In Mutithreading drawbacks are

1 thread per task

And we cannot reuse threads

Run method cannot return any value

Hence in Java 1.7

A class called as ExecuteorService is add in ForkJoin function

Executer service object holds a thread pool and a waiting list of tasks

If the thread wants to return a value then use Interface Callable and override call

Every callable task value will be stored in a Future object

Sream functions

25,5,2,34,12,15,5,10,7 filter(num->num%5==0)

3,5,2,12,7,8 map(num->num*num)

1,25,4,49,49,44

