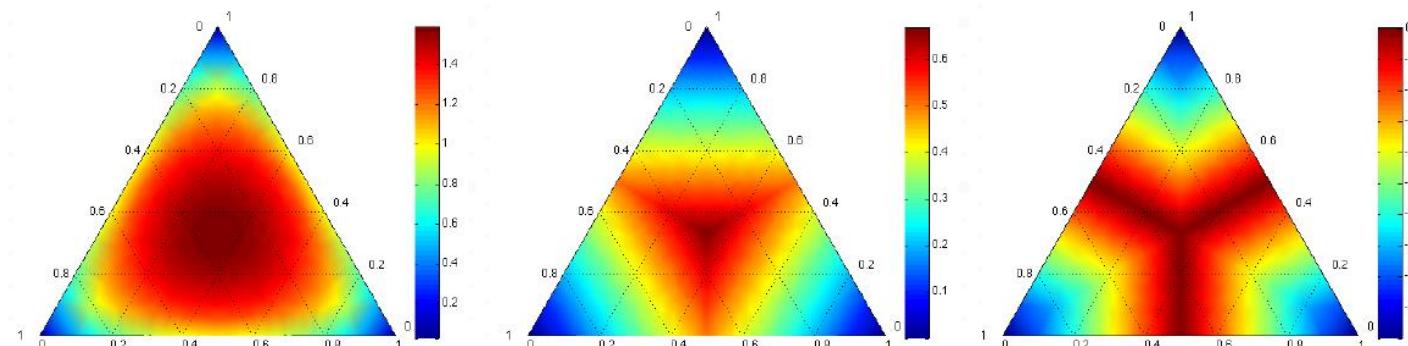


ECE 4252/8803: Fundamentals of Machine Learning (FunML)

Fall 2024

Lecture 25: Data and Label Efficient Learning – Active Learning



Overview

In this Lecture..

Introduction and Motivation

Fundamentals

Performance Metrics

Difficulty-based Active Learning

Diversity-based Active Learning

Fusion-based Active Learning

Deployment Performance Metric: Regression

Active Learning

Supervised Learning vs Active Learning

Supervised Learning

- Labeling assumption:
 - **Labeling processes** are already **completed beforehand**.
- Goal:
 - To achieve good generalizability

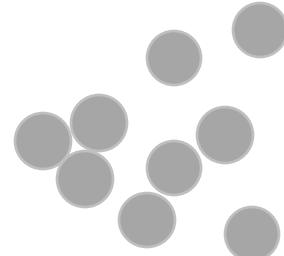
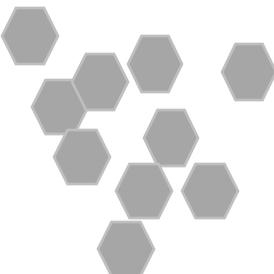
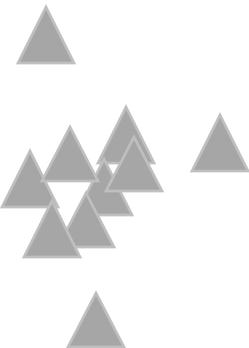
Active Learning

- Labeling assumption:
 - Samples are **selectively labeled** with certain budget constraints
- Goal:
 - To achieve good generalizability with **fewer annotated samples**

Active Learning

Motivation

Unlabeled Data Points



Labeling Constraints:

Cost per labeled sample: 3\$

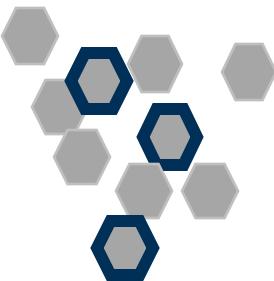
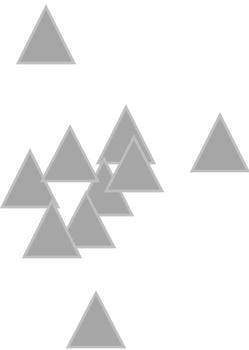
Available budget: 9\$

Samples to label: 3

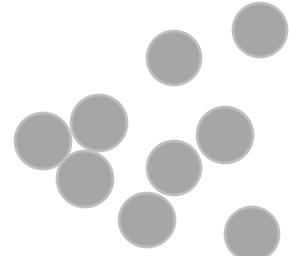
Active Learning

Motivation

Unlabeled Data Points



Selection 1



Labeling Constraints:

Cost per labeled sample: 3\$

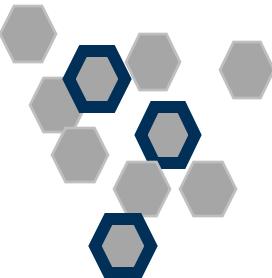
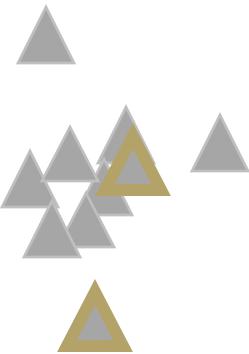
Available budget: 9\$

Samples to label: 3

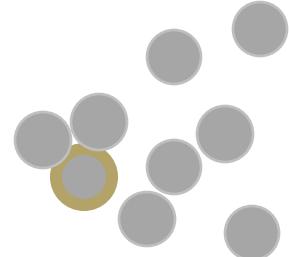
Active Learning

Motivation

Unlabeled Data Points



Selection 1
Selection 2



Labeling Constraints:

Cost per labeled sample: 3\$

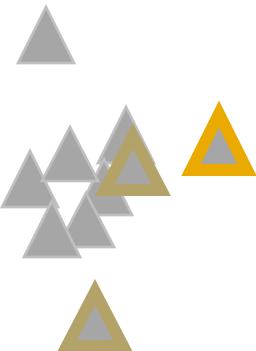
Available budget: 9\$

Samples to label: 3

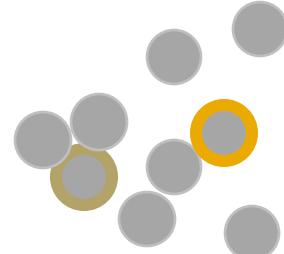
Active Learning

Motivation

Unlabeled Data Points



Selection 1
Selection 2
Selection 3



Labeling Constraints:

Cost per labeled sample: 3\$

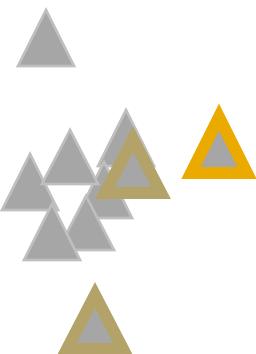
Available budget: 9\$

Samples to label: 3

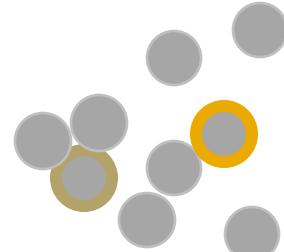
Active Learning

Motivation

Unlabeled Data Points



Selection 1
Selection 2
Selection 3



Labeling Constraints:

Cost per labeled sample: 3\$

Available budget: 9\$

Samples to label: 3

Which **selection** results in the **highest performance** of our machine learning model?

Overview

In this Lecture..

Introduction and Motivation

Fundamentals

- Basics
- Workflow

Performance Metrics

Difficulty-based Active Learning

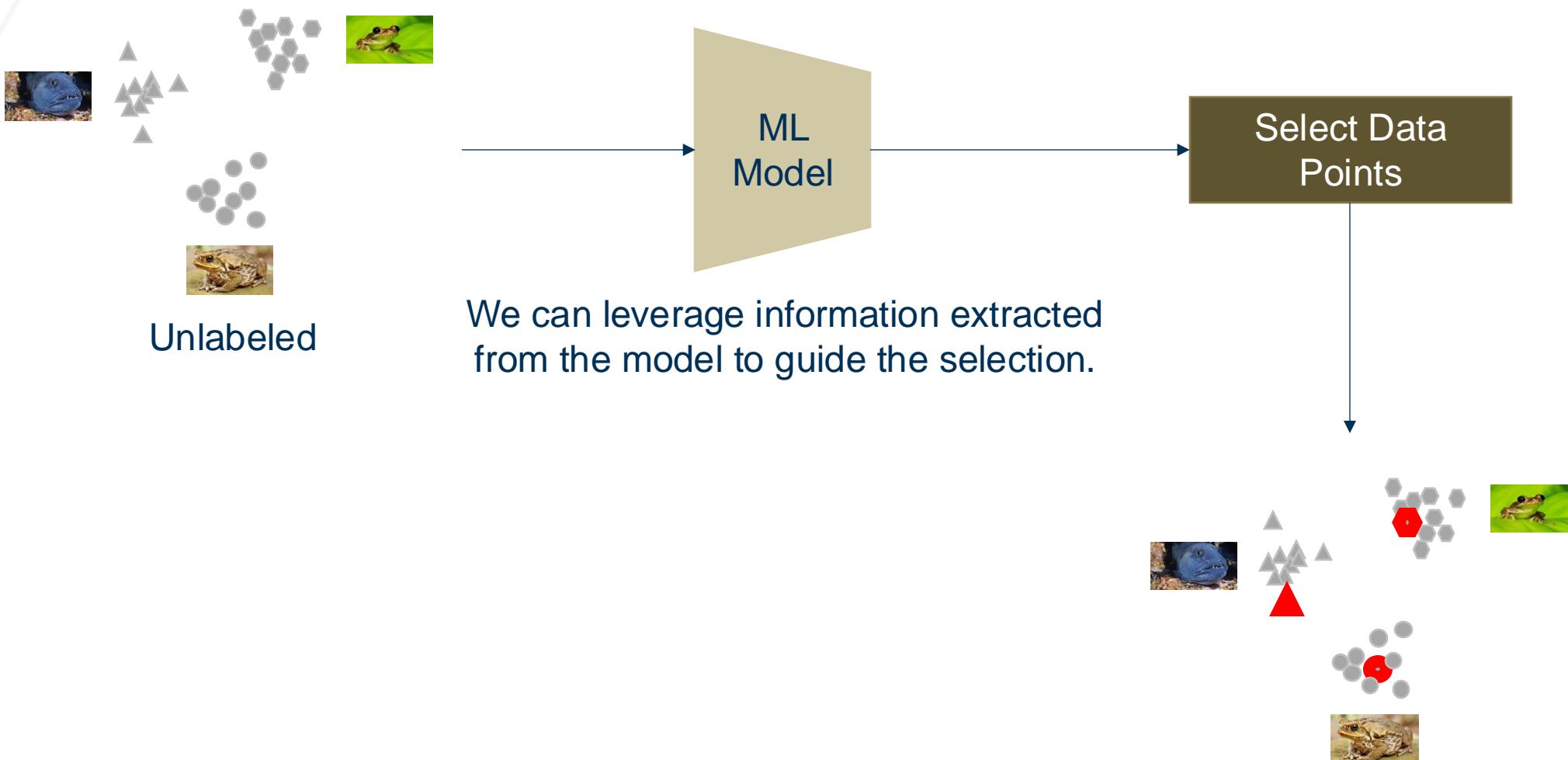
Diversity-based Active Learning

Fusion-based Active Learning

Deployment Performance Metric: Regression

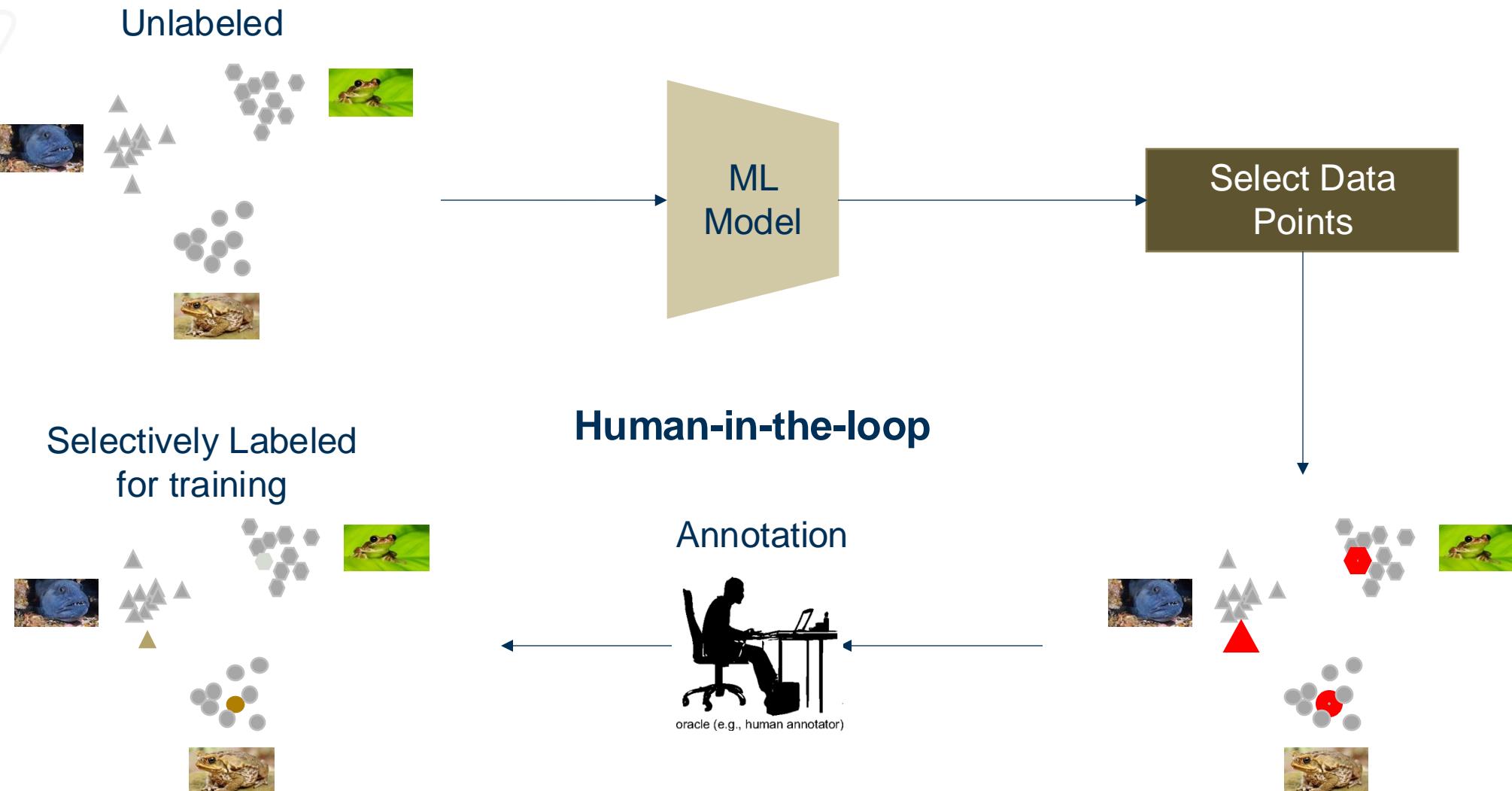
Active Learning

Basics



Active Learning

Overview



Active Learning

Process

Terminologies

X_{pool}



Unlabeled

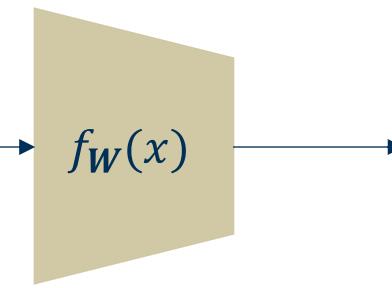
X_{pool} : Unlabeled Pool

X_{train} : Labeled Training Set

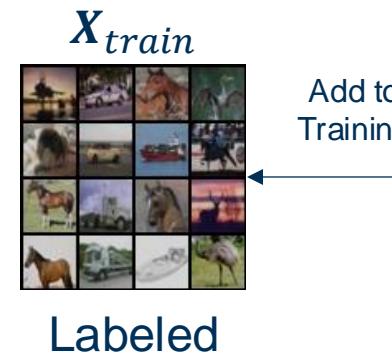
a : Acquisition function

N_b : Acquisition size

Active Learning Workflow

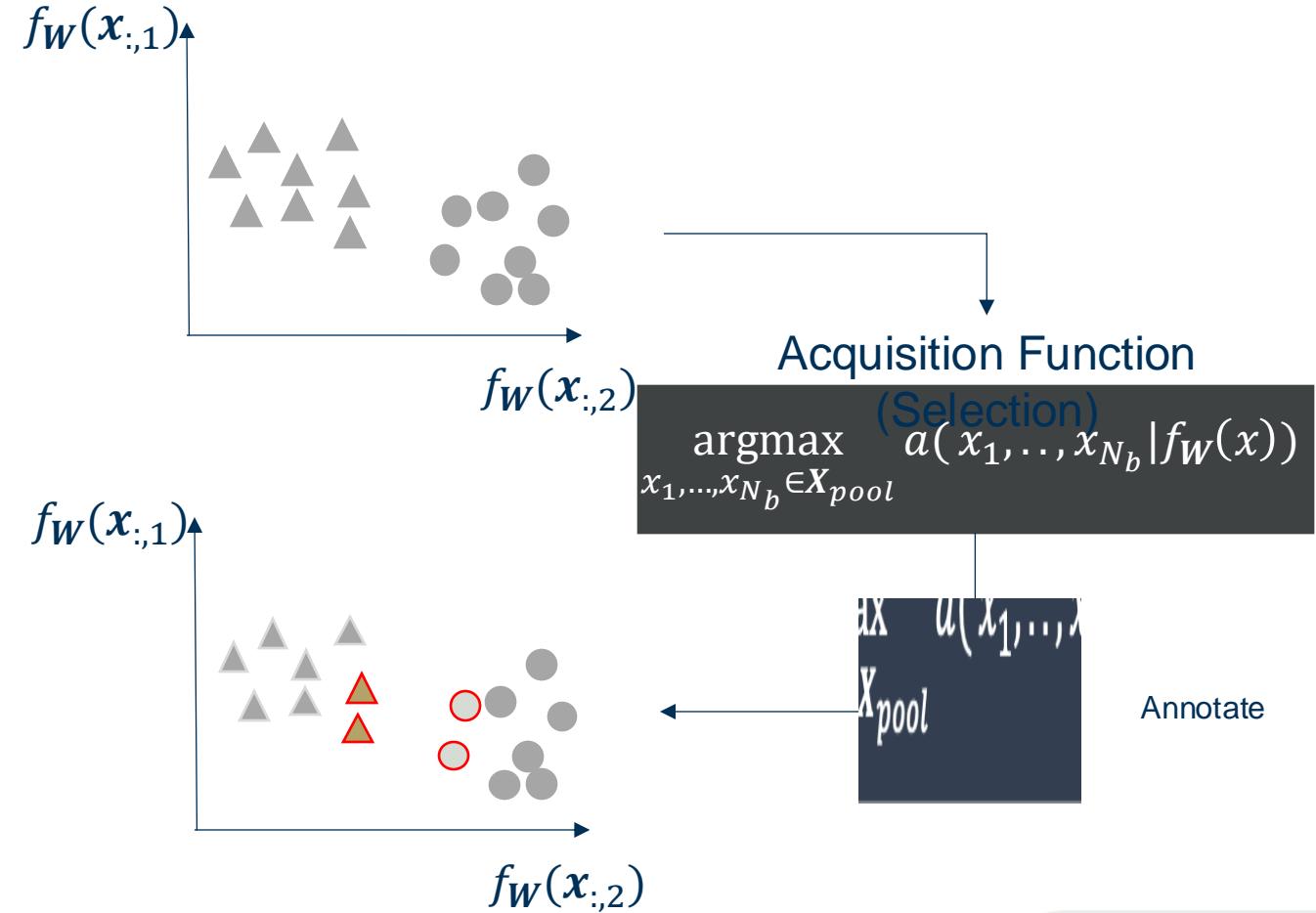


Training



12 of 52

[FunML L25: Active Learning] | [Ghassan AlRegib and Mohit Prabhushankar] | [Nov 20, 2024]



Active Learning

Process

Input: Unlabeled pool, untrained network, acquisition function (also called query strategy), oracle (annotator)

- Round 1:
 - Choose a small and random subset of available data from the unlabeled training pool
 - Label the randomly chosen subset
 - Train the ML model based on the labeled subset
- Round 2:
 - Pass the remaining unlabeled data through the trained ML model
 - The acquisition function selects a subset of data from the unlabeled pool based on the outputs from the trained ML model
 - The oracle labels the selected subset
 - The ML model is retrained with all available labeled data (from round 1 and round 2)
- Round 3:
 - ...

The rounds continue until a stopping criteria is met

Overview

In this Lecture..

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Fundamentals

Performance Metrics

- Performance Metrics
- Annotator Metrics

Difficulty-based Active Learning

Diversity-based Active Learning

Fusion-based Active Learning

Deployment Performance Metric: Regression

Active Learning

Stopping Criteria

Stopping criteria is constraints dependent:

1. Performance constraints – application acceptable performance
 - If necessary and sufficient performance is achieved
2. Annotator constraints – Time/Money
 - If budgetary constraints are met

Active Learning

Performance Constraints based-Metrics

Measuring Active Learning Performance

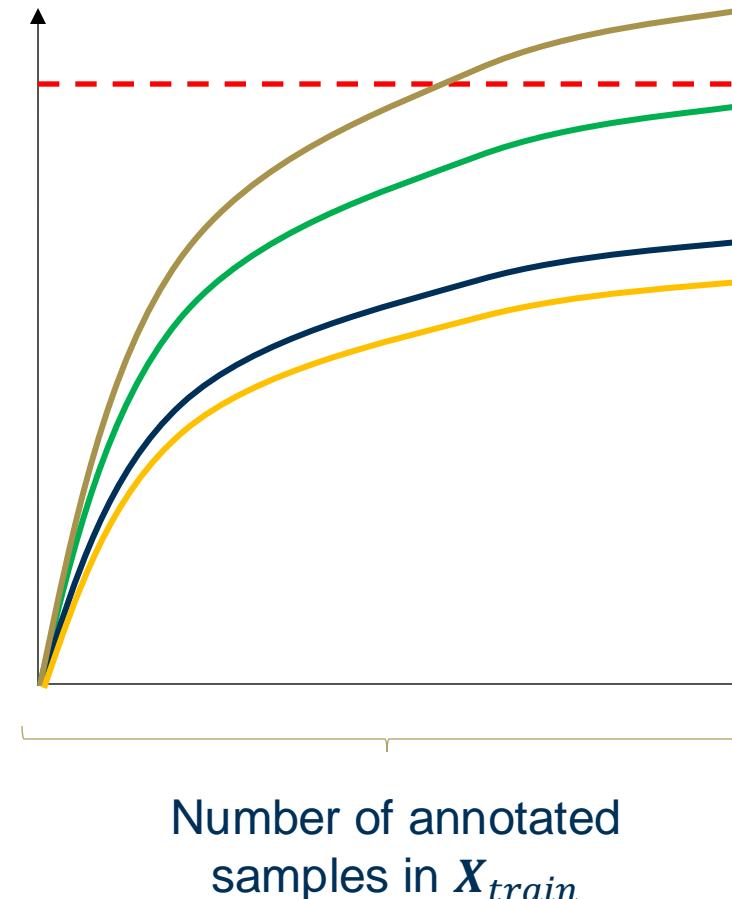
Application-specific performance on **test set**

For classification:

- Accuracy
- F1 score
- TPR/FPR
- ...

For object detection:

- mAP (mean Average Precision)
- ...



- All data is labeled
- Acquisition strategy 1
- Acquisition strategy 2
- Acquisition strategy 3
- Random Acquisition

Area under Curve (AUC) used to evaluate acquisition strategies

$$AUC_3 > AUC_1 > AUC_2$$

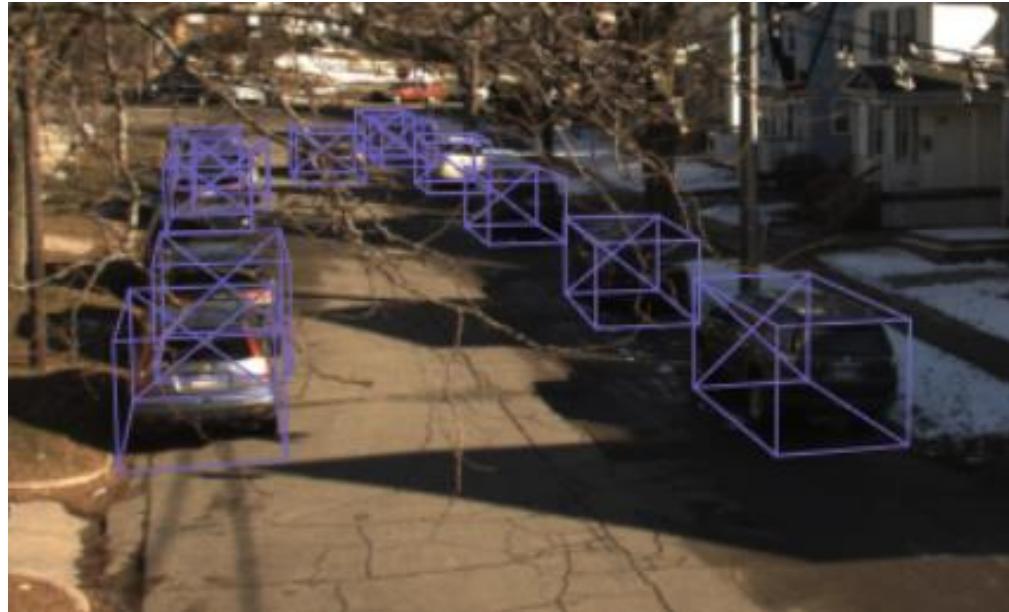
Active Learning

Annotator Constraints based-Metrics

1d 10h is a time constraint

Sequence

- 578 frames
- Labels for object detection, lidar, agent interactions



Time spent

1d 10h

[View report](#)

Time users spent labelling or reviewing



Avg.time

49m 12s

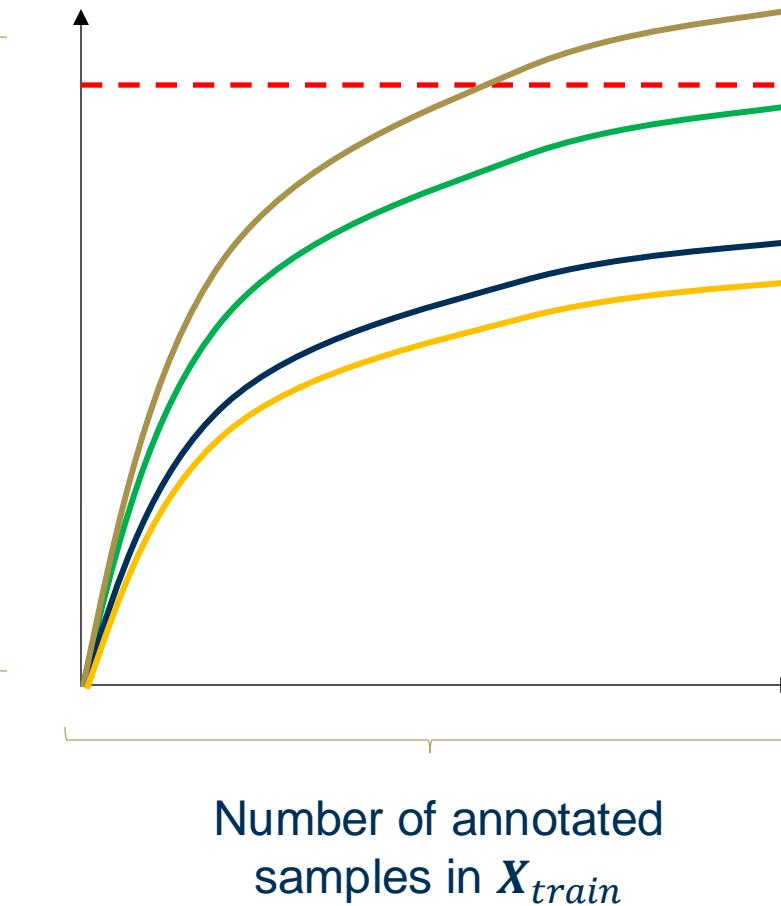
Active Learning

Annotator Constraints based-Metrics

Application-specific
annotator cost on **train**
set

For classification:

- Hours
- FLOPS
- \$ Cost (Not preferred unless you are advertising your annotation company)
- ...



Area under Curve (AUC) used to evaluate acquisition strategies

$$AUC_3 > AUC_1 > AUC_2$$

Overview

In this Lecture..

Introduction and Motivation

Fundamentals

Performance Metrics

Difficulty-based Active Learning

- Entropy
- Least Confidence
- Margin

Diversity-based Active Learning

Fusion-based Active Learning

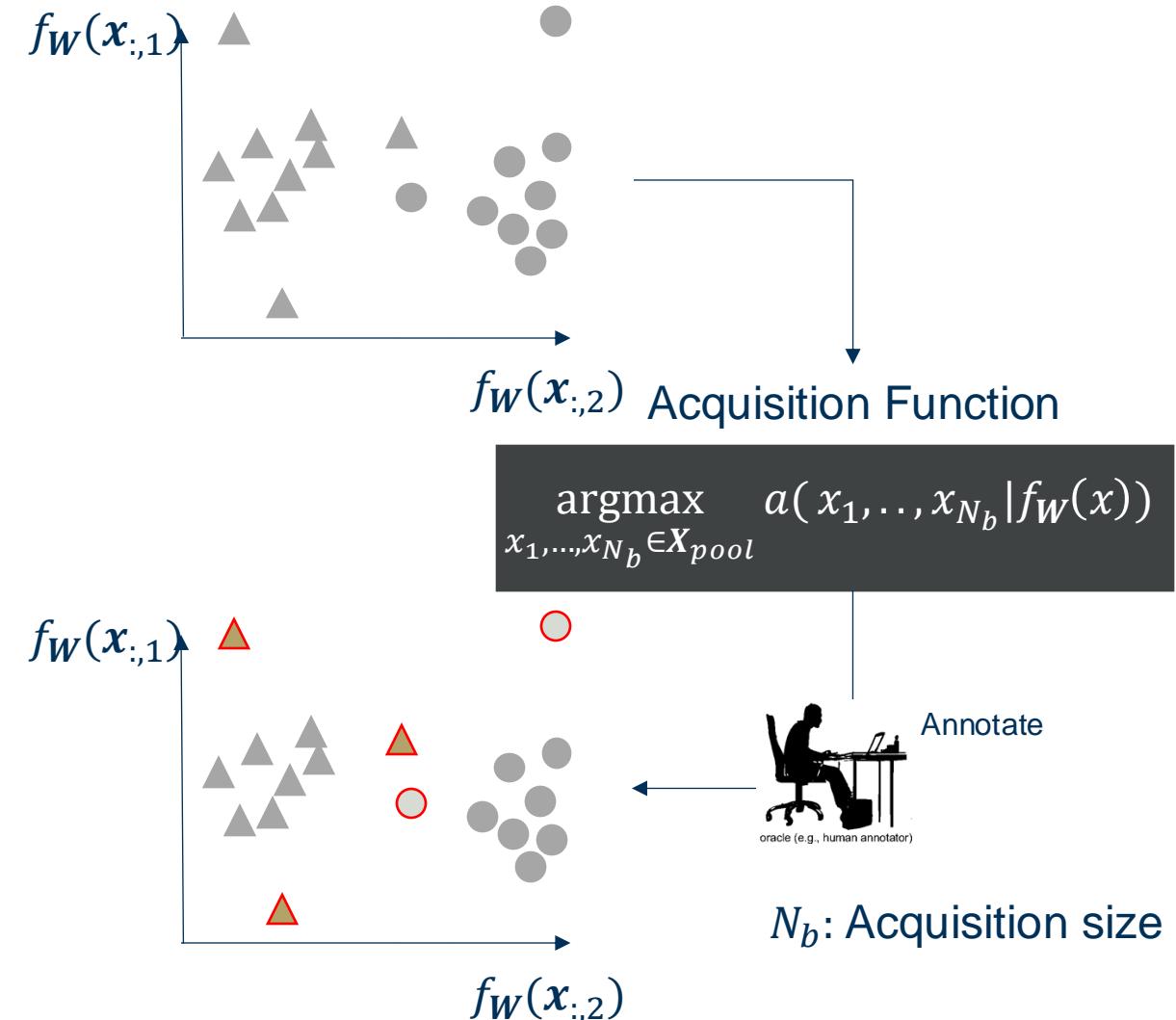
Deployment Performance Metric: Regression

Acquisition Functions

Difficulty-based Acquisition Functions

Difficulty-based Acquisition Functions

- Idea: select the most “difficult” samples in the dataset
- Examples of difficult samples:
 - Rare classes
 - Outliers
 - High data noise
 - Class imbalance
 - ...
- Also referred to as uncertainty-based acquisition functions



Acquisition Functions

Difficulty-based Acquisition Functions

Difficulty-based Acquisition Functions

- Select the most **difficult** samples for **generalization**
- Popular examples:
 - Entropy

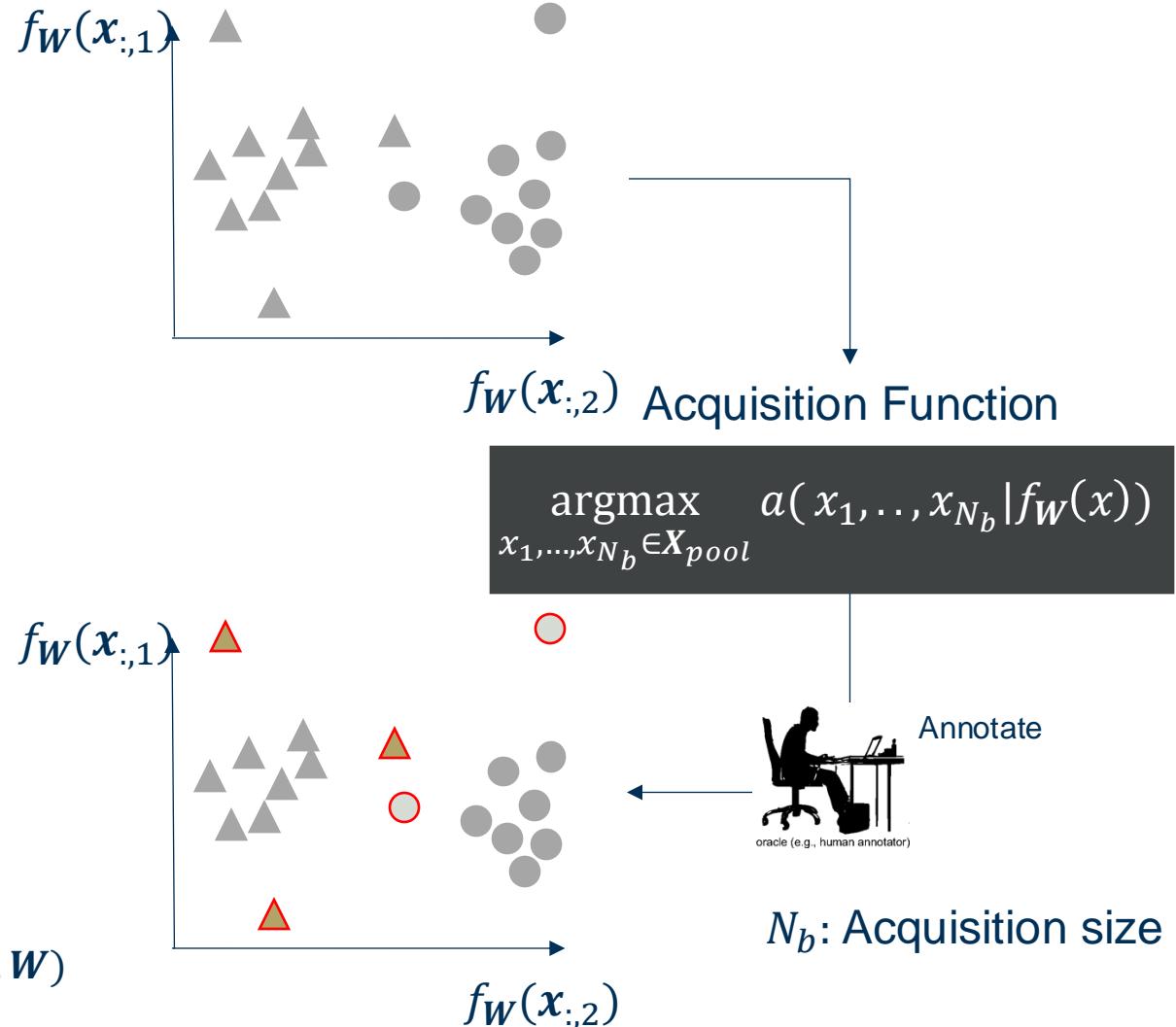
$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} H(p(y|x_i, W))$$

- Least Confidence

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} \max_{y_c} p(y = y_c | x_i, W)$$

- Margin

$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} p(y = c_s | x_i, W) - p(y = c_h | x_i, W)$$



Acquisition Functions

Difficulty-based Acquisition Functions

Entropy

- Select the most **difficult** samples for **generalization**
- Popular examples:
 - **Entropy**

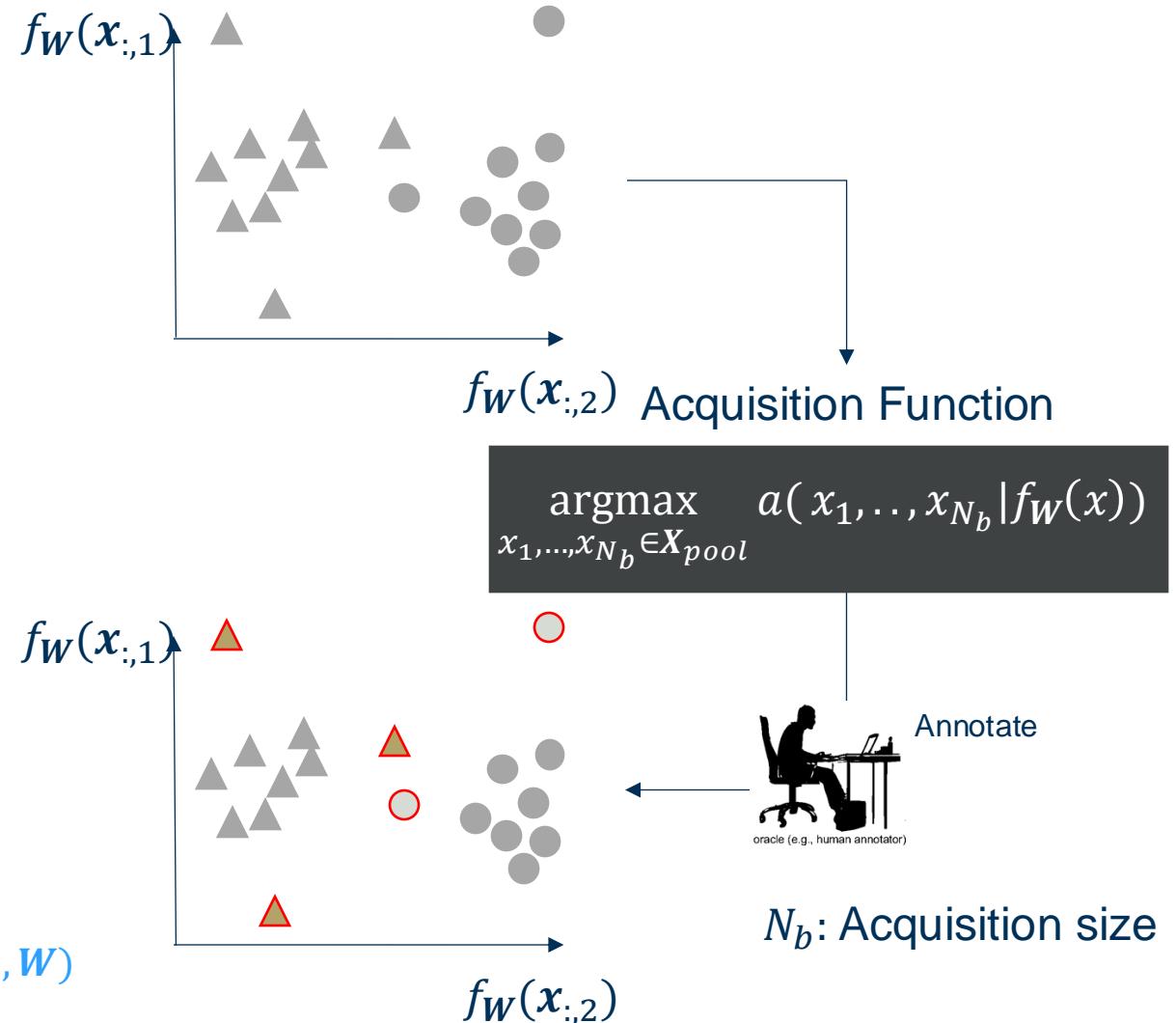
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$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} \max_{y_c} p(y = y_c | x_i, W)$$

- Margin

$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} p(y = c_s | x_i, W) - p(y = c_h | x_i, W)$$



Acquisition Functions

Difficulty-based Acquisition Functions

Entropy Sampling

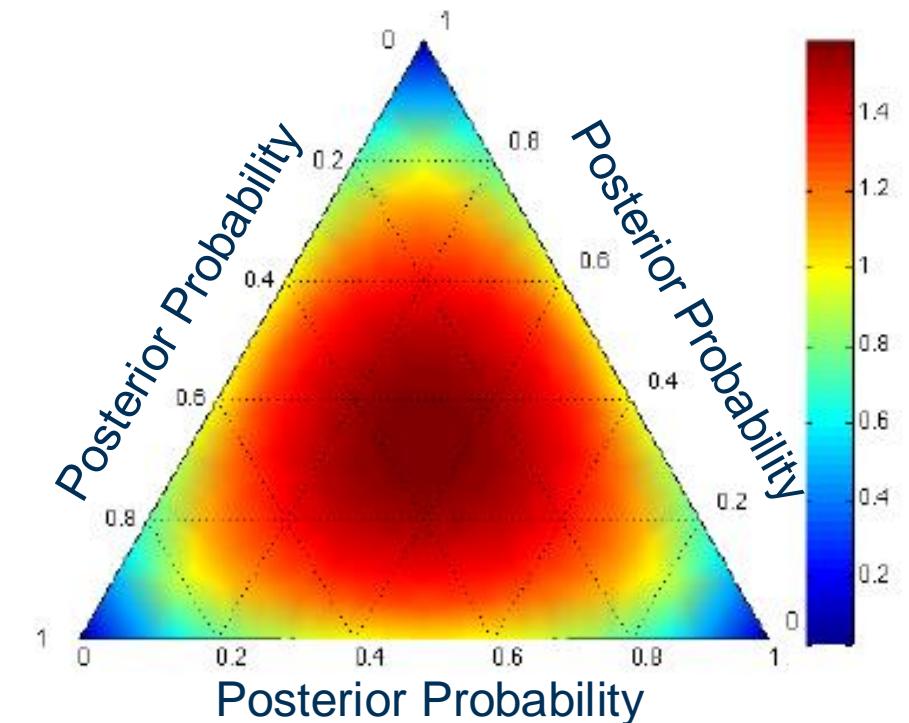
- Select the most **difficult** samples of the dataset
- Entropy represents the information content of a distribution
- Idea: annotate samples with the **highest entropy**
- Highest Entropy Sampling

$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} H(p(y|x_i, W))$$

where

$$H(p(y|x_i, W)) = - \sum_{c=1}^C p(y=c|x_i, W) \log(p(y=c|x_i, W))$$

SoftMax Entropy of
3-Classes



Three Label Classification:

- Red: Requires annotation
- Blue: Does not require annotation

Acquisition Functions

Difficulty-based Acquisition Functions

Least Confidence

- Select the most **difficult** samples for **generalization**
- Popular examples:
 - Entropy

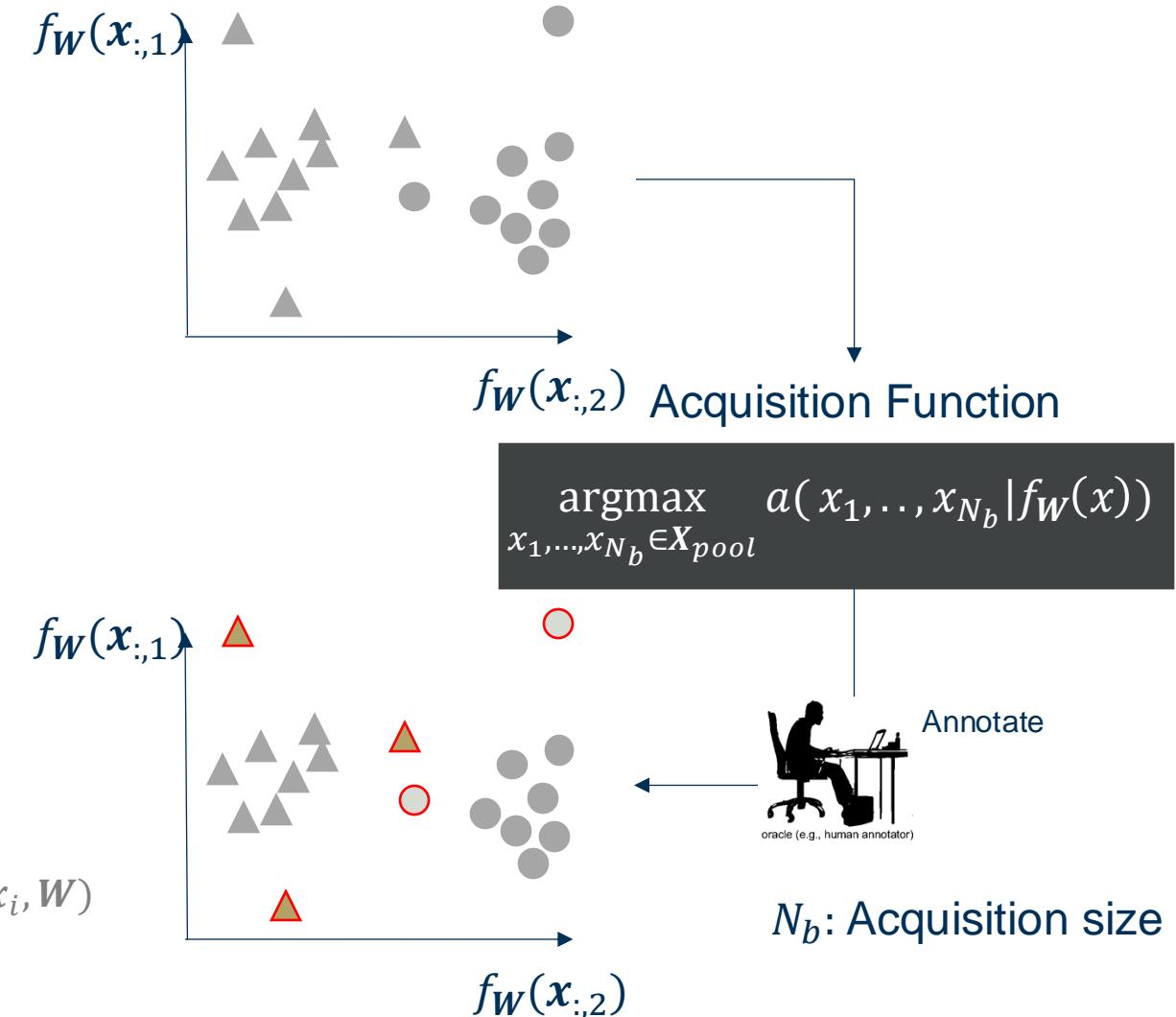
$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} H(p(y|x_i, W))$$

- **Least Confidence**

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} \max_{y_c} p(y = y_c | x_i, W)$$

- Margin

$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} p(y = c_s | x_i, W) - p(y = c_h | x_i, W)$$



Acquisition Functions

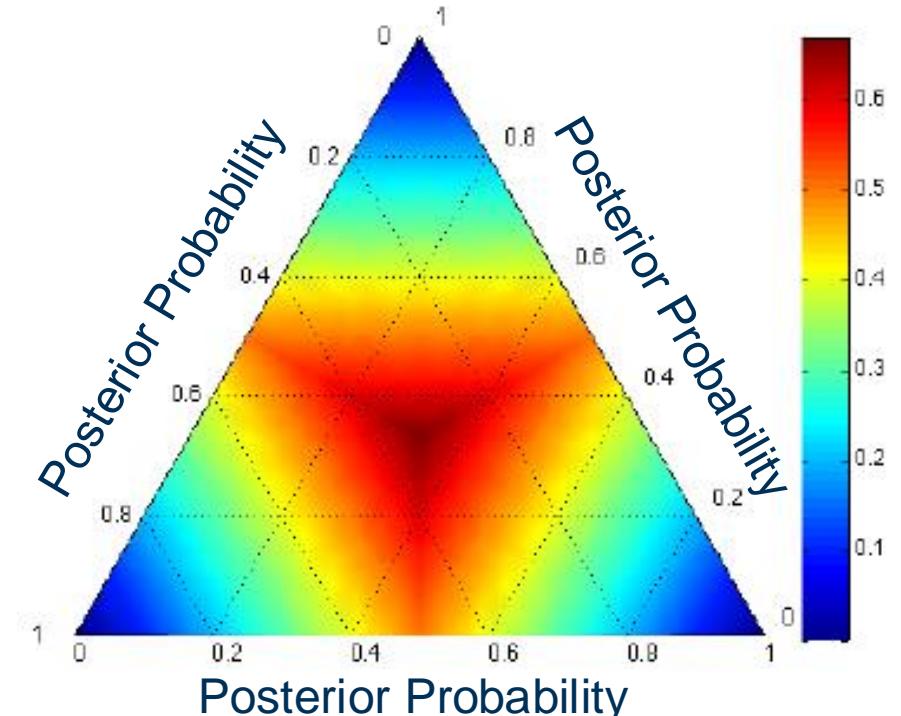
Difficulty-based Acquisition Functions

Least Confidence Sampling

- Select the most **difficult** samples of the dataset
- Samples with the lowest prediction confidence are the most difficult
- Idea: sample data points with **lowest output probability**
- Least Confidence

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} \max_{y_c} p(y = y_c | x_i, W)$$

SoftMax Least Confidence of 3-Classes



Three Label Classification:

- Red: Requires annotation
- Blue: Does not require annotation

Acquisition Functions

Difficulty-based Acquisition Functions

Margin

- Select the most **difficult** samples for **generalization**

- Popular examples:
 - Entropy

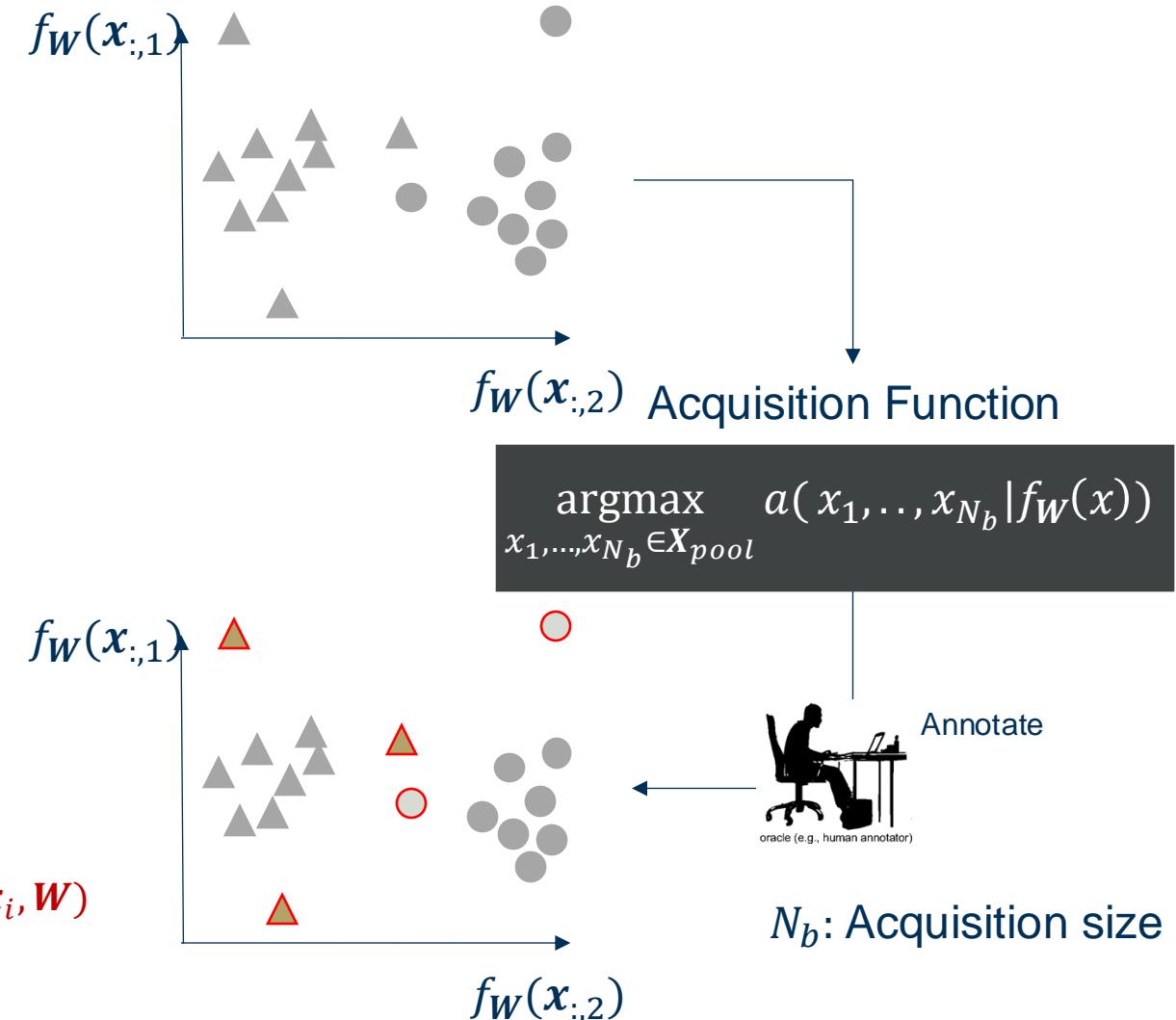
$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} H(p(y|x_i, W))$$

- Least Confidence

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} \max_{y_c} p(y = y_c | x_i, W)$$

- Margin**

$$a(x_1, \dots, x_{N_b} | f_W(x)) = \sum_{i=1}^{N_b} p(y = c_s | x_i, W) - p(y = c_h | x_i, W)$$



Acquisition Functions

Difficulty-based Acquisition Functions

Margin Sampling

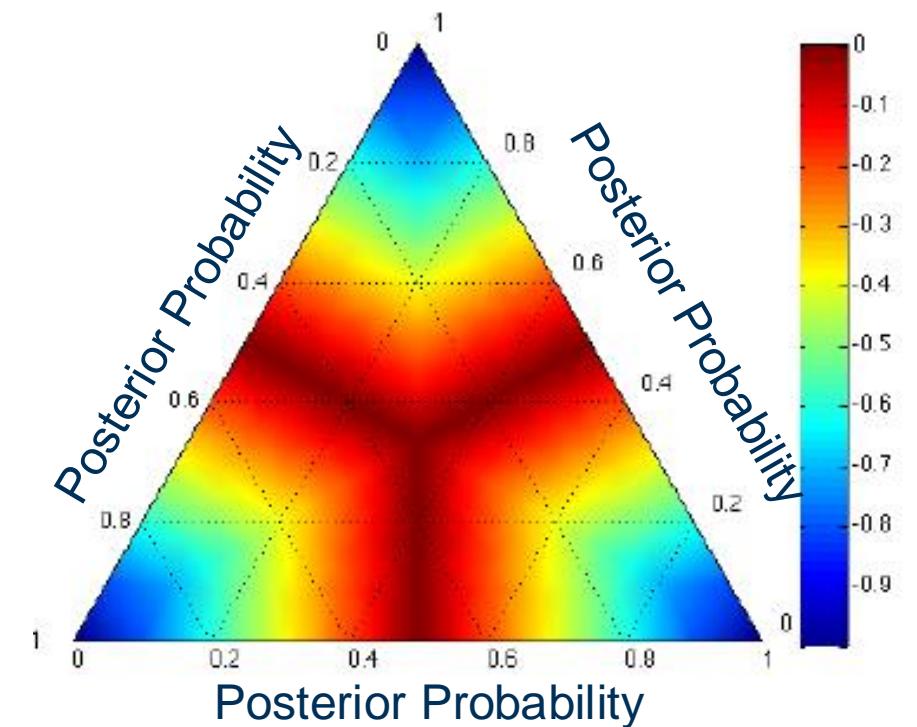
- Select the most **difficult** samples of the dataset
- Margin between highest probability class and second highest probability class measures prediction insecurity
- Idea: annotate samples with the **smallest class margin**
- Margin

$$a(\mathbf{x}_1, \dots, \mathbf{x}_{N_b} | f_{\mathbf{W}}(\mathbf{x})) = \sum_{i=1}^{N_b} p(y = c_s | \mathbf{x}_i, \mathbf{W}) - p(y = c_h | \mathbf{x}_i, \mathbf{W})$$

c_s : Class with second highest probability

c_h : Class with highest probability

SoftMax Margin of 3-Classes



Three Label Classification:

- Red: Requires annotation
- Blue: Does not require annotation

Overview

In this Lecture..

Introduction and Motivation

Fundamentals

Performance Metrics

Difficulty-based Active Learning

Diversity-based Active Learning

- Coreset
- Discriminative Sampling

Fusion-based Active Learning

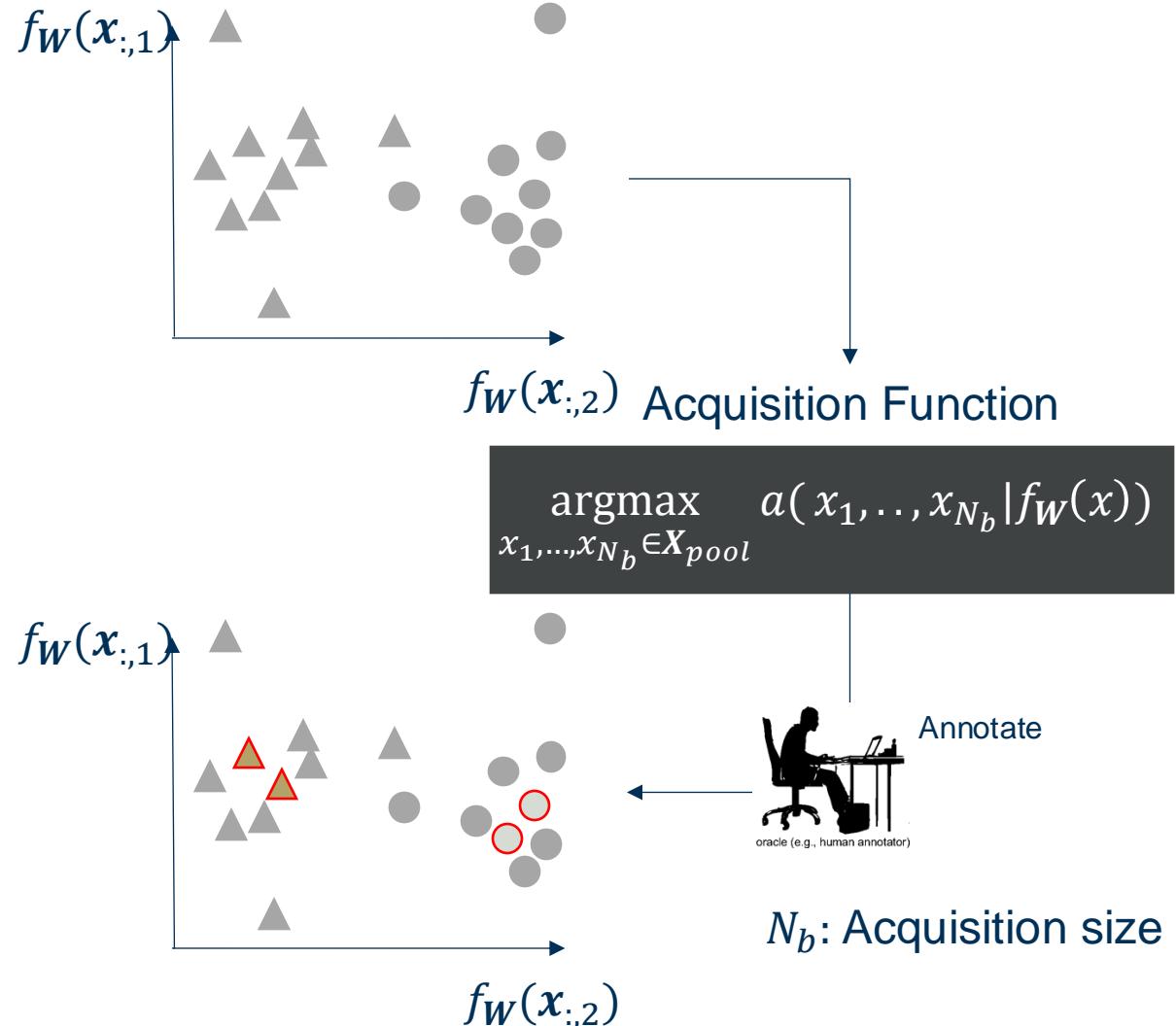
Deployment Performance Metric: Regression

Acquisition Functions

Diversity-based Acquisition Functions

Diversity-based Acquisition Functions

- Idea: select samples that best “represent” the dataset
- Examples of representative samples:
 - Class centroids
 - Coreset samples
 - ...



Acquisition Functions

Diversity-based Acquisition Functions

Diversity-based Acquisition Functions

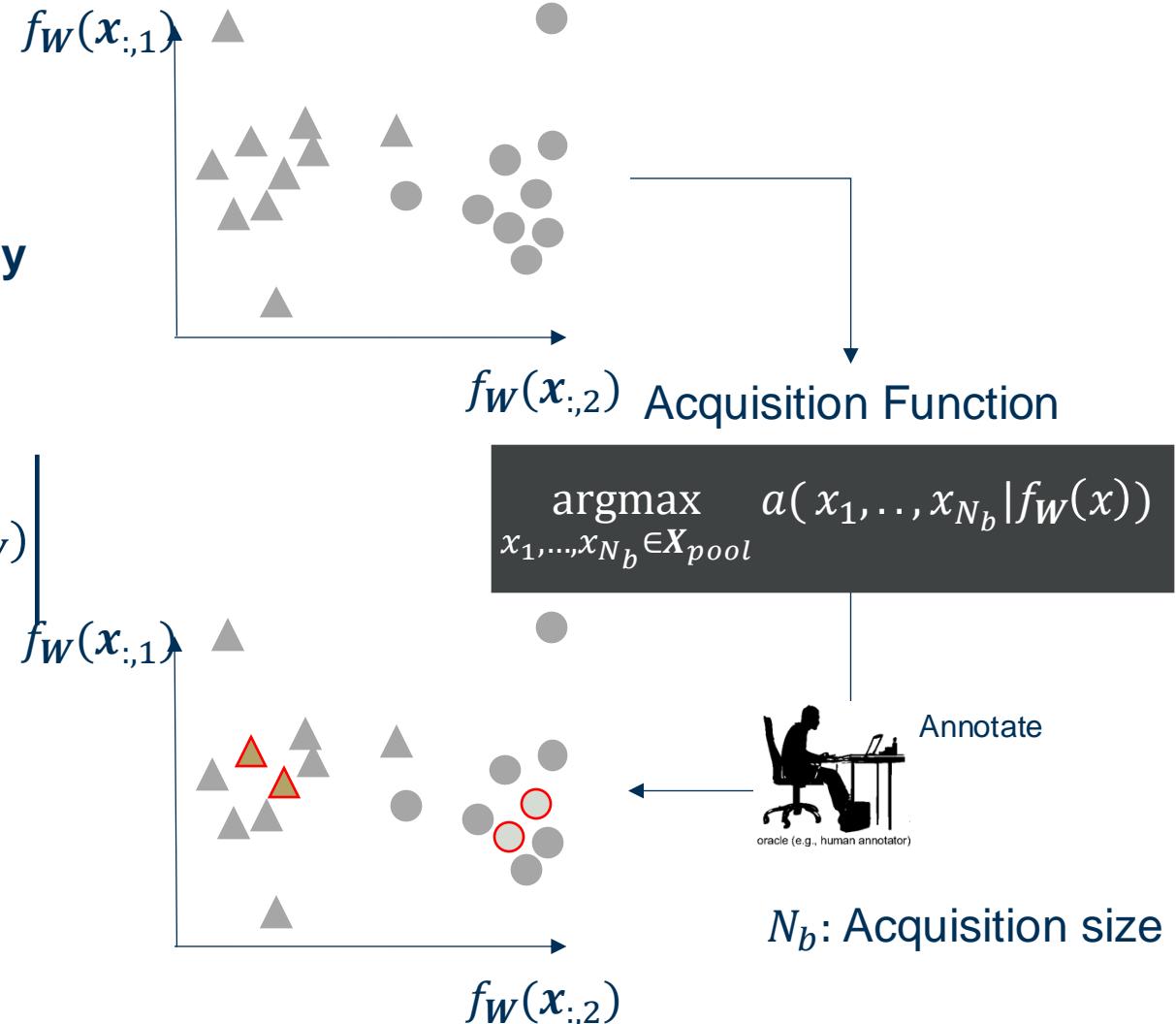
- Select the most **representative** samples of the dataset
- Acquisition function based on the representation **directly**
- Popular examples:
 - Core Set

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \left| \frac{1}{n} l_{pool} - \frac{1}{N_b} \sum_{i=1}^{N_b} l(x_i, y_i; f_W) \right|$$

- Discriminative Active Learning

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} p(y = u | \varphi(x_i))$$

$\varphi(x_i)$: Binary classifier for labeled/unlabeled



Acquisition Functions

Diversity-based Acquisition Functions

Coreset

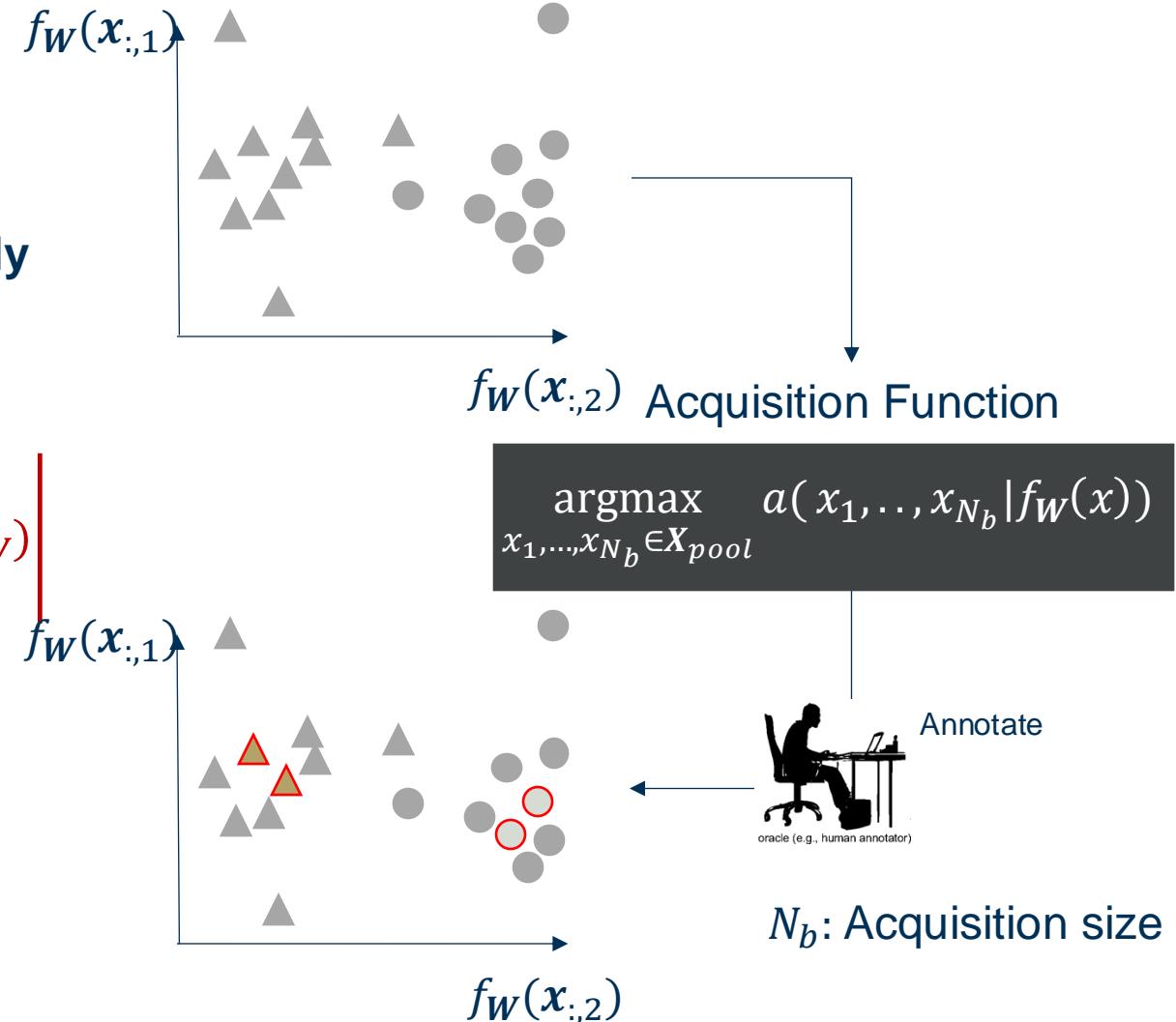
- Select the most **representative** samples of the dataset
- Acquisition function based on the representation **directly**
- Popular examples:
 - **Core Set**

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \left| \frac{1}{n} l_{pool} - \frac{1}{N_b} \sum_{i=1}^{N_b} l(x_i, y_i; f_W) \right|$$

- Discriminative Active Learning

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} p(y = u | \varphi(x_i))$$

$\varphi(x_i)$: Binary classifier for labeled/unlabeled



Acquisition Functions

Diversity-based Acquisition Functions

Coreset Sampling

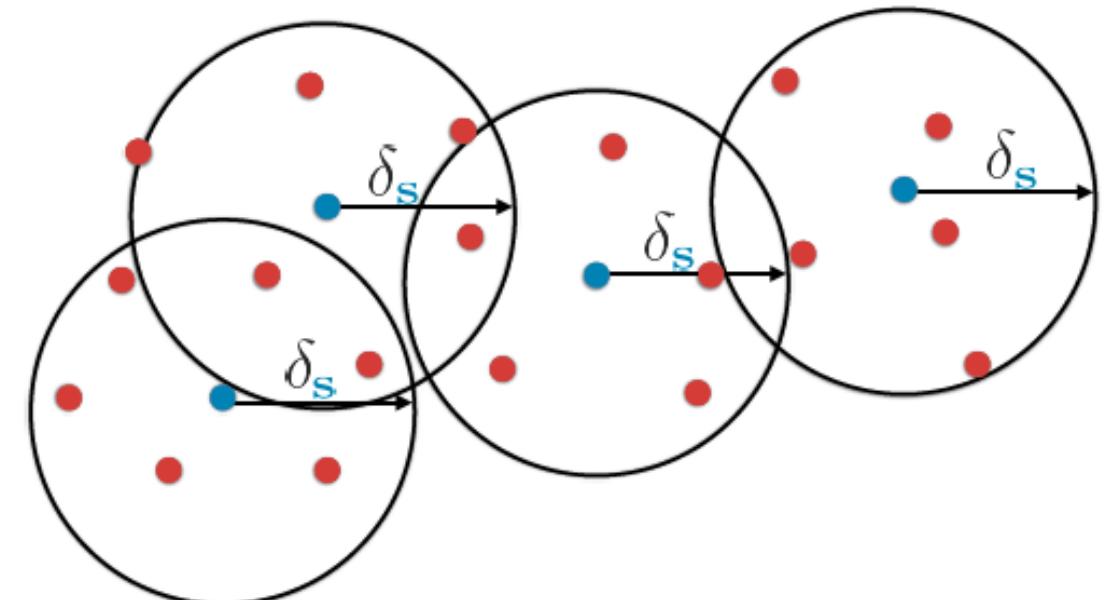
- Select the most **representative** samples of the dataset
- Greedy k-centers algorithm
 - Initialize small labeled subset
 - Calculate the utility function of unlabeled samples
 - Add the sample with the highest utility to the subset
 - Loop until convergence
- Core Set

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \left| \frac{1}{n} l_{pool} - \frac{1}{N_b} \sum_{i=1}^{N_b} l(x_i, y_i; f_W) \right|$$

l_{pool} : Accumulated Loss of Unlabeled Pool

$l(x_i, y_i; f_W)$: Loss of individual sample x_i

Coreset Example of a Dataset



Blue: Selected samples
Red: Unlabeled samples

Selected samples cover
the dataset!

Acquisition Functions

Diversity-based Acquisition Functions

Discriminative Active Learning

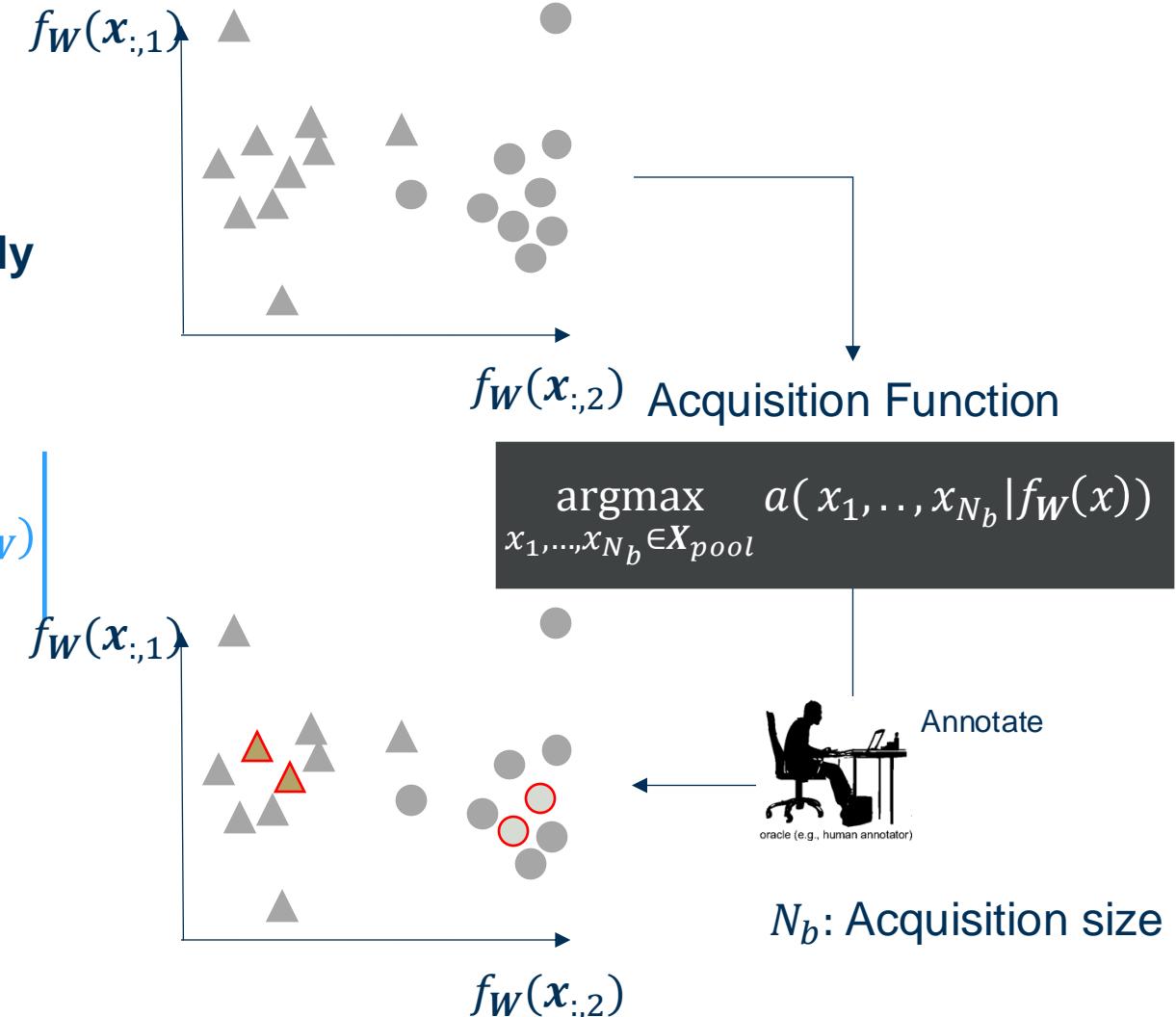
- Select the most **representative** samples of the dataset
- Acquisition function based on the representation **directly**
- Popular examples:
 - Core Set

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \left| \frac{1}{n} l_{pool} - \frac{1}{N_b} \sum_{i=1}^{N_b} l(x_i, y_i; f_W) \right|$$

• **Discriminative Active Learning**

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} p(y = u | \varphi(x_i))$$

$\varphi(x_i)$: **Binary classifier for labeled/unlabeled**



Acquisition Functions

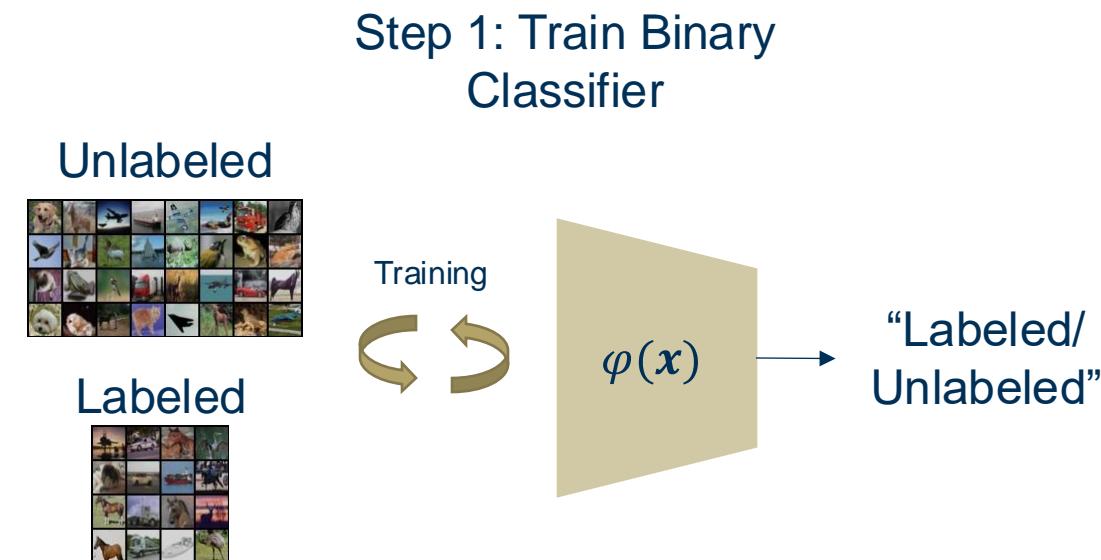
Diversity-based Acquisition Functions

Discriminative Sampling

- Select the most **representative** samples of the dataset
- Selection workflow
 - Train binary classifier to distinguish labeled from unlabeled data
 - Evaluate binary classifier on unlabeled training pool
 - Annotate samples with highest probability of being unlabeled
- Discriminative active learning

$$a(x_1, \dots, x_{N_b} | f_W(x)) = - \sum_{i=1}^{N_b} p(y = u | \varphi(x_i))$$

$\varphi(x_i)$: Binary classifier for labeled/unlabeled



Overview

In this Lecture..

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Performance Metrics

Difficulty-based Active Learning

Diversity-based Active Learning

Fusion-based Active Learning

- Motivation

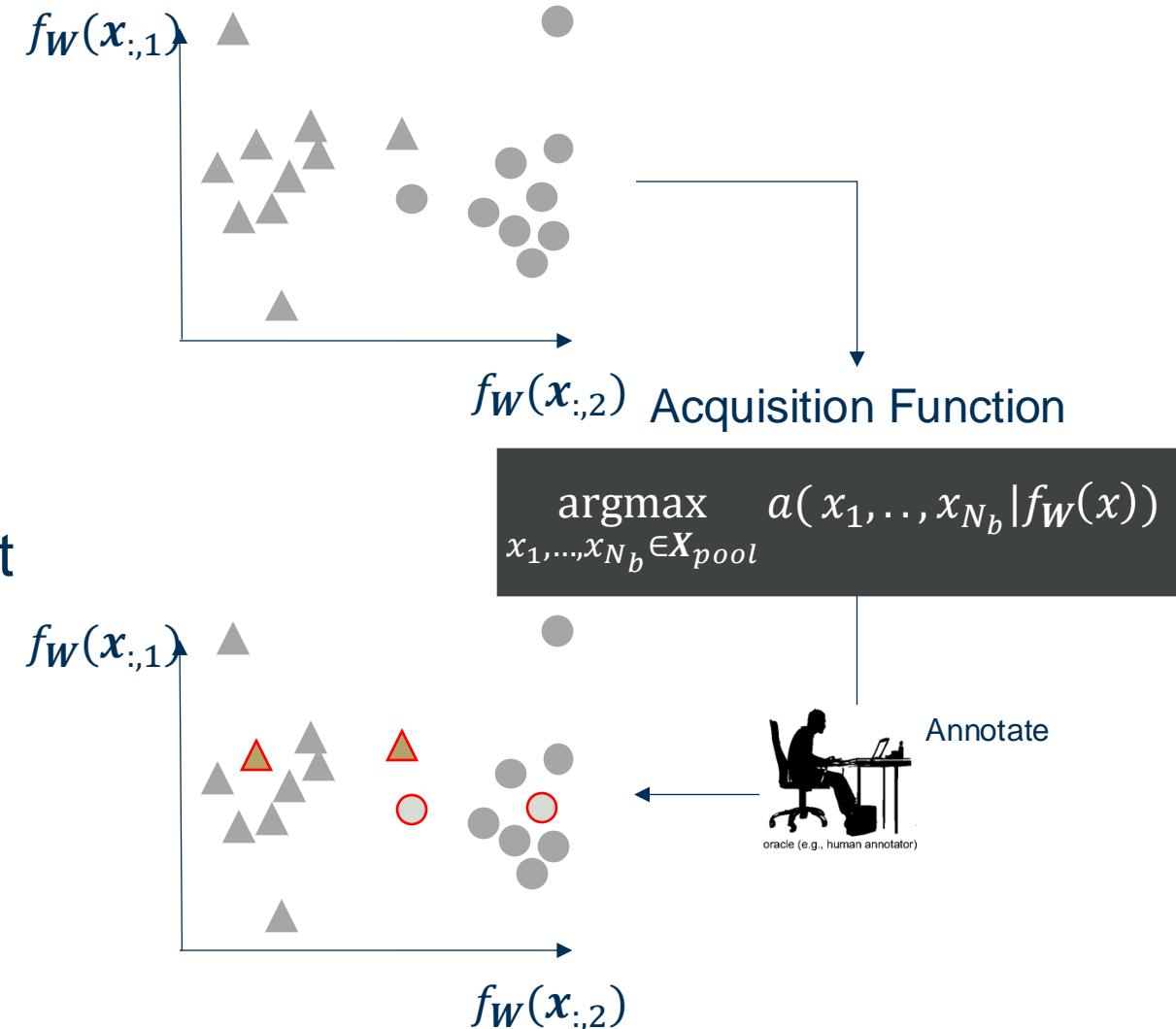
Deployment Performance Metric: Regression

Acquisition Functions

Fusion-based Acquisition Functions

Fusion-based Active Learning

- Idea: select the both **diverse and difficult** samples interactively
- Both difficult and diverse samples are important for performance:
 - e.g., diverse samples may be important in early rounds while difficult samples are more relevant at later rounds
 - Difficulty is typically integrated in sample ranking
 - Diversity frequently involves probabilistic sampling algorithms



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Introduction and Motivation

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Diversity-based Active Learning

Fusion-based Active Learning

Deployment Performance Metric: Regression

- Example
- Definition
- Measuring Regression

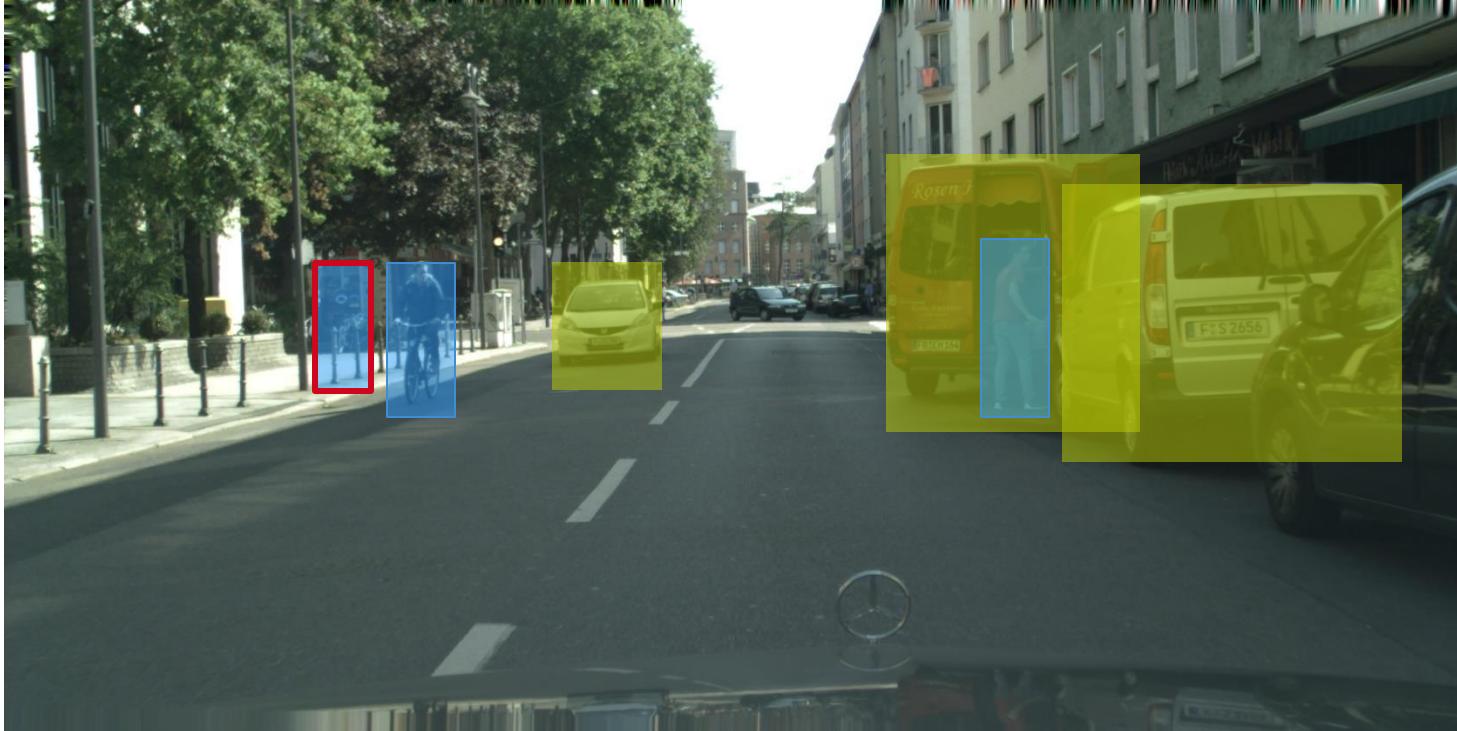
Performance Regression Example

Regression Example in Autonomous Driving



Performance Regression Example

Regression Example in Autonomous Driving

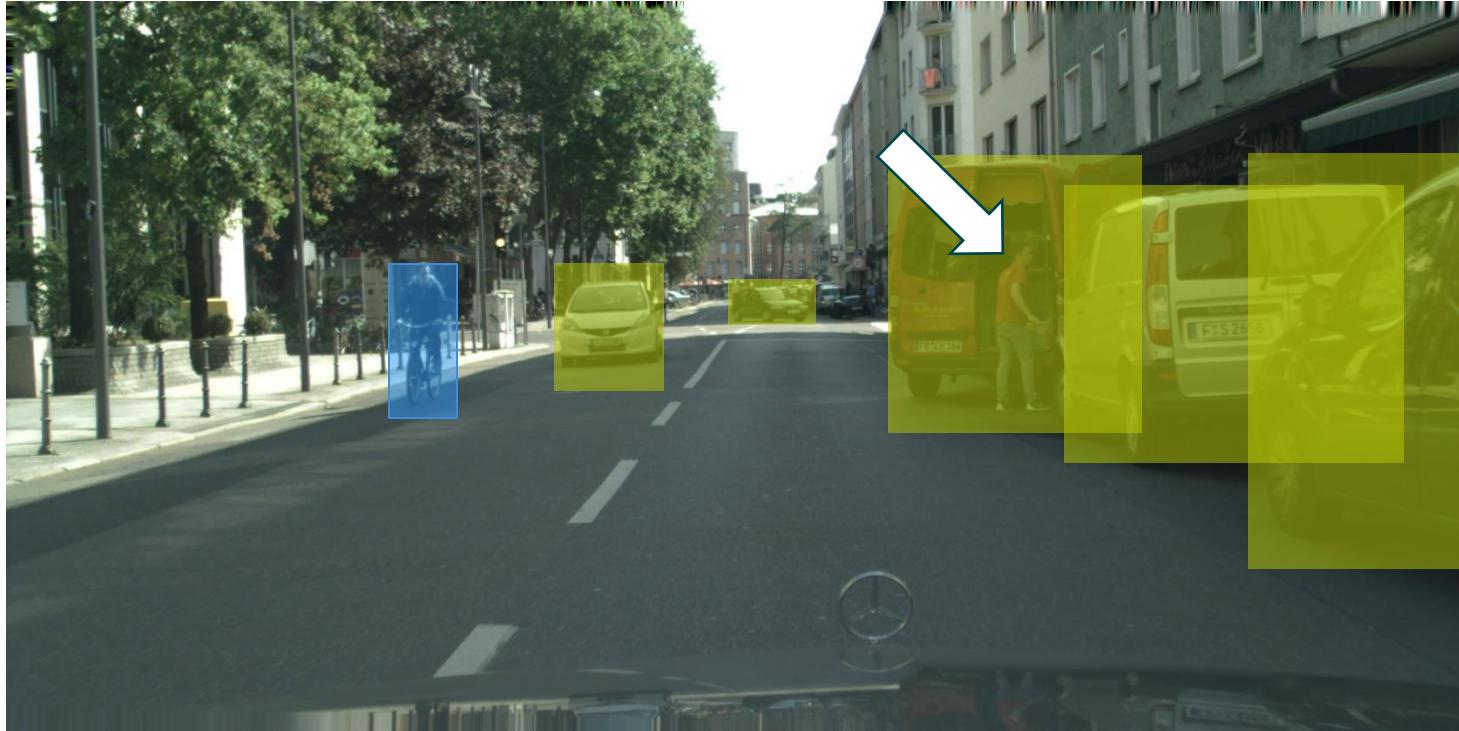


Active Learning Round N-1

Accuracy: **~87%**

Performance Regression Example

Regression Example in Autonomous Driving



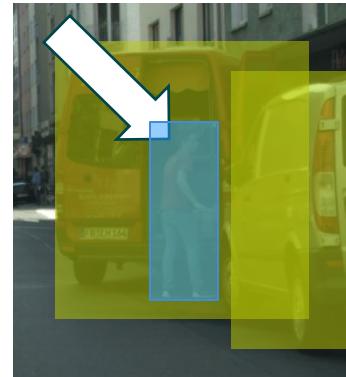
Active Learning Round N
Accuracy: ~89%

Performance Regression

Definition

Regression Example in Autonomous Driving

Active Learning Round N-1



Accuracy: ~87%

Active Learning Round N



Accuracy: ~89%

Regression



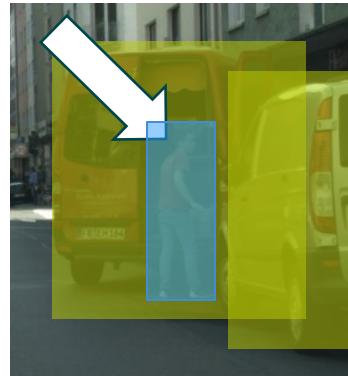
Regression refers to the deterioration of performance after updates and puts model predictability at risk

Performance Regression

Definition

Regression Example in Autonomous Driving

Active Learning Round N-1



Active Learning Round N



Regression

Accuracy: ~87%

Accuracy: ~89%

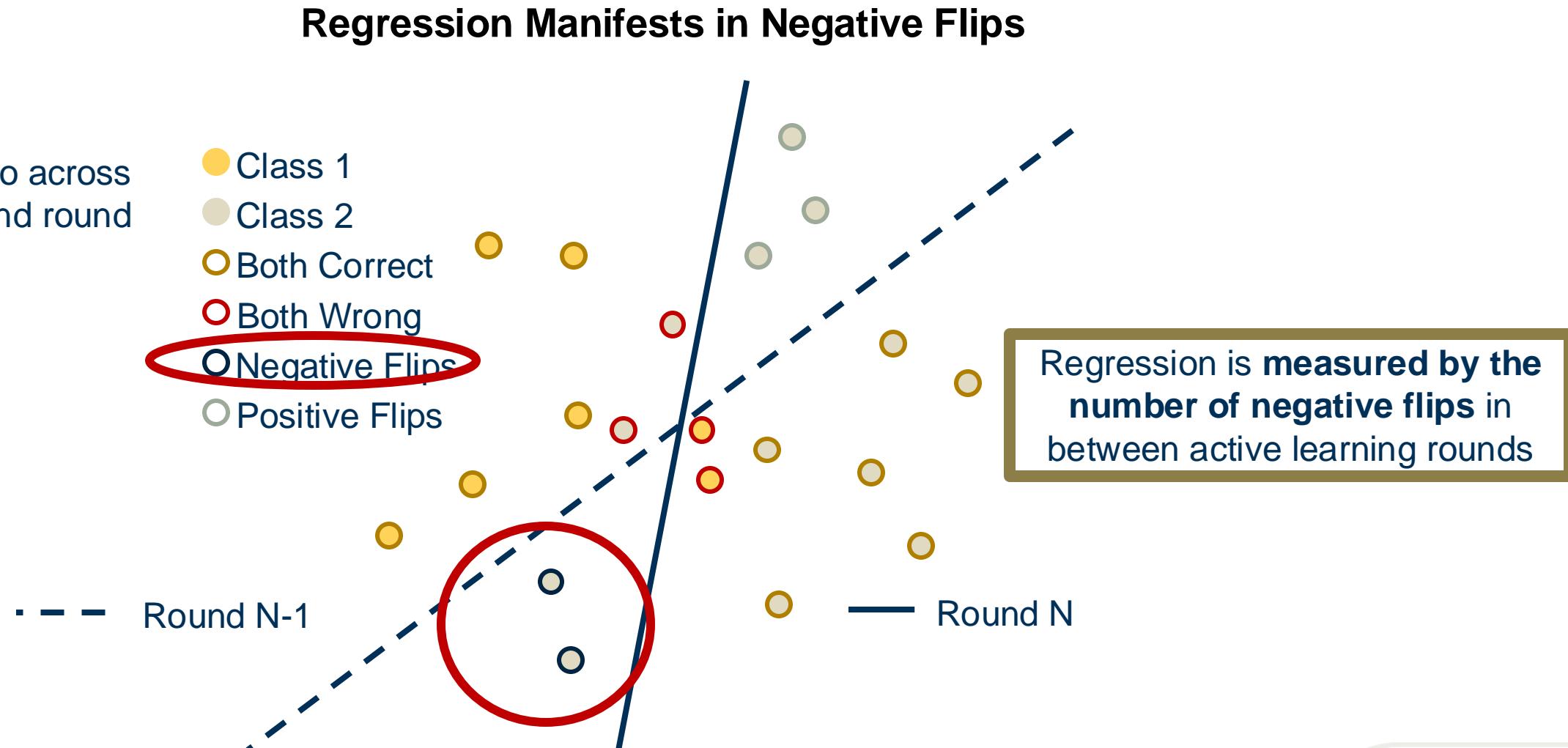
Important for Active Learning:

- Stopping criteria
- Deployment decisions for online active learning
- Protocol quality

Performance Regression

Measuring Regression

Both refers to across
round N-1 and round
N



Performance Regression

Measuring Regression

Negative Flip Rate (NFR):

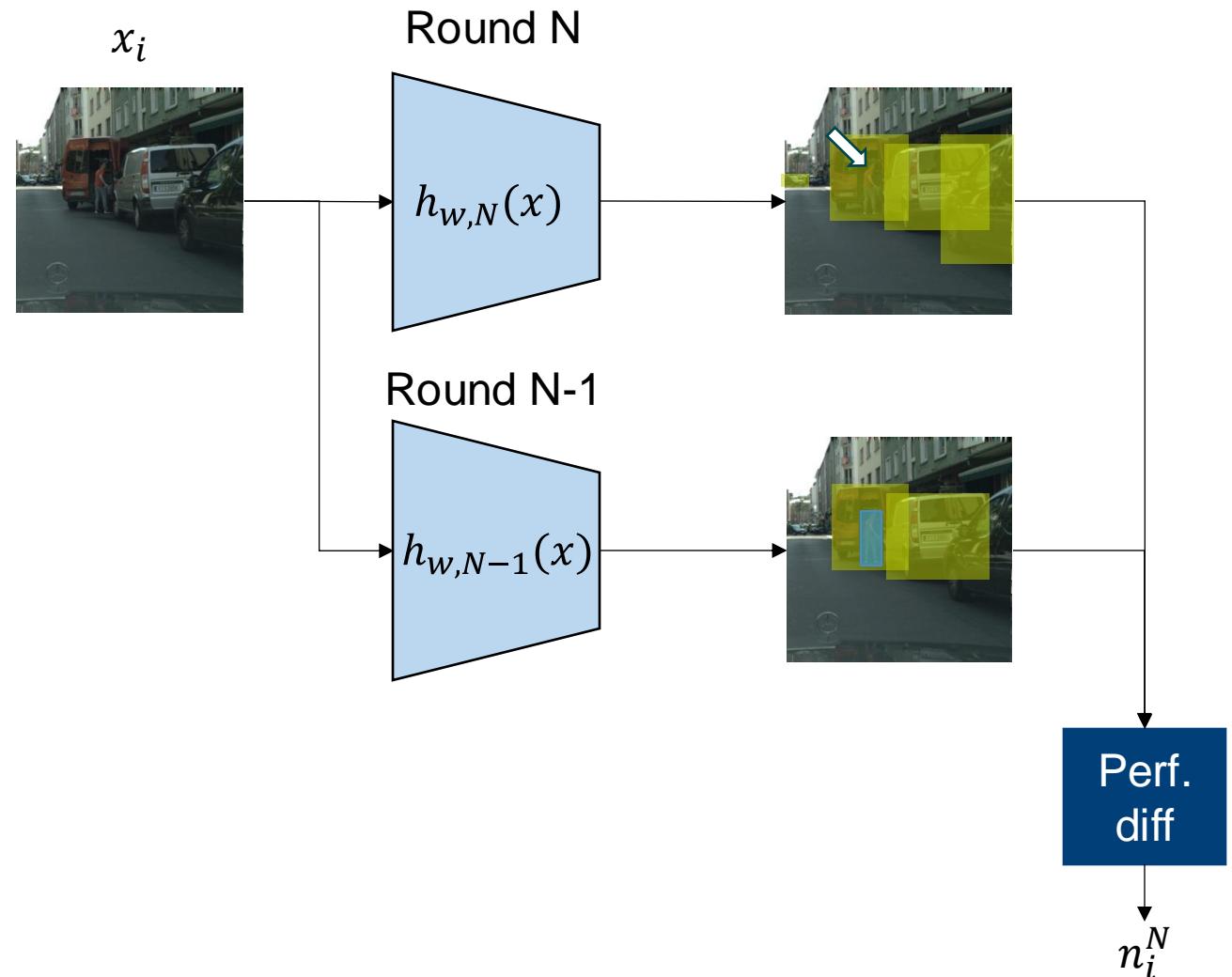
Captures **performance deterioration** after updating the model

$$m = \frac{1}{N} \sum_{i=1}^N \mathbb{1}_{y_i'^{old} = y_i, y_i'^{new} \neq y_i}$$

$y_i'^{old}$: Prediction of model at N-1

$y_i'^{new}$: Prediction of model at N

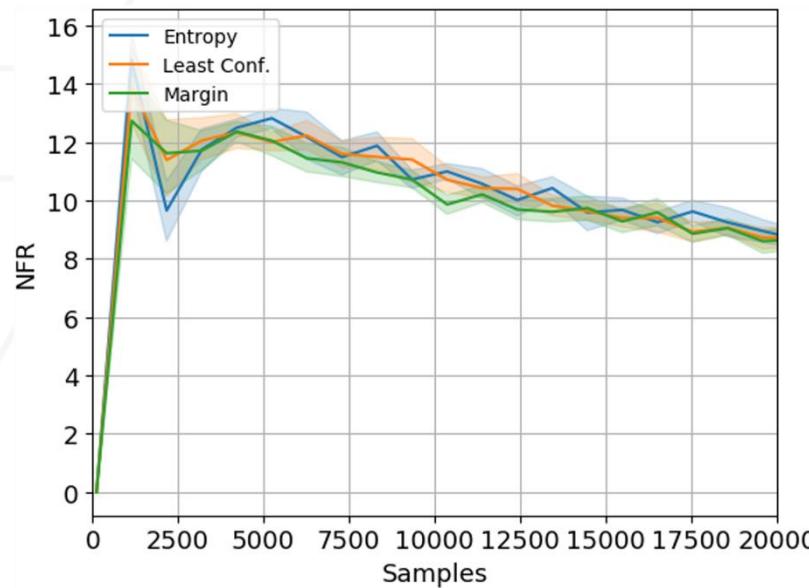
y_i : True label



Performance Regression

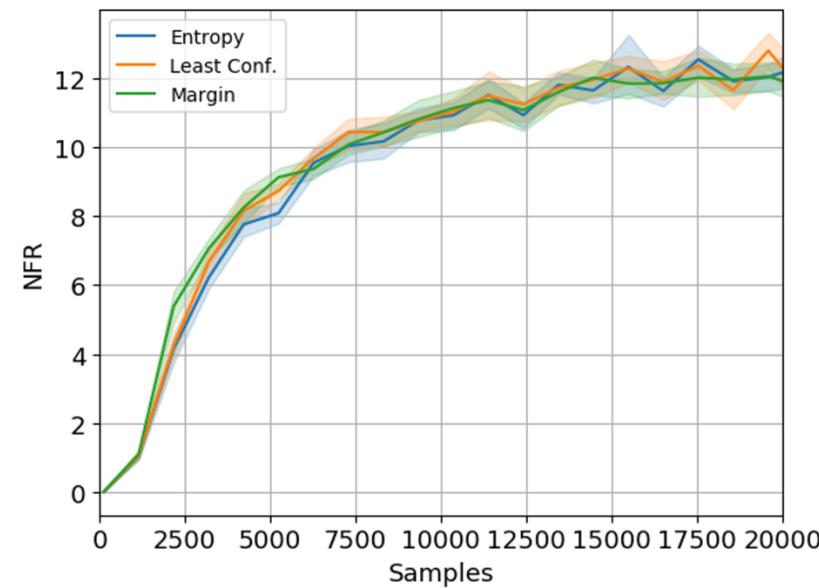
NFR in CIFAR10 vs CIFAR100

CIFAR10



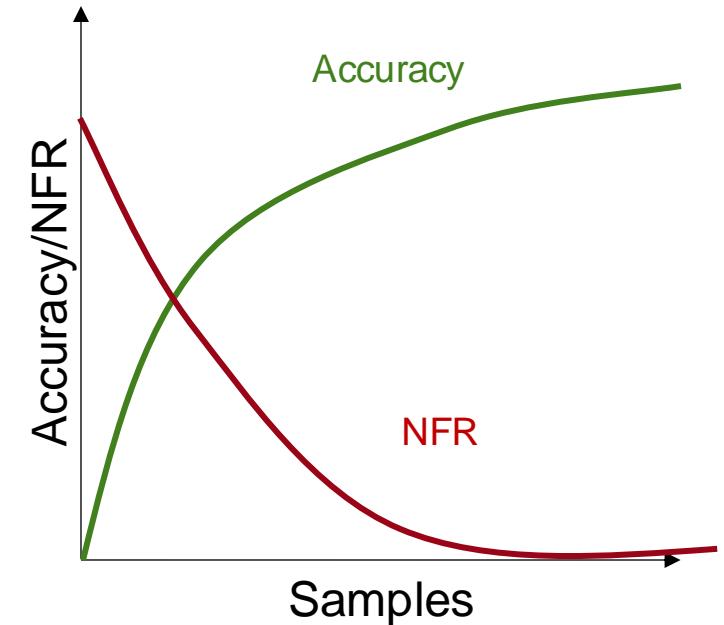
Expected NFR

CIFAR100



Unexpected
NFR

Expectation



Appendix

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Appendix

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Appendix

Notations

- x_i : a single feature
- \boldsymbol{x}_i : feature vector (a data sample)
- $\boldsymbol{x}_{:,i}$: feature vector of all data samples
- \boldsymbol{X} : matrix of feature vectors (dataset)
- \boldsymbol{W} : weight matrix
- \boldsymbol{Z} : latent representation
- E_{θ} : encoding function
- G_{ϕ} : decoding function
- $\hat{\boldsymbol{X}}$: reconstruction of data
- N : number of data samples
- P : number of features in a feature vector
- $P^{(k)}$: the number of neurons in layer k
- α : learning rate
- Bold letter/symbol: vector
- Bold capital letters/symbol: matrix
- h_i and h_j representation space vectors
- z_i and z_j embedding space vectors