

JAVA.IO.RANDOMACCESSFILE CLASS

http://www.tutorialspoint.com/java/io/java_io_randomaccessfile.htm

Copyright © tutorialspoint.com

Introduction

The **java.util.RandomAccessFile** class file behaves like a large array of bytes stored in the file system. Instances of this class support both reading and writing to a random access file.

Class declaration

Following is the declaration for **java.util.RandomAccessFile** class:

```
public class RandomAccessFile
    extends Object
    implements DataOutput, DataInput, Closeable
```

Class constructors

S.N.	Constructor & Description
1	RandomAccessFile(File file, String mode) This creates a random access file stream to read from, and optionally to write to, the file specified by the File argument.
2	RandomAccessFile(String name, String mode) This creates a random access file stream to read from, and optionally to write to, a file with the specified name.

Class methods

S.N.	Method & Description
1	<u>void close()</u> This method Closes this random access file stream and releases any system resources associated with the stream.
2	<u>FileChannel getChannel()</u> This method returns the unique FileChannel object associated with this file.
3	<u>FileDescriptor getFD()</u> This method returns the opaque file descriptor object associated with this stream.
4	<u>long getFilePointer()</u> This method returns the current offset in this file.
5	<u>long length()</u> This method returns the length of this file.
6	<u>int read()</u> This method reads a byte of data from this file.

7	<u>int read(byte[] b)</u> This method reads up to <i>b.length</i> bytes of data from this file into an array of bytes.
8	<u>int read(byte[] b, int off, int len)</u> This method reads up to <i>len</i> bytes of data from this file into an array of bytes.
9	<u>boolean readBoolean()</u> This method reads a boolean from this file.
10	<u>byte readByte()</u> This method reads a signed eight-bit value from this file.
11	<u>char readChar()</u> This method reads a character from this file.
12	<u>double readDouble()</u> This method reads a double from this file.
13	<u>float readFloat()</u> This method reads a float from this file.
14	<u>void readFully(byte[] b)</u> This method reads <i>b.length</i> bytes from this file into the byte array, starting at the current file pointer.
15	<u>void readFully(byte[] b, int off, int len)</u> This method reads exactly <i>len</i> bytes from this file into the byte array, starting at the current file pointer.
16	<u>int readInt()</u> This method reads a signed 32-bit integer from this file.
17	<u>String readLine()</u> This method reads the next line of text from this file.
18	<u>long readLong()</u> This method reads a signed 64-bit integer from this file.
19	<u>short readShort()</u> This method reads a signed 16-bit number from this file.
20	<u>int readUnsignedByte()</u> This method reads an unsigned eight-bit number from this file.
21	<u>int readUnsignedShort()</u> This method reads an unsigned 16-bit number from this file.
22	<u>String readUTF()</u> This method reads in a string from this file.
23	<u>void seek(long pos)</u> This method sets the file-pointer offset, measured from the beginning of this file, at which the next read or write occurs.
24	<u>void setLength(long newLength)</u> This method sets the length of this file.
25	<u>int skipBytes(int n)</u> This method attempts to skip over <i>n</i> bytes of input discarding the skipped bytes.

26	<u>void write(byte[] b)</u> This method writes b.length bytes from the specified byte array to this file, starting at the current file pointer.
27	<u>void write(byte[] b, int off, int len)</u> This method writes len bytes from the specified byte array starting at offset off to this file.
28	<u>void write(int b)</u> This method writes the specified byte to this file..
29	<u>void writeBoolean(boolean v)</u> This method writes a boolean to the file as a one-byte value.
30	<u>void writeByte(int v)</u> This method writes a byte to the file as a one-byte value.
31	<u>void writeBytes(String s)</u> This method writes the string to the file as a sequence of bytes.
32	<u>void writeChar(int v)</u> This method writes a char to the file as a two-byte value, high byte first.
33	<u>void writeChars(String s)</u> This method writes a string to the file as a sequence of characters.
34	<u>void writeDouble(double v)</u> This method converts the double argument to a long using the doubleToLongBits method in class Double, and then writes that long value to the file as an eight-byte quantity, high byte first.
35	<u>void writeFloat(float v)</u> This method converts the float argument to an int using the floatToIntBits method in class Float, and then writes that int value to the file as a four-byte quantity, high byte first.
36	<u>void writeInt(int v)</u> This method writes an int to the file as four bytes, high byte first.
37	<u>void writeLong(long v)</u> This method writes a long to the file as eight bytes, high byte first.
38	<u>void writeShort(int v)</u> This method writes a short to the file as two bytes, high byte first.
39	<u>void writeUTF(String str)</u> This method writes a string to the file using modified UTF-8 encoding in a machine-independent manner.

Methods inherited

This class inherits methods from the following classes:

- java.util.Object