0, 70.0], [10.0, 70.0]], "Lines": [[0, 1], [1, 2], [2, 3], [3, 4], [4, 5], [5, 0]], "Segments": [[0, 1, 2, 3, 4, 5]]}</code>	<code>{"Points": [[15.0, 10.0], [15.0, 65.0], [70.0, 65.0]], "Lines": [[0, 1], [1, 2]], "Segments": [[0, 1]]}</code>

Few Shots Prompt

- 1 You are a geometric transformation program that transforms `input` 2D polygonal profile to output 1D polyline profile. Input 2D polygonal profile **is** defined by `set` of connected lines with the `format` as: ...
 - 3 Below are some example transformations, specified as pairs of '`input`' and the corresponding '`output`'. After learning `from` these examples, predict the '`output`' of the last '`input`' specified.
Do **not** write code **or** explain the logic but just give the `list` of lines with point coordinates as specified `for` the '`output`' `format`.
- 5 :[((5.0,5.0), (10.0,5.0)), ... ((5.0,35.0), (5.0,5.0))]
- 7 output: [((7.5,5.0), (7.5, 32.5)), ... ((35.0, 32.5) (7.5, 32.5))]
- 9 : [((5,5), (10, 5)), ... (5, 20)), ((5, 20),(5,5))]
 output: [((7.5, 5), (7.5, 20))]
- 11 :
13 :[((0, 25.0), (25.0,25.0)),... ((0,20.0),(0, 25.0))]
 output:

Output

And the outputs computed by various LLMs (ChatGPT, Perplexity AI, Bard) , along with the real/actual answer:

```
Actual: [((12.5,0), (12.5,22.5)), ((12.5,22.5),(25.0,22.5)),  
        ((12.5,22.5),(0,22.5))]  
2 ChatGPT: [((2.5, 0), (2.5, 22.5)), ((2.5, 22.5), (2.5, 45.0)), ((2.5, 22.5),  
        (25.0, 22.5)), ((2.5, 22.5), (12.5, 22.5)), ((2.5, 22.5), (0, 22.5)),  
        ((2.5, 22.5), (25.0, 22.5))]  
Perplexity: [((12.5,0), (12.5, 22.5)), ((12.5, 22.5),(12.5,45.0)), ((12.5,  
        22.5), (0,22.5)), ((12.5, 22.5), (25.0,22.5))]  
4 Bard: [((12.5, 0), (12.5, 25.0)), ((12.5, 25.0), (25.0, 25.0)), ((25.0, 25.0),  
        (25.0, 0))]
```

Output

Visually here is how results from different LLMs look:

Actual/Expected



Perplexity AI



ChatGPT



Bard



References

- ▶ Kulkarni, Y. H.; Deshpande, S. Medial Object Extraction - A State of the Art In International Conference on Advances in Mechanical Engineering, SVNIT, Surat, 2010.
- ▶ Kulkarni, Y. H.; Sahasrabudhe, A.D.; Kale, M.S Dimension-reduction technique for polygons In International Journal of Computer Aided Engineering and Technology, Vol. 9, No. 1, 2017.
- ▶ Chollet, F. Building Autoencoders in Keras In <https://blog.keras.io/building-autoencoders-in-keras.html> , 2019.
- ▶ Video: <https://www.youtube.com/embed/ZY0nuykqgoE?feature=oembed>
- ▶ Presentation:
[https://drive.google.com/file/d/1Tx5JJK1_LUflMTW-B43HNN2GDMKJMOxR/preview](https://drive.google.com/file/d/1Tx5JJK1_LUflMTW-B43HNN2GDMKJMOxR/view)
- ▶ Short paper: <https://vixra.org/abs/1904.0429>
- ▶ Github repo, source code: <https://github.com/yogeshhk/MidcurveNN>

Thanks ...

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