# Yogesh Priyadarshi

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# **ABOUT**

I am looking forward to contributing in real-world projects where I can apply my coding and problem-solving skills and learning from experienced developer and continuously improving my skills.

#### **EDUCATION**

B.Tech in Mineral Engineering, Minor in Computer Science CGPA: 7.4/10 (Major), 8.0/10 (Minor)

Indian Institute of Technology (IIT)-Dhanbad
Graduation Year: 2017

## **Projects**

### **Dev-Tinder:** a social connection web app

- Implemented user signup, login, and logout functionality using **JWT authentication** and secure password hashing (bcrypt).
- Designed and built connection request system allowing users to send, accept, or reject friend requests.
- Developed RESTful APIs with Node.js and Express for user management and connection handling.
- Managed and stored user data and connection status using MongoDB Atlas.
- Created a responsive and clean UI with React, styled using Tailwind CSS and semantic HTML.
- Applied conditional rendering to reflect connection statuses (pending, accepted, denied) in real time.
- Added **private live chat** functionality allowing two users to chat in real-time.
- Used **Socket.IO** to manage real-time messaging and connection events.
- Ensured seamless communication with room-based socket architecture.

## Netflix Clone I View website

- Interative UI is developed by using React and Tailwind CSS.
- Firebase is used as backend for storing data and user authentication.
- TMBD is used as third party API. Trailer of latest movie is shown. List of Popular, Top rated and upcoming movies are shown.

## Do It: Diary

- It is full stack Application where user can login, sin up and Logout. User can generate to-do list and give point according to performance.
- There is journal page where user can write about a day. User can set custom target where they can mention starting date and ending date for target. Each day, user can upload activity pertaining to target.
- \* HTML, CSS, JavaScript, React, Node.js and MySQL are used for developing Application.

#### Vanilla JavaScript Project

- •<u>Tic Tac Toe</u>: Implemented core game logic including player turns, win/tie detection, and game reset. Build responsive UI By using of CSS and DOM manipulation efficiently.
- Multiuser Live Chat: Built a real-time multi-user chat app using Socket.IO, allowing multiple users to join and chat in a shared room. Managed live messaging, user events, and seamless interaction between clients and server.

#### Certifications

#### Namaste JavaScript

- I learned data type like string, number, array, object. Methods like map, filter, reducer etc.
- Advance Concept: Promises, async/await, closures, setTimeouts

#### Namaste React

- I learned React to build modern, component-based user interfaces.
- I Gained hands-on experience with JSX, props, state, and React hooks by building small interactive web apps.
- I build mini-project like Tic-Tac-Toe by using useState, useEffect hook.

#### Namaste Node.js

- Developed backend services and RESTful APIs using Node.js and Express.js
- Handled server-side logic and routing for user authentication and data operations
- Implemented middleware for route protection and token validation
- Connected Node.js backend to MongoDB using Mongoose for schema modeling and CRUD operations

#### Skills

Language: JavaScript, TypeScript, HTML, CSS, C, Python

Frameworks/Libraries: Node.js, React.js, Tailwind, Express, Redux, Socket.io

Database: MYSQL, MongoDB

Tools & Technologies: Docker, VS Code, Postman