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Mathematics Can Be Fun

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(Source: Pixabay)



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My childhood days, apart from playing cricket and doing paintings were also filled with reading wonderful books from a Russian publication house called 'Mir Publishers'. One of the favorites there was, 'Mathematics Can Be Fun' by Yakov Perelman. Wonderfully lucid explanations, palatable to everyone. Now in this digital era this mantle seems to have been borne by folks like Grant Sanderson, who through animations are making Mathematics, Fun (and not funny though).

Here is my one pager sketchnote on Grant's interview with Lex Fridman.



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LEX FRIDMAN <https://www.3blue1brown.com> GRANT SANDERSON

ALIEN MATHS

- natural numbers
- notations
- exponential
- angular

$e^{2\pi i} = -1$
Repeated multiplication

MATHS IS BEAUTIFUL

Euler Product formula

$$\zeta(s) = \sum_{n=1}^{\infty} \frac{1}{n^s} = \prod_{p \text{ prime}} \frac{1}{1-p^{-s}}$$

$1 + \frac{1}{2^s} + \frac{1}{3^s} + \frac{1}{4^s} + \dots = \frac{1}{1-2^{-s}} \times \frac{1}{1-3^{-s}} \times \frac{1}{1-5^{-s}} \times \dots$

↑ ↑ ↑
numbers in sequence

↑ ↑ ↑
prime numbers in sequence

Amazing, isn't it!!

PHYSICS vs. Maths

- Study of abstractions over pattern
- Study of world around
- pure : topology
- applied : chaos

"Mathematics is a branch of physics" vs. Pure Puzzles, patterns & abstractions e.g. category theory

ARE WE IN SIMULATION?

- Need huge info processing even for physical world
- For additional layers >>>
- Not possible!!

MATRIX

WHO CARES ABOUT

Just one Side??
 Geometry == shape
 Topology == Connectivity

MAKING OF VIDEOS

- ideas/concepts to explain
- script narration, clarify
- Visualization - concrete shapes
- Aha!!!

FOR WONDERFUL MATHS VIDEOS HEAD TO & SUBSCRIBE TO

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HOW TO LEARN MATHEMATICS?

- Don't rely fully on videos
- Solve problems at the end of the chapters
- Try to program logic

Retention if you:

Read	→ 10%
Listen	→ 20%
Interact	→ 70%
Teach	→ 90%

References



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3Blue1Brown

3blue1brown.com

Mathematics with a distinct visual perspective. Linear algebra, calculus, neural networks, topology, and more.



3Blue1Brown - YouTube

[youtube.com](https://youtube.com/3blue1brown)

3Blue1Brown, by Grant Sanderson, is some combination of math and entertainment, depending on your disposition. The goal is for explanations to be driven by a...

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I happened to hear Grant Sanderson live during [Open Data Science Conference \(ODSC\)](#) a couple of years back, and was fascinated by his approach of teaching complex subjects, such as neural networks and mathematics in general. His motto seems to be `from concrete to abstract`. He is a creator of a well known [YouTube](#) channel, 3Blue1brown, essentially teaching complex mathematics (and allied subjects) with animations.

Here is my article (with a sketchnote) summarizing interview of Grant with [Lex Fridman](#). It gives glimpse of the man behind and his range/prowess of mathematics. He is also a creator of a fascinating animation programming library in python, called `manim` (Mathematics Animation). Highly recommended!!

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