

Jose Gabriel Cerdio Oyarzabal



Front-End Developer | 3D Artist | Three.js & WebXR Specialist

📞 +52 2223056478 |✉️ yo_mero_yo@hotmail.com |🔗 linkedin.com/in/gabrielcerdio

Front-End Developer and 3D Artist committed to excellence and innovation, specializing in transforming ideas into high-impact digital solutions. Expert in creating interactive interfaces and real-time 3D visualizations using Three.js, WebGL, and WebXR to deliver immersive and high-performance user experiences.

Front End Developer • Remote [Current]

- 3D Engagement Revolution: Developed a cutting-edge interactive 3D visualization platform with three.js, transforming complex data into intuitive real-time visualizations.
- Digital Efficiency Optimization: Implemented an optimized frontend architecture that reduced loading times by 40% and increased conversion rates by 25%.
- Advanced UI Development: Led the development of interfaces for over 40 applications, improving user interaction with Three.js and WebXR technologies.

3D Designer • Duke Renders • Remote (2024)

- Modeled and textured an inventory of over 80 photorealistic 3D assets for architectural and product visualization projects, meeting strict quality standards and delivery deadlines.

Freelance 3D Artist • CGTrader • (01/2022 - 02/2023)

- Built a portfolio of 3D assets that achieved "Top Seller" status in multiple categories, resulting in over 2,000 downloads and attracting commissioned projects from international clients.

TECHNICAL SKILLS

- 3D Technologies & Graphics: Three.js, WebXR, WebGL, Unreal Engine, 3D Modeling, Animation, Facial Mocap, Sequencer
- Front-End Development: HTML5, CSS3, JavaScript
- Software & Tools: JIRA, SQL, PostgreSQL, Supabase

Certifications: AWS Cloud Practitioner

EDUCATION

- Unreal Epic Bootcamp 2023 • UT-HUB (Completed: 06/2023)

- Bachelor of Architecture • INSTITUTO DE ESTUDIOS SUPERIORES A.C (2016 - 2020)

LANGUAGES

- Spanish: Native
- English: Proficient