Week 2.1 Multivariate Linear Regression

Multiple Features

- Notation:
 - n: number of features
 - $x^{(i)}$: input (features) of i-th training example
 - $ullet \ x_j^{(i)}$: value of feature j in i-th training example
- Hypothesis:

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \ldots + \theta_n x_n$$

• for convenience of notation, define $x_0 = 1$

$$X = egin{bmatrix} x_0 \ x_1 \ x_2 \ \dots \ x_n \end{bmatrix}$$

$$\Theta = egin{bmatrix} heta_0 \ heta_1 \ heta_2 \ heta_n \end{bmatrix}$$

$$h_{ heta}(x) = \Theta^T X$$

Gradient Descent for Multiple Variables

• Cost Function:

$$J(\Theta) = rac{1}{2m} \sum_{i=1}^m (h_{ heta}(x^{(i)}) - y^{(i)})^2$$

Gradient descent: Repeat {

$$heta_j := heta_j - lpha rac{\partial}{\partial heta_j} J(heta_0, \dots, heta_n)$$

} simultaneously

$$heta_j := heta_j - lpha rac{1}{m} \sum_{i=1}^m (h_ heta(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

Gradient Descent in Practice I - Feature Scaling

- Idea: Make sure features are on a similar scale
- E.g. More like ellipses
 - x_1 : size (0-2000 square feet)
 - x_2 : number of bedrooms (1-5)
- More like circles, converge much faster
 - x_1 : size/2000
 - x_2 : number of bedrooms/5
- Mean normalization
- Replace x_i with $x_i \mu_i$ (except x_0)

Gradient Descent in Practice II - Learning Rate

- Making sure gradient descent is working correctly ($J(\theta)$ should decrease after every iteration)
- Example automatic convergence test:
 - Declare convergence if $J(\theta)$ decreases by less than 10^{-3} in one iteration
- Use smaller α

Features and Polynomial Regression

Housing prices prediction

- $ullet h_{ heta}(x) = heta_0 + heta_1 * frontage + heta_2 * depth$
- ullet maybe area = frontage*depth matters

Polynomial Regression

- cubic model: $h_{\theta}(x) = \theta_0 + \theta_1 * size + \theta_2 * size^2 + \theta_3 * size^3$
- $x_1 = (size)$
- $x_2 = (size)^2$
- $x_3 = (size)^3$
- choice of features (cubes come back down):
- $\bullet \ \ h_{\theta}(x) = \theta_0 + \theta_1 * size + \theta_2 * size^2$
- $h_{ heta}(x) = heta_0 + heta_1 * size + heta_2 \sqrt{size}$