# flex布局

任何一个容器都可指定为flex布局

#### 块级元素:

```
div{
    display:flex;
}
```

#### 行内元素:

```
span{
    display:inline-flex;
}
```

注:设为flex布局后,容器的子元素的float,clear,vertical-align属性将失效

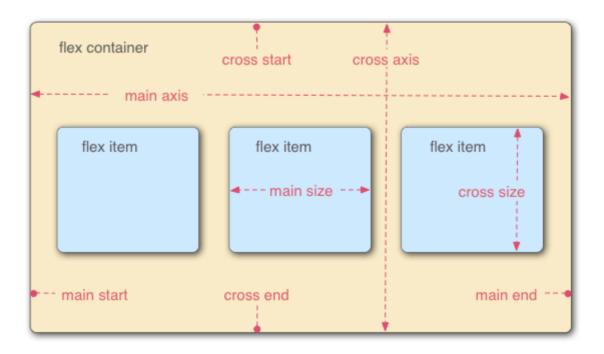
# 基本概念

1. flex容器 (flex container) 采用flex布局的元素

2. flex项目 (flex item) flex容器的所有子元素

3. 主轴 (main axis) : 默认为水平方向 (flex item的排列方向)

4. 交叉轴 (cross axis) : 与主轴垂直



# 属性

# 容器属性

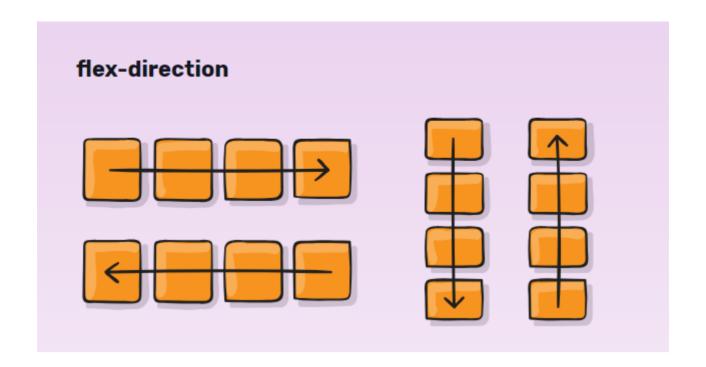
properties for flex container

- <u>flex-direction</u>
- <u>flex-wrap</u>
- <u>flex-flow</u>
- justify-content
- <u>align-items</u>
- align-content

#### 1. flex-direction

设置主轴方向 (即flex item排列方向)

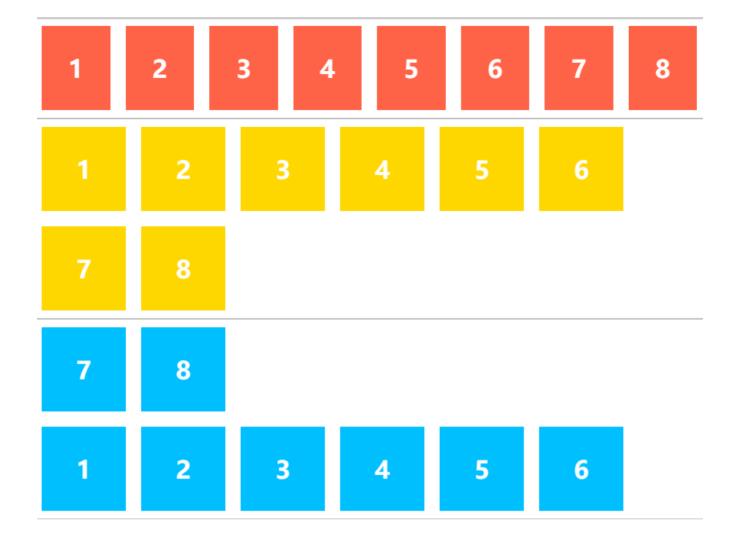
```
.flex_box{
    flex-direction:row | row-reverse | column | column-reverse;
    /*默认值为row,即水平从左往右排列*/
}
```



## 2. flex-wrap

默认情况下,项目将试着排列在一行(main axis方向),该属性设置如何进行换行

```
.flex_box{
flex-wrap:nowrap | wrap | wrap-reverse;
/*nowrap(默认):即不换行,项目多时,将压缩每个项目尺寸,项目挤在同一行*/
/*wrap:从上到下换行*/
/*wrap-reverse:从下到上换行*/
}
```



### 3. flex-flow

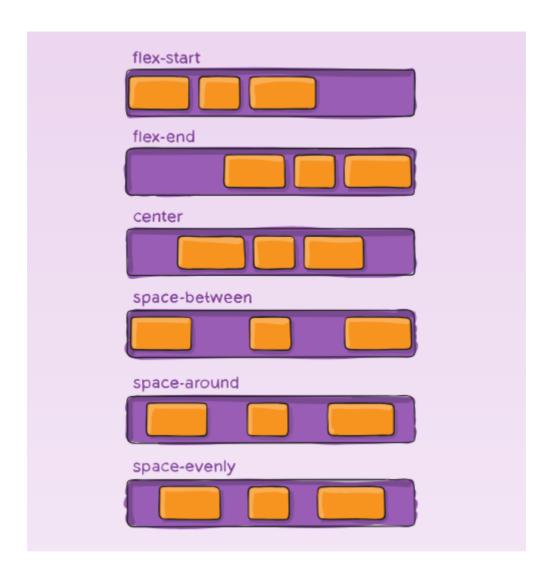
复合属性,是 flex-direction 和 flex-wrap 属性的简写形式

```
.flex_box{
    flex-flow:row wrap;
}
```

## 4. justify-content

定义项目在主轴上的对齐方式

```
.flex_box{
    justify-content:flex-start | flex-end | center | space-between | space-around |
space-evenly;
    /*flex-start(默认)*/
}
```

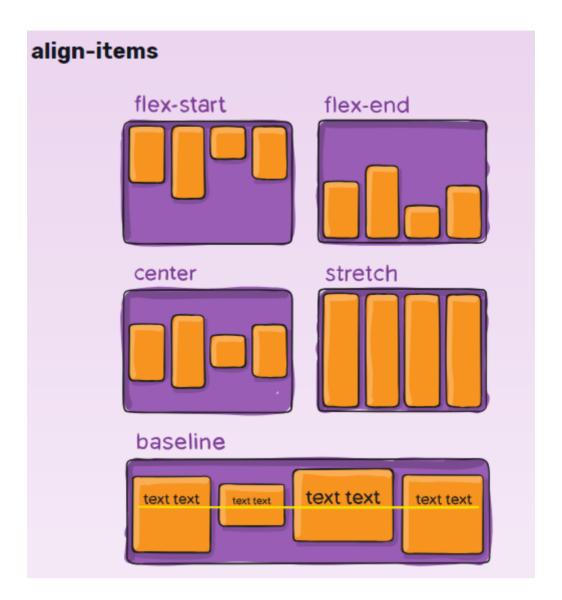


## 5. align-items

This defines the default behavior for how flex items are laid out along the cross axis **on the current line**. Think of it as the justify-content version for the cross-axis.

(注意区分该属性和 align-content)

```
.flex_box{
    align-items:flex-start | flex-end | center | stretch | baseline;
/*stretch(默认): 若flex item未设置高度或设为auto, flex item将占满整个flex container的高度*/
}
```



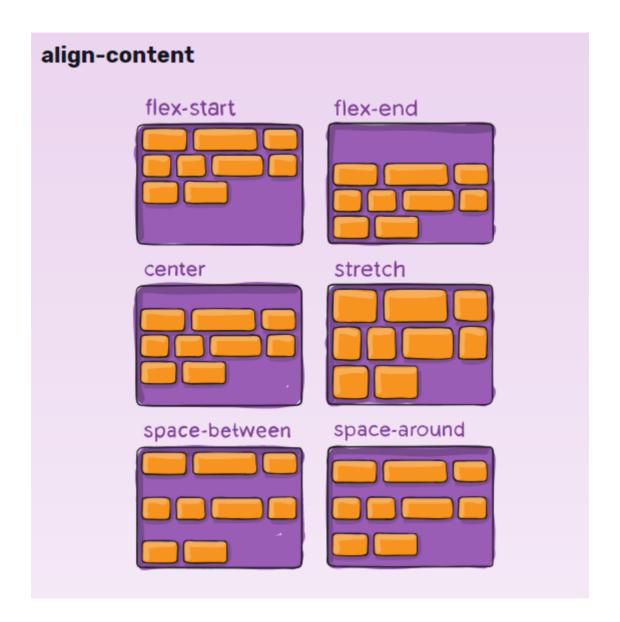
## 6. align-content

This aligns a flex container's lines within when there is extra space in the cross-axis, similar to how justify-content aligns individual items within the main-axis.

(多行在交叉轴方向上的排列方式)

*Note:* this property has **no effect** when there is **only one line** of flex items.

```
.flex_box{
    align-content:flex-start | flex-end | center | stretch | space-between | space-
around;
    /*stretch(默认)*/
}
```



## 项目属性

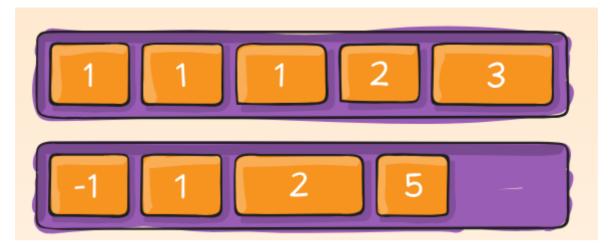
properties for flex items

- <u>order</u>
- <u>flex-grow</u>
- <u>flex-shrink</u>
- <u>flex-basis</u>
- <u>flex</u>
- <u>align-self</u>

#### 1. order

By default, flex items are laid out in the source order. However, the order property controls the order in which they appear in the flex container.(定义flex item在主轴上的排列顺序,数值越小,排列越靠前)

```
.flex_item{
   order:3;
   /*default is 0*/
}
```



## 2. flex-grow

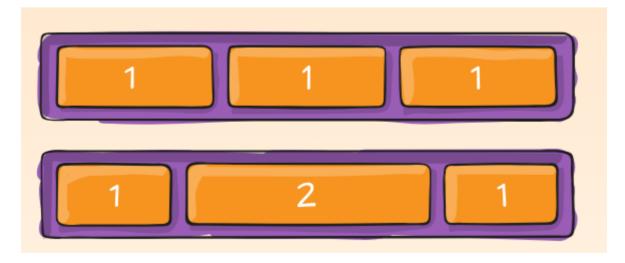
This defines the ability for a flex item to grow if necessary. It accepts a unitless value that serves as a proportion. It dictates what amount of the available space inside the flex container the item should take up.

If all items have flex-grow set to 1, the remaining space in the container will be di

stributed equally to all children. If one of the children has a value of 2, the remaining space would take up twice as much space as the others (or it will try to, at least).

定义flex item的放大比例,默认为0,即,若存在剩余空间,也不进行放大,关于flex布局的空间与剩余空间划分,见文末参考文献

```
.flex_item{
    flex-grow:1;
    /*default:0*/
}
```



#### 3. flex-shrink

This defines the ability for a flex item to shrink if necessary.

note: Negative numbers are invalid

定义flex item的缩小比例,默认为1,即,如果空间不足,flex item将进行缩小,负值无效

```
.flex_item{
   flex-shrink:0;
   /*default is 1*/
}
```



#### 4. flex-basis

This defines the default size of an element before the remaining space is distributed. It can be a length (e.g. 20%, 5rem, etc.) or a keyword. The auto keyword means "look at my width or height property" (which was temporarily done by the main-size keyword until deprecated). The content keyword means "size it based on the item's content" - this keyword isn't well supported yet, so it's hard to test and harder to know what its brethren max-content, min-content, and fit-content do.

If set to 0, the extra space around content isn't factored in. If set to auto, the extra space is distributed based on its flex-grow value.

可以理解为计算剩余空间之前,为flex item预留的空间,若设为 auto ,则根据flex item的内容来决定预留空间。可将该属性近似理解为 width ,即为元素设置初始宽度

```
.flex_item{
   flex-basis:<length> | auto;
   /*default auto*/
}
```

## 5. flex

flex-grow, flex-shrink, flex-basis 的简写 (复合属性)

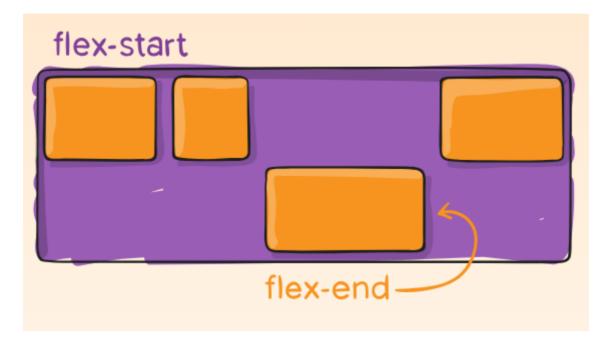
```
.flex_item{
   flex:0 1 auto;
   /*default*/
}
```

## 6. align-self

This allows the default alignment (or the one specified by align-items) to be overridden for individual flex items.

可以为单个flex item覆盖其父元素的 align-items 属性

```
.flex_item{
    align-self:flex-start | flex-end | center | stretch | baseline;
/*stretch(默认): 若flex item未设置高度或设为auto, flex item将占满整个flex container的高度*/
}
```



参考文献: 深入理解flex-grow,flex-shrink,flex-basis

# **Examples**

## 1. 用flex实现顶部导航栏

(实现了响应式布局)

效果图:

Home Video Article Game MsgBoard

#### (浏览器宽度较大时)

Home Video Article Game MsgBoard
----------------------------------

### (浏览器宽度适中时)

```
Home
Video
Article
Game
MsgBoard
```

(浏览器宽度较小时)

## 代码:

```
@navBgColor:deepskyblue;
*{
    margin:0px;
    padding:0px;
}
.nav{
    list-style: none;
    display: flex;
    flex-flow: row wrap;
    justify-content: flex-end;
    background:@navBgColor;
}
.nav a{
   display: block;
    text-decoration: none;
    color:white;
    padding:1em;
    &:hover{
        background:darken(@navBgColor, 2%);
    }
}
@media all and (max-width: 800px){
    .nav{
        justify-content: space-around;
    }
}
@media all and (max-width: 500px){
    .nav{
        flex-direction: column;
        & a{
            text-align: center;
            padding:10px;
            border-top: 1px solid rgba(255,255,255,.3);
            border-bottom:1px solid rgba(0,0,0,.1);
```

```
& li:last-of-type a{
        border-bottom:none;
    }
}
```

# 2. 用flex实现骰子

```
<div id="root">
        <div class="pad" id="d1">
            <div class="dot"></div>
        </div>
        <div class="pad" id="d2">
            <div class="dot"></div>
            <div class="dot"></div>
        </div>
        <div class="pad" id="d3">
            <div class="dot"></div>
            <div class="dot"></div>
            <div class="dot"></div>
        </div>
        <div class="pad" id="d4">
            <div class="row">
                <div class="dot"></div>
                <div class="dot"></div>
            </div>
            <div class="row">
                <div class="dot"></div>
                <div class="dot"></div>
            </div>
        </div>
        <div class="pad" id="d5">
            <div class="row">
                <div class="dot"></div>
                <div class="dot"></div>
            </div>
            <div class="row">
                <div class="dot"></div>
            </div>
            <div class="row">
                <div class="dot"></div>
                <div class="dot"></div>
            </div>
        </div>
        <div class="pad" id="d6">
            <div class="row">
                <div class="dot"></div>
                <div class="dot"></div>
            </div>
```

```
/*LESS文件*/
@myMargin:3px;
#root{
    display: flex;
    width:200px;
    height:200px;
    margin:auto;
    background:black;
    border:2px solid lighten(black,10%);
    border-radius:10px;
    flex-flow: row wrap;
    justify-content: space-evenly;
    align-items:center;
}
.pad{
    display:flex;
    width:50px;
    height:50px;
    background:white;
    border:2px solid darken(white,10%);
    border-radius:10px;
    flex-flow: row wrap;
    justify-content: space-around;
    align-items:center;
}
.dot{
    width:10px;
    height:10px;
    background: black;
    border:1px solid lighten(black,10%);
    border-radius:50%;
}
#d3{
    & .dot:first-of-type{
        margin-top:@myMargin;
        align-self:flex-start;
    & .dot:last-of-type{
        margin-bottom:@myMargin;
        align-self:flex-end;
```

```
}
#d4{
    & .row{
        display:flex;
        flex-flow: row wrap;
        flex-basis: 100%;
        justify-content: space-between;
        & .dot:first-of-type{
            margin-left:@myMargin;
        }
        & .dot:last-of-type{
            margin-right: @myMargin;
        }
   }
}
#d5{
    & .row{
        display:flex;
        flex-flow: row wrap;
        flex-basis: 100%;
        &:not(:nth-of-type(2)){
            justify-content: space-between;
            & .dot:first-of-type{
                margin-left:@myMargin;
            }
            & .dot:last-of-type{
                margin-right: @myMargin;
            }
        }
        &:nth-of-type(2){
            justify-content: center;
        }
    }
}
#d6{
    & .row{
        display:flex;
        flex-flow: row wrap;
        flex-basis: 100%;
        justify-content: space-between;
        & .dot:first-of-type{
            margin-left:@myMargin;
        }
        & .dot:last-of-type{
            margin-right: @myMargin;
        }
    }
}
```



以上Flex布局的内容参考至: CSS-Trick, 以及 阮一峰的教程

# grid布局初探

#### Definition:

CSS Grid Layout is the most powerful layout system available in CSS. It is a 2-dimensional system, meaning it can handle both columns and rows, unlike <u>flexbox</u> which is largely a 1-dimensional system. You work with Grid Layout by applying CSS rules both to a parent element (which becomes the Grid Container) and to that element's children (which become Grid Items).

# 3分钟入门grid布局

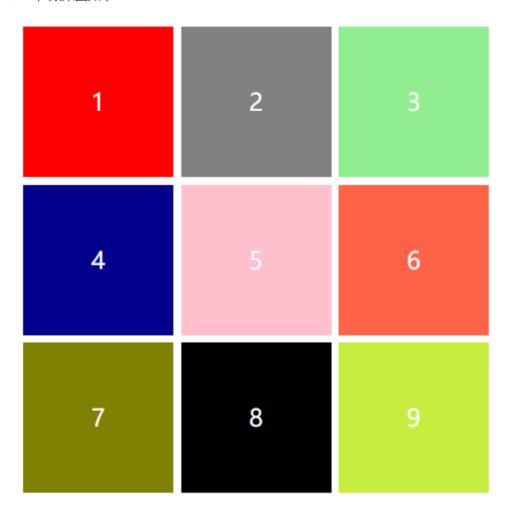
指定一个元素作为grid容器:

```
.container{
   display:grid;
}
```

将该容器划分成什么样的网格:

```
.container{
    grid-template-columns:100px 100px 100px;
    grid-template-rows:100px 100px 100px;
}
```

## 放入9个items,效果图如下

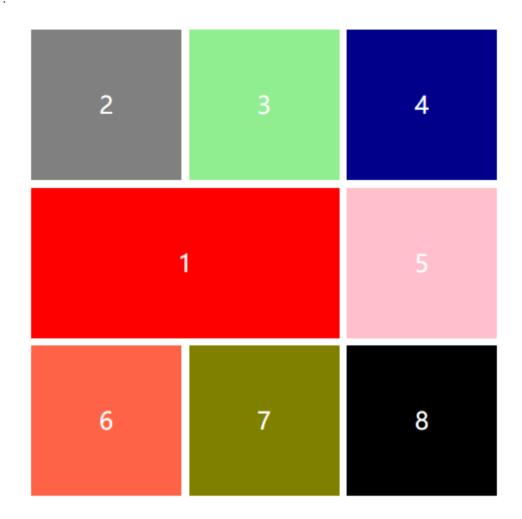


### 可以对每个item指定其行列的开始和结束位置

```
.item1{
    background:red;
    grid-column-start: 1;
    grid-column-end:3;
    /*可以合写成如下形式*/
    /*
    grid-column:1 / 3;
    */
    grid-row-start: 2;
    grid-row-end:3;
    /*
    grid-row:2 / 3;
    */
    /*
```

```
注意:在less下,这样合写,会导致错误,因为sublime的less编译器会将1 / 3进行计算,最终得到的css文件里,
结果是 grid-column:0.3333; 可以对网格线进行命名,使用名字来进行合写,less则不会报错.
*/
}
```

#### 效果图如下:



可以在对container声明时,对网格线进行命名,如:

```
.container {
  display: grid;
  color: black;
  height: 100%;
  grid-template-columns:[a] 100px [b] 100px [c] 100px [d];
  grid-template-rows: [i] 100px [ii] 100px [iii] 100px [iv] ;
  grid-gap: 5px;
}
```

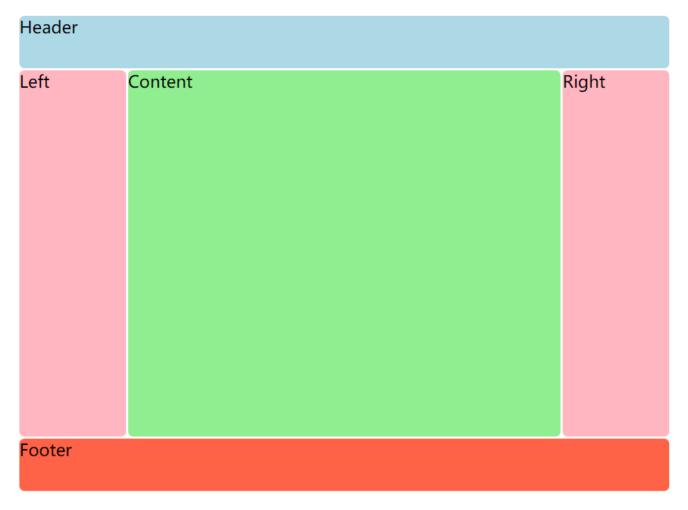
然后对item进行定位时,通过网格线的名字,来指定该item的column和row的始末位置

# 用grid实现一些经典布局

## 1. 圣杯布局

```
.container{
   display: grid;
   grid-gap: 2px;
   grid-template-columns: repeat(12,1fr);
   /* 将列划分成12份, 每份占1/12 */
   grid-template-rows: 50px 350px 50px;
   grid-template-areas:
   "h h h h h h h h h h h "
   "11cccccccrr"
   "fffffffff;
.container div{
   border-radius:5px;
}
.header{
   grid-area: h;
   background:lightblue;
}
.left{
   grid-area: 1;
   background: lightpink;
}
.right{
   grid-area: r;
   background: lightpink;
}
.content{
   grid-area: c;
   background: lightgreen;
}
.footer{
   background: tomato;
   grid-area: f;
}
```

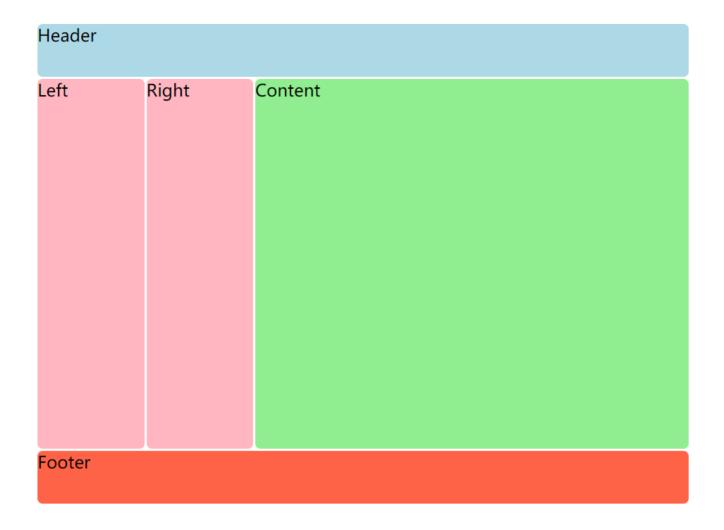
效果图:



尝试修改布局,如把left和right都移动到左边,那么只需要修改 grid-template-area 属性即可

```
.container{
    display: grid;
    grid-gap: 2px;
    grid-template-columns: repeat(12,1fr);
    grid-template-rows: 50px 350px 50px;
    grid-template-areas:
    "h h h h h h h h h h h h
""    "l l r r c c c c c c c c"
    "f f f f f f f f f f f";
    /*将r r 拿到左边来就行了*/
}
```

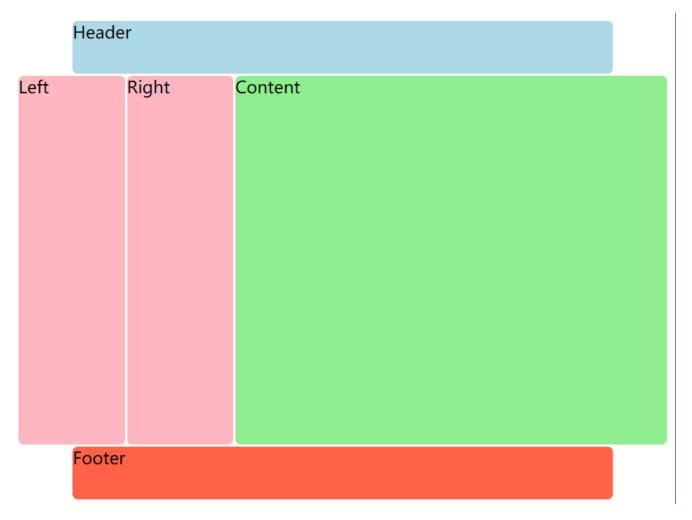
效果图如下:



也可以利用.来创建空白的网格单元格

```
.container{
    grid-template-areas:
    ". h h h h h h h h h h ."
    "l l r r c c c c c c c"
    ". f f f f f f f f f .";
}
```

效果图如下:



# 2. Grid与响应式布局

```
.container{
   display:grid;
   grid-gap:5px;
   grid-template-columns:repeat(12,1fr);
   grid-template-rows:50px 350px 50px;
   grid-template-areas:
       ". h h h h h h h h h ."
       "c c c c c c c c c c m m"
       ". fffffffff;";
}
@media screen and (max-width:640px){
   .container{
       grid-template-areas:
           "m m m m m h h h h h h"
           "c c c c c c c c c c c"
           "ffffffffff;
   }
}
```

效果图如下:

可显示区域宽度大于640px时:

ontent	Header		
	ntent		Menu

可显示区域宽度小于等于640px时:

Menu	Header
Content	
Footer	
1 Ootel	

所有的更改都是通过纯CSS完成的,无需修改HTML,而且grid里的item排在什么位置(哪个网格),我们完全可以在CSS里随意调整(通过 grid-template-areas),HTML文档中各个item的源顺序无关紧要。通过**媒体查询**和**Grid布局**,使得*结构和样式*分离,非常牛逼。

Grid布局的以上内容参考至: 这里

关于Grid更多更完整的信息

见 Grid布局完全指南, CSS-Trick的Grid完全指南(英文版)