# **Greedy Recap**





#### **Lecture Flow**

- Pre-requisites
- Greedy
- Bootcamp





### **Prerequisites**

- Arrays
- Heap





#### Greedy

The greedy method is an approach to solving problems by making locally optimal choices at each stage with the hope of finding a global optimum.

It follows the idea that, at each step, the approach selects the best available option without considering the consequences of that choice in future steps.



#### **Properties of Greedy**

- 1. Greedy Choice Property: A greedy algorithm makes the locally optimal choice at each step without considering the overall structure of the problem.
- Optimal Substructure: The problem should have the property that an optimal solution to the entire problem can be constructed from optimal solutions to its subproblems.



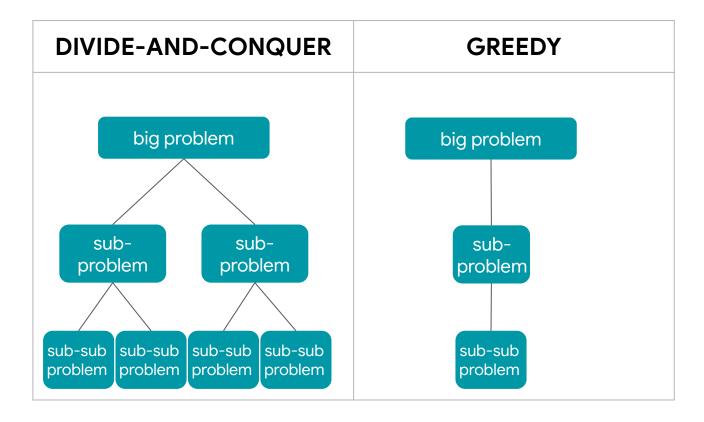
#### Greedy vs Divide-and-Conquer

Greedy algorithms make locally optimal choices at each step with the hope that they lead to a globally optimal solution.

Divide and conquer algorithms break down a problem into smaller subproblems, solve them independently, and combine their solutions to obtain the final result.



#### Greedy vs Divide-and-Conquer





### **Proving Correctness**

Proofing or analyzing the correctness and optimality of greedy algorithms involves demonstrating that the algorithm consistently makes locally optimal choices at each step, leading to a globally optimal solution.



#### **Proof by Induction**

The technique involves proving a statement for a base case and then demonstrating that if the statement holds for any given case, it must also hold for the next case.



# Greedy Bootcamp (To be done in lecture with instructor)



## 1 Given Length And Sum of Digits



## <u>2 IPO</u>



## 3 Maximum Performance of a Team



#### **Practice Problems**

Lemonade Change

Minimum Number of Arrows to Burst Balloons

Rabbits in Forest

Minimum Moves to Reach Target Score



## Quote of the Day

"A problem well stated is a problem half solved."

John Dewey



