1. Write a function, `tellMyPersonality`, that takes a number parameter and returns the personality type based on argument supplied.
    a. If the argument is an even number function should return "Fair"
    b. Otherwise, it should return "Biased"

   E.g.,

   tellMyPersonality(4) returns "Fair"

   tellMyPersonality(3) returns "Biased"


2. Write a function, countDown, that counts (prints) backward starting at 100 with the step down of 4. Last value to be printed should be 0.

3. Write a function, reverseDigits, that takes an integer parameter and then returns the number with the digits reversed.

   E.g.,
   reverseDigits(1234) returns 4321


4. Write a JavaScript function, computeGrade, that takes two number parameters for midterm exam score (out of 50) and final exam score (out of 50) and returns a letter grade based on the following rules. Weight each exam equally in the average, i.e., each counts 50% of the average score.
    a. Grade is A if the average percentage is 92 or higher
    b. Grade is B if the average percentage is between 85 and 92
    c. Grade is C if the average percentage is between 75 and 85
    d. Grade is NC if the average percentage is below 75

   e.g.,

   computeGrade(46,50) returns "A"

   computeGrade(42,39) returns "C"