CS 430 HW#3

Da. We know that OVICKSORT correctly sorts the array. The only difference between QUICKSORT and QUICKSORT is that QUICKSORT' doesn't do a second recursive call. However, the second run of the while loop calls the resursion with the same values that the 2nd run would have. 2nd rec. = QUICKSORT (A, q+1, v) 2nd whilevun = QUICKSORY' (A, p, q-1), where p=q+1 and r=q-1 b. Say we have an array A= [1, 2, 3, 4, 5], n=5 The stack depth of , 2, 3, 4,5] QUICKSORT' is O(n) Callpush callpron because the depth is [1,2,3,4] reached at the fourth Call prsm9 recursive call, which is 5-1=4 aka n-1.

- c. To make the worst case stack depth O(logn), we could add a comparison between r-(q+1) and q-1-P to see which is smaller. Then, we can use the Partition on the smaller array as it would make the depth O(logn). The expected run time of the algorithm is O(n logn).
- The smallest possible depth of a leaf node in a decision tree for a comparison sort is n-1. In the best case, the array is already in order, but we still need to make n-1 comparisons to see this. In the worst case, the array is invererse order, so we need to compare each element with everyother element. Thus, the largest possible depth of a leaf node in a decision tree for a comparison sort is n².

B Counting sort is not the best choice to sort the array. This
is because counting sort only works well when the elements of the
array are small positive integers. The range of the provided array
is from - 29864 to 89926187. Although the number of elements is small,
the large range makes it hard for counting sort to work with.
9 Kthlargest Element (A, K) {
if K=0
return O
else if K > kength [h]
return 0
QUICK SORT (A, O, length(A))
m= length [A]-K
n = A[m]
return n
}