

JUNIT - TEST FRAMEWORK

http://www.tutorialspoint.com/junit/junit_test_framework.htm

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What is Junit Test Framework?

JUnit is a **Regression Testing Framework** used by developers to implement unit testing in Java and accelerate programming speed and increase the quality of code. JUnit Framework can be easily integrated with either of the followings:

- Eclipse
- Ant
- Maven

Features

JUnit test framework provides following important features

- Fixtures
- Test suites
- Test runners
- JUnit classes

Fixtures

Fixtures is a fixed state of a set of objects used as a baseline for running tests. The purpose of a test fixture is to ensure that there is a well known and fixed environment in which tests are run so that results are repeatable. It includes

- setUp() method which runs before every test invocation.
- tearDown() method which runs after every test method.

Let's check one example:

```
import junit.framework.*;

public class JavaTest extends TestCase {
    protected int value1, value2;

    // assigning the values
    protected void setUp() {
        value1=3;
        value2=3;
    }

    // test method to add two values
    public void testAdd() {
        double result= value1 + value2;
        assertTrue(result == 6);
    }
}
```

Test suite

Test suite means bundle a few unit test cases and run it together. In JUnit, both @RunWith and @Suite annotation are used to run the suite test. Here is an example which uses TestJUnit1 & TestJUnit2 test classes.

```
import org.junit.runner.RunWith;
import org.junit.runners.Suite;

//JUnit Suite Test
@RunWith(Suite.class)
@Suite.SuiteClasses({
    TestJUnit1.class ,TestJUnit2.class
})
public class JunitTestSuite {
}
```

```
import org.junit.Test;
import org.junit.Ignore;
import static org.junit.Assert.assertEquals;

public class TestJUnit1 {

    String message = "Robert";
    MessageUtil messageUtil = new MessageUtil(message);

    @Test
    public void testPrintMessage() {
        System.out.println("Inside testPrintMessage()");
        assertEquals(message, messageUtil.printMessage());
    }
}
```

```
import org.junit.Test;
import org.junit.Ignore;
import static org.junit.Assert.assertEquals;

public class TestJUnit2 {

    String message = "Robert";
    MessageUtil messageUtil = new MessageUtil(message);

    @Test
    public void testSalutationMessage() {
        System.out.println("Inside testSalutationMessage()");
        message = "Hi!" + "Robert";
        assertEquals(message,messageUtil.salutationMessage());
    }
}
```

Test runner

Test runner is used for executing the test cases. Here is an example which assumes TestJUnit test class already exists.

```
import org.junit.runner.JUnitCore;
import org.junit.runner.Result;
import org.junit.runner.notification.Failure;

public class TestRunner {
    public static void main(String[] args) {
        Result result = JUnitCore.runClasses(TestJUnit.class);
        for (Failure failure : result.getFailures()) {
            System.out.println(failure.toString());
        }
        System.out.println(result.wasSuccessful());
    }
}
```

JUnit classes

JUnit classes are important classes which is used in writing and testing JUnits. Some of the important classes are

- Assert which contain a set of assert methods.
- TestCase which contain a test case defines the fixture to run multiple tests.
- TestResult which contain methods to collect the results of executing a test case.