

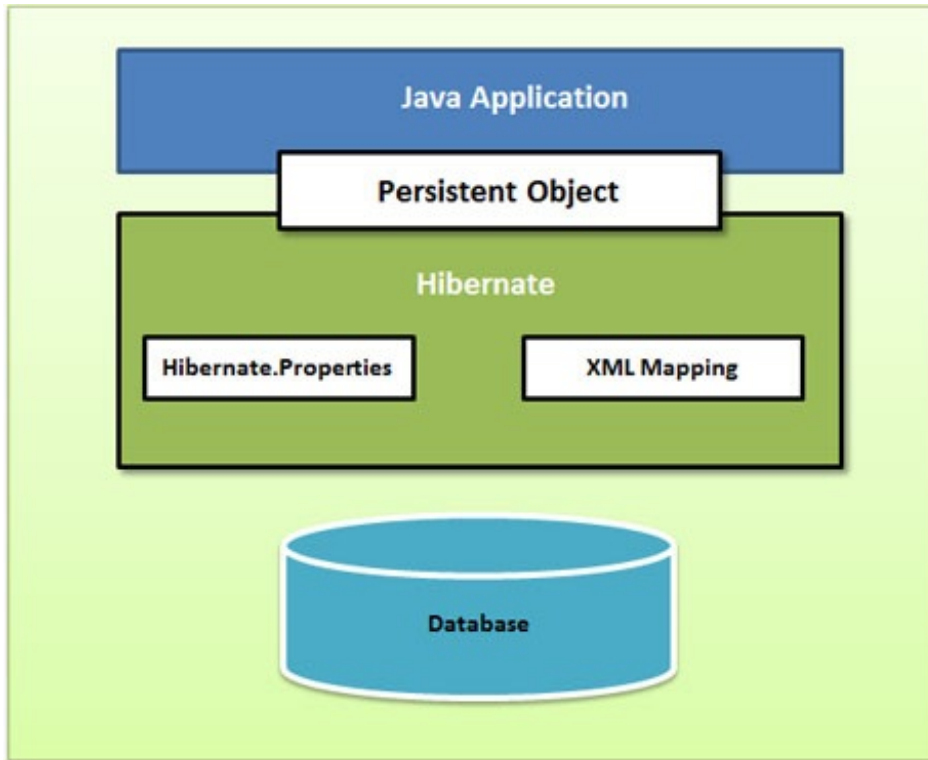
HIBERNATE ARCHITECTURE

http://www.tutorialspoint.com/hibernate/hibernate_architecture.htm

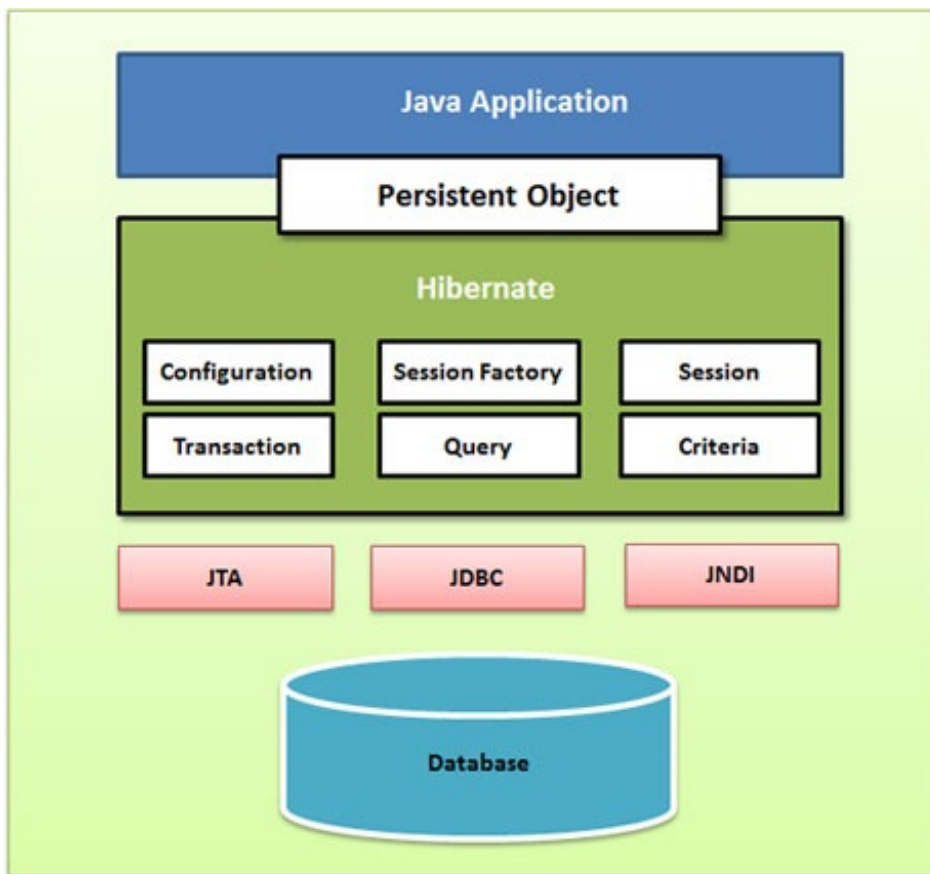
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The Hibernate architecture is layered to keep you isolated from having to know the underlying APIs. Hibernate makes use of the database and configuration data to provide persistence services (and persistent objects) to the application.

Following is a very high level view of the Hibernate Application Architecture.



Following is a detailed view of the Hibernate Application Architecture with few important core classes.



Hibernate uses various existing Java APIs, like JDBC, Java Transaction API(JTA), and Java Naming and Directory Interface (JNDI). JDBC provides a rudimentary level of abstraction of functionality common to relational databases, allowing almost any database with a JDBC driver to be supported by Hibernate. JNDI and JTA allow Hibernate to be integrated with J2EE application servers.

Following section gives brief description of each of the class objects involved in Hibernate Application Architecture.

Configuration Object:

The Configuration object is the first Hibernate object you create in any Hibernate application and usually created only once during application initialization. It represents a configuration or properties file required by the Hibernate. The Configuration object provides two keys components:

- **Database Connection:** This is handled through one or more configuration files supported by Hibernate. These files are **hibernate.properties** and **hibernate.cfg.xml**.
- **Class Mapping Setup**
This component creates the connection between the Java classes and database tables..

SessionFactory Object:

Configuration object is used to create a SessionFactory object which inturn configures Hibernate for the application using the supplied configuration file and allows for a Session object to be instantiated. The SessionFactory is a thread safe object and used by all the threads of an application.

The SessionFactory is is heavyweight object so usually it is created during application start up and kept for later use. You would need one SessionFactory object per database using a separate configuration file. So if you are using multiple databases then you would have to create multiple SessionFactory objects.

Session Object:

A Session is used to get a physical connection with a database. The Session object is lightweight and designed to be instantiated each time an interaction is needed with the database. Persistent objects are saved and retrieved through a Session object.

The session objects should not be kept open for a long time because they are not usually thread safe and they should be created and destroyed them as needed.

Transaction Object:

A Transaction represents a unit of work with the database and most of the RDBMS supports transaction functionality. Transactions in Hibernate are handled by an underlying transaction manager and transaction (from JDBC or JTA).

This is an optional object and Hibernate applications may choose not to use this interface, instead managing transactions in their own application code.

Query Object:

Query objects use SQL or Hibernate Query Language (HQL) string to retrieve data from the database and create objects. A Query instance is used to bind query parameters, limit the number of results returned by the query, and finally to execute the query.

Criteria Object:

Criteria object are used to create and execute object oriented criteria queries to retrieve objects.