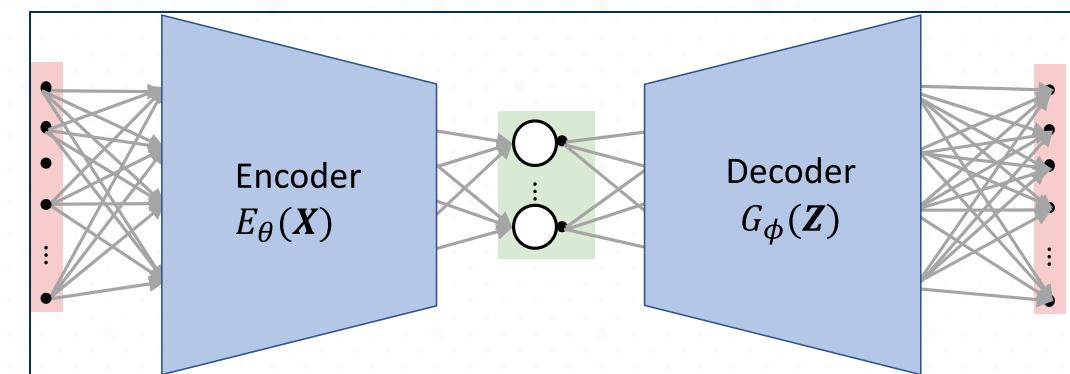


# ECE 4252/8803: Fundamentals of Machine Learning (FunML)

## Fall 2024

### Lecture 19: Autoencoder Extensions



# Overview

In this Lecture..

## Introduction and Motivation

### Fully-connected Autoencoders

### Convolutional Autoencoders

### Regularized Autoencoders

- Sparse Autoencoders
- Denoising Autoencoders

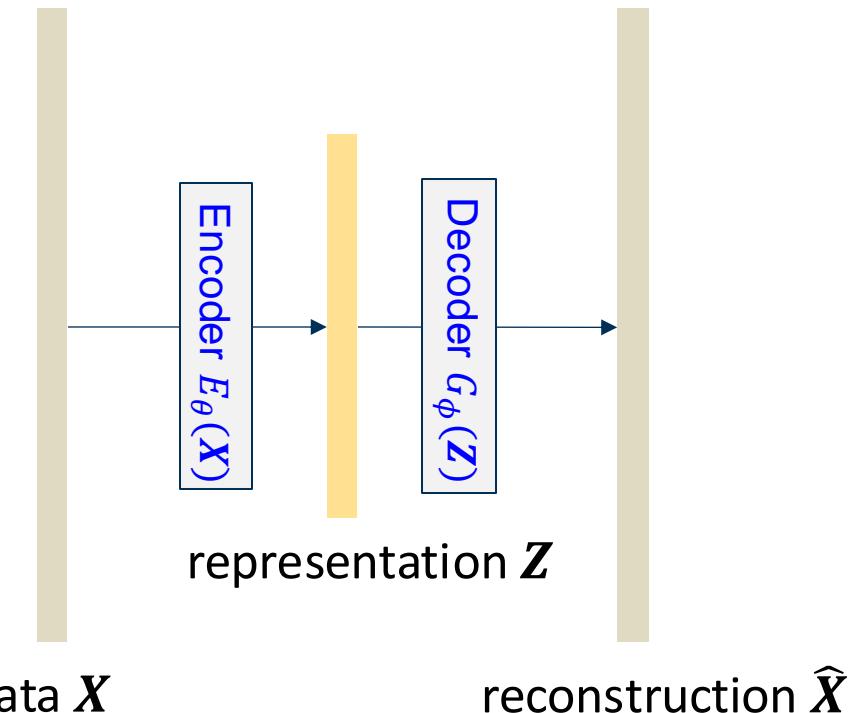
### Variational Autoencoders

# Regularized Autoencoders

## Motivation

- Standard autoencoders learn useful representations by restricting the dimension to be small
- A higher dimensional representation helps model more complex data distributions
- We want to **regularize** representations to learn important and complex features without restricting the latent dimension

Input data $X$	
10-dim latent $Z$	
reconstruction $\hat{X}$	
2-dim latent $Z$	
reconstruction $\hat{X}$	



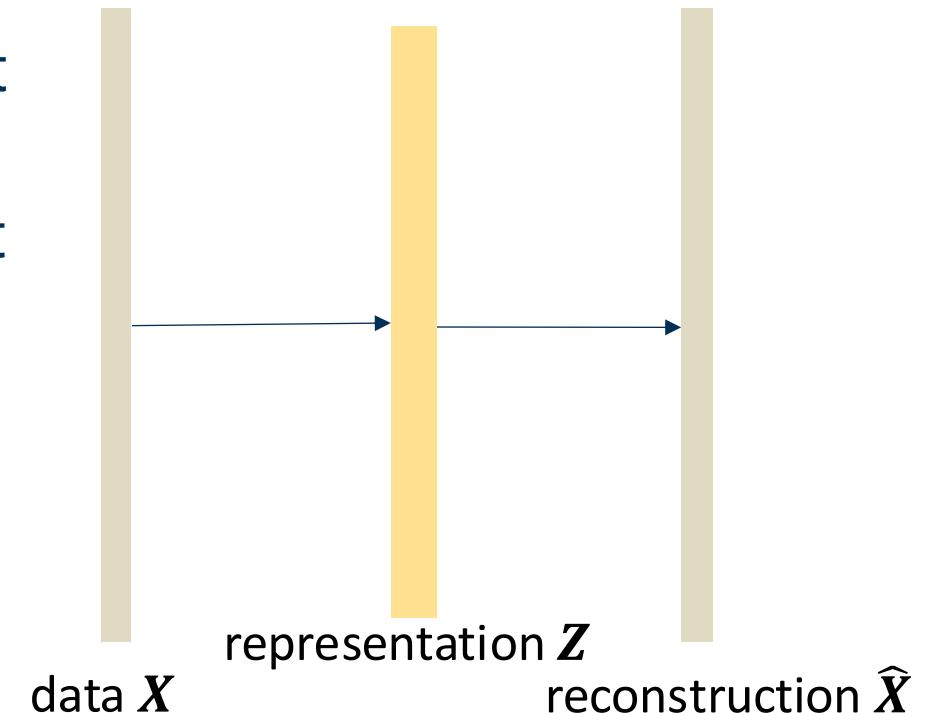
# Sparse Autoencoders

## Motivation

- We want to avoid identity mapping without limiting the representation capability to extract features from the complex data
- a high-dimensional latent space can represent more complex data
  - $\dim(\mathbf{Z})$  can be larger than  $\dim(\mathbf{X})$
- reduce the redundancy to improve generalization



Redundant  
information learned  
by high-dim latent  $Z$



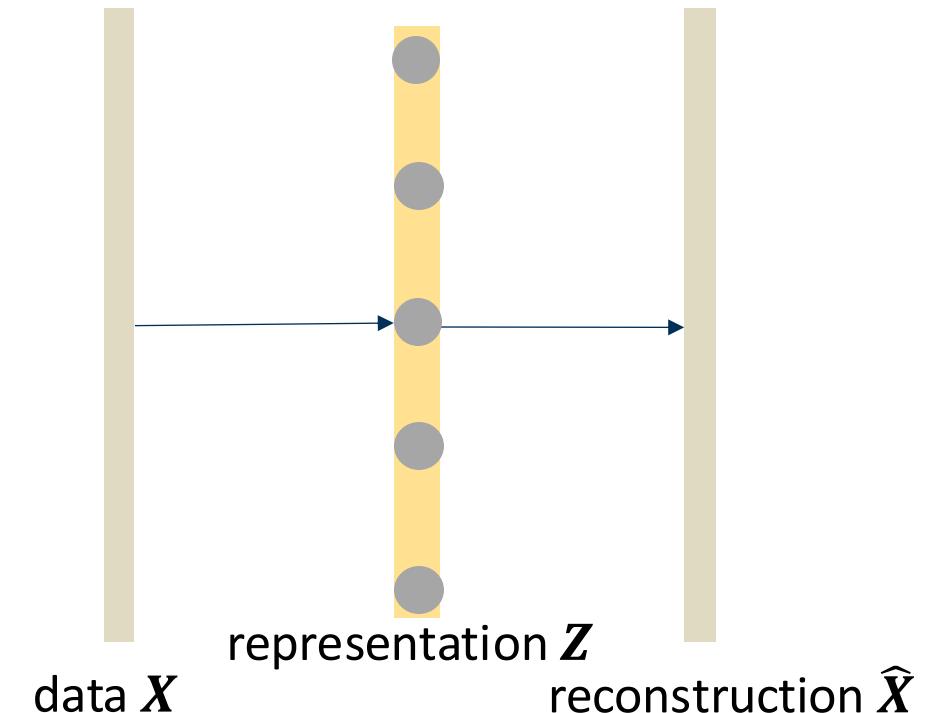
# Sparse Autoencoders

## Motivation

Sparse representations:

- Represent data using a subset of latent neurons being active at the same time
- Force the model to learn the unique statistical features that can be used for other tasks such as classification.

$$\begin{matrix} \text{7} \end{matrix} = 1^* \begin{matrix} \text{9} \end{matrix} + 1^* \begin{matrix} \text{7} \end{matrix} + 0.8^* \begin{matrix} \text{7} \end{matrix} + 1^* \begin{matrix} \text{8} \end{matrix} + 1^* \begin{matrix} \text{7} \end{matrix}$$



# Sparse Autoencoders

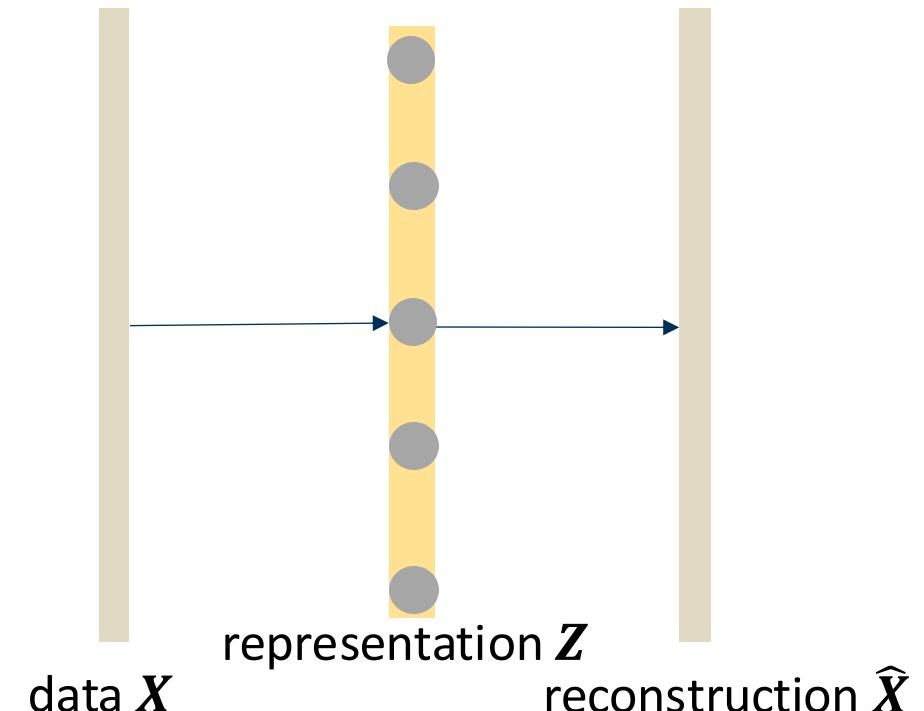
## Motivation

Learning sparse representations:

- Loss  $L = \|X - \hat{X}\|^2 + \lambda\Omega(Z)$

where

- $\Omega(Z)$ : sparsity constraint
- $\lambda$ : constraint coefficient
- Two methods to enforce sparsity:
  - $L_1$  regularization
  - Kullback-Leibler (KL) divergence



# Sparse Autoencoders

Sparsity via  $L_1$  Regularization

Exploiting the  $L_1$  norm as sparsity constraint:

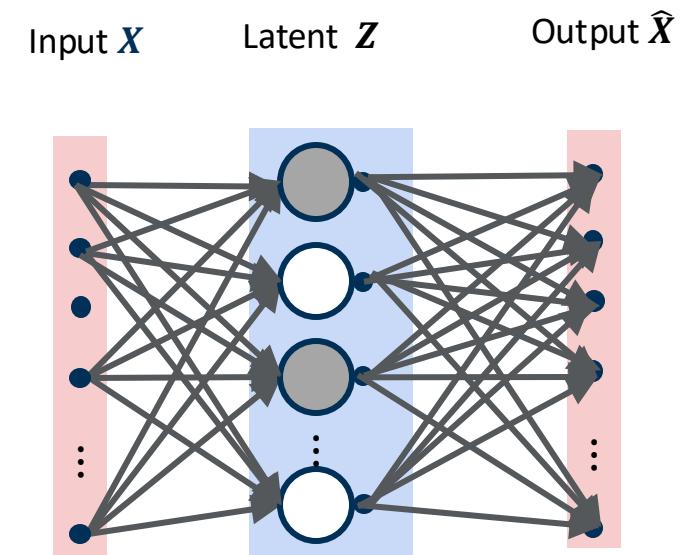
L1 norm on activation  $\mathbf{z}_i$ :  $\|\mathbf{z}_i\|_1 = \sum_j |z_{ij}|$

- $z_{ij}$ : activation of  $j$ -th latent neuron given the input  $x_i$

Thus,

$$\Omega(\mathbf{Z}) = \sum_i \|\mathbf{z}_i\|_1$$

suppresses activations towards 0 and achieve sparsity



# Sparse Autoencoders

## Sparsity via KL Divergence

Goal: The latent neuron activations must be *near* 0

Let

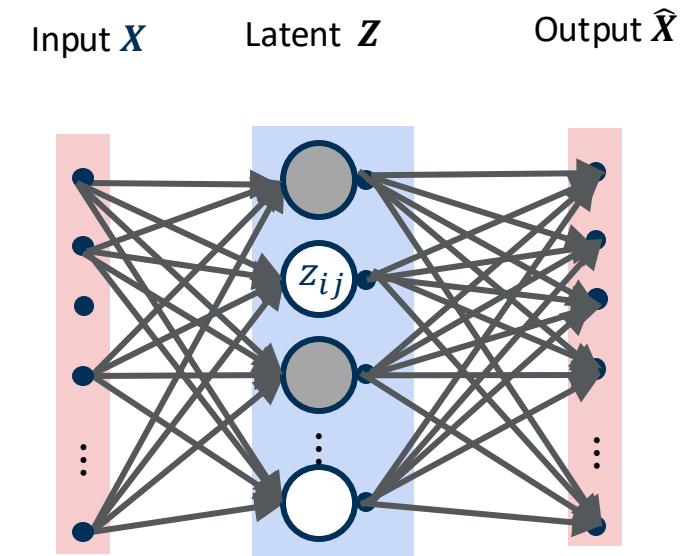
$$\hat{\rho}_j = \frac{1}{N} \sum_{i=1}^N z_{ij}$$

be the average activation of neuron  $z_{ij}$

where

- $z_{ij}$ : activation of  $j$ -th latent neuron given the input  $x_i$
- $N$ : the number of training samples

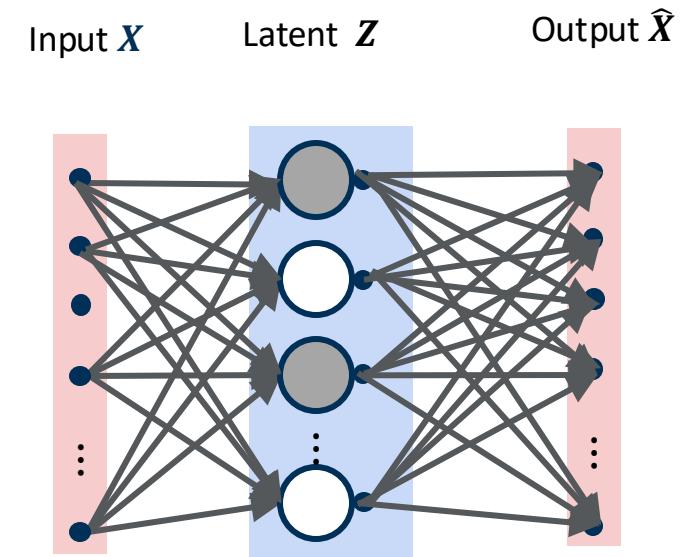
Thus, we want to constrain  $\hat{\rho}_j$  to be close to zero



# Sparse Autoencoders

## Sparsity via KL Divergence

- Goal: The latent neuron activations must be **near 0**
- Assume:
  - using sigmoid
  - $z_{ij}$  is a Bernoulli random variable
  - $\hat{\rho}_j = \frac{1}{N} \sum_{i=1}^N z_{ij}$  measures the *observed expectation*
- We want  $z_{ij}$  to be drawn from a Bernoulli distribution with mean  $\rho$  to enforce sparsity
  - Penalize  $\hat{\rho}_j$  for deviating from  $\rho$
  - Smaller  $\rho$  forces sparser  $\mathbf{Z}$
- Kullback-Leibler (KL) divergence measures the difference between two distributions



# Sparse Autoencoders

## Sparsity via KL Divergence

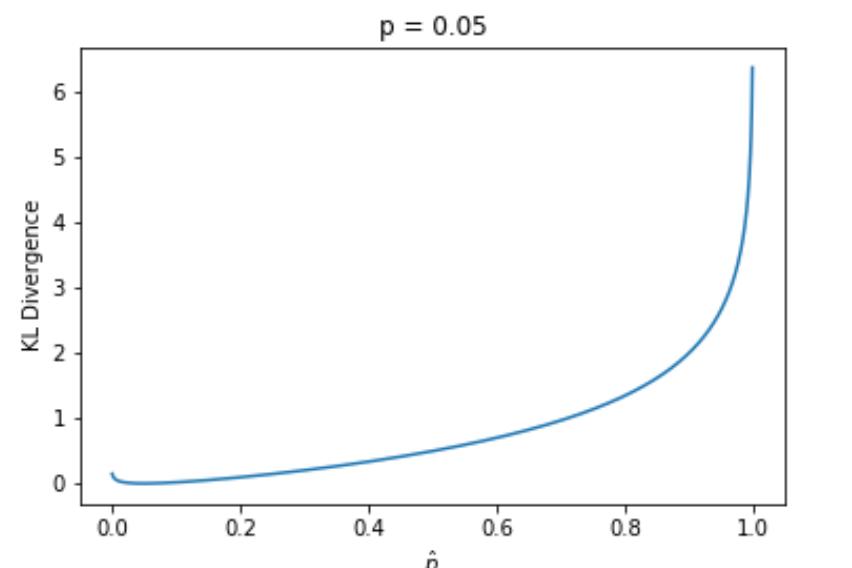
Exploiting the Kullback-Leibler (KL) divergence:

$$D_{\text{KL}}(P \parallel Q) = \sum_{x \in \mathcal{X}} P(x) \log \left( \frac{P(x)}{Q(x)} \right)$$

$$\Omega(\mathbf{Z}) = \sum_j KL(\rho \parallel \hat{\rho}_j) = \sum_j \left( \rho \log \frac{\rho}{\hat{\rho}_j} + (1 - \rho) \log \frac{1 - \rho}{1 - \hat{\rho}_j} \right)$$

$$\text{where } \hat{\rho}_j = \frac{1}{N} \sum_{i=1}^N z_{ij}(x_i)$$

- $KL(\rho \parallel \hat{\rho}_j) = 0$  if  $\rho = \hat{\rho}_j$ , and increases monotonically as  $\hat{\rho}_j$  diverges from  $\rho$
- $KL(\rho \parallel \hat{\rho}_j)$  has **control over sparsity** via  $\rho$ 
  - Smaller  $\rho$  forces sparser  $\mathbf{Z}$



$\rho = 0.05$ , plot the KL divergence for  $\hat{p} \in (0, 1)$

# Sparse Autoencoders

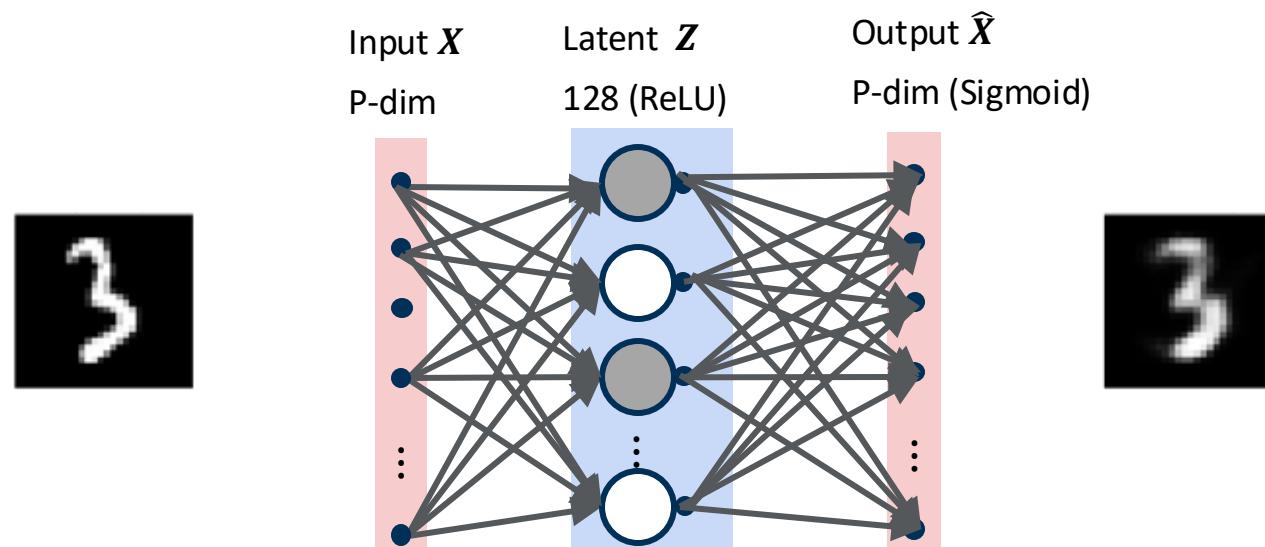
## Differences in Sparsity Constraints

- Kullback-Leibler (KL) divergence
  - control over sparsity via  $\rho$
  - Approximate sparsity, suppress activations close to small value
  - differentiable at 0
- $L_1$  regularization
  - no explicit control over sparsity
  - True sparsity, drive activations towards 0
  - not differentiable at 0

# Sparse Autoencoders

## Training

- **Sparsity** constraint on the latent activation
- Loss  $L = \|X - \hat{X}\|^2 + \lambda \Omega(Z)$ , where  $\lambda$  is the constraint coefficient



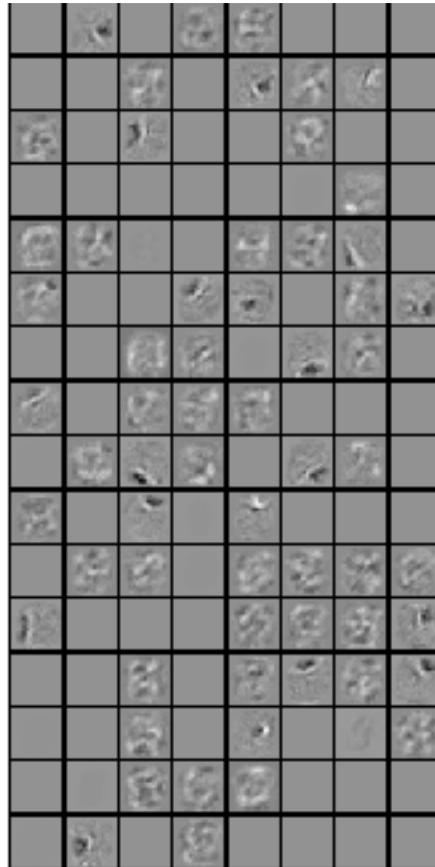
- For simpler implementation, we consider having one hidden layer besides input and output

# Sparse Autoencoders

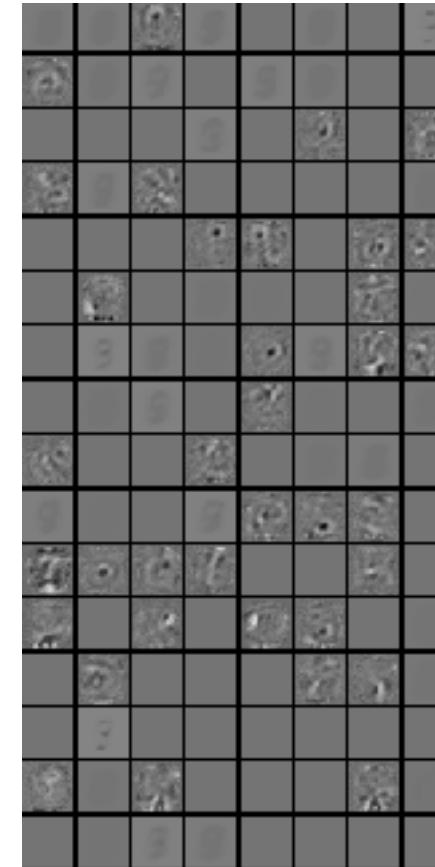
## Visualization of Trained Filters

Visualize the filters of the first layer of a fully-connected AE and a sparse AE with the same architecture components.

Fully-connected AE (nonlinear)



Sparse AE (**KL**, nonlinear),  $\lambda = 0.001$



Sparse AE (**KL**, nonlinear),  $\lambda = 0.003$



Extract the weights  $W^{(1)}$   
 $\in \mathbb{R}^{128 \times (1 \times 28 \times 28)}$

in **layer 1** @  $E_\theta$

Reshape  $W^{(1)}$  into 128  
filters of size 28x28

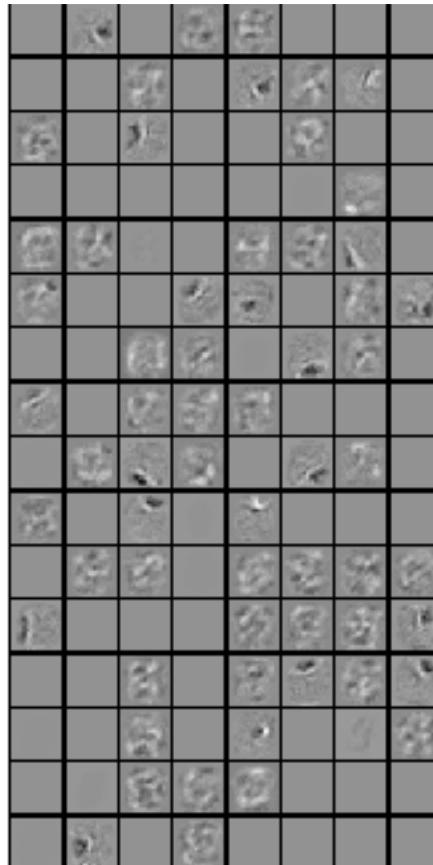
Sparse AE uses **KL divergence** with  
 $\rho = 0.05$

# Sparse Autoencoders

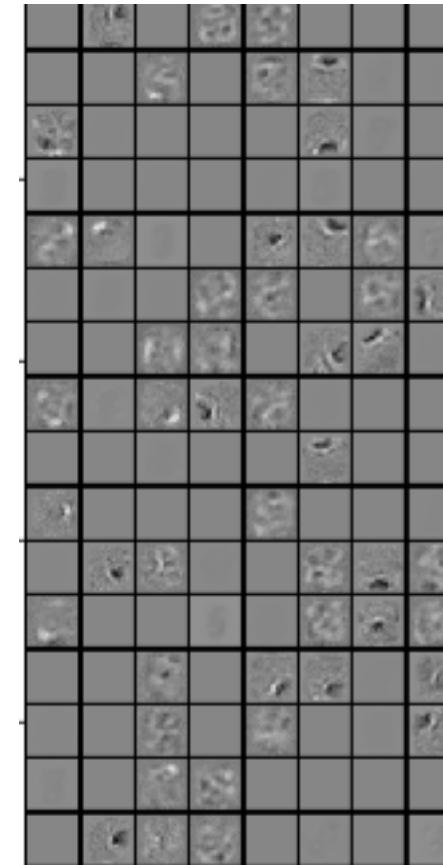
## Visualization of Trained Filters

Visualize the filters of the first layer of a fully-connected AE and a sparse AE with the same architecture components.

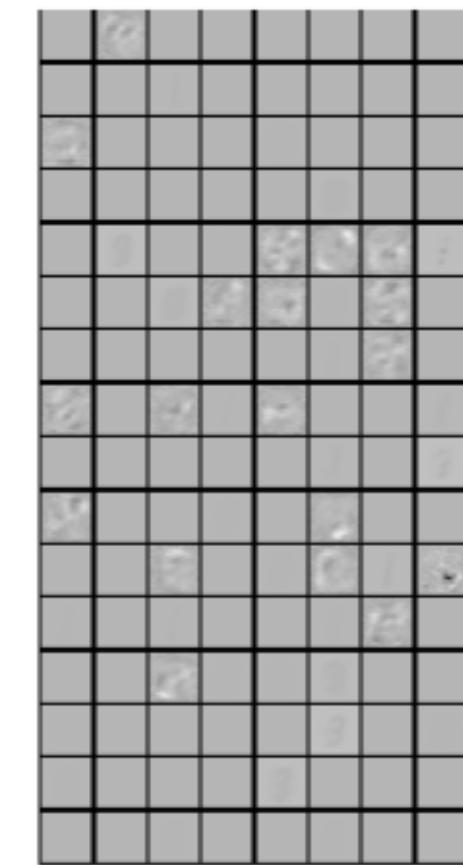
Fully-connected AE (nonlinear)



Sparse AE (**L1**, nonlinear),  $\lambda = 0.001$



Sparse AE (**L1**, nonlinear),  $\lambda = 0.005$



Extract the weights  
 $W^{(1)} \in \mathbb{R}^{128 \times (1 \times 28 \times 28)}$   
in **layer 1** @  $E_\theta$

Reshape  $W^{(1)}$  into 128  
filters of size 28x28

Sparse AE uses **L1**  
regularization

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## Regularized Autoencoders

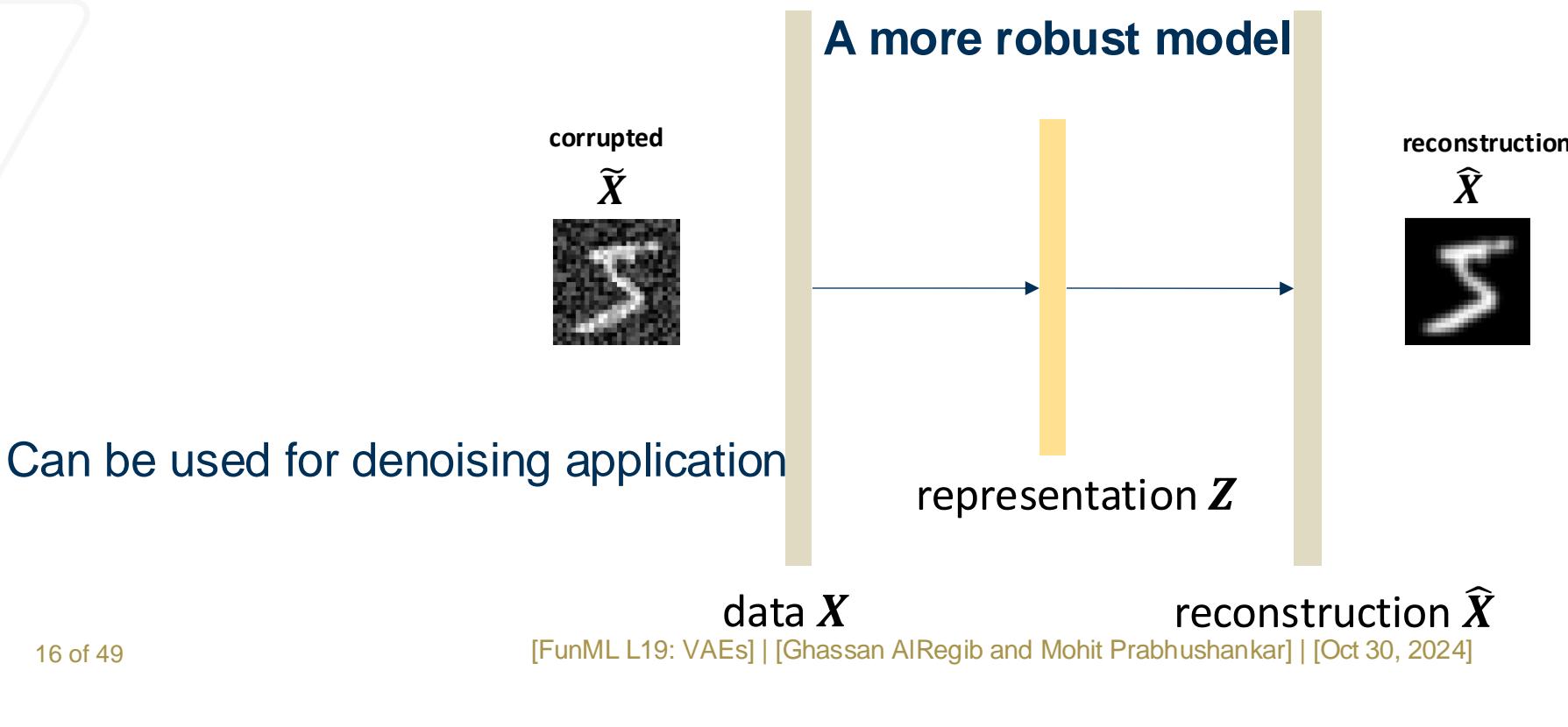
- Sparse Autoencoders
- Denoising Autoencoders

## Variational Autoencoders

# Denoising Autoencoders

## Motivation

- We still aim to encode the input and avoid identity mapping
- We try to learn a **robust representation** that undo the effect of *corruption* applied to the input

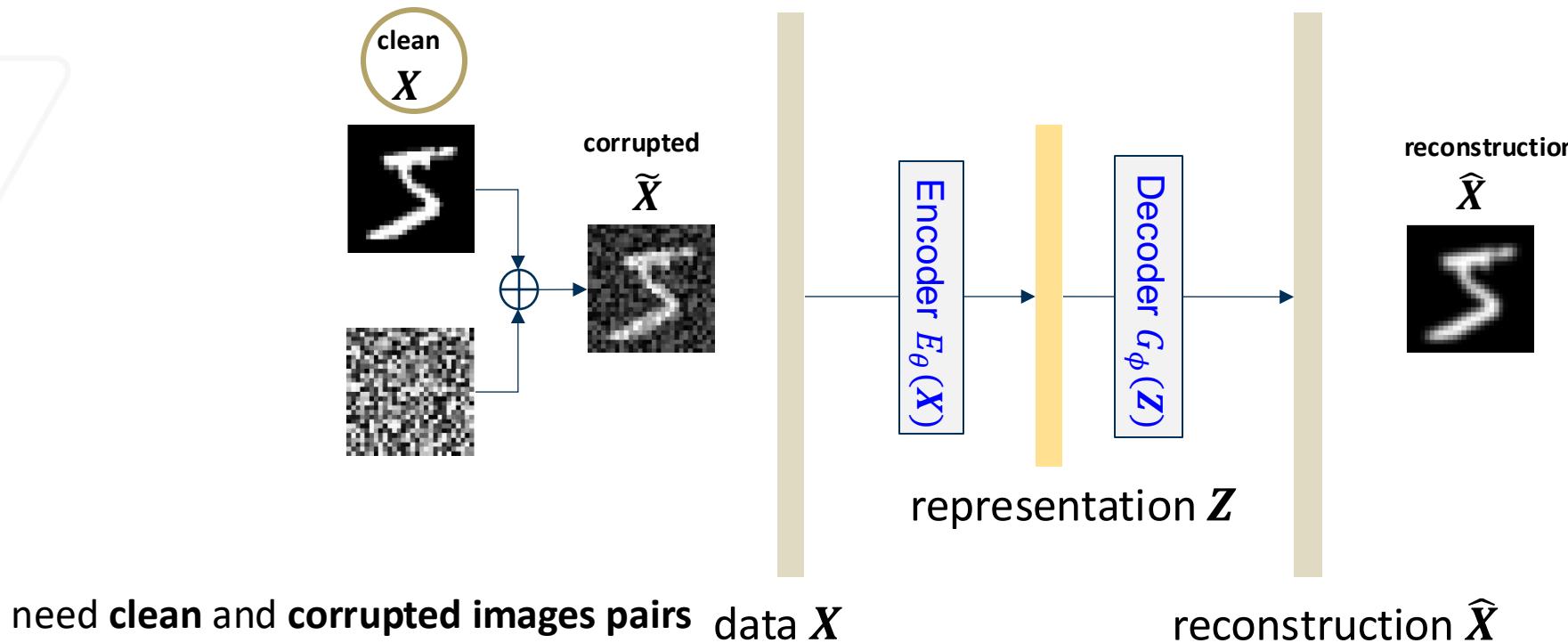


# Denoising Autoencoders

## Motivation

Learn a **robust representation** from **corrupted input  $\tilde{X}$**

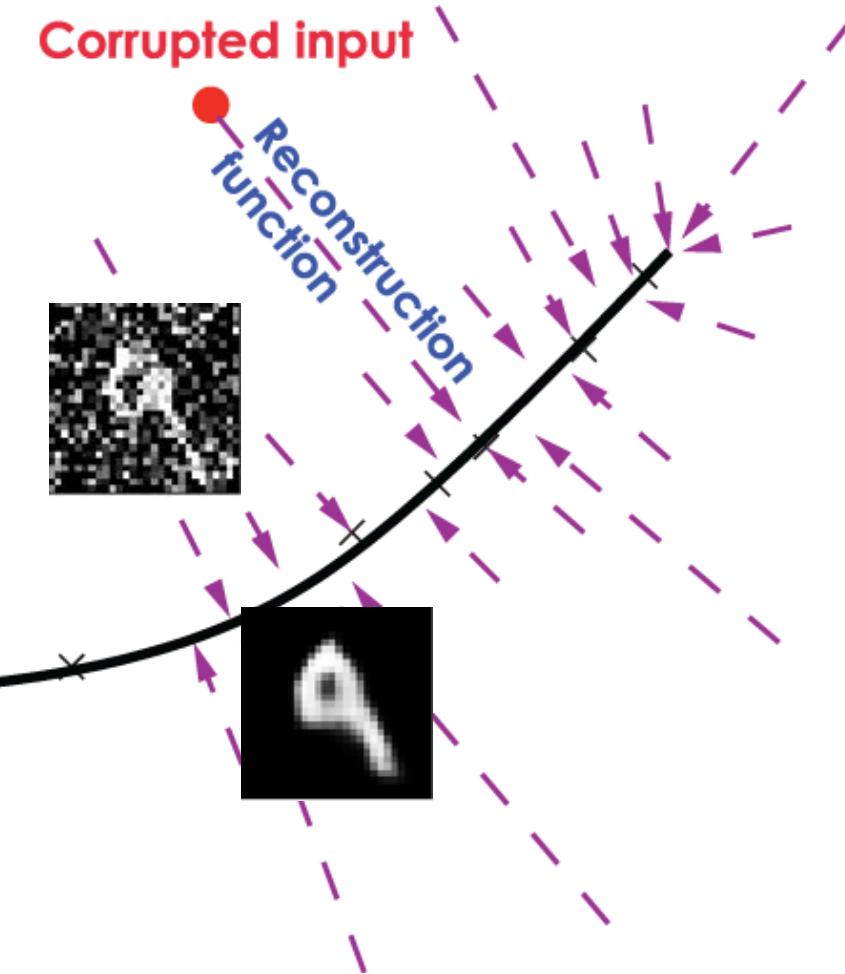
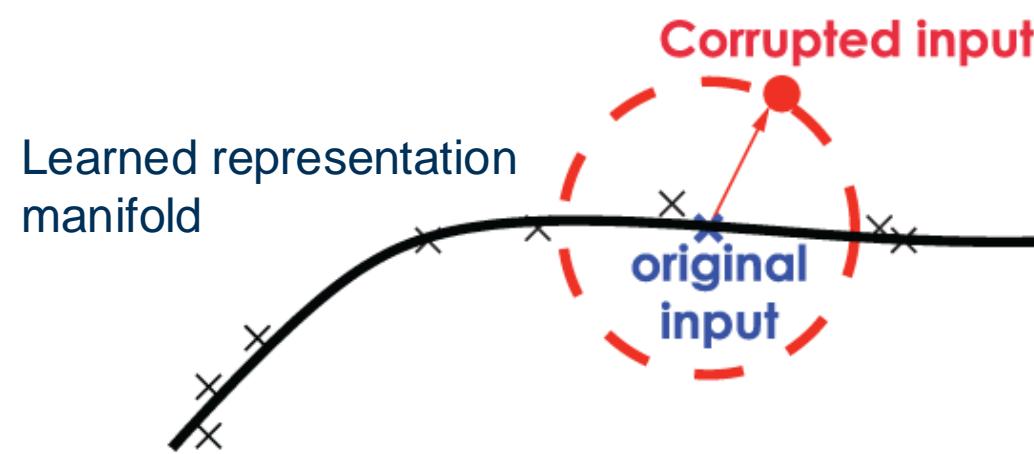
Minimize a loss  $L = \|\mathbf{X} - \hat{\mathbf{X}}\|^2, \hat{\mathbf{X}} = G_\phi(E_\theta(\tilde{\mathbf{X}}))$



# Denoising Autoencoders

## Motivation

A 'not prone to changes' model

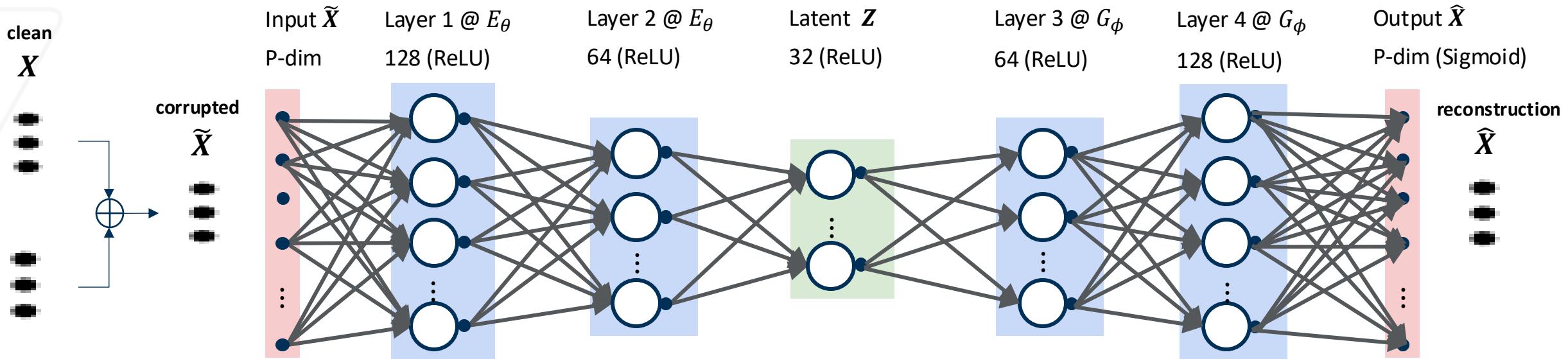


# Denoising Autoencoders

## Training

Learn a **robust representation** from **corrupted input  $\tilde{X}$**

Minimize a loss  $L = \|X - \hat{X}\|^2$ ,  $\hat{X} = G_\phi(E_\theta(\tilde{X}))$



need **clean** and **corrupted** images pairs

# Denoising Autoencoders

## Results

Denoising Fully-connected AE (linear)



MSE = 0.0694

Denoising Fully-connected AE (nonlinear)



MSE = 0.0328

input (upper) and reconstruction (bottom)

# Overview

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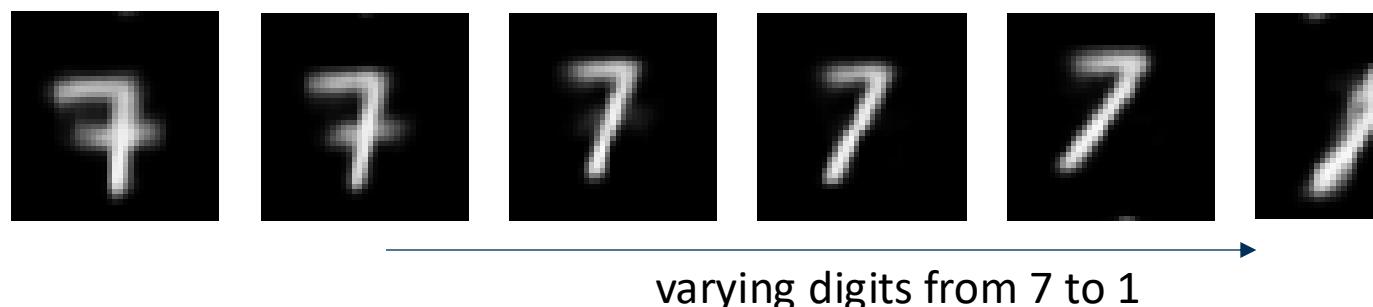
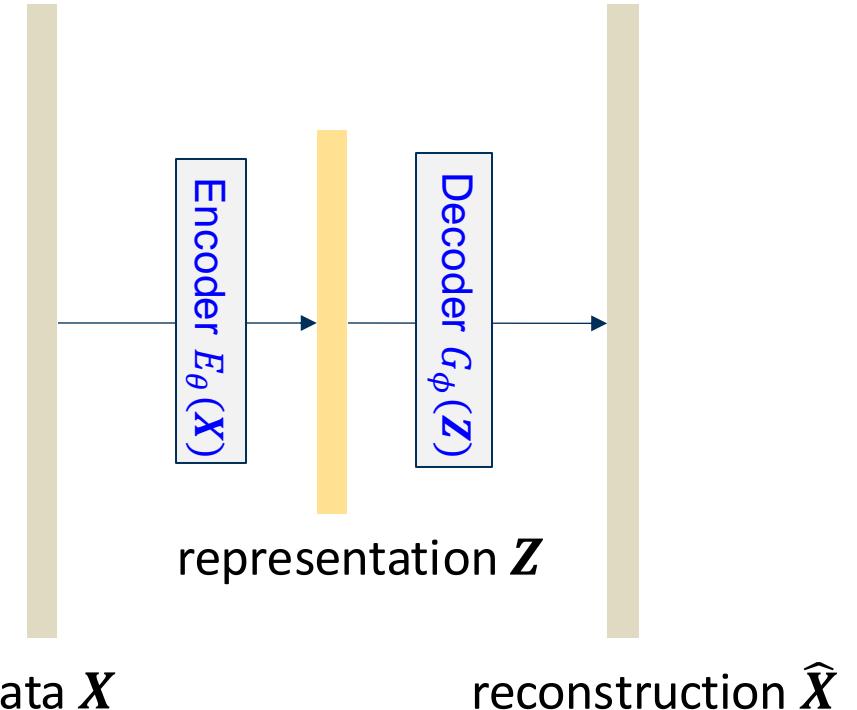
Variational Autoencoders

- Motivation
- Variational Lower Bound
- Reparameterization Trick
- Generating Novel Samples
- Visualization

# Variational Autoencoders

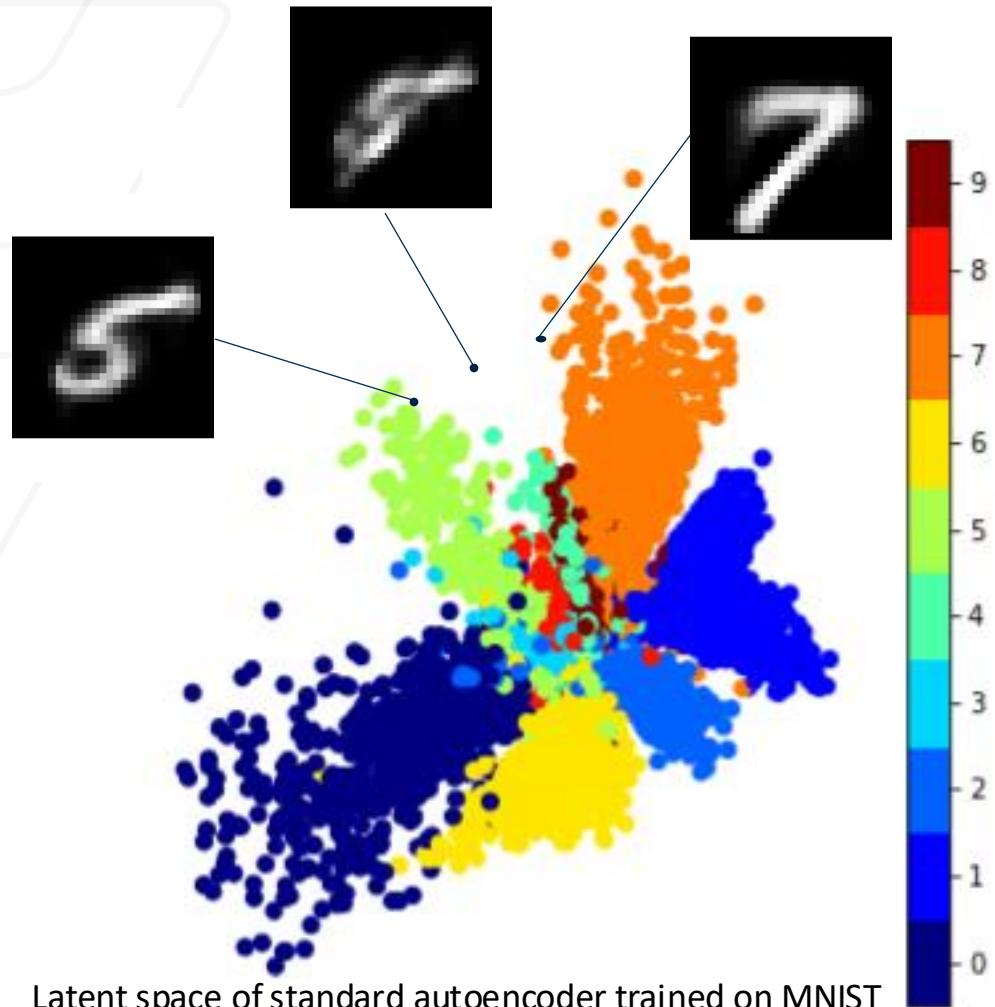
## Motivation

- Autoencoders can **reconstruct** the input data via deterministic processes  $\mathbf{z} = E_\theta(\mathbf{x})$ ,  $\hat{\mathbf{x}} = G_\phi(\mathbf{z})$
- Can we generate novel samples?
  - If  $\mathbf{z}$  is a random variable drawn from some distribution, we can *sample* from the latent space and **generate novel variations** of inputs



# Variational Autoencoders

## Motivation

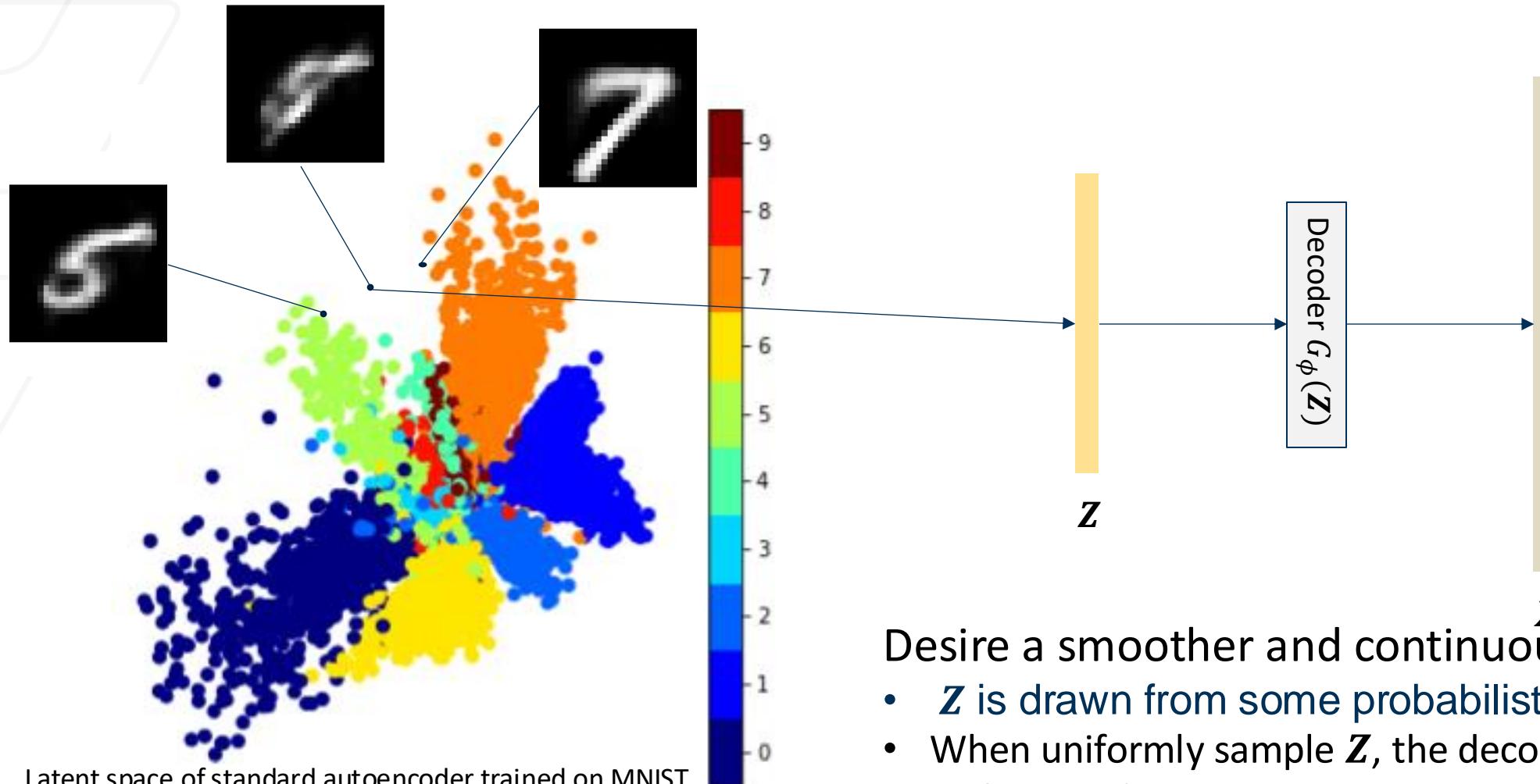


Recall the latent space of regular autoencoders:

- Discontinuity
  - decoder generates an unrealistic output if sample/generate a variation from there

# Variational Autoencoders

## Motivation



Desire a smoother and continuous latent space:

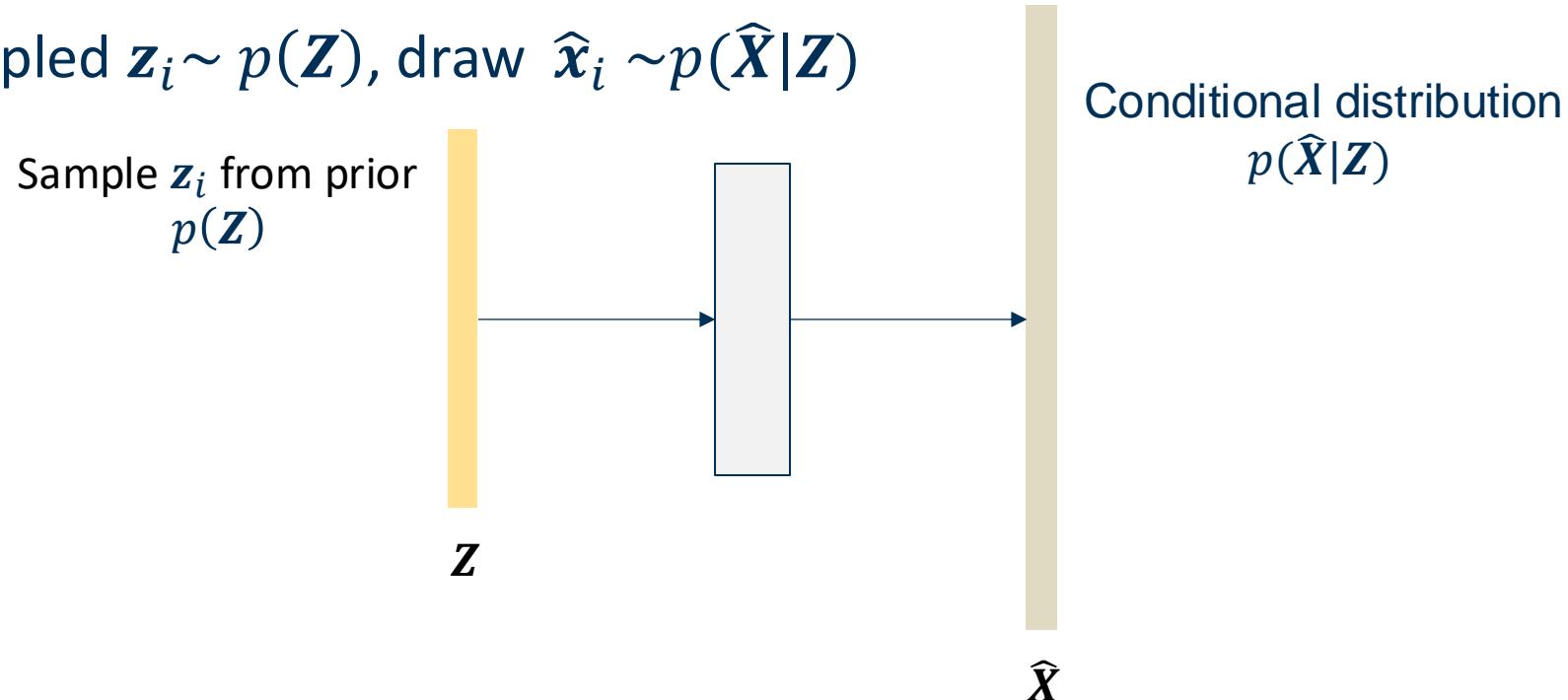
- $Z$  is drawn from some probabilistic distribution
- When uniformly sample  $Z$ , the decoded images vary with smooth transition

# Variational Autoencoders

## Probabilistic Perspective

To generate datapoint  $\hat{x}_i$ :

- Assume we sample latent variables  $\mathbf{z}_i \sim p(\mathbf{Z})$ 
  - where  $p(\mathbf{Z})$  is a prior distribution
- Given sampled  $\mathbf{z}_i \sim p(\mathbf{Z})$ , draw  $\hat{\mathbf{x}}_i \sim p(\hat{\mathbf{X}}|\mathbf{Z})$



# Variational Autoencoders

## Probabilistic Perspective

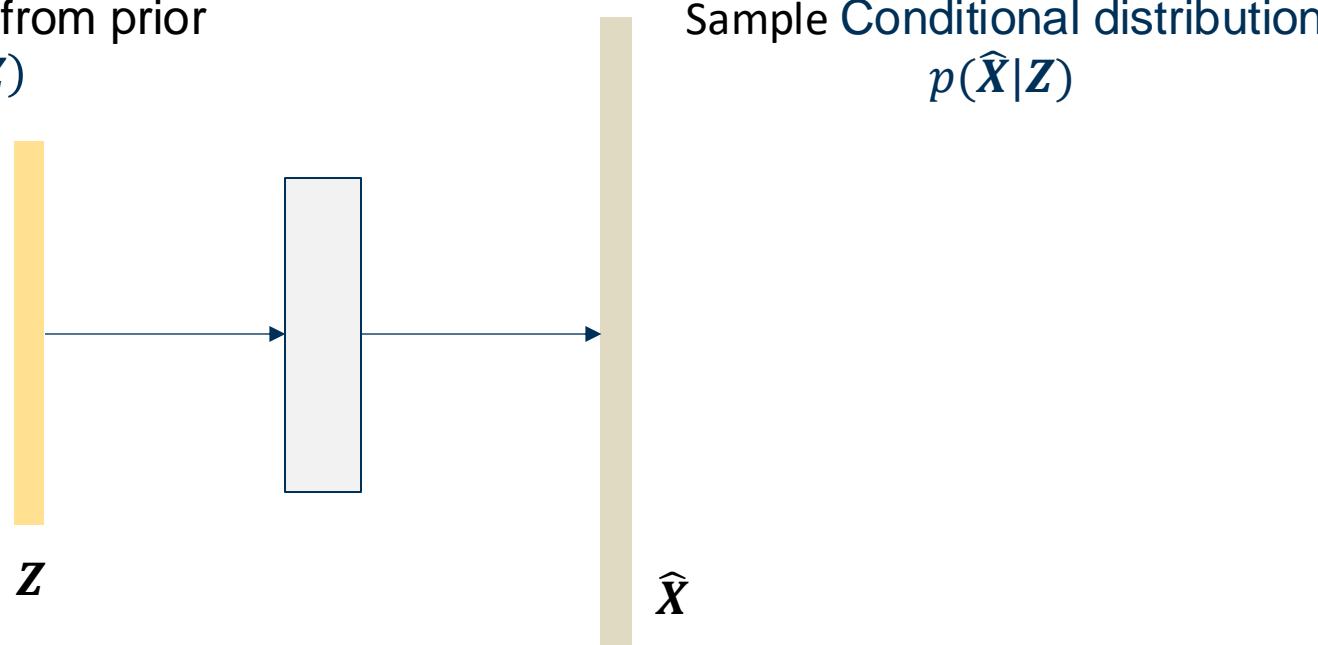
We want to find a probabilistic modeling  $p_\phi(X)$  to estimate true distribution of  $X$

$$p_\phi(X) = \int p_\phi(Z)p_\phi(X|Z)dZ$$

$\phi$  are the parameters for the generation model

Sample  $z_i$  from prior

$$p(Z)$$



# Variational Autoencoders

# Probabilistic Perspective

We want to find a probabilistic modeling  $p_\phi(X)$  to estimate true distribution of  $X$

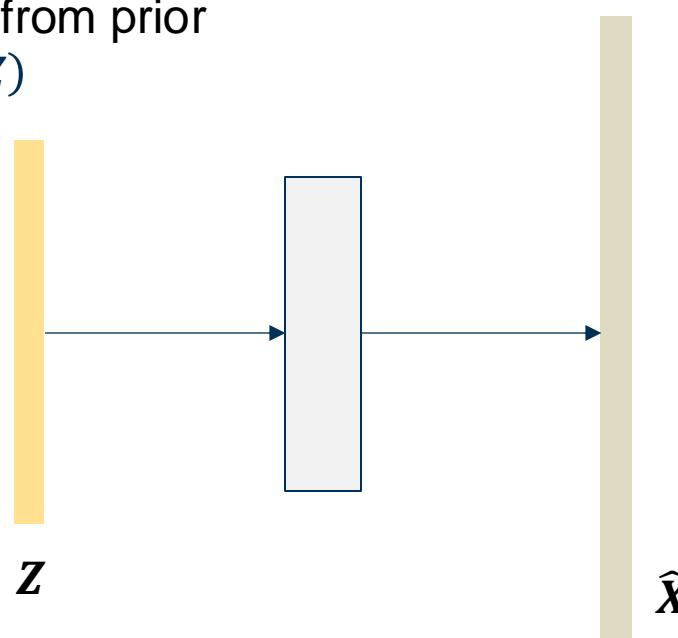
$$p_\phi(X) = \int p_\phi(\mathbf{Z})p_\phi(X|\mathbf{Z})d\mathbf{Z}$$

$\phi$  are the parameters for the generation model

Sample  $\mathbf{z}_i$  from prior

## Sample Conditional distribution

$$p(\hat{X}|Z)$$



# How should we represent this model?

- Choose prior  $p(\mathbf{Z})$  to be simple and tractable, e.g., Gaussian  $\mathcal{N}(\mathbf{0}, \mathbf{I})$ .
  - Conditional  $p(\hat{\mathbf{X}}|\mathbf{Z})$  is complex (generates image) → modeled by **decoder neural network**

# Variational Autoencoders

# Probabilistic Modeling via MLE

We want to find a probabilistic modeling  $p_\phi(X)$  to estimate true distribution of  $X$

$$p_{\phi}(X) = \int p_{\phi}(\mathbf{Z})p_{\phi}(X|\mathbf{Z})d\mathbf{Z}$$

 Simple Gaussian prior

$\phi$  are the parameters for the generation model

Sample  $\mathbf{z}_i$  from prior

$$p(\mathbf{z})$$

## Sample Conditional distribution

$$p(\hat{X}|\mathbf{Z})$$



X

Find the optimal  $\phi$  via **maximizing likelihood** of training data

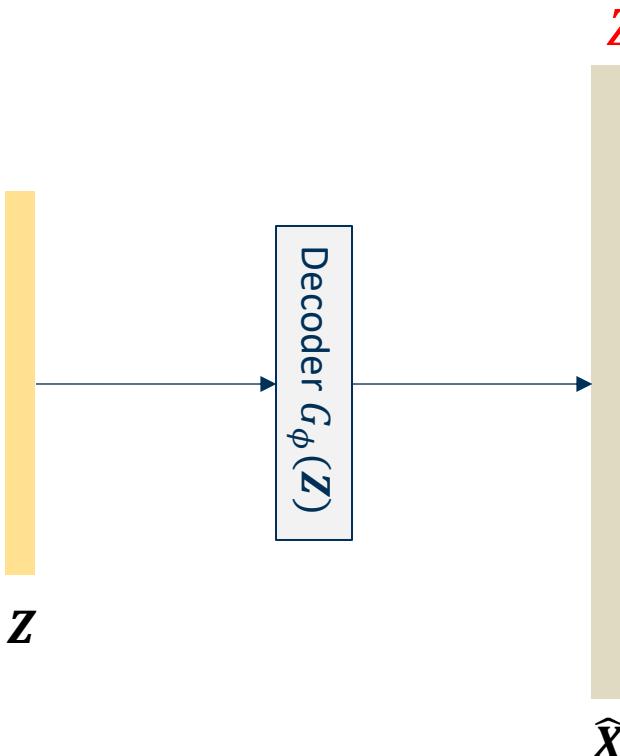
# Variational Autoencoders

Data Likelihood is Intractable

$$\text{Data likelihood: } p_{\phi}(X) = \int p_{\phi}(\mathbf{Z}) p_{\phi}(X|\mathbf{Z}) d\mathbf{Z}$$

Intractable to compute  $p(X|Z)$  and  
integrate for every dimension of

$Z!$



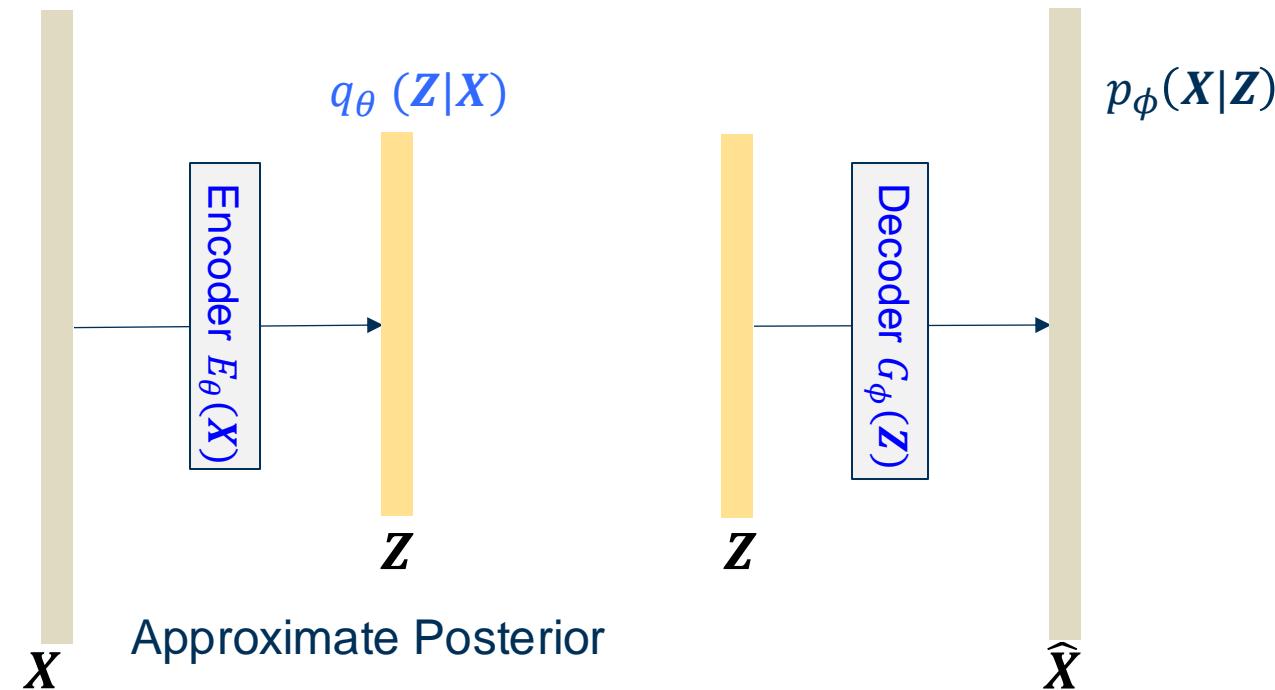
# Variational Autoencoders

Posterior is Intractable

Data likelihood:  $p_\phi(X) = \int p_\phi(Z)p_\phi(X|Z)dZ$

Posterior density also intractable:  $p_\phi(Z|X) = p_\phi(X|Z)p_\phi(Z)/p_\phi(X)$

use an encoder to model  $q_\theta(Z|X)$  that approximates  $p_\phi(Z|X)$



# Variational Autoencoders

## Variational Lower Bound

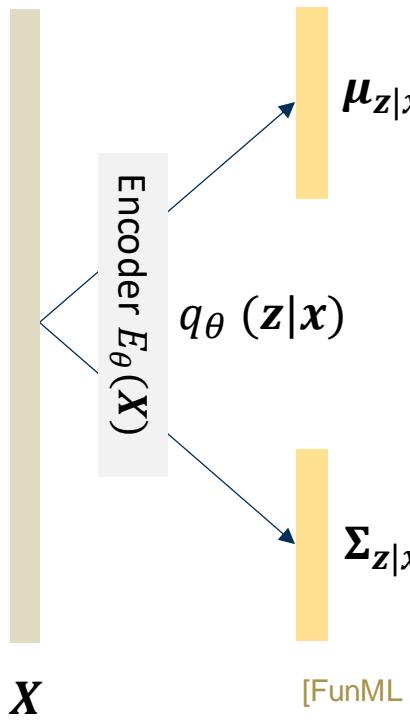
$$E_{\mathbf{z}}[\log p_{\phi}(\mathbf{x}_i|\mathbf{z})] - D_{KL}(q_{\theta}(\mathbf{z}|\mathbf{x}_i) || p_{\phi}(\mathbf{z}))$$

Reconstruct  
the input data

$$L(x_i, \theta, \phi)$$

VAE maximizes variational lower bound ("ELBO")

Make approximate posterior distribution  $q_{\theta}(\mathbf{z}|\mathbf{x}_i)$  close to a tractable prior  $p_{\phi}(\mathbf{z})$ , e.g., Gaussian  $\mathcal{N}(0, \mathbf{I})$



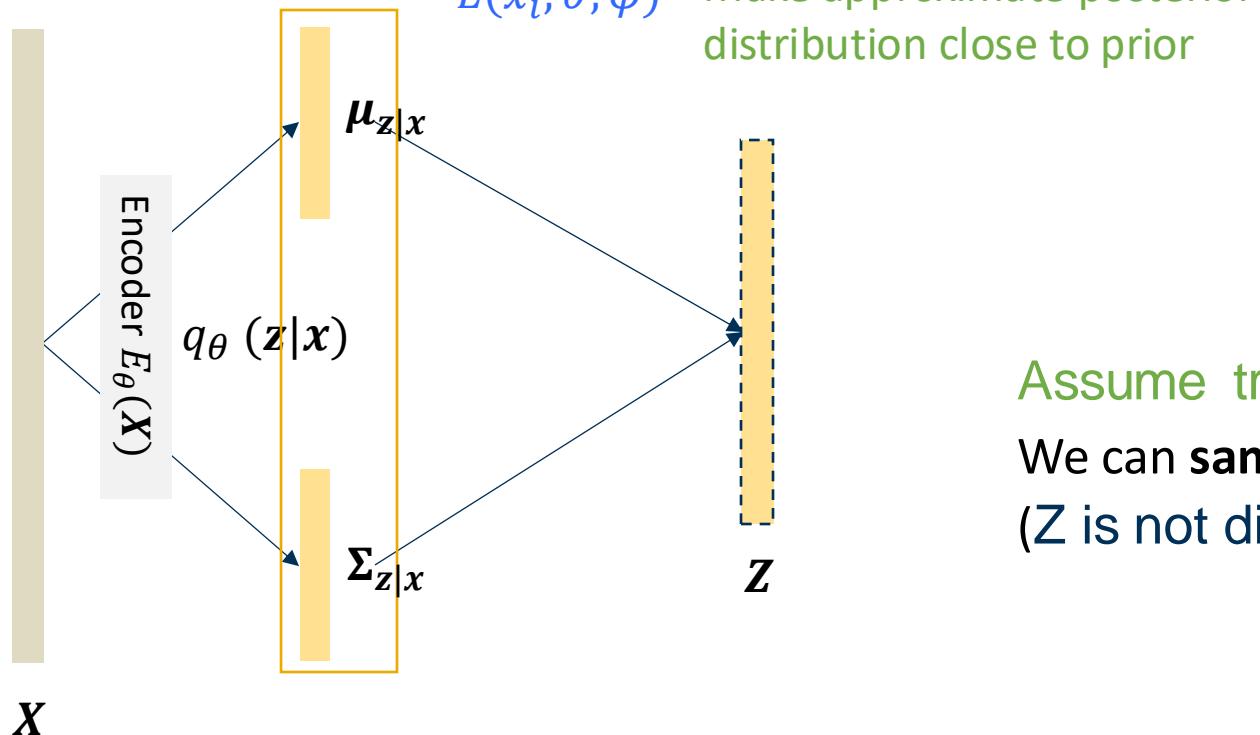
Encoder estimates two quantities:

- $\mu_{z|x}$ : **mean** of  $Z|X$
- $\Sigma_{z|x}$ : (diagonal)**covariance** of  $Z|X$

# Variational Autoencoders

## Variational Lower Bound

$$\mathbf{E}_{\mathbf{z}}[\log p_{\phi}(\mathbf{x}_i|\mathbf{z})] - D_{KL}(q_{\theta}(\mathbf{z}|\mathbf{x}_i) || p_{\phi}(\mathbf{z}))$$

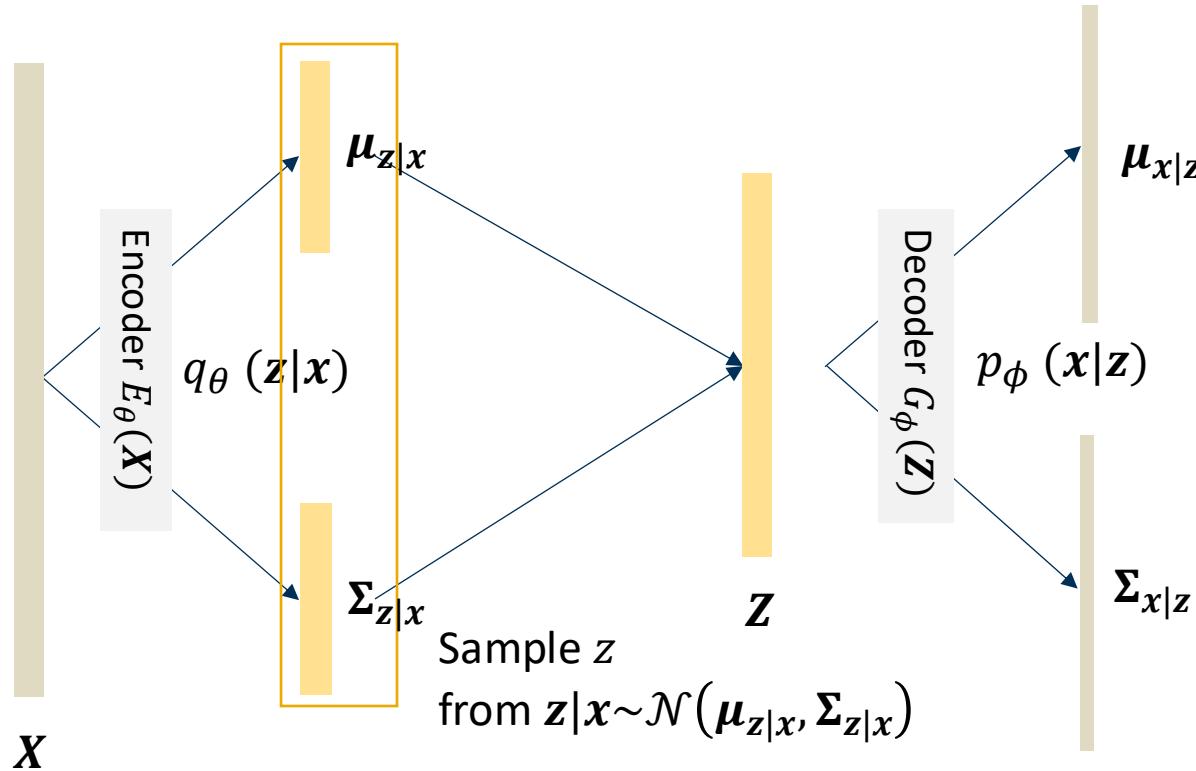


Assume tractable prior  $p_{\phi}(\mathbf{z})$ , e.g., Gaussian.  
We can sample  $\mathbf{z}$  from  $\mathbf{z}|\mathbf{x} \sim \mathcal{N}(\mu_{\mathbf{z}|\mathbf{x}}, \Sigma_{\mathbf{z}|\mathbf{x}})$   
( $\mathbf{Z}$  is not directly computed by VAE )

# Variational Autoencoders

## Variational Lower Bound

$$\mathbf{E}_{\mathbf{z}}[\log p_{\phi}(\mathbf{x}_i|\mathbf{z})] - D_{KL}(q_{\theta}(\mathbf{z}|\mathbf{x}_i) || p_{\phi}(\mathbf{z}))$$



# Variational Autoencoders

## Variational Lower Bound

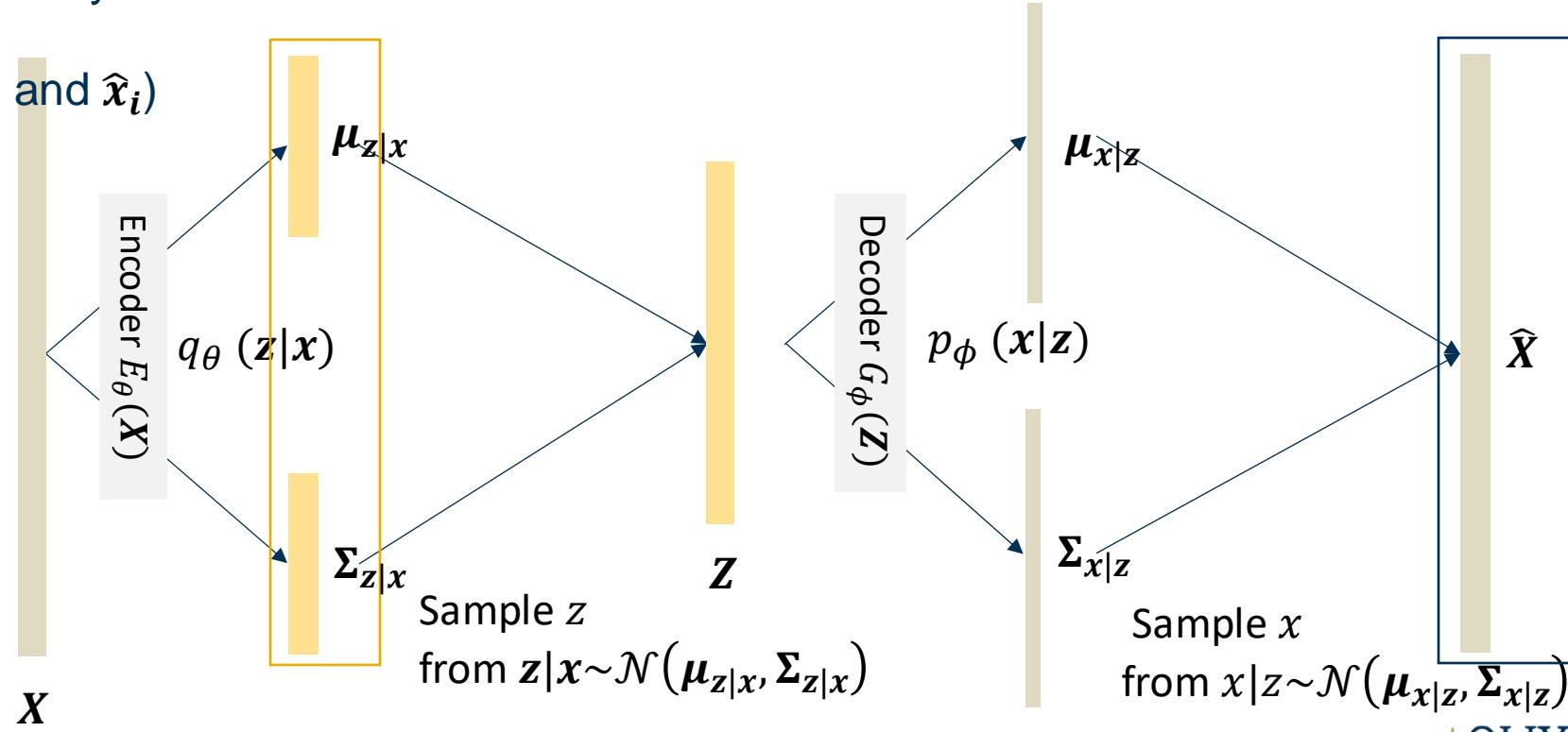
$$\mathbf{E}_{\mathbf{z}}[\log p_{\phi}(\mathbf{x}_i|\mathbf{z})] - D_{KL}(q_{\theta}(\mathbf{z}|\mathbf{x}_i) || p_{\phi}(\mathbf{z}))$$

Maximize the likelihood of input being reconstructed  
(Minimize Binary Cross-entropy between  $\mathbf{x}_i$  and  $\hat{\mathbf{x}}_i$ )

$$L(\mathbf{x}_i, \theta, \phi)$$

Make approximate posterior distribution close to prior

(Minimizing KL between  $\mathcal{N}(0, \mathbf{I})$  and  $\mathcal{N}(\boldsymbol{\mu}_{\mathbf{z}|\mathbf{x}}, \boldsymbol{\Sigma}_{\mathbf{z}|\mathbf{x}})$ )



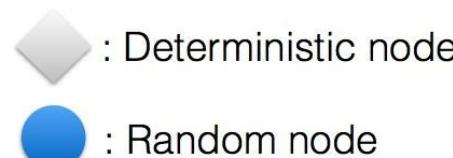
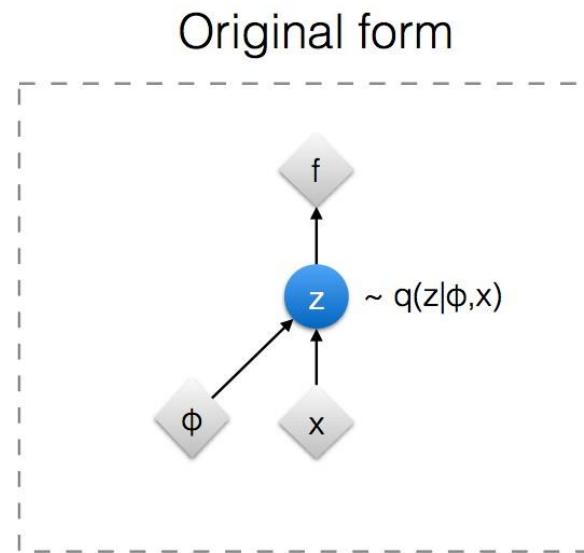
# Variational Autoencoders

## Reparameterization Trick

Backpropagation is not feasible through random sampling

$$z|x \sim \mathcal{N}(\mu_{z|x}, \Sigma_{z|x})$$

Cannot back propagate  
through a random variable Z



# Variational Autoencoders

## Reparameterization Trick

Backpropagation is not feasible through random sampling

$$z|x \sim \mathcal{N}(\mu_{z|x}, \Sigma_{z|x})$$

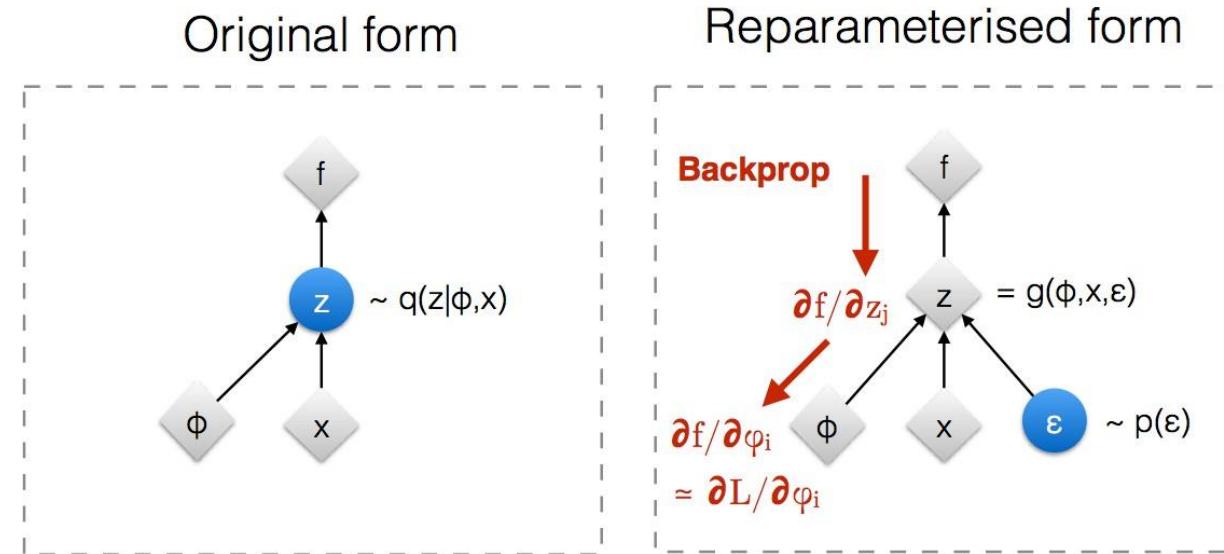
Cannot back propagate  
through a random variable Z

$$z|x = \mu_{z|x} + \Sigma_{z|x} \odot \varepsilon_i$$

where  $\varepsilon_i \sim \mathcal{N}(0, I)$

$\odot$ : element-wise product

Can back propagate  
through a deterministic part  $\mu_{z|x}$ ,

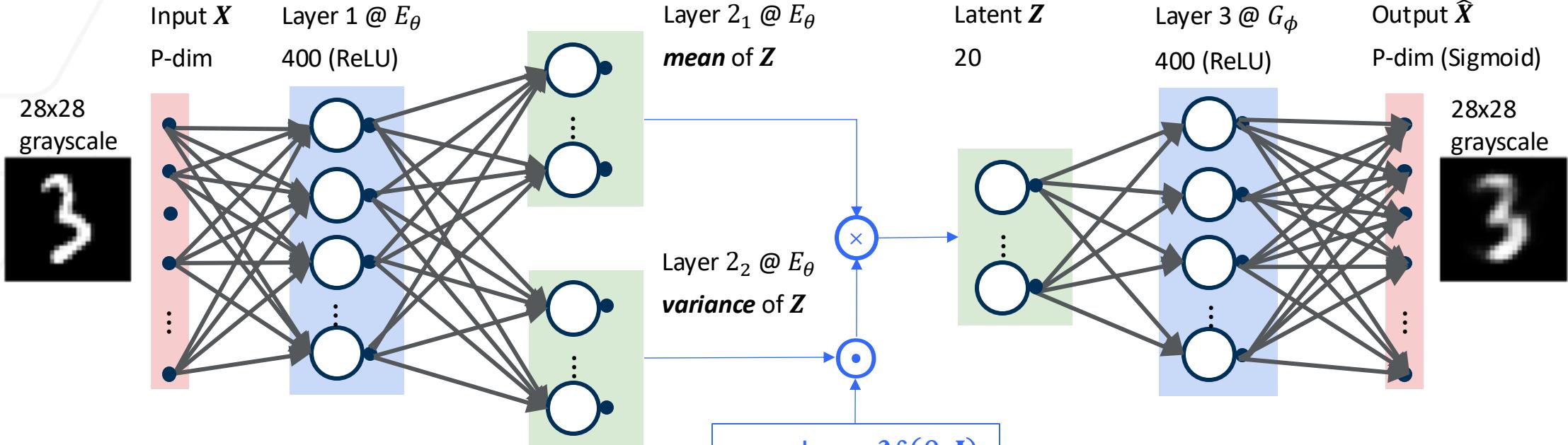


◆ : Deterministic node  
● : Random node

[Kingma, 2013]  
[Bengio, 2013]  
[Kingma and Welling 2014]  
[Rezende et al 2014]

# Variational Autoencoders

## FC-VAE on MNIST



- $P = 784$  (28x28x1) for MNIST
- ReLU activation in the intermediate layers
- Sigmoid activation in the output layer
  - Input  $X$  is normalized to [0,1]

# Variational Autoencoders

## FC-VAE on MNIST

Input MNIST digits



Reconstruction fc-VAE (latent dim: 20)



# Variational Autoencoders

## FC-VAE on MNIST

After training:

- Sample  $\mathbf{Z}$  from Gaussian prior
- Pass  $\mathbf{Z}$  through decoder network
- 20-dim latent dimension

These novel samples do not visually resemble training data.

**There is no encoder at inference!**

Randomly generated novel samples

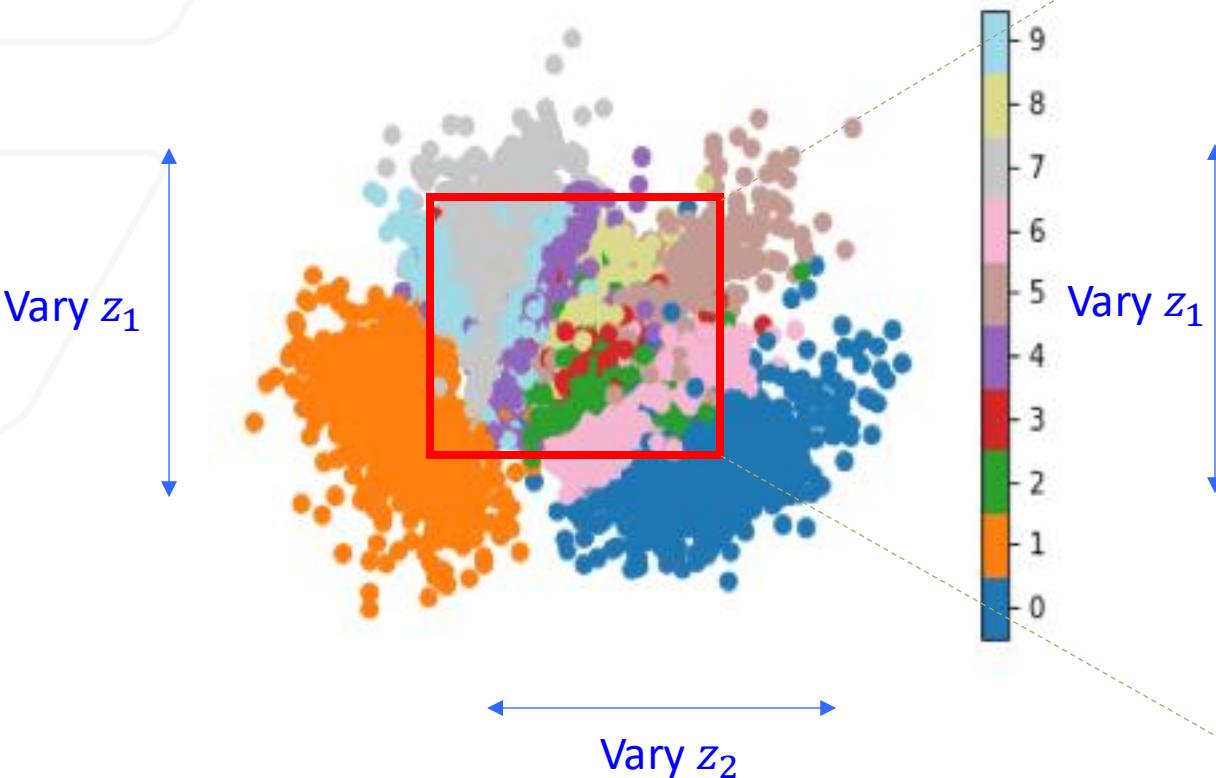


# Variational Autoencoders

## FC-VAE on MNIST

MNIST Manifold (2D) visualization

Training a 2-dim FC VAE



MNIST Manifold (2D) visualization



Varying a single dimension ( $z_1$  or  $z_2$ ), it is possible to generate variation of digits

Varying  $z_2$  (left to right): straight digits to digits with curves

# Terminology

- *Distribution*: (sample space) the set of all possible samples
- *Dataset*: a set of samples drawn from a distribution
- *Batch*: a subset of samples drawn from the dataset
- *Sample*: a single data object represented as a set of features
- *Feature*: value of a single attribute, property, in a sample. Could be numeric or categorical.

## Appendix A: Notations

- $x_i$ : a single feature
- $\boldsymbol{x}_i$ : feature vector (a data sample)
- $\boldsymbol{x}_{:,i}$ : feature vector of all data samples
- $\boldsymbol{X}$ : matrix of feature vectors (dataset)
- $\boldsymbol{W}$ : weight matrix
- $\boldsymbol{Z}$ : latent representation
- $E_{\theta}$ : encoding function
- $G_{\phi}$ : decoding function
- $\hat{\boldsymbol{X}}$  : reconstruction of data
- $\Omega(\boldsymbol{Z})$ : sparsity constraint
- $\hat{\rho}_j$ : average activation of neuron  $z_{ij}$
- $\tilde{\boldsymbol{X}}$  :corrupted input
- $N$ : number of data samples
- $P$ : number of features in a feature vector
- $P^{(k)}$ : the number of neurons in layer  $k$
- $\alpha$ : learning rate
- Bold letter/symbol: vector
- Bold capital letters/symbol: matrix

# Logistics

- Started going through the Progress reports and came across the following upload!



- Please send me the correct PDF!!

