# Efficient Local Search for Nonlinear Real Arithmetic

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- 1. Problem Nonlinear Real Arithmetic
  - Search Space of SMT(NRA)
  - Current Existing Methods
- 2. Incremental Computation of Variable Scores
  - Scoring Boundary for Arithmetic Variable
  - Incremental Computation
- 3. Temporary Relaxation of Equality Constraints
  - Difficulty in Local Search
  - Relaxation Method
- 4. Experiment

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# Syntax of SMT(NRA)

polynomial: 
$$p::=x\mid c\mid p+p\mid p-p\mid p\times p$$
 atoms:  $a::=b\mid p=0\mid p>0\mid p<0$  formula:  $f::=a\mid \neg f\mid f\wedge f\mid f\vee f$ 

SMT: Determine whether the formula is satisfied by some assignment (local search focuses), or prove unsat

## Example:

$$x^2+y^2\leq 1\land x+y<1\land x+z>0$$
 assignment with  $\{x\to 0,y\to 0,z\to 1\}$  satisfies all clauses.

## Fragment of Local Search

```
Input: A set of clauses F
Output: An assignment of variables that satisfy F.
         or failure
Initialize assignment to variables;
while \top do
   if all clauses satisfied then
       return success with assignment;
   end
   if time or step limit reached then
       return failure:
   end
   Critical move procedure.
end
  Algorithm 1: Basic Fragment of Local Search
```

## Fragment of Local Search

```
var, new \ value, score \leftarrow best move according to
 make-break score:
if score > 0 then
    Perform move, assigning var to new value:
end
else
    Update clause weight according to PAWS
     scheme:
    repeat
        cls \leftarrow \text{random unsatisfied clause};
        var, new value, score \leftarrow critical move
         making cls satisfied;
       if score \neq -\infty then
           Perform move, assigning var to
             new value;
```

## Local Search for SAT and SMT

Problem	SAT	SMT			
Operation (Move)	Flip	Critical Move			
Score Definition	Weighted unsat clauses				
Score Computation	Cached score	No Caching, time costly			

## What LS for SAT brings us:

Maintain scoring information after each iteration.

## Difficulty:

Predetermine critical move shift value.

#### **Our Solution:**

Introduce Scoring Boundaries.

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## Make-break Intervals

#### make-break intervals<sup>1</sup>

Combination of (in)feasible intervals of arithmetic variable x with respect to all clauses.

## Example

Current assignment:  $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$ 

- $x^2 + y^2 \le 1$  (unsat):  $(-\infty, 0) \cup (0, \infty)$ .
- x + y < 1 (unsat):  $[0, \infty)$ .
- x + z > 0 (sat):  $(-\infty, -1]$ .

Combined information: x:  $(-\infty,-1]\mapsto 0$ ,  $(-1,0)\mapsto 1$ ,  $[0,0]\mapsto 1$ ,  $(0,\infty)\mapsto 0$ .

<sup>&</sup>lt;sup>1</sup>Bohan Li and Shaowei Cai. "Local Search For SMT On Linear and Multilinear Real Arithmetic". In: CoRR abs/2303.06676 (2023). accepted for FMCAD.. DOI: 10.48550/arXiv.2303.06676. arXiv: 2303.06676. URL: https://doi.org/10.48550/arXiv.2303.06676.

## Traditional Computation

```
Input: unsat clauses F
Output: Best critical move (variable, value)
foreach variable v in unsat clauses do
   foreach unsat clause c with v do
       Compute interval-score info of v in c.
   end
   Combine interval-score information.
   Update best var-value move.
end
return best critical move
```

## Repeated computation:

- variable's (in)feasible set
- clause's sat staus

## Boundary

**Definition.** A quadruple  $\langle val, is\_open, is\_make, cid \rangle$ , where val is a real number,  $is\_open$  and  $is\_make$  are boolean values, and cid is a clause identifier.

## Meaning

- val: make-break value.
- *is\_open*: active or not at *val* point.
- is\_make: make or break, increase or decrease score.
- cid: causing clause.

**Sorting** First ordered by val, then by  $is\_open (\bot < \top)$ .

## Boundary

## Current assignment: $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$

- $x^2+y^2\leq 1$ : starting score 0, boundary set  $\{(0,\bot,\top,1),(0,\top,\bot,1)\}$ , indicating no change for large negative values, *make* at boundary  $[0,\cdots,$  followed by *break* at boundary  $(0,\cdots)$
- x + y < 1: starting score 3, boundary set  $\{(0, \perp, \perp, 2)\}$ , indicating *make* at large negative values, and *break* at boundary  $[0, \ldots]$
- x+z>0: starting score -2, boundary set  $\{(-1, \top, \top, 3)\}$ , indicating *break* at large negative values, and *make* at boundary  $(-1, \ldots)$

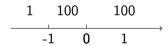
#### sorted boundary set:

$$\{(-1, \top, \top, 3), (0, \bot, \top, 1), (0, \bot, \bot, 2), (0, \top, \bot, 1)\}$$

## Boundary Example

#### boundary set:

$$\{(-1, \top, \top, 3), (0, \bot, \top, 1), (0, \bot, \bot, 2), (0, \top, \bot, 1)\}$$



starting score: Score when x moves to  $-\infty$ . Maintain and Change: We maintain the boundary info for all arithmetic variables, unless the neighbour does a critical move

# Algorithm for computing boundary

```
Input: Variable v that is modified
Output: Make-break score for all variables
S \leftarrow \{\}; // set of updated variables
for clause cls that contains v do
   for variable v' appearing in cls do
       add v' to S:
       recompute starting score and boundary of v'
        with respect to cls;
   end
end
for variable y' in S do
   recompute best critical move and score in terms
    of boundary information;
end
```

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## Previous Algorithm and Difficulty

## **Number complexation in Local Search**

When a variable chooses a complex value, the iteration is much slower, but sometimes we have to ... Reference<sup>2</sup> ignores equalities constraints due to its accurate value complexation.

We introduce Relaxation into strick equality constraints, resulting in temporary interval candidate (rather than a point).

<sup>&</sup>lt;sup>2</sup>Bohan Li and Shaowei Cai. "Local Search For SMT On Linear and Multilinear Real Arithmetic". In: CoRR abs/2303.06676 (2023). accepted for FMCAD.. DOI: 10.48550/arXiv.2303.06676. arXiv: 2303.06676. URL: https://doi.org/10.48550/arXiv.2303.06676.

## Local Search with Relaxation

```
Input: A set of clauses F
Output: An assignment of variables that satisfy F, or failure
Initialize assignment to variables;
while ⊤ do
     if all clauses satisfied then
          success \leftarrow find exact solution;
          if success then
              return success with assignment;
          end
          else
              Restore relaxed constraints to original form;
              success \leftarrow find exact solution by limited local search;
              if success then
                   return success with assignment;
              end
          end
     end
     if time or step limit reached then
          return failure;
     end
     Proceed traditional local search (slack).
end
```

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## Overall Result

Category	#inst	Z3	cvc5	Yices	Ours	Unique
20161105-Sturm-MBO	120	0	0	0	88	88
20161105-Sturm-MGC	2	2	0	0	0	0
20170501-Heizmann	60	3	1	0	8	6
20180501-Economics-Mulligan	93	93	89	91	90	0
2019-ezsmt	61	54	51	52	19	0
20200911-Pine	237	235	201	235	224	0
20211101-Geogebra	112	109	91	99	101	0
20220314-Uncu	74	73	66	74	70	0
LassoRanker	351	155	304	122	272	13
UltimateAtomizer	48	41	34	39	27	2
hycomp	492	311	216	227	304	11
kissing	42	33	17	10	33	1
meti-tarski	4391	4391	4345	4369	4351	0
zankl	133	70	61	58	100	27
Total	6216	5570	5476	5376	5687	148

## References

```
[LC23] Bohan Li and Shaowei Cai. "Local Search For SMT On Linear and Multilinear Real Arithmetic". In: CoRR abs/2303.06676 (2023). accepted for FMCAD. DOI: 10.48550/arXiv.2303.06676. arXiv: 2303.06676. URL: https://doi.org/10.48550/arXiv.2303.06676.
```