UNIX - PROCESSES MANAGEMENT

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When you execute a program on your UNIX system, the system creates a special environment for that program. This environment contains everything needed for the system to run the program as if no other program were running on the system.

Whenever you issue a command in UNIX, it creates, or starts, a new process. When you tried out the **ls** command to list directory contents, you started a process. A process, in simple terms, is an instance of a running program.

The operating system tracks processes through a five digit ID number known as the **pid** or process ID. Each process in the system has a unique pid.

Pids eventually repeat because all the possible numbers are used up and the next pid rolls or starts over. At any one time, no two processes with the same pid exist in the system because it is the pid that UNIX uses to track each process.

Starting a Process:

When you start a process (run a command), there are two ways you can run it:

- Foreground Processes
- Background Processes

Foreground Processes:

By default, every process that you start runs in the foreground. It gets its input from the keyboard and sends its output to the screen.

You can see this happen with the ls command. If I want to list all the files in my current directory, I can use the following command:

```
$1s ch*.doc
```

This would display all the files whose name start with ch and ends with .doc:

```
ch01-1.doc ch010.doc ch02.doc ch03-2.doc ch04-1.doc ch040.doc ch05.doc ch06-2.doc ch01-2.doc ch02-1.doc
```

The process runs in the foreground, the output is directed to my screen, and if the ls command wants any input (which it does not), it waits for it from the keyboard.

While a program is running in foreground and taking much time, we cannot run any other commands (start any other processes) because prompt would not be available until program finishes its processing and comes out.

Background Processes:

A background process runs without being connected to your keyboard. If the background process requires any keyboard input, it waits.

The advantage of running a process in the background is that you can run other commands; you do not have to wait until it completes to start another!

The simplest way to start a background process is to add an ampersand (&) at the end of the command.

```
$1s ch*.doc &
```

This would also display all the files whose name start with ch and ends with .doc:

```
ch01-1.doc ch010.doc ch02.doc ch03-2.doc ch04-1.doc ch040.doc ch05.doc ch06-2.doc ch01-2.doc ch02-1.doc
```

Here if the **ls** command wants any input (which it does not), it goes into a stop state until I move it into the foreground and give it the data from the keyboard.

That first line contains information about the background process - the job number and process ID. You need to know the job number to manipulate it between background and foreground.

If you press the Enter key now, you see the following:

```
[1] + Done ls ch*.doc & $
```

The first line tells you that the **ls** command background process finishes successfully. The second is a prompt for another command.

Listing Running Processes:

It is easy to see your own processes by running the **ps** (process status) command as follows:

```
$ps
PID
          TTY
                   TIME
                                CMD
                   00:00:00
                                sh
18358
          ttyp3
                   00:01:31
                                abiword
18361
          ttyp3
18789
                   00:00:00
          ttyp3
```

One of the most commonly used flags for ps is the $-\mathbf{f}$ (f for full) option, which provides more information as shown in the following example:

```
$ps -f
UID     PID     PPID C STIME     TTY     TIME CMD
amrood     6738     3662     0     10:23:03     pts/6     0:00     first_one
amrood     6739     3662     0     10:22:54     pts/6     0:00     second_one
amrood     3662     3657     0     08:10:53     pts/6     0:00     -ksh
amrood     6892     3662     4     10:51:50     pts/6     0:00     ps -f
```

Here is the description of all the fileds displayed by ps -f command:

Column	Description
UID	User ID that this process belongs to (the person running it).
PID	Process ID.
PPID	Parent process ID (the ID of the process that started it).
C	CPU utilization of process.
STIME	Process start time.
TTY	Terminal type associated with the process

TIME	CPU time taken by the process.
CMD	The command that started this process.

There are other options which can be used along with **ps** command:

Option	Description
-a	Shows information about all users
-x	Shows information about processes without terminals.
-u	Shows additional information like -f option.
-e	Display extended information.

Stopping Processes:

Ending a process can be done in several different ways. Often, from a console-based command, sending a CTRL + C keystroke (the default interrupt character) will exit the command. This works when process is running in foreground mode.

If a process is running in background mode then first you would need to get its Job ID using **ps** command and after that you can use **kill** command to kill the process as follows:

```
$ps -f
UID PID PPID C STIME TTY TIME CMD
amrood 6738 3662 0 10:23:03 pts/6 0:00 first_one
amrood 6739 3662 0 10:22:54 pts/6 0:00 second_one
amrood 3662 3657 0 08:10:53 pts/6 0:00 -ksh
amrood 6892 3662 4 10:51:50 pts/6 0:00 ps -f
$kill 6738
Terminated
```

Here **kill** command would terminate first_one process. If a process ignores a regular kill command, you can use **kill -9** followed by the process ID as follows:

```
$kill -9 6738
Terminated
```

Parent and Child Processes:

Each unix process has two ID numbers assigned to it: Process ID (pid) and Parent process ID (ppid). Each user process in the system has a parent process.

Most of the commands that you run have the shell as their parent. Check ps -f example where this commad listed both process ID and parent process ID.

Zombie and Orphan Processes:

Normally, when a child process is killed, the parent process is told via a SIGCHLD signal. Then the parent can do some other task or restart a new child as needed. However, sometimes the parent process is killed before its child is killed. In this case, the "parent of all processes," **init** process, becomes the new PPID (parent process ID). Sometime these

processes are called orphan process.

When a process is killed, a ps listing may still show the process with a Z state. This is a zombie, or defunct, process. The process is dead and not being used. These processes are different from orphan processes. They are the processes that has completed execution but still has an entry in the process table.

Daemon Processes:

Daemons are system-related background processes that often run with the permissions of root and services requests from other processes.

A daemon process has no controlling terminal. It cannot open /dev/tty. If you do a "ps -ef" and look at the tty field, all daemons will have a ? for the tty.

More clearly, a daemon is just a process that runs in the background, usually waiting for something to happen that it is capable of working with, like a printer daemon is waiting for print commands.

If you have a program which needs to do long processing then its worth to make it a daemon and run it in background.

The top Command:

The top command is a very useful tool for quickly showing processes sorted by various criteria.

It is an interactive diagnostic tool that updates frequently and shows information about physical and virtual memory, CPU usage, load averages, and your busy processes.

Here is simple syntax to run top command and to see the statistics of CPU utilization by different processes:

\$top

Job ID Versus Process ID:

Background and suspended processes are usually manipulated via job number (job ID). This number is different from the process ID and is used because it is shorter.

In addition, a job can consist of multiple processes running in series or at the same time, in parallel, so using the job ID is easier than tracking the individual processes.