

RUBY HASHES

http://www.tutorialspoint.com/ruby/ruby_hashes.htm

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A Hash is a collection of key-value pairs like this: "employee" => "salary". It is similar to an Array, except that indexing is done via arbitrary keys of any object type, not an integer index.

The order in which you traverse a hash by either key or value may seem arbitrary, and will generally not be in the insertion order. If you attempt to access a hash with a key that does not exist, the method will return *nil*

Creating Hashes:

As with arrays, there is a variety of ways to create hashes. You can create an empty hash with the *new* class method:

```
months = Hash.new
```

You can also use *new* to create a hash with a default value, which is otherwise just *nil*:

```
months = Hash.new( "month" )  
  
or  
  
months = Hash.new "month"
```

When you access any key in a hash that has a default value, if the key or value doesn't exist, accessing the hash will return the default value:

```
#!/usr/bin/ruby  
  
months = Hash.new( "month" )  
  
puts "#{months[0]} "  
puts "#{months[72]} "
```

This will produce following result:

```
month  
month
```

```
#!/usr/bin/ruby  
  
H = Hash["a" => 100, "b" => 200]  
  
puts "#{H['a']} "  
puts "#{H['b']} "
```

This will produce following result:

```
100  
200
```

You can use any Ruby object as a key or value, even an array, so following example is a valid one:

```
[1, "jan"] => "January"
```

Hash Built-in Methods:

We need to have an instance of Hash object to call a Hash method. As we have seen, following is the way to create an

instance of Hash object:

```
Hash[[key =>|, value]* ] or  
Hash.new [or] Hash.new(obj) [or]  
Hash.new { |hash, key| block }
```

This will returns a new hash populated with the given objects. Now using created object we can call any available instance methods. For example:

```
#!/usr/bin/ruby  
  
$, = ", "  
months = Hash.new( "month" )  
  
months = {"1" => "January", "2" => "February"}  
  
keys = months.keys  
  
puts "#{keys}"
```

This will produce following result:

```
2, 1
```

Following are the public hash methods (Assuming *hash* is an array object):

SN	Methods with Description
1	hash == other_hash Tests whether two hashes are equal, based on whether they have the same number of key-value pairs, and whether the key-value pairs match the corresponding pair in each hash.
2	hash.[key] Using a key, references a value from hash. If the key is not found, returns a default value.
3	hash.[key]=value Associates the value given by <i>value</i> with the key given by <i>key</i> .
4	hash.clear Removes all key-value pairs from hash.
5	hash.default(key = nil) Returns the default value for <i>hash</i> , nil if not set by default=. ([returns a default value if the key does not exist in <i>hash</i> .)
6	hash.default = obj Sets a default value for <i>hash</i> .
7	hash.default_proc Returns a block if <i>hash</i> was created by a block.
8	hash.delete(key) [or] array.delete(key) { key block } Deletes a key-value pair from <i>hash</i> by <i>key</i> . If block is used, returns the result of a block if pair is not found. Compare <i>delete_if</i> .

9	hash.delete_if { key,value block } Deletes a key-value pair from <i>hash</i> for every pair the block evaluates to <i>true</i> .
10	hash.each { key,value block } Iterates over <i>hash</i> , calling the block once for each key, passing the key-value as a two-element array.
11	hash.each_key { key block } Iterates over <i>hash</i> , calling the block once for each key, passing <i>key</i> as a parameter.
12	hash.each_key { key_value_array block } Iterates over <i>hash</i> , calling the block once for each <i>key</i> , passing the <i>key</i> and <i>value</i> as parameters.
13	hash.each_key { value block } Iterates over <i>hash</i> , calling the block once for each <i>key</i> , passing <i>value</i> as a parameter.
14	hash.empty? Tests whether hash is empty (contains no key-value pairs), returning <i>true</i> or <i>false</i> .
15	hash.fetch(key [, default]) [or] hash.fetch(key) { key block } Returns a value from <i>hash</i> for the given <i>key</i> . If the <i>key</i> can't be found, and there are no other arguments, it raises an <i>IndexError</i> exception; if <i>default</i> is given, it is returned; if the optional block is specified, its result is returned.
16	hash.has_key?(key) [or] hash.include?(key) [or] hash.key?(key) [or] hash.member?(key) Tests whether a given <i>key</i> is present in hash, returning <i>true</i> or <i>false</i> .
17	hash.has_value?(value) Tests whether hash contains the given <i>value</i> .
18	hash.index(value) Returns the <i>key</i> for the given <i>value</i> in hash, <i>nil</i> if no matching value is found.
19	hash.indexes(keys) Returns a new array consisting of values for the given key(s). Will insert the default value for keys that are not found. This method is deprecated. Use <i>select</i> .
20	hash.indices(keys) Returns a new array consisting of values for the given key(s). Will insert the default value for keys that are not found. This method is deprecated. Use <i>select</i> .
21	hash.inspect Returns a pretty print string version of hash.
22	hash.invert Creates a new <i>hash</i> , inverting <i>keys</i> and <i>values</i> from <i>hash</i> ; that is, in the new hash, the keys from <i>hash</i> become values, and values become keys.
23	hash.keys Creates a new array with keys from <i>hash</i> .
24	hash.length

	Returns the size or length of <i>hash</i> as an integer.
25	hash.merge(other_hash) [or] hash.merge(other_hash) { key, oldval, newval block } Returns a new hash containing the contents of <i>hash</i> and <i>other_hash</i> , overwriting pairs in <i>hash</i> with duplicate keys with those from <i>other_hash</i> .
26	hash.merge!(other_hash) [or] hash.merge!(other_hash) { key, oldval, newval block } Same as <i>merge</i> , but changes are done in place.
27	hash.rehash Rebuilds <i>hash</i> based on the current values for each <i>key</i> . If values have changed since they were inserted, this method reindexes <i>hash</i> .
28	hash.reject { key, value block } Creates a new <i>hash</i> for every pair the <i>block</i> evaluates to <i>true</i>
29	hash.reject! { key, value block } Same as <i>reject</i> , but changes are made in place.
30	hash.replace(other_hash) Replaces the contents of <i>hash</i> with the contents of <i>other_hash</i> .
31	hash.select { key, value block } Returns a new array consisting of key-value pairs from <i>hash</i> for which the <i>block</i> returns <i>true</i> .
32	hash.shift Removes a key-value pair from <i>hash</i> , returning it as a two-element array.
33	hash.size Returns the <i>size</i> or length of <i>hash</i> as an integer.
34	hash.sort Converts <i>hash</i> to a two-dimensional array containing arrays of key-value pairs, then sorts it as an array.
35	hash.store(key, value) Stores a key-value pair in <i>hash</i> .
36	hash.to_a Creates a two-dimensional array from <i>hash</i> . Each key/value pair is converted to an array, and all these arrays are stored in a containing array.
37	hash.to_hash Returns <i>hash</i> (self).
38	hash.to_s Converts <i>hash</i> to an array, then converts that array to a string.
39	hash.update(other_hash) [or] hash.update(other_hash) { key, oldval, newval block } Returns a new hash containing the contents of <i>hash</i> and <i>other_hash</i> , overwriting pairs in <i>hash</i> with duplicate keys with those from <i>other_hash</i> .

40	hash.value?(value) Tests whether <i>hash</i> contains the given <i>value</i> .
41	hash.values Returns a new array containing all the values of <i>hash</i> .
42	hash.values_at(obj, ...) Returns a new array containing the values from <i>hash</i> that are associated with the given key or keys.