

Getting Start ESP32: ESP32 GPIO + ESP32 Interface

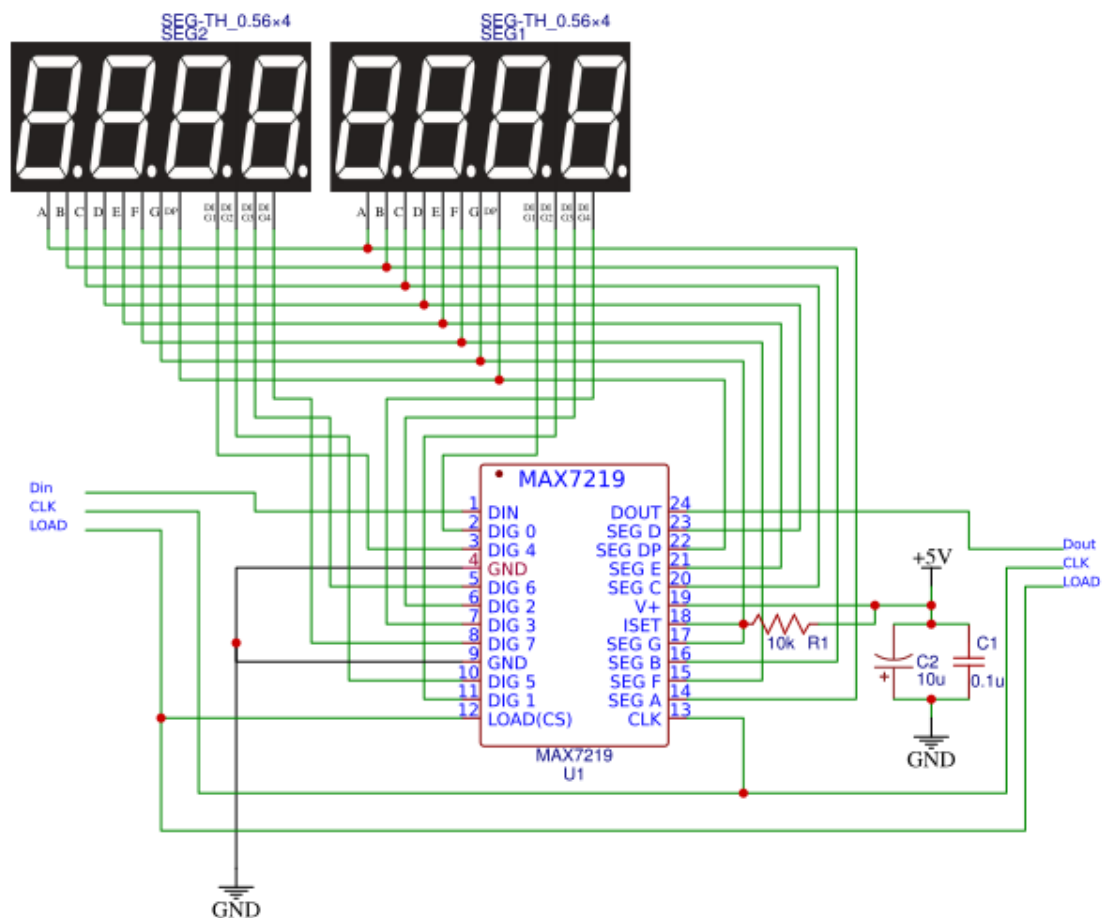
Mission 6/12 – ESP32 + 8Digit 7Segment with MAX7219

1. Read <https://www.cybertice.com/p/715>
2. Read <https://www.arduitronics.com/p/1553>

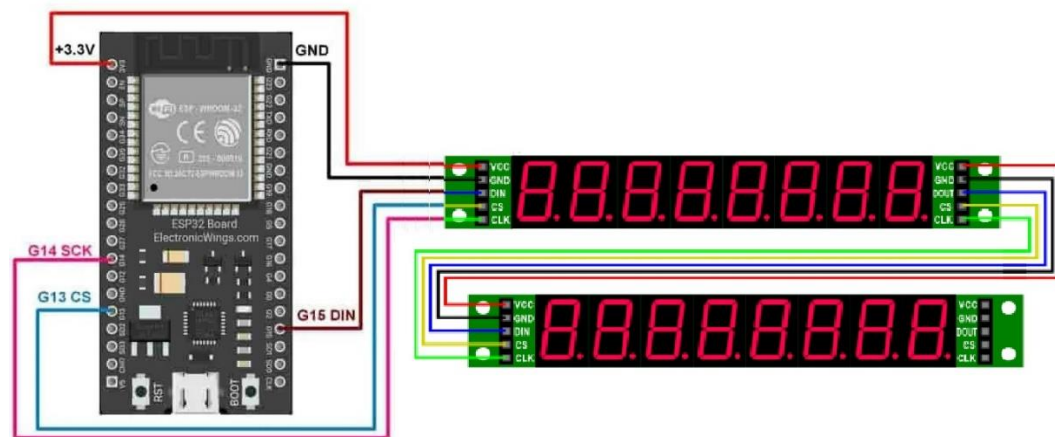
VCC
GND
DI →
CS
CLK



VCC
GND
DO →
CS
CLK

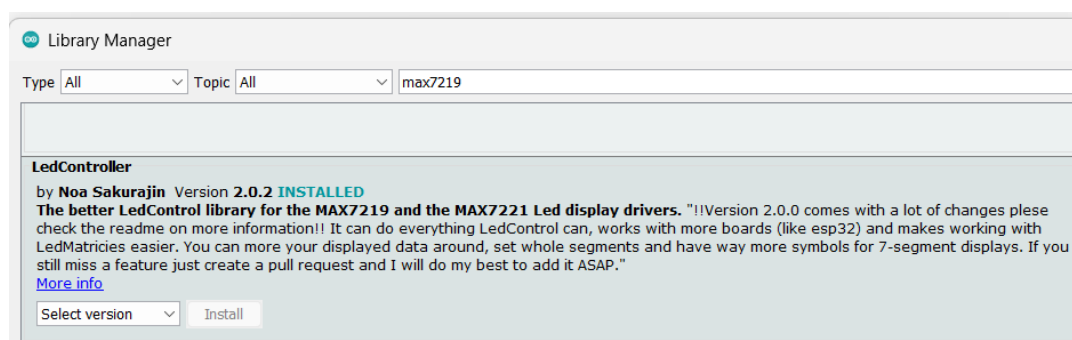
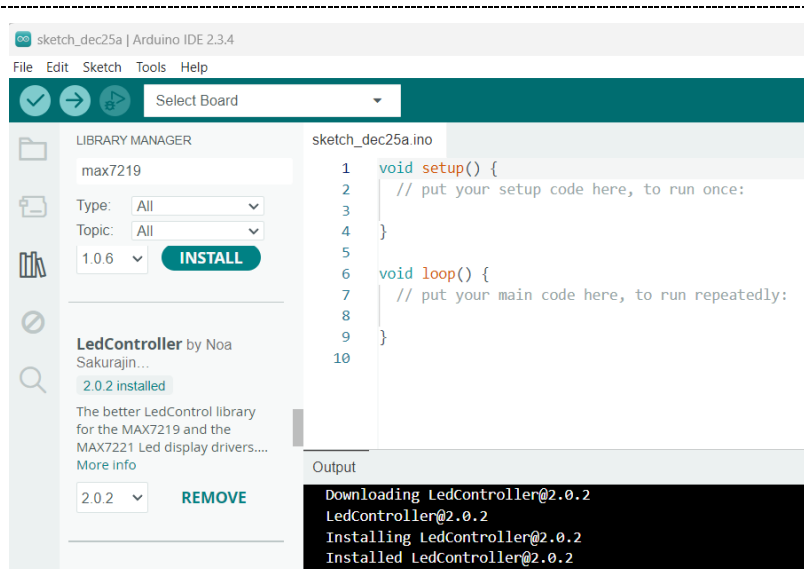


Cascade 2 Module



3. Add Library: **Sketch** → **Include Library** → **Manage**

4. Filter with “**max7219**”, Select **LedControl** by **Noa Sakurajin** Version **2.0.2**



LedControl by **Noa Sakurajin** Version **2.0.2**

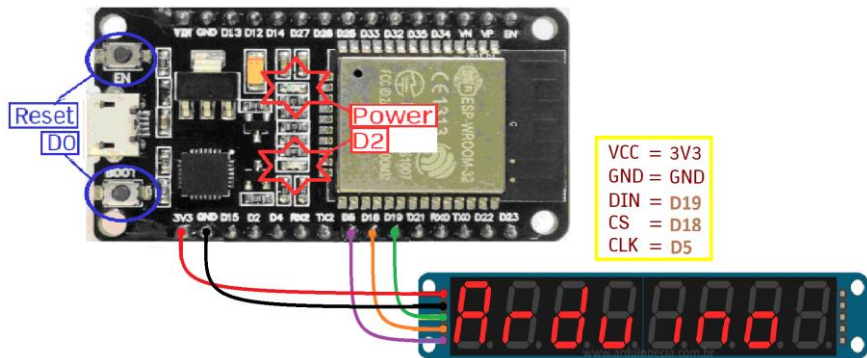
5. Test Code 1 “Test0501-Hello MAX7219”

```
#include "LedController.hpp"
#define Pin_DIN 19 // D19
#define Pin_CS 18 // D18
#define Pin_CLK 5 // D5

LedController<1, 1> lc;

void setup() {
  lc = LedController<1, 1>(Pin_DIN,
    Pin_CLK, Pin_CS);
  lc.setIntensity(8);
  lc.clearMatrix();
}

void loop()
{ lc.setDigit(0, 7, 1, false);
  lc.setDigit(0, 6, 2, false);
  lc.setDigit(0, 5, 3, false);
  lc.setDigit(0, 4, 4, false);
  lc.setDigit(0, 3, 5, false);
  lc.setDigit(0, 2, 6, false);
  lc.setDigit(0, 1, 7, false);
  lc.setDigit(0, 0, 8, false);
  delay(1000);
}
```



6. Test Code 2 “Test0502-Counter”

```
#include "LedController.hpp"
#define Pin_DIN 19 // D19
#define Pin_CS 18 // D18
#define Pin_CLK 5 // D5
long int nCounter = 87654321;
LedController<1, 1> lc;

void setup() {
  lc = LedController<1, 1>(Pin_DIN, Pin_CLK, Pin_CS);
  lc.setIntensity(8);
  lc.clearMatrix();
  Serial.begin(19200);
}

void loop()
{ long int Tempp;
  int singleDigit;
  Tempp = nCounter;
  Serial.println(Tempp);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 0, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 1, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 2, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 3, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 4, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 5, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 6, singleDigit, false);
  singleDigit = Tempp % 10; Tempp /= 10; lc.setDigit(0, 7, singleDigit, false);
  delay(100);
  nCounter--;
}
```

- “lc.setDigit(0, 7, singleDigit, false);”
 0 = Module Number 0
 7 = Digit 7
 Single Digit = Value Display
 false = no dot display

7. Test Code 3 “Test0503-Switch Counter”

```
#include "LedController.hpp"
```

```
#define DebounceDelay 100
#define Counter_Switch 0 // D0 or BOOT
#define Pin_DIN 19 // D19
#define Pin_CS 18 // D18
#define Pin_CLK 5 // D5
int nCounter = 1234;
LedController<1, 1> lc;
```

```
void M7219_Display(int Temp) {
    int singleDigit;
    singleDigit = Temp % 10; Temp /= 10;    lc.setDigit(0, 0, singleDigit, false);
    singleDigit = Temp % 10; Temp /= 10;    lc.setDigit(0, 1, singleDigit, false);
    singleDigit = Temp % 10; Temp /= 10;    lc.setDigit(0, 2, singleDigit, false);
    singleDigit = Temp % 10; Temp /= 10;    lc.setDigit(0, 3, singleDigit, false);
```

```
    lc.setChar(0,7,'C',false);
    lc.setChar(0,6,'n',false);
    lc.setChar(0,5,'t',false);
    lc.setRow(0,4,B00001001); // tabc defg
}
```

```
void setup() {
    pinMode(Counter_Switch, INPUT_PULLUP);
    lc = LedController<1, 1>(Pin_DIN, Pin_CLK, Pin_CS);
    lc.setIntensity(8);
    lc.clearMatrix();
    Serial.begin(115200);
    M7219_Display(nCounter);
}
```

```
void loop()
{ if (digitalRead(Counter_Switch) == LOW) { // If Switch Press
    delay(DebounceDelay); // Debounce Delay H->L
    while (digitalRead(Counter_Switch) == LOW); // wait until release
    delay(DebounceDelay); // Debounce Delay L->H
    nCounter++;
    Serial.println(nCounter);
    M7219_Display(nCounter);
}
}
```

- How are the following commands different?

- `lc.setDigit(0, 3, singleDigit, false);`

- `lc.setChar(0,5,'t',false);`

- `lc.setRow(0,4,B00001001); // tabc defg`