B.C.A. (CBCS) RUSA VIth Semester	
Total No. of Questions: 10] [Total No. of Printed Pages: 4 (2043)	
Roll No.	

4217

MULTIMEDIA TECHNOLOGY

Paper: BCA-0603

Time: 3 Hours]

[Maximum Marks: 70

Note: The question paper contains five Parts. All questions in Part-A are compulsory. Parts B, C, D and E each has two questions. Attempt one question each from each of the four Parts.

Part-A

17 77 186 B. 19	(Compulsory Question)	
1. Fill in the blan	iks:	
(i) The full for	orm of .RTF file extension	is
(ii) HTML sta	ands for	y no mak o
(iii) MP3 is ar	example of	. file format.
CA-753	(1)	Turn Ove

(iv)	The full form of HMD is
(v)	DIB, EPS are examples of file
	format.
(vi)	video has replaced analog video as
	the method of choice for making and delivering
	video for multimedia.
(vii)	is a piece of dedicated hardware
	designed and used rapidly for three-dimensional
	computer graphics.
(viii)	Scanner falls under the device
	category.
(ix)	is a type of file capable of holding
	both loosy jpeg compression and loseless image
	data.
(x)	uses digital optical components to
	register the intensity of color of light and convert
	it into pixel data to take photos. 1×10=10
Short	Answer Type Questions (25 to 50 words).
(i)	What do you understand by various attributes
	of Image ?
A-7	53 (2)

2.

- (ii) Why is data compression necessary for multimedia activities? Explain.
- (iii) What do you understand by data redundancy?
- (iv) What is the importance of Graphics in multimedia? Explain.
- (v) What are software tools for animation ? Explain with the help of examples. $4\times5=20$

Part-B 10×1=10

- Explain the reasons behind popularity of multimedia nowadays. Also explain the applications of multimedia in education.
- Explain, how multimedia can be incorporated in PowerPoint? Write down important points to be considered while incorporating multimedia in PowerPoint.

Part-C $10 \times 1 = 10$

- 5. What do you understand by Sound Channels? Also explain what is MIDI in detail.
- 6. Discuss WAV and MP3 audio file format in detail.

CA-753 (3) Turn Over

- 7. What do you understand by Graphics? Differentiate between Vector and Raster Graphics.
- 8. Explain the various attributes of image:
 - (i) Image size
 - (ii) Color depth
 - (iii) File size
 - (iv) Resolution

Part-E

 $10 \times 1 = 10$

- 9. What is MPEG? Explain the need of video compression.
- 10. What are videodisks and video capture cards? Also write usefulness of these.