

# 1.2 - Time Series Statistical Models

## Time Series:

"A collection of random variables indexed according to the order they are obtained in time."

Ex: The sequence of random variables  $x_1, x_2, x_3, \dots$  where  $x_t$  denotes the value taken by the series at time  $t$ .

## Stochastic Process:

"A collection of random variables,  $\{x_t\}$ , indexed by  $t$ ."

"The observed values of a stochastic process are referred to as a **realization** of the stochastic process."

## Graphing a Time Series:

The y-axis is typically for the values of the random variables and the x-axis is for the time.

It is usually convenient to connect the values at adjacent points in time which treats the data as if it is a **continuous time series**.

It is important for time series theory that a continuous parameter time series can be "specified in terms of finite-dimensional distribution functions defined over a finite number of points in time."

Below we will start seeing examples motivating the use of various combinations of random variables emulating real time series data.

## Example 1.8 White Noise

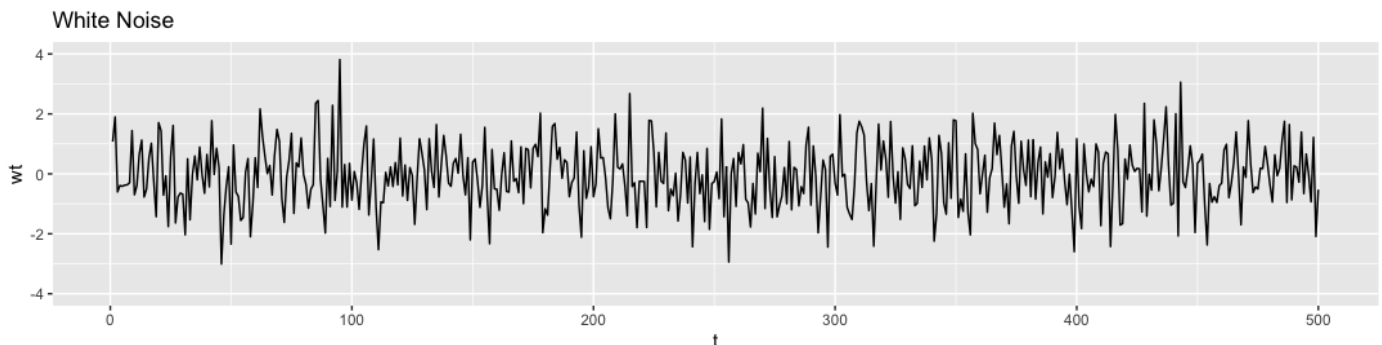
A collection of uncorrelated random variables,  $w_t$ , with mean 0 and finite variance  $\sigma_w^2$  which is used as a model of noise in engineering applications where it is called *white noise*, and for the purposes of this text we will denote this process  $w_t \sim \text{wn}(0, \sigma_w^2)$ .

When the noise consists of independent and identically distributed (iid) random variables then we denote this as  $w_t \sim \text{iid}(0, \sigma_w^2)$  or "white independent noise" or "iid noise".

When the noise consists of independent normal random variables then we denote this as  $w_t \sim \text{iid } N(0, \sigma_w^2)$  where  $\sigma_w^2 = 1$  or "Gaussian white noise".

```
library(ggplot2)
library(ggfortify)
set.seed(1)

w=rnorm(500)
autoplot(as.ts(w), main="White Noise", xlab="t", ylab="wt", ylim=c(-4,4))
```



## Example 1.9 Moving Averages and Filtering

### Moving Average

We replace  $w_t$  with  $v_t$  where  $v_t$  is the average of some fixed window of points around  $w_t$  for all  $w_t$  in the time series.

Example: If we fix our window size to be 3, then  $v_t = \frac{1}{3}(w_{t-1} + w_t + w_{t+1})$  and this means for each point  $w_t$  we are replacing it with

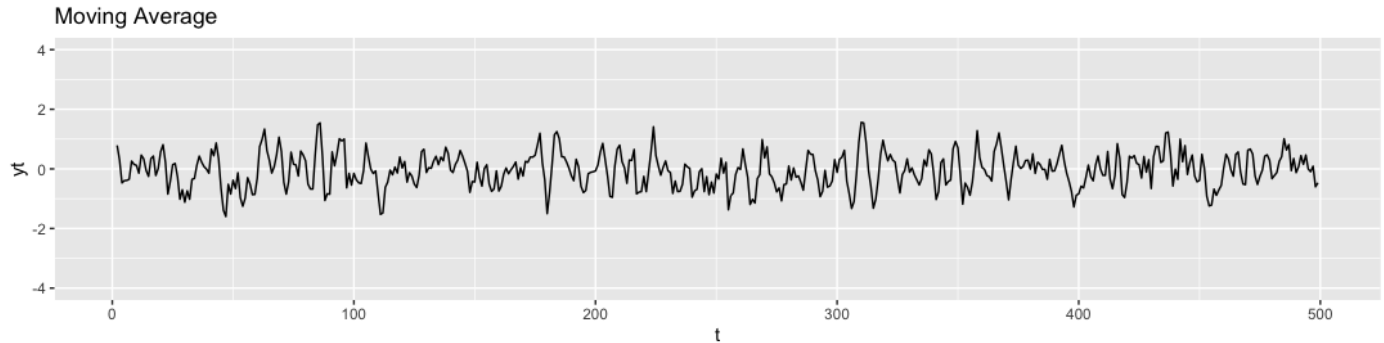
the average of its value and the value of the points before and after it.

Intuitively, this should mean when we make our window bigger, we should get more smoother time series curve.

## Filtering

Any linear combination of values in a time series. (Moving average like  $\frac{1}{3}(w_{t-1} + w_t + w_{t+1})$  is an example)

```
v=filter(w, sides=2, filter=rep(1/3,3))
autoplot(as.ts(v), main="Moving Average", xlab='t', ylab="yt", ylim=c(-4,4))
```



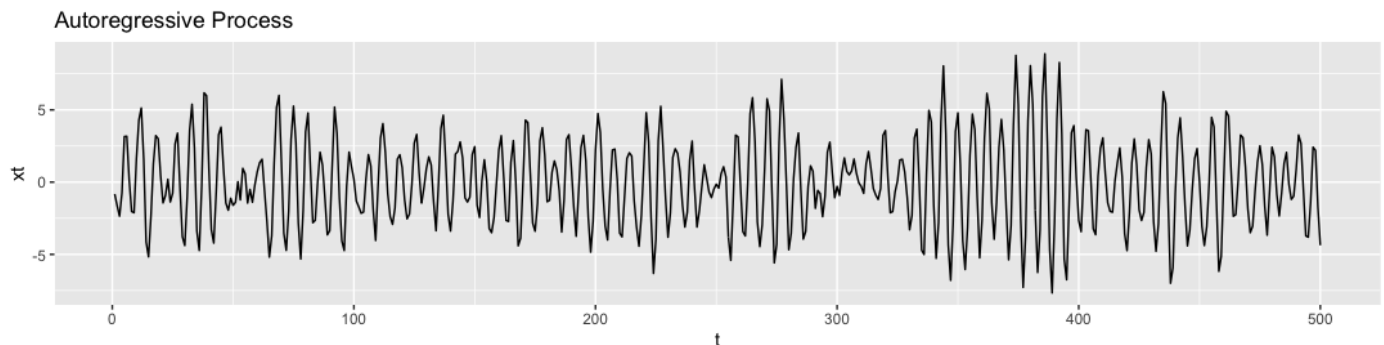
## Autoregression

A time series model where the prediction of the current value  $x_t$  is a function of some previous values  $x_{t-k}$ .

Ex:  $x_t = x_{t-1} + 0.9x_{t-2} + w_t$ . Here  $x_t$  depends on previous values and another time series  $w_t$ .

Note: We need to have initial values for the time series. (like  $x_0$  and  $x_{-1}$  for the example above)

```
w=rnorm(510)
x=filter(w, filter=c(1,-.9), method = "recursive")[-(1:10)]
autoplot(as.ts(x), main="Autoregressive Process", xlab="t", ylab="xt")
```



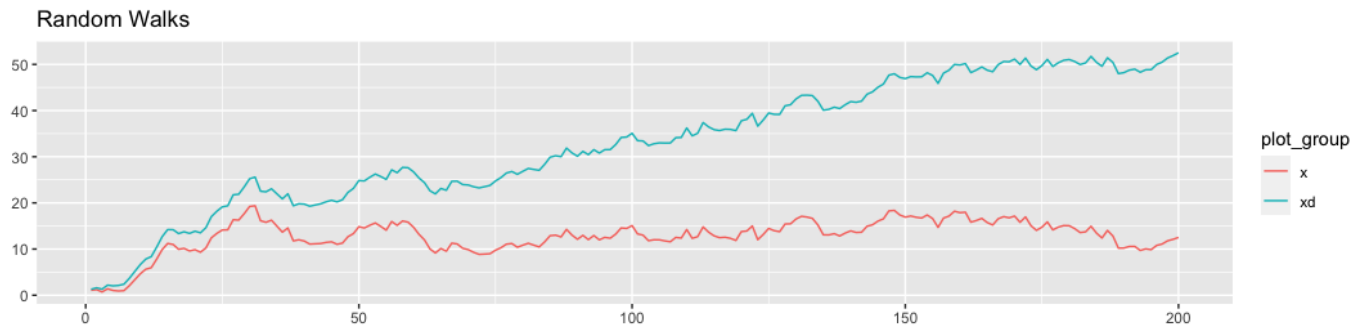
## Random Walk with Drift

Model of the form  $x_t = \delta + x_{t-1} + w_t$  where  $\delta$  is a drift variable and  $w_t$  is white noise.

We can also write it in the form  $x_t = \delta t + \sum_{j=1}^t w_j$ .

When  $\delta = 0$ , we call it just a **random walk**.

```
w=rnorm(200);d=0.2
x=cumsum(w)
wd=w+d
xd=cumsum(wd)
comparison=cbind(x,xd)
autoplot(as.ts(comparison), facets=F, main="Random Walks")
```



## Signals with Noise

Many realistic time series models have an underlying signal with some periodic variation.

A sinusoidal signal with noise can be modeled in the form  $x_t = A \cos(2\pi\omega t + \phi) + w_t$  where  $A$  is the amplitude,  $\omega$  is the frequency of the oscillation,  $\phi$  is a phase shift, and  $w_t$  is white noise.

Ratio of amplitude of the signal to  $\sigma_w$  is called the **signal to noise ratio (SNR)**.

The larger the SNR, the easier it is to detect the signal.