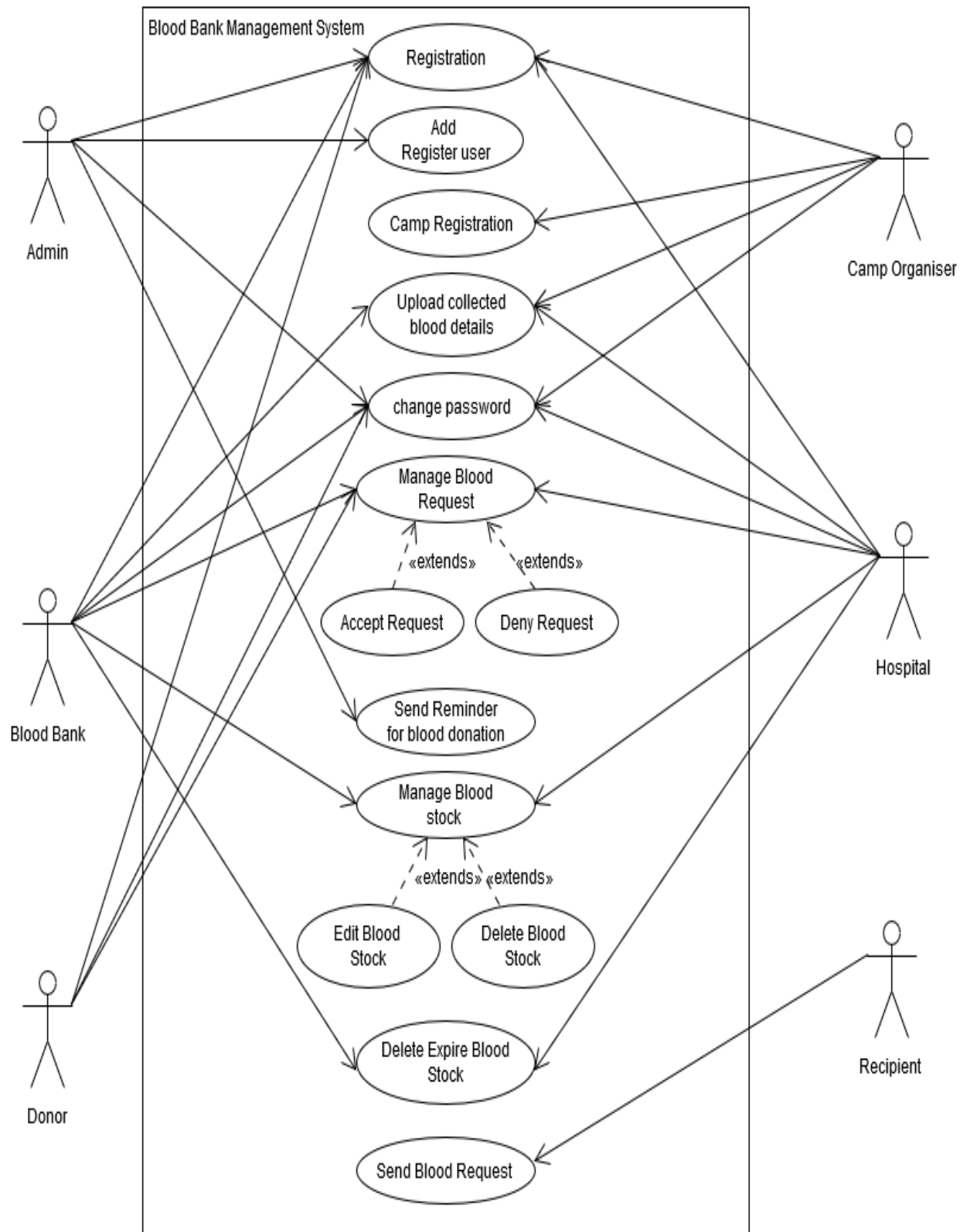


## Table of Contents

<b>1. Use Case Diagram</b>	<b>1</b>
<b>2. Use Case Description</b>	<b>2</b>
<b>3. Activity Diagram</b>	<b>4</b>
3.1. Login	4
3.2. Registration	4
3.3. Manage Blood-Request	5
3.4. Manage Blood Stock	5
3.5. Discard expired blood	6
3.6. Camp Notification	6
3.7. Upload Collated Blood Details	7
3.8. Send Reminder for blood donation	7
3.9. Change Password	8
<b>4. Sequence Diagram</b>	<b>9</b>
<b>5. Flow Chart</b>	<b>10</b>

## 1. Use Case Diagram



## 2. Use Case Description

<b>Introduction:</b> This use case diagram must be followed in order to design Blood Bank Management System
<b>Actors:</b> Admin, Camp Organizer, Donor
<b>Precondition:</b> All Stakeholders must be logged onto the system before the use case beings.
<b>Precondition:</b> If the use case is successfully, login into system and database is update, else the system state remains unchanged.
<b>Event Flow:</b> Basic Flow <ol style="list-style-type: none"><li>1. The system displays information of camps that are going to organized.</li><li>2. System will notify donors about camp.</li><li>3. The information of camps is stored into the database.</li></ol>
<b>Special requirement:</b> None
<b>Associated use case:</b> Login

*Table 1 Use case description of blood bank management system*

<b>Introduction:</b> This use case diagram must be followed in order to design Blood Bank Management System
<b>Actors:</b> Blood Bank, Hospital, Camp Organizer
<b>Precondition:</b> All Stakeholders must be logged onto the system before the use case beings.
<b>Precondition:</b> If the use case is successfully, login into system and database is update, else the system state remains unchanged.
<b>Event Flow:</b> Basic Flow <ol style="list-style-type: none"> <li>1. The blood request of recipient sends into hospitals and blood banks.</li> <li>2. If blood is available at any of the place, then they accept the blood request.</li> <li>3. Not accepted blood requests can be viewed by donors.</li> </ol>
<b>Special requirement:</b> None
<b>Associated use case:</b> Login

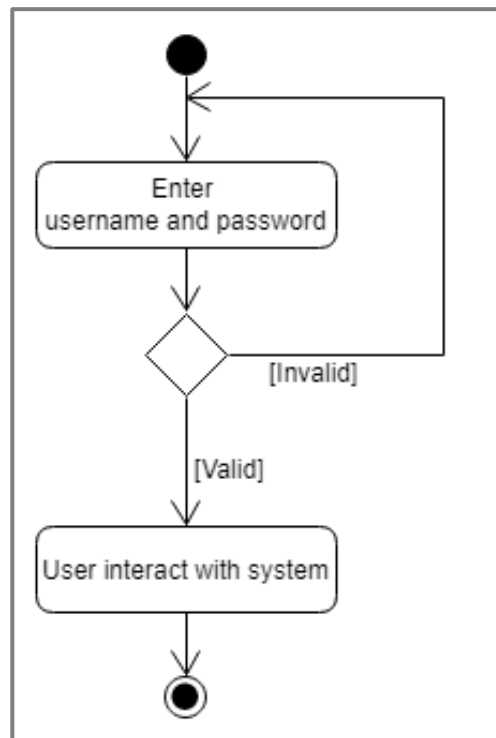
*Table 2 Use case description of blood bank management system*

<b>Introduction:</b> This use case diagram must be followed in order to design Blood Bank Management System
<b>Actors:</b> Blood Bank, Hospital, Camp Organizer
<b>Precondition:</b> All Stakeholders must be logged onto the system before the use case beings.
<b>Precondition:</b> If the use case is successfully, login into system and database is update, else the system state remains unchanged.
<b>Event Flow:</b> Basic Flow <ol style="list-style-type: none"> <li>1. Blood bank, Hospital and Camp organizer upload the file of donor's collected blood details.</li> <li>2. Then system will verify the data and if the data are valid then it allows to update database.</li> </ol>
<b>Special requirement:</b> None
<b>Associated use case:</b> Login

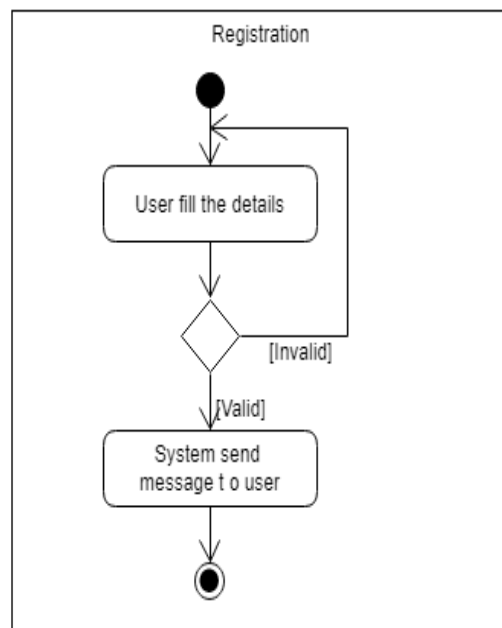
*Table 3 Use case description of blood bank management system*

### 3. Activity Diagram

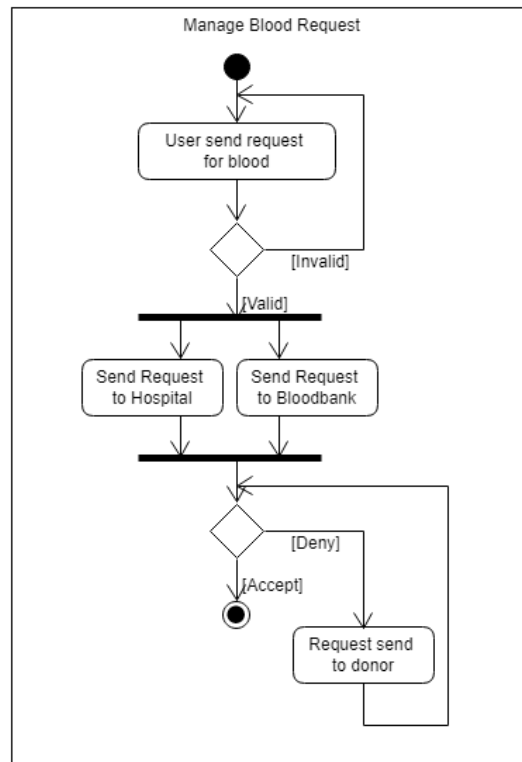
#### 3.1. Login



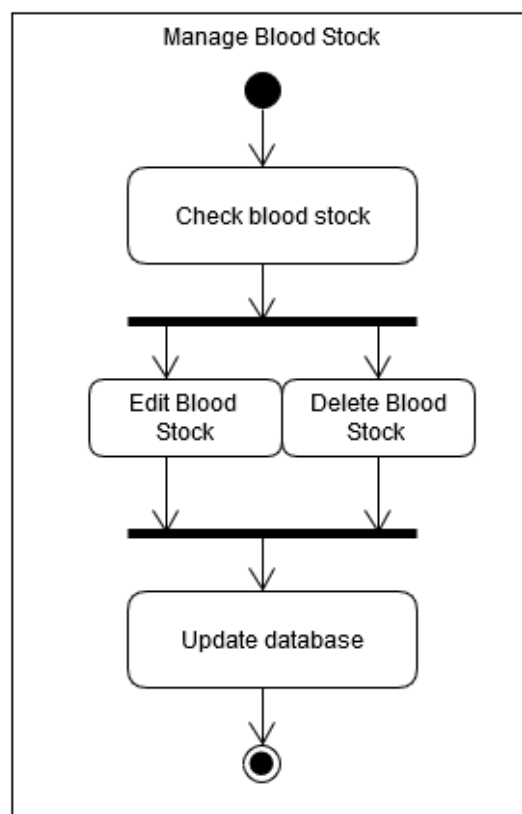
#### 3.2. Registration



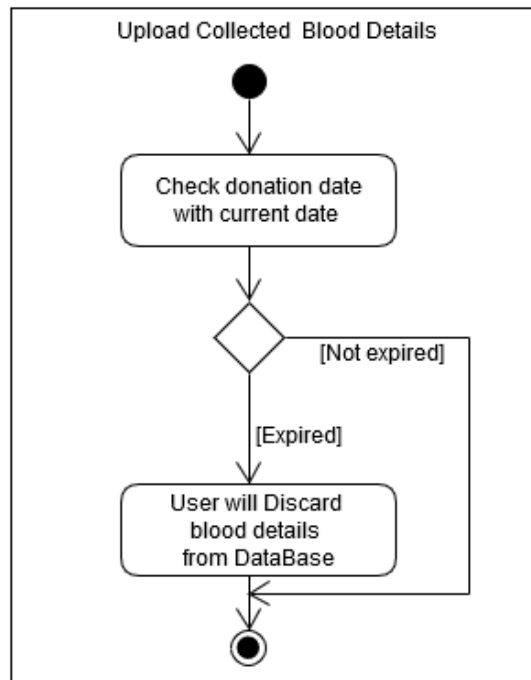
### 3.3. Manage Blood-Request



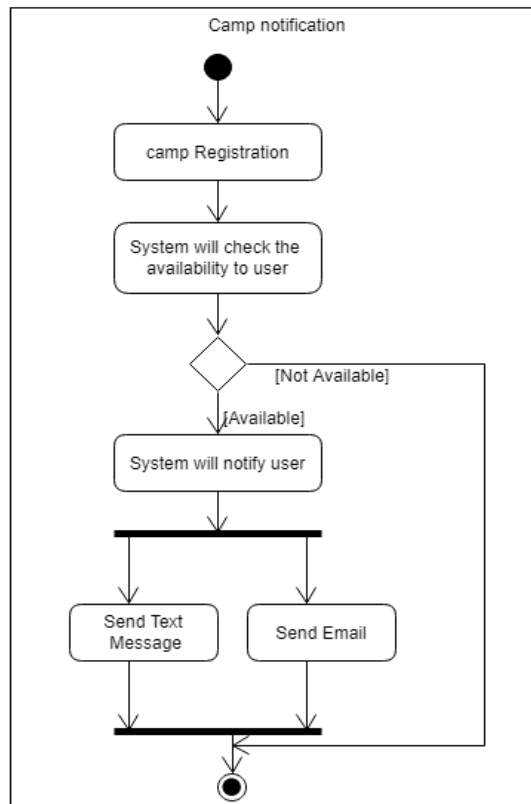
### 3.4. Manage Blood Stock



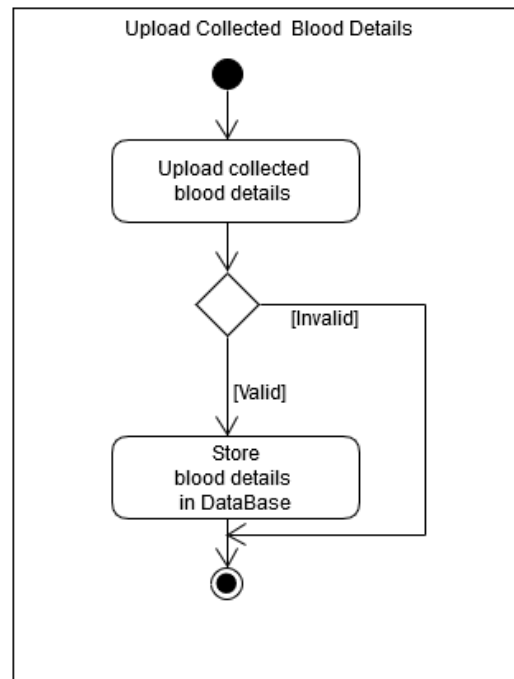
### 3.5. Discard expired blood



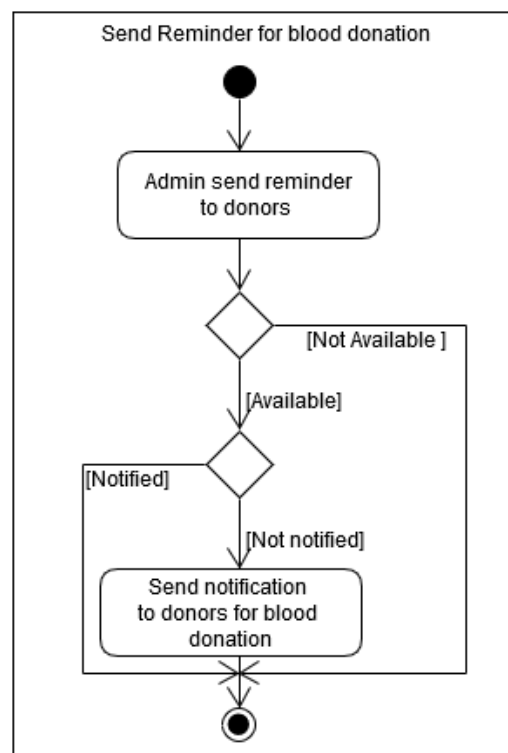
### 3.6. Camp Notification



### 3.7. Upload Collated Blood Details

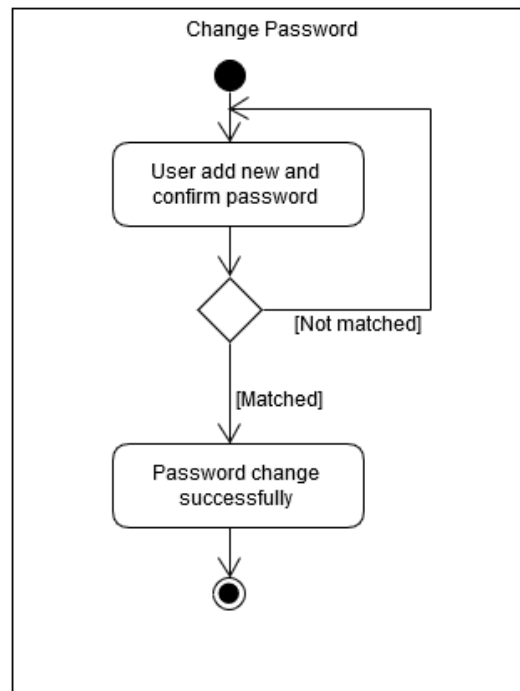


### 3.8. Send Reminder for blood donation

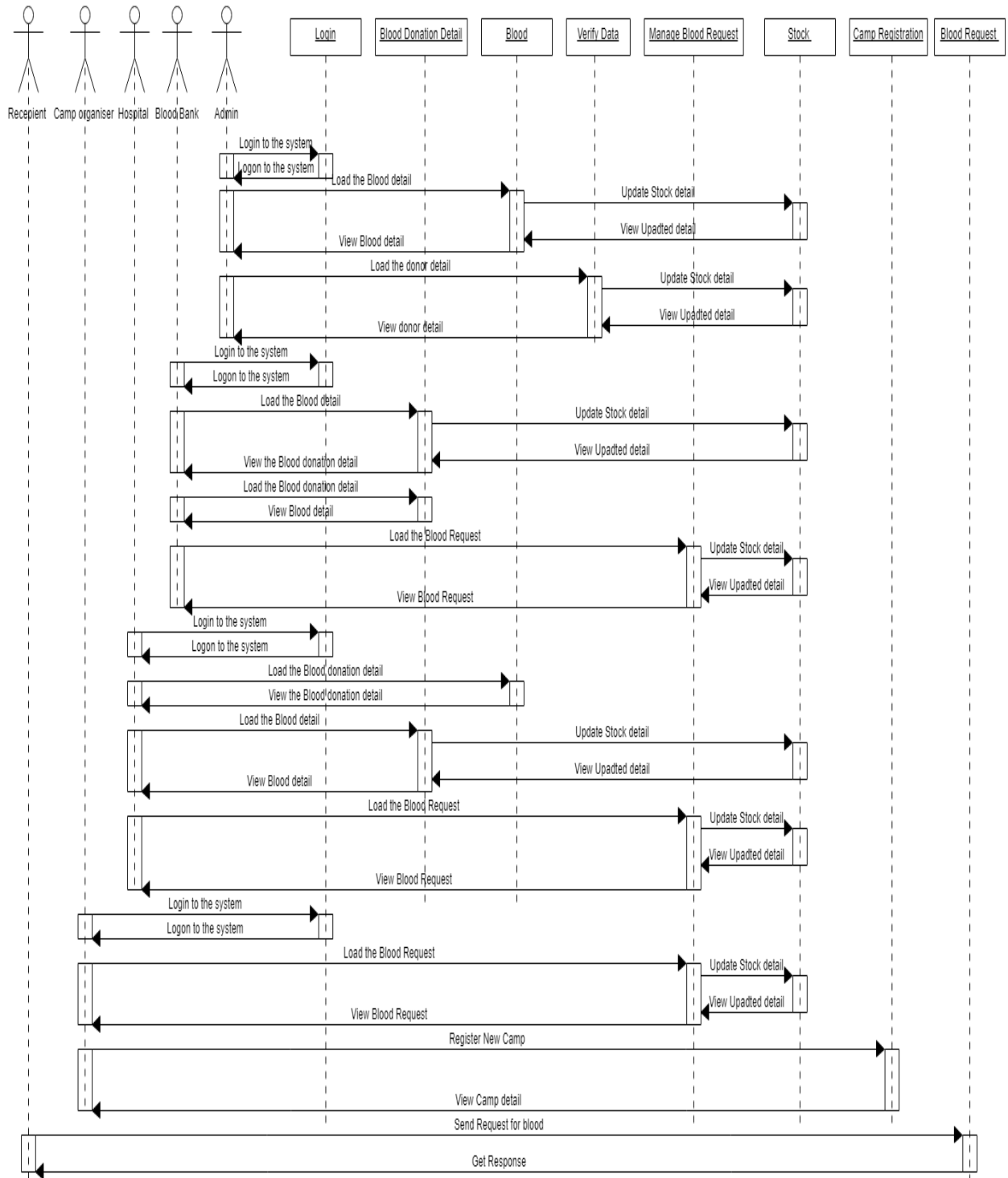




### 3.9. Change Password



## 4. Sequence Diagram



## 5. Flow Chart

