



# **BAHIR DAR UNIVERSITY INSTITUTE OF TECHNOLOGY**

## **SOFTWARE ENGINEERING OPERATING SYSTEM INDIVIDUAL ASSIGNMENT**

### **Documentation for Installation of Raspberry Pi OS in a Virtual Environment**

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Submission date: 16/08/2017 E.C

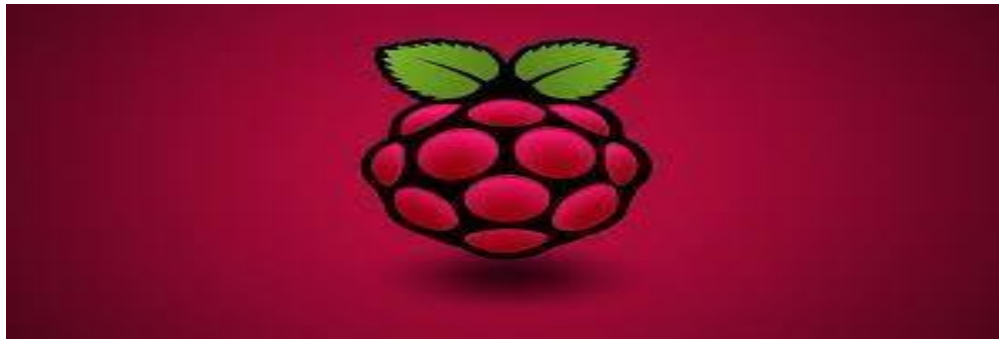
Submitted to: Lec. WEND MUBAYE

## A. Introduction

Raspberry Pi OS, formerly known as Raspbian, is a lightweight Linux distribution tailored for the Raspberry Pi family of single-board computers. It serves as a powerful platform for educational purposes, prototyping, and experimentation in embedded systems and IoT projects. In an academic context, Raspberry Pi OS provides students with a unique opportunity to explore the underlying principles of operating systems, system-level programming, and hardware-software integration.

The motivation for selecting Raspberry Pi OS in this project stems from its accessibility, simplicity, and rich ecosystem of open-source tools. By deploying Raspberry Pi OS in a virtualized environment, students can gain practical experience in OS installation, configuration, and system-level interactions without needing physical Raspberry Pi hardware. This approach fosters deeper understanding of system architecture and enhances problem-solving skills in the realm of system programming.

Raspberry Pi OS is a Debian-based operating system designed for the Raspberry Pi hardware. Installing it in a virtual environment such as VirtualBox enables development and testing without needing physical Raspberry Pi hardware.



## B. Objectives

The objectives of this project are as follows:

- To understand and perform the installation of Raspberry Pi OS in a virtual environment.
- To explore the features and capabilities of Raspberry Pi OS from a system programming perspective.
- To develop hands-on skills in managing and interacting with an operating system at a low level.
- To document the installation process, problems encountered, and solutions implemented.

## C. Requirements

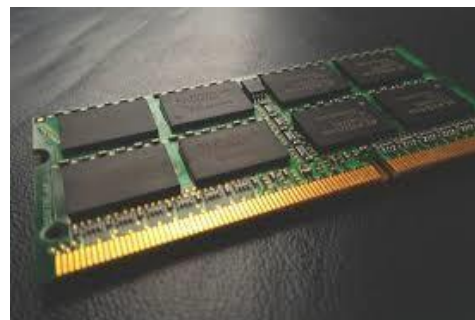
**Hardware Requirements:**

- A computer with at least 4GB of RAM
- 10GB or more of free disk space
- A CPU with virtualization support (Intel VT-x or AMD-V)

#### **Software Requirements:**

- Oracle VM VirtualBox or VMware Workstation
- Raspberry Pi OS ISO image (Debian-based)
- Optional: Balena Etcher for flashing SD cards (if using real hardware)
- Internet connection for downloading packages and updates

Enabling Intel VT-x and AMD-V virtualization



## D. Installation Steps

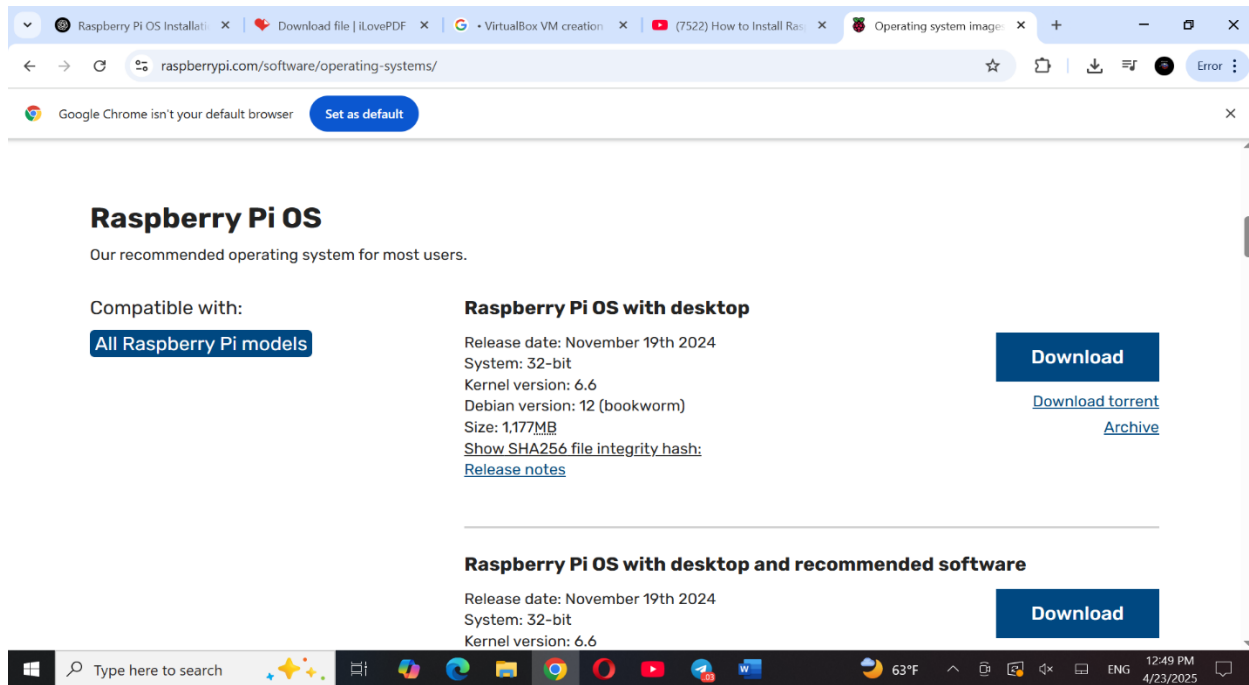
# Installation Steps

### 1, Step 1: Download Required Files

- Visit the official Raspberry Pi website:

<https://www.raspberrypi.com/software/operating-systems/>

- Download the Raspberry Pi OS (64-bit) ISO (or 32-bit if your system is older).



### Step 2: Install VMware workstation

- Download VMware workstation

from: <https://support.broadcom.com/group/ecx/downloads>

- Install it using the on-screen instructions.
- Optionally, install VirtualBox Extension Pack for additional features like USB and network support.

### Step 3: Installation Wizard

Click **Next** to begin.

**Accept the license agreement**, then click **Next**.

Choose **installation options**:

Enable/disable product updates.

Choose whether to join the VMware Customer Experience Program.

Select the **installation directory** (default is fine for most users), then click **Next**.

Choose whether to create desktop/start menu shortcuts.

Click **Install**.

#### **Step 4: Finish Installation**

Wait for the installation to complete (it may take a few minutes).

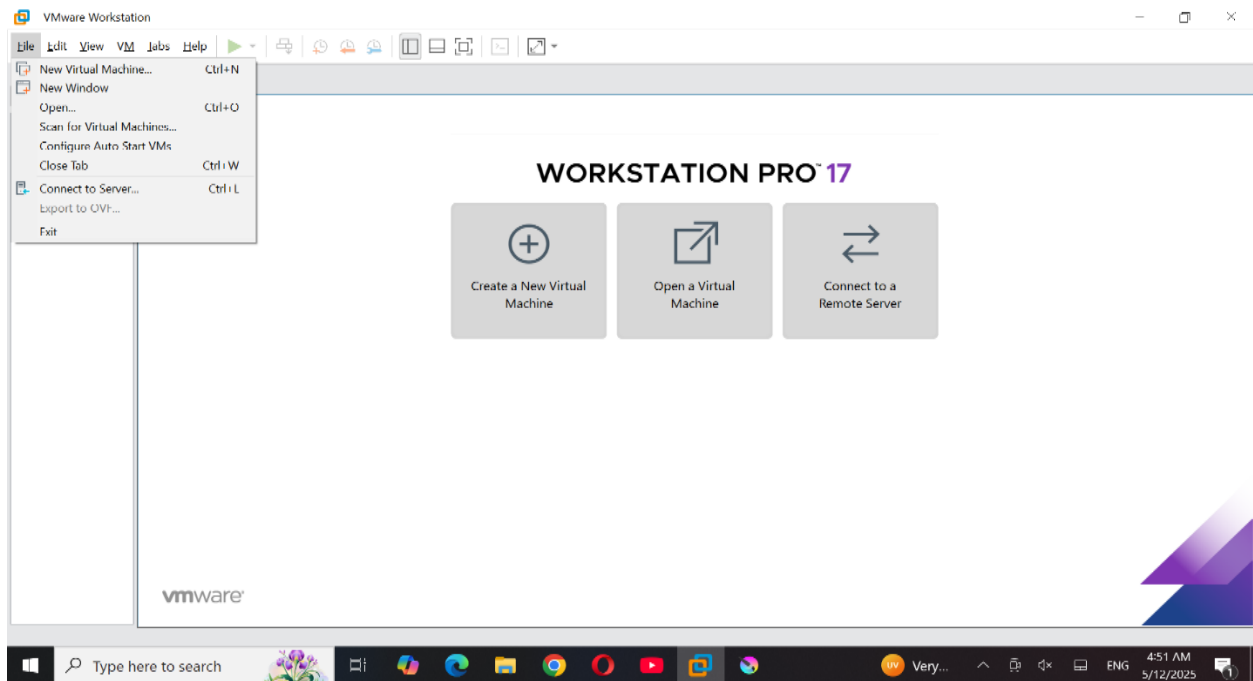
Click **Finish** when it's done.

**Restart your computer** if prompted.

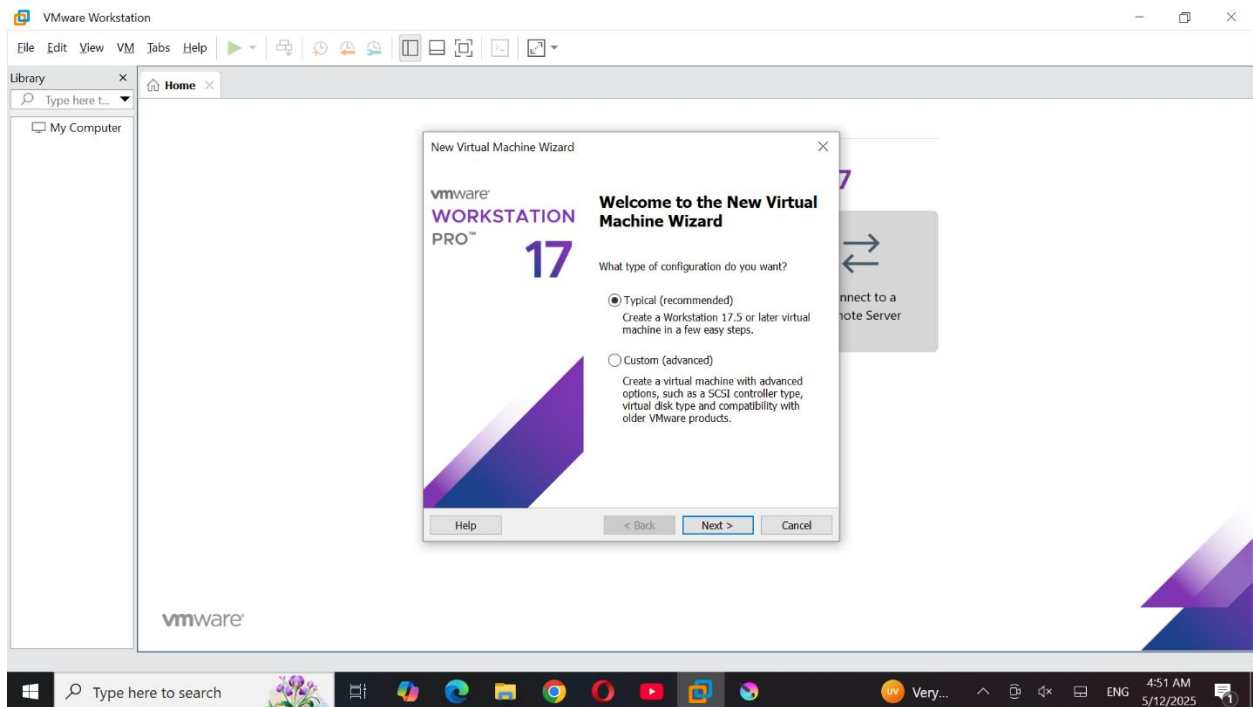
#### **Step 5: Launch VMware Workstation**

Double-click the **VMware Workstation** icon on your desktop or search for it in the Start Menu.

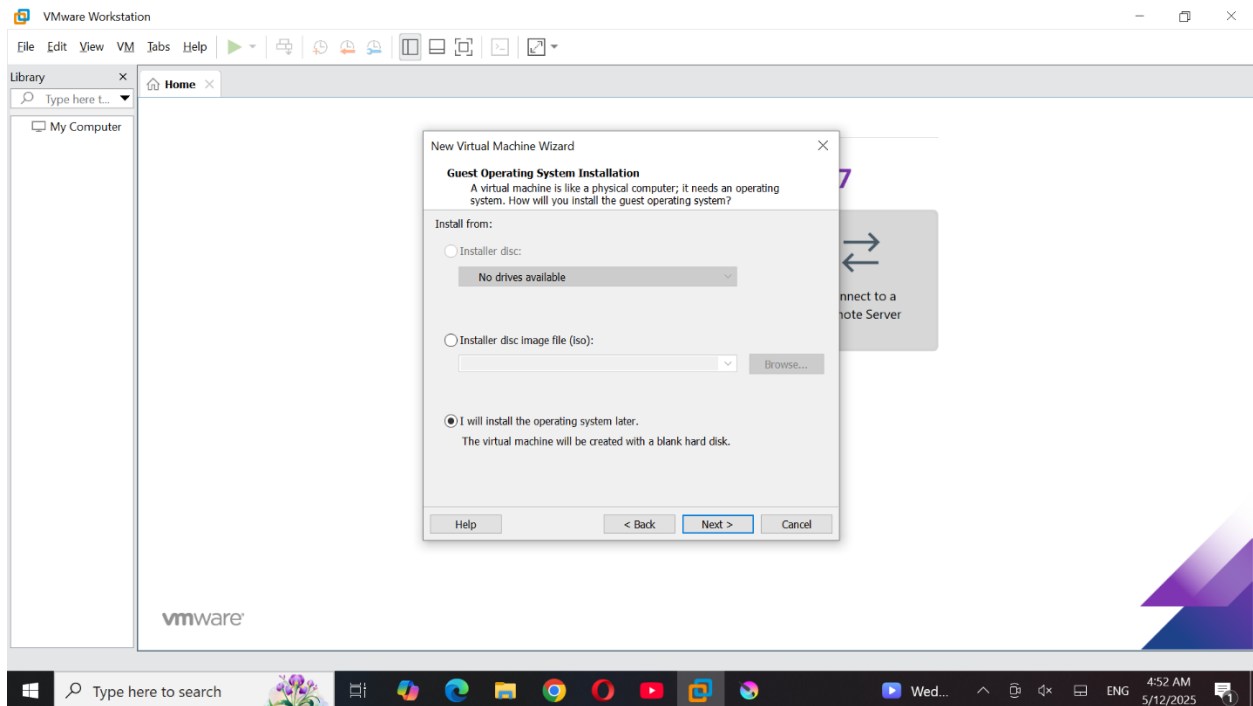
## Step 6: click on new virtual machine



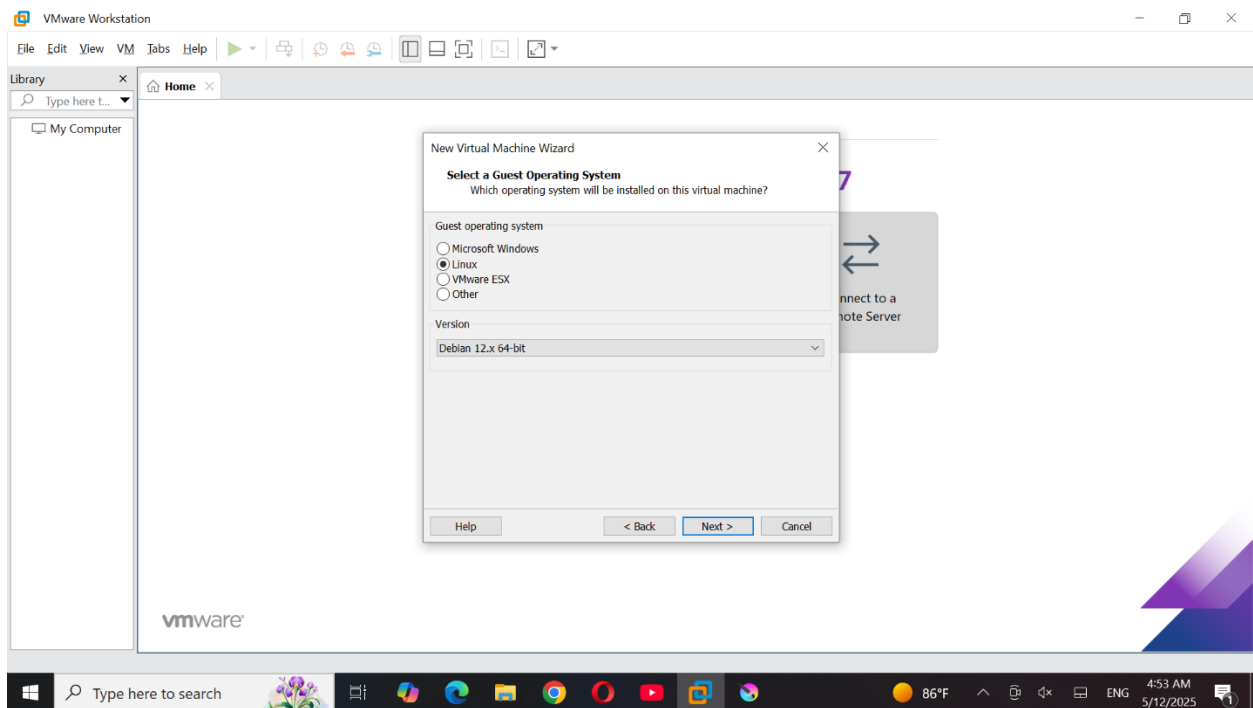
## Step 7: click on next



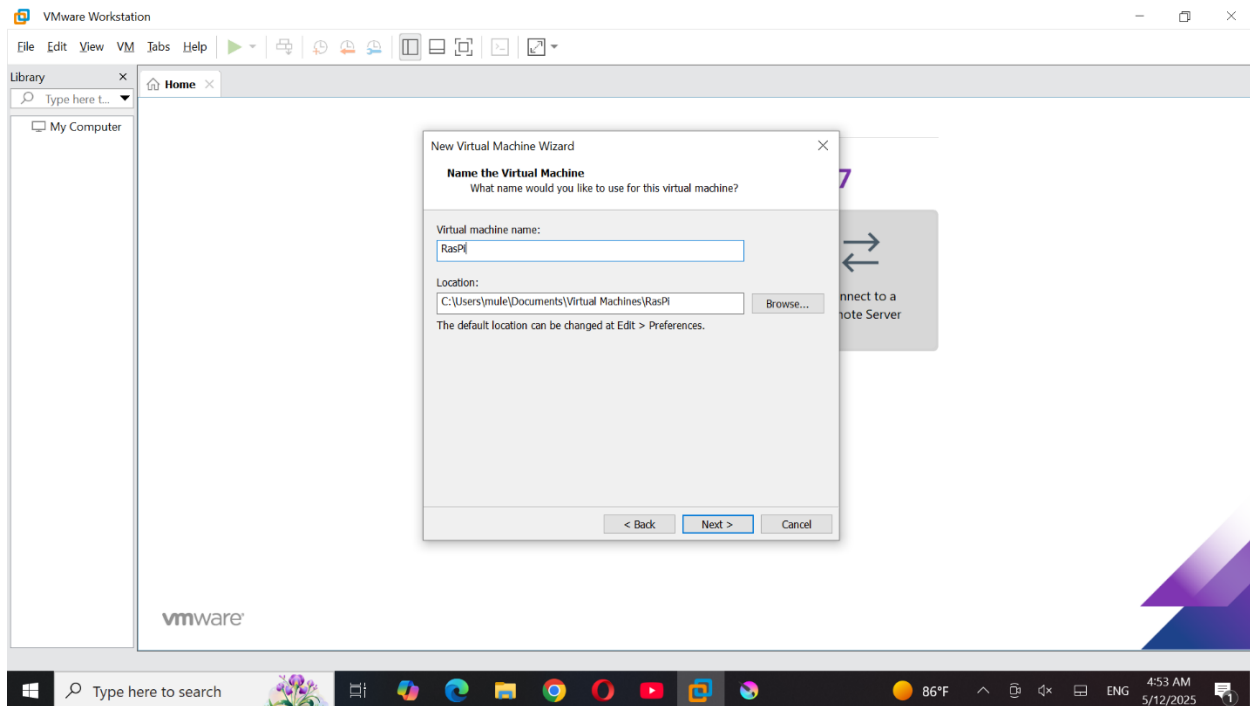
## Step 8: select I will install the os later then next



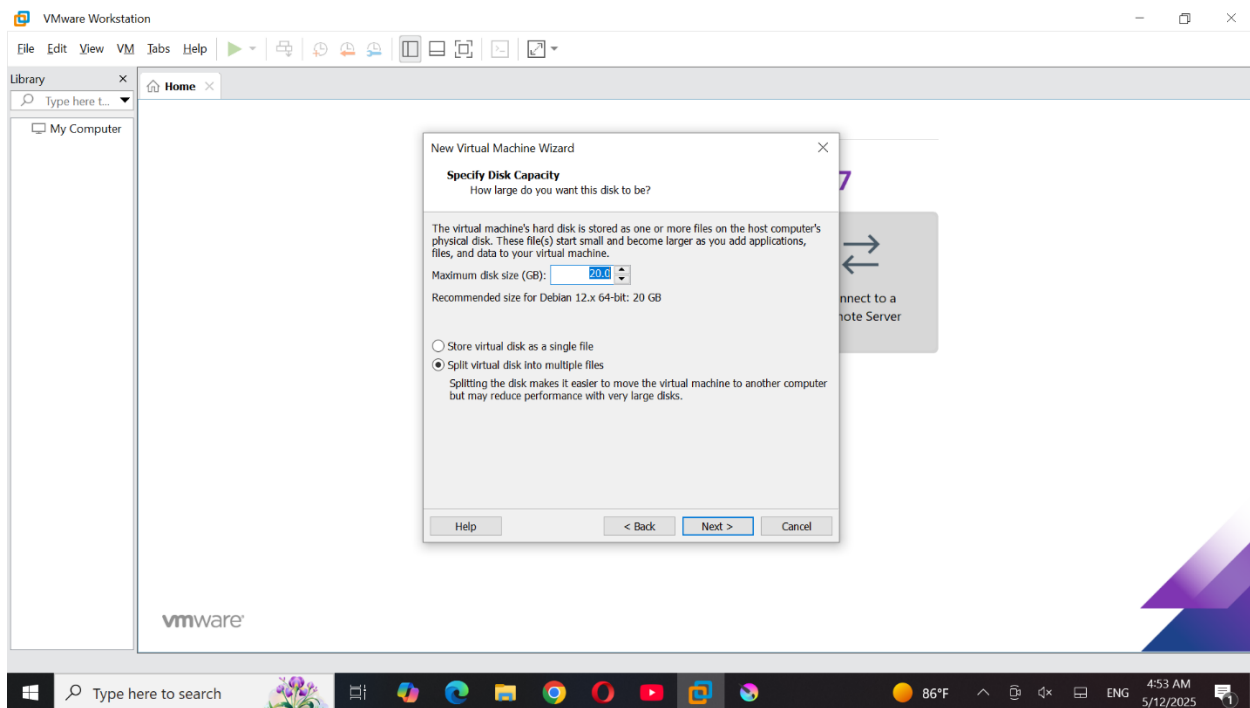
**Step 9: select linux and debian12.x 64-bit then next**



**Step 10: give name RasPi then browse the file you download before and click next**

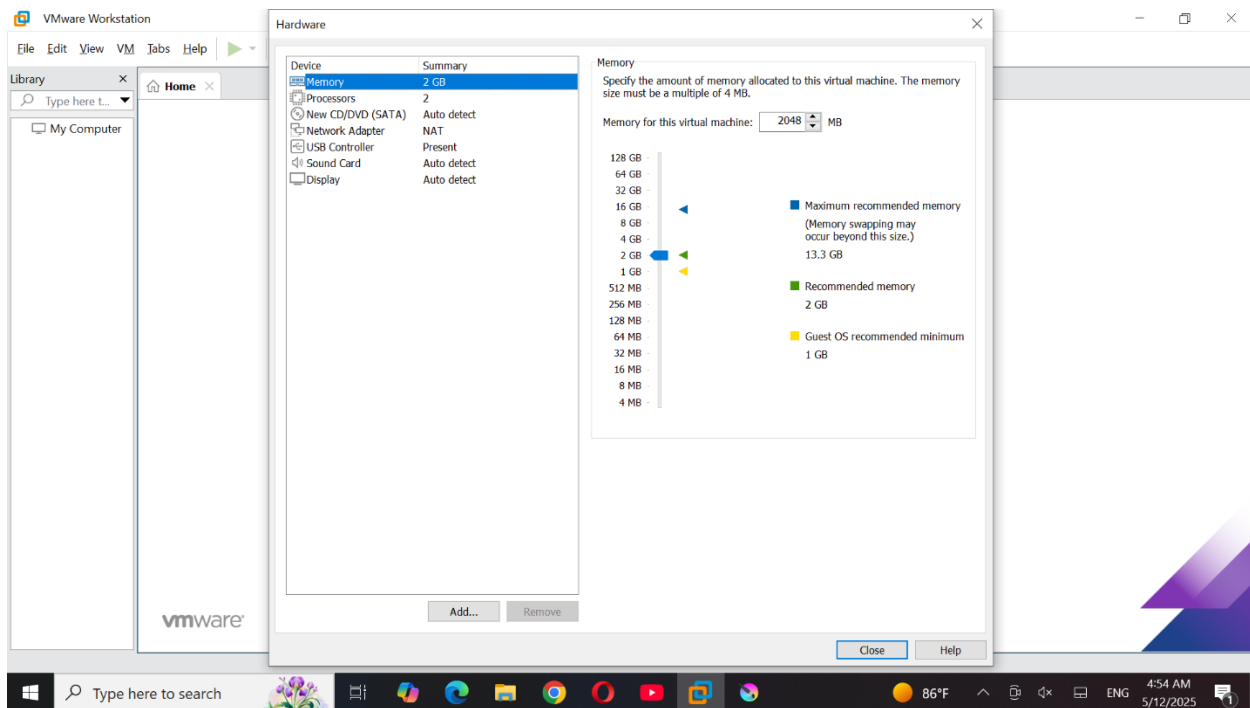


## Step 11: set disk capacity and split virtual disk into multiple files

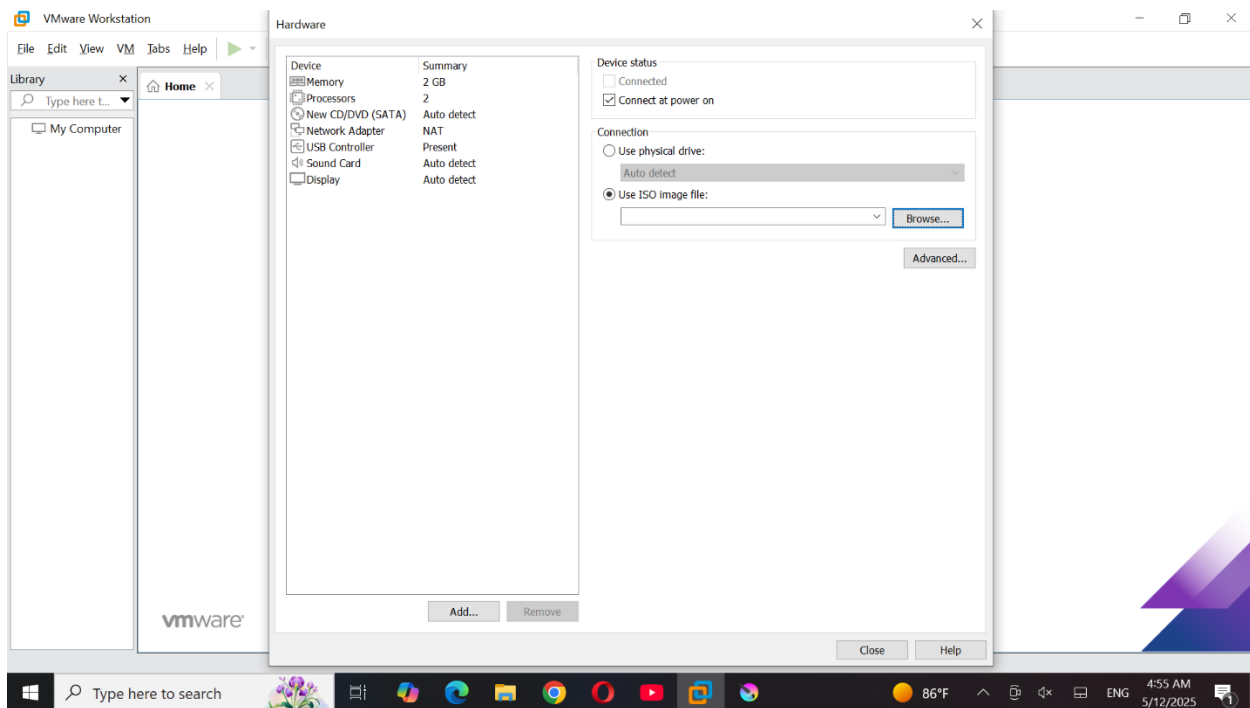


## Step 12: click customize hardware

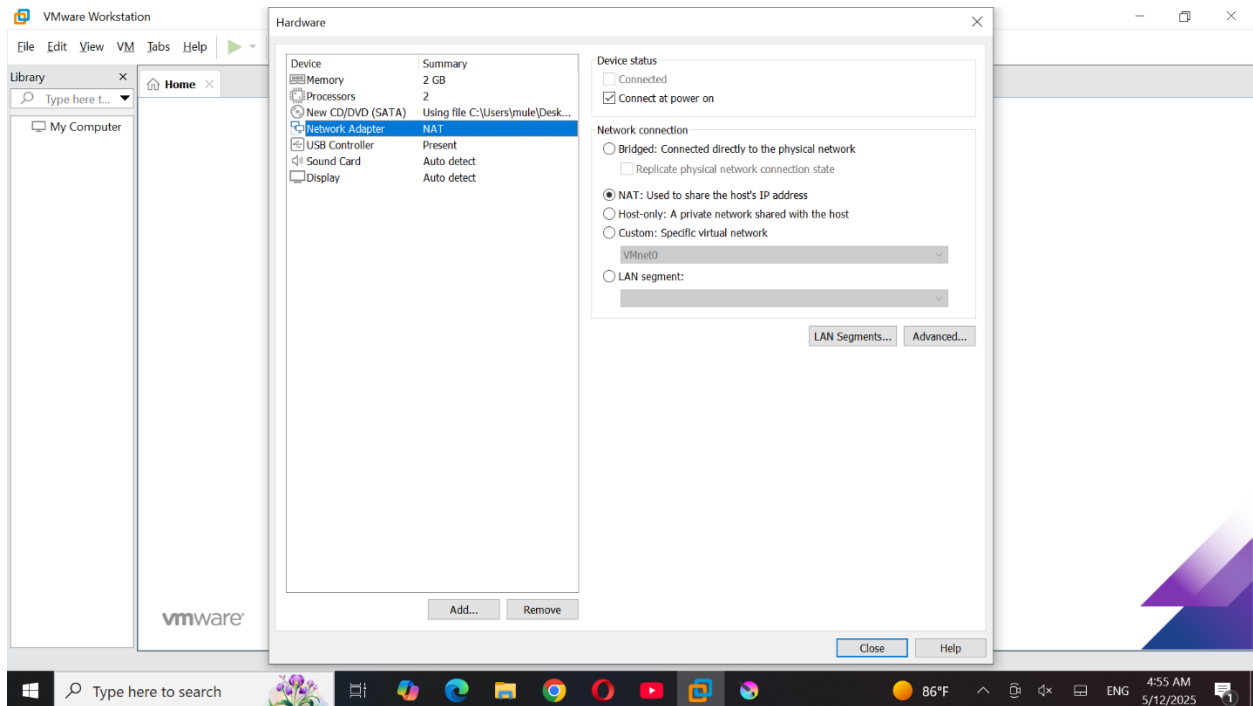




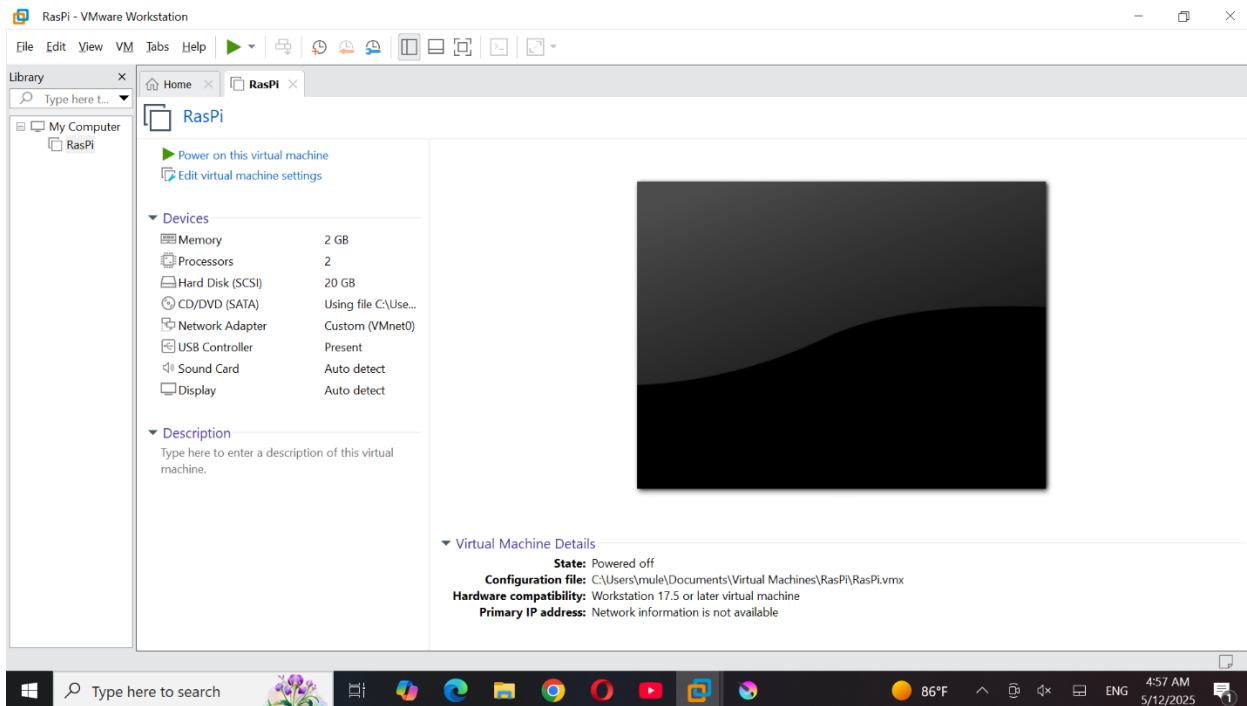
**Step 13: select new cd/dvd(sata) and browse the file of raspberry pi**



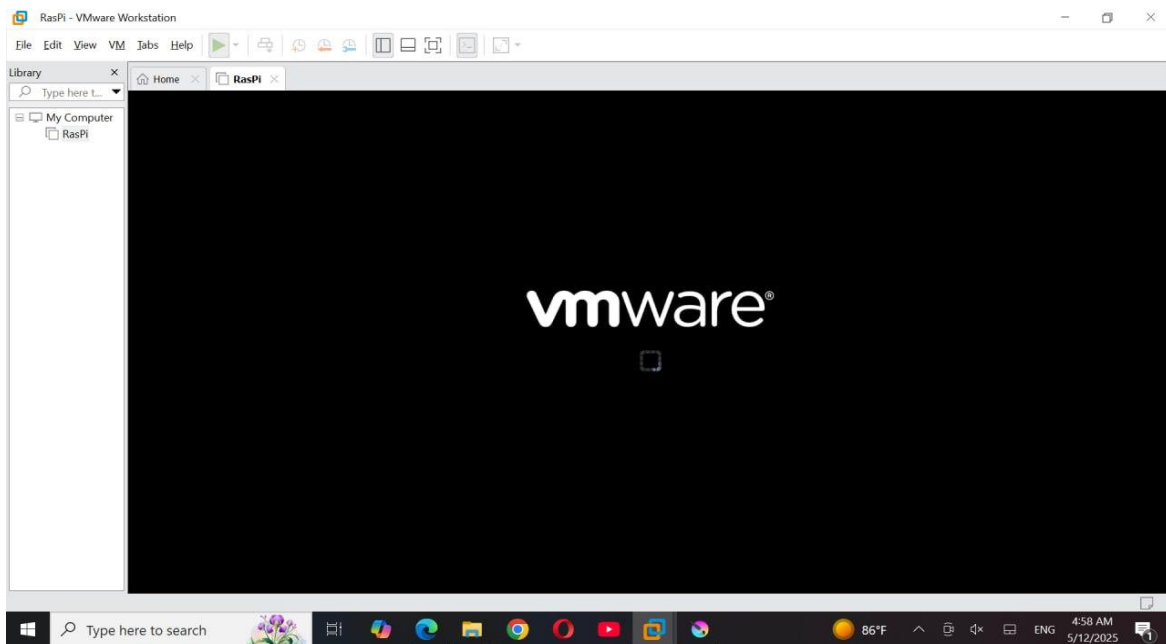
**Step 14: click on network adpter and choose custom then close and finish**



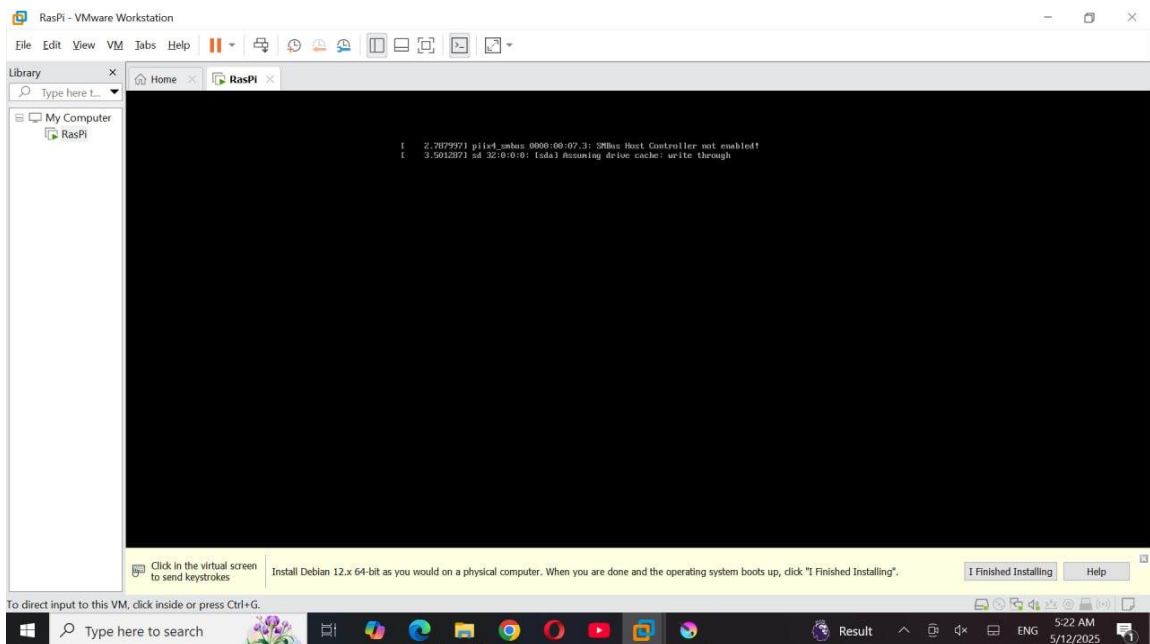
**Step 15: then it is successfully created then click on power on this virtual machine**

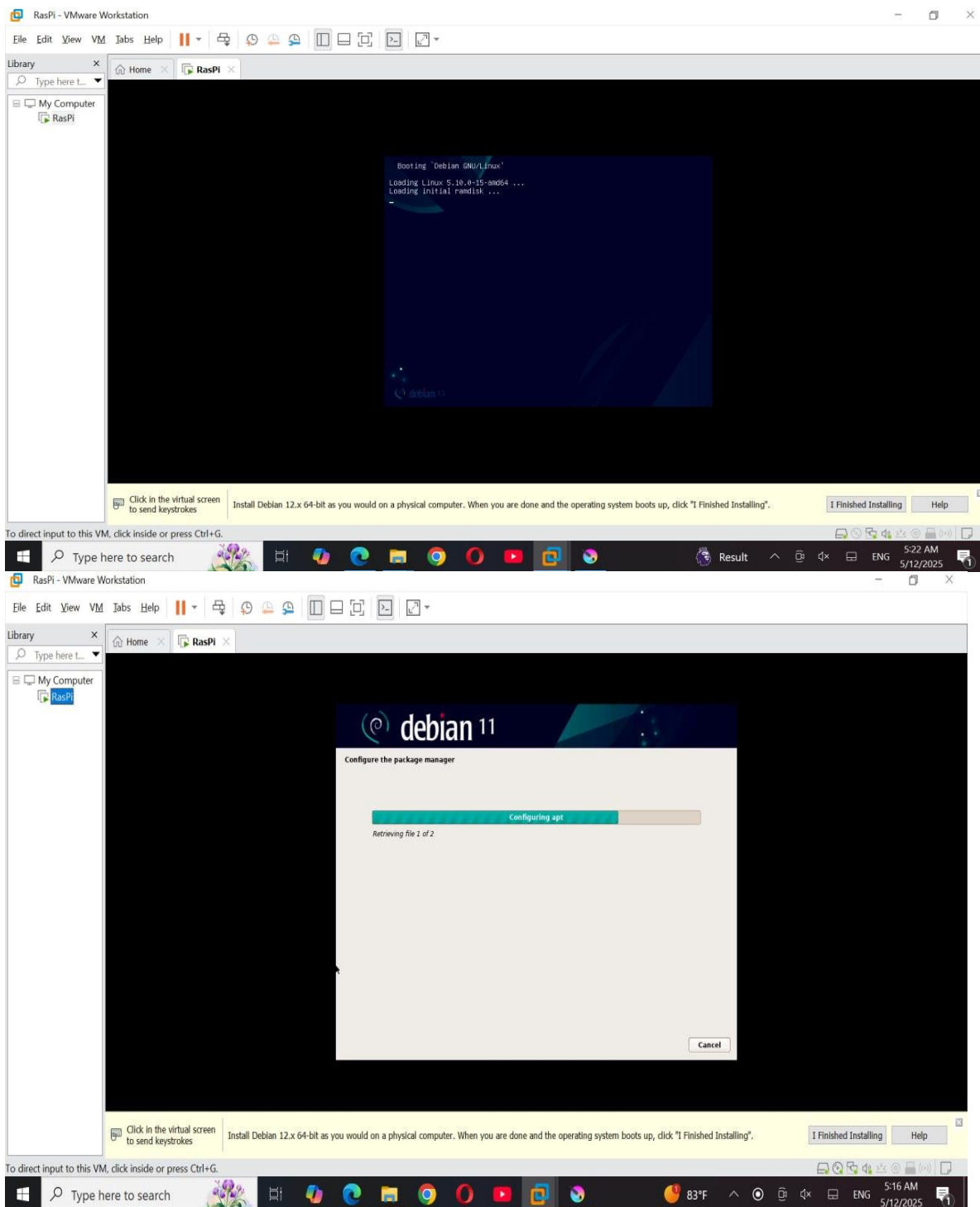


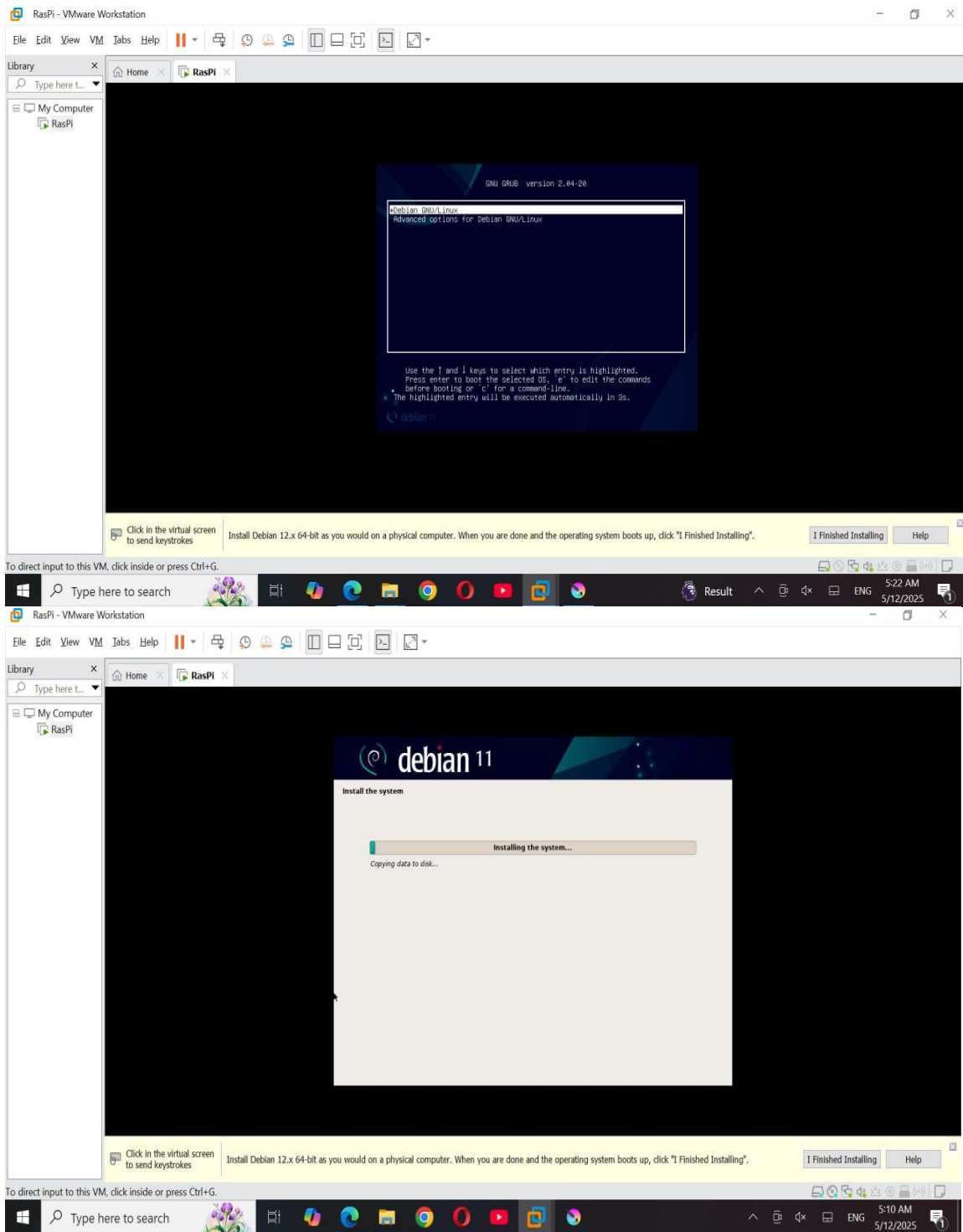
**Step 16: you will see this after you power on virtual address**

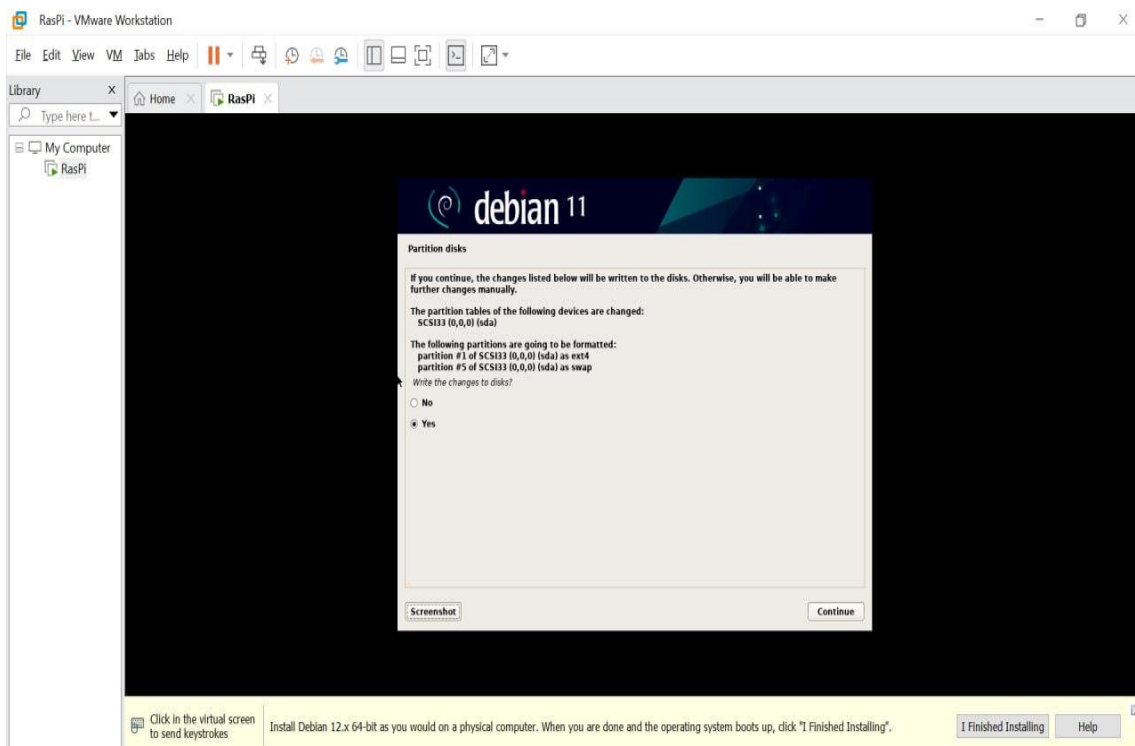


**Step 17: follow the steps on the picture**

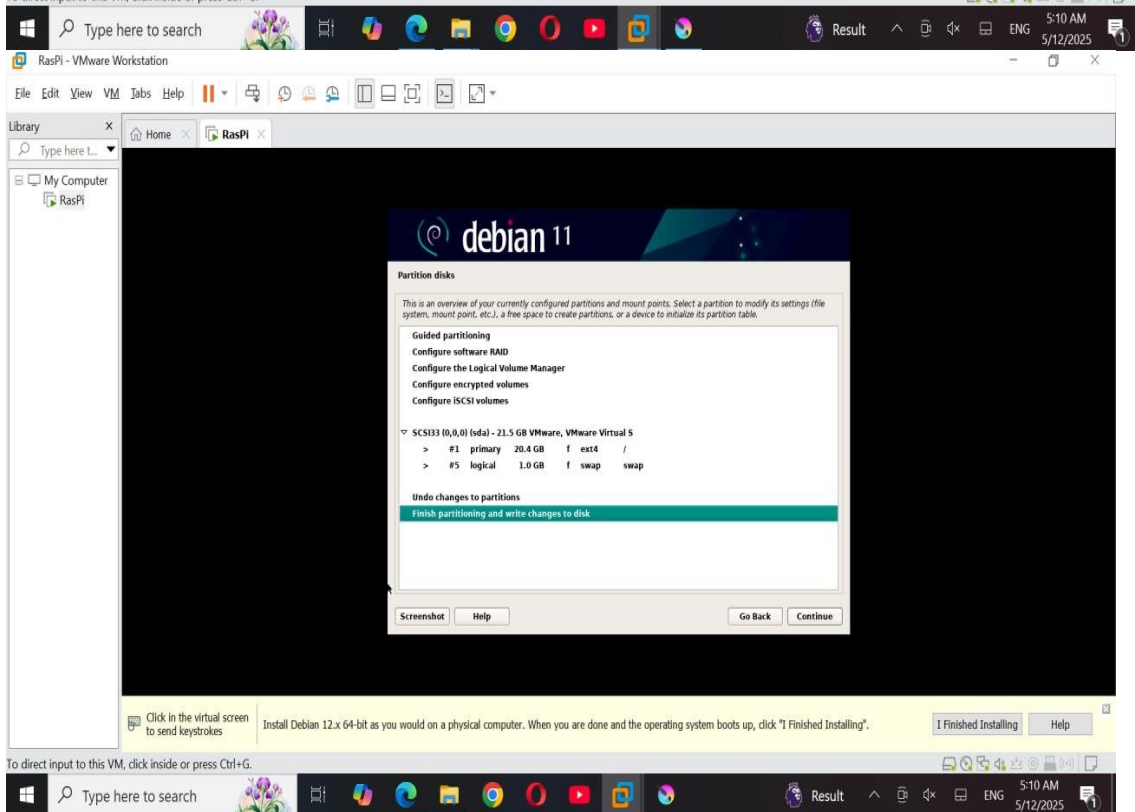


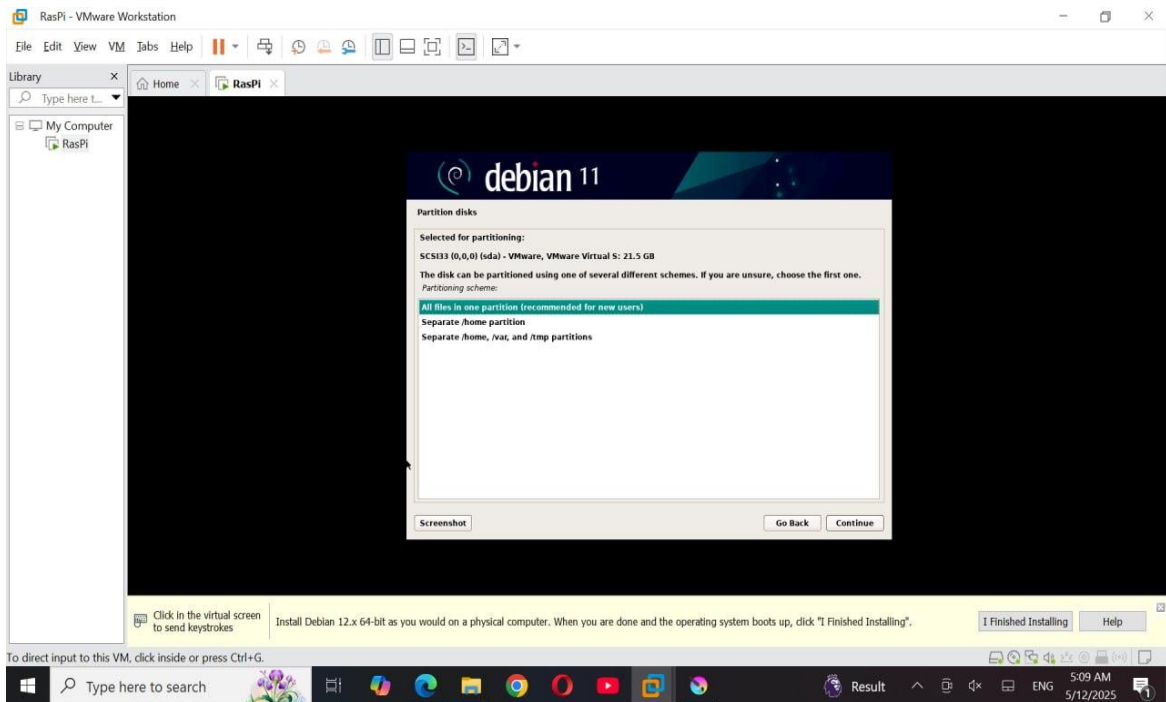




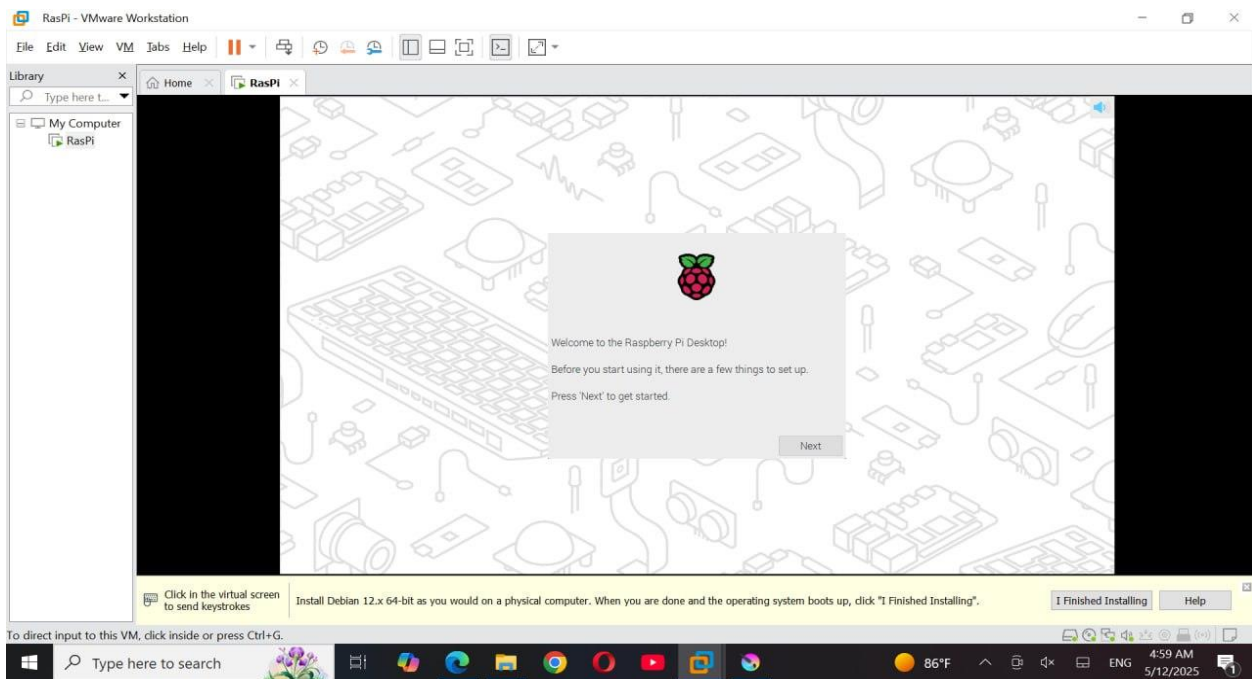


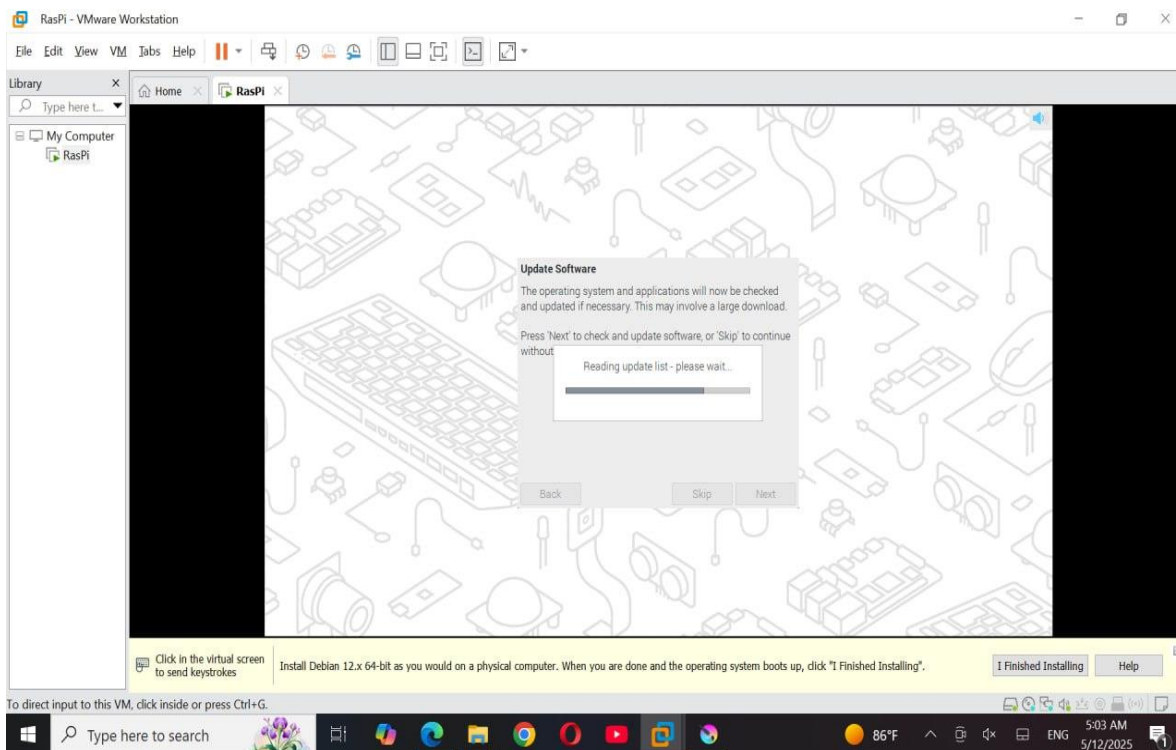
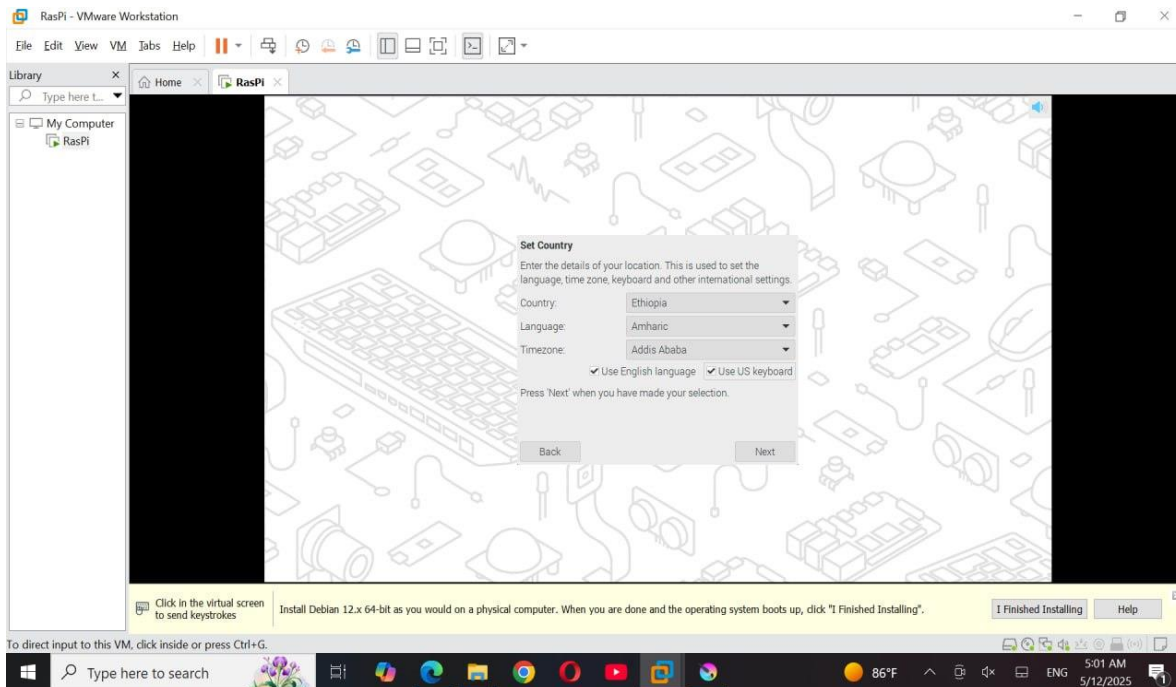
To direct input to this VM, click inside or press Ctrl+G.



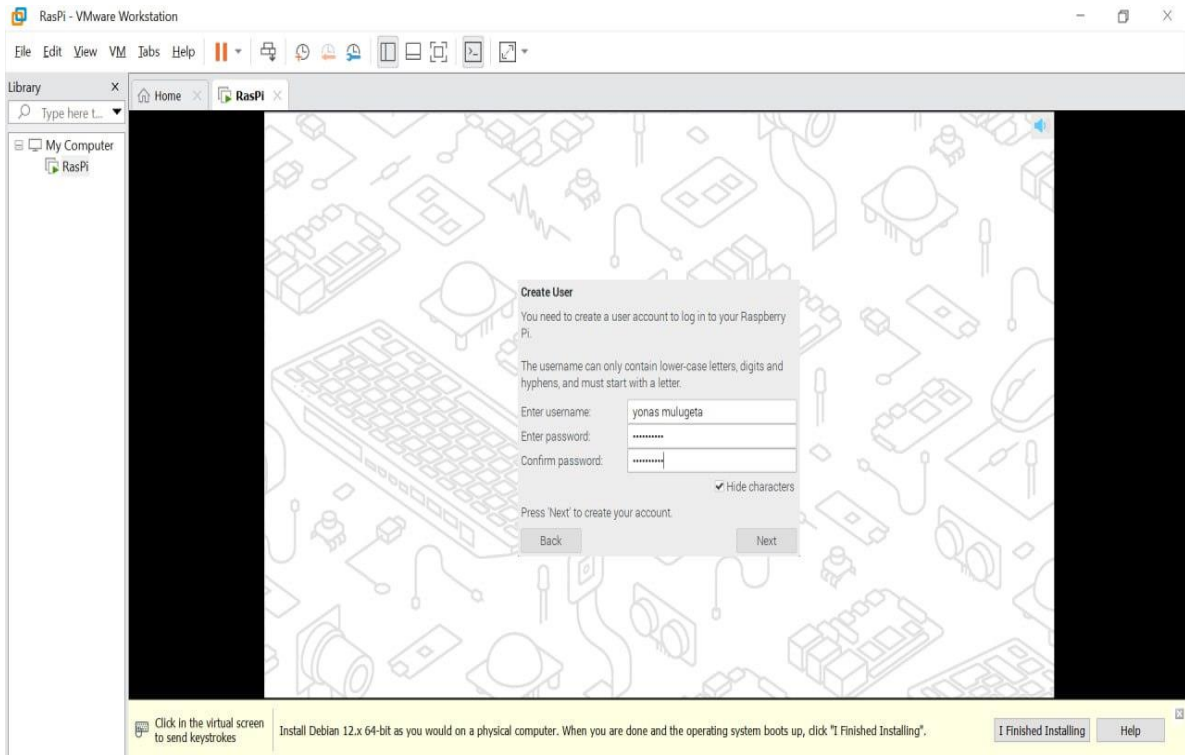


**Step 17: create account by using the following picture**

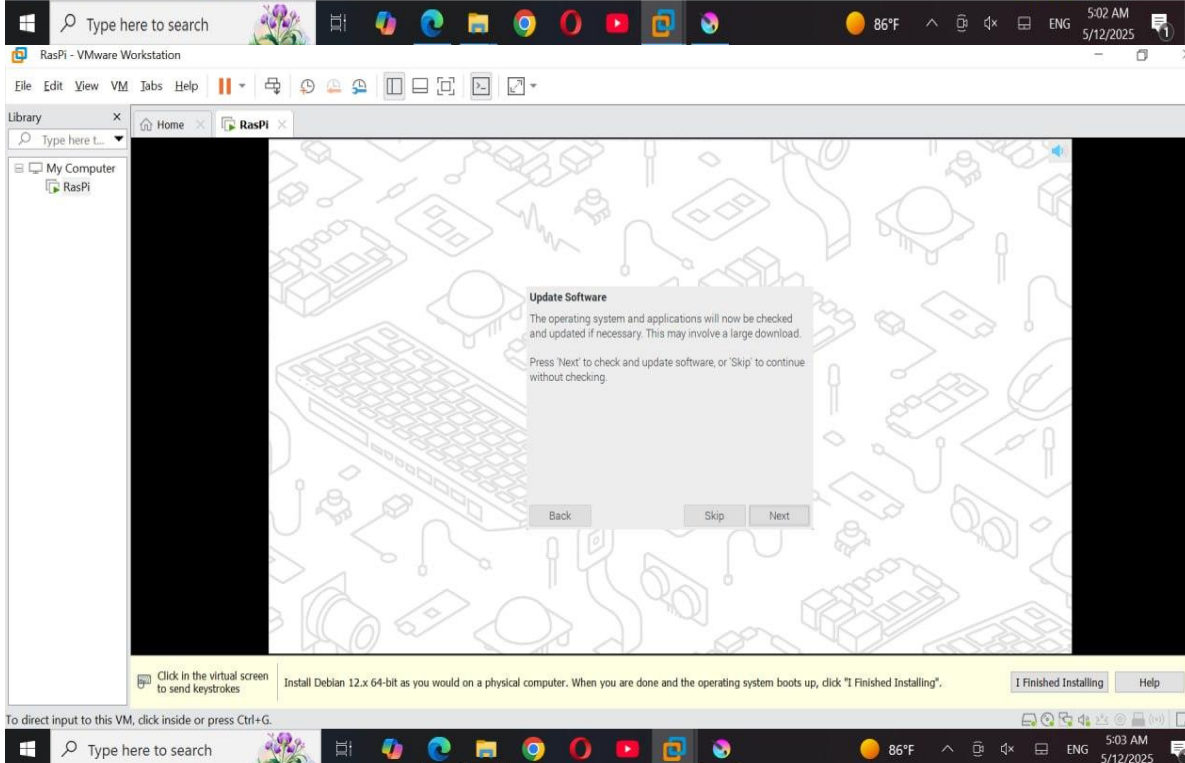




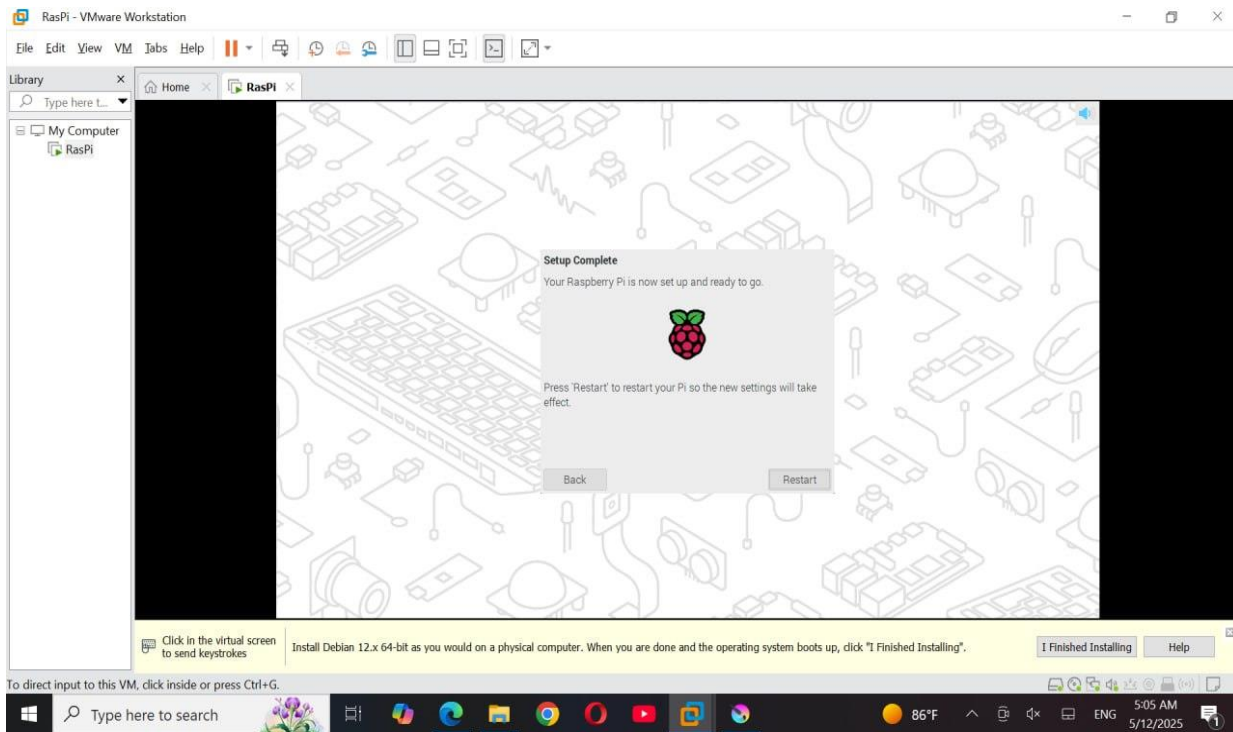




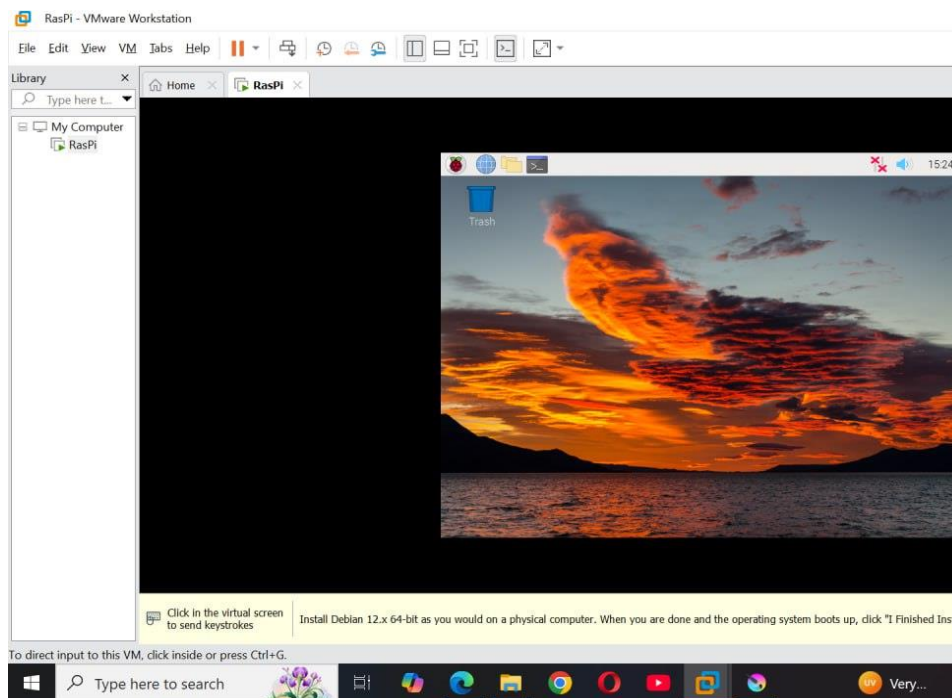
To direct input to this VM, click inside or press Ctrl+G.



To direct input to this VM, click inside or press Ctrl+G.



**Finally you will see the following interface**



## E. Issues

### 1. SlowPerformance

Description:AfterinstallingRaspberryPiOSinVirtualBox,thesystemcanfeel sluggishorunresponsive, especially during updates or graphical usage.

- Cause:LimitedRAMorCPUresourcesallocatedtothevirtualmachine;defaultsettingsinVirtualBoxare not optimized for performance.

### 2. DisplayResolutionProblems

- Description:ThedesktopenvironmentmaynotautomaticallyresizetofittheVirtualBoxwindow.In some cases, the resolution may be stuck at a low value like 800x600.
- Cause:MissingVirtualBoxGuestAdditions,whichprovidedriversandintegrationsforbetterdisplayand mouse control.

### 3. MouseIntegrationNotWorkingProperly

- Description:Themousepointermaynotbecapturedormaybehaveerraticallywheninteractingwith the Raspberry Pi OS window.
- Cause:GuestAdditionsarenotinstalled,orVirtualBoxisnotusingthecorrectinputcapturesettings.

### 4. USBDeviceDetectionFailure

- Description:USBdevices(e.g.,flashdrives)arenotrecognizedinsidetheVM.
- Cause:USBcontrollernotenabledinVirtualBoxsettings,orExtensionPacknotinstalled.

### 5. BootLoaderFreezeorBlackScreen

- Description:AfterstartingtheVM,thebootloadergetsstuck,orablackscreenappears.
- Cause:IncorrectISO,damagedISOimage,ormisconfiguredvirtualhardware(e.g.,wrongOSversion type selected).

## F. Solutions Implemented

### 1. OptimizingVMResources

- IncreasedtheRAMallocationto2048MBandassigned2CPUcores.
- Enabled3DaccelerationinVirtualBoxsettingsforimprovedUIrendering.

### 2. InstallingVirtualBoxGuestAdditions

- InsertedtheGuestAdditionsISO:  
Devices→InsertGuestAdditionsCDImage...
- MountedtheCDandrantheinstallerinsideRaspberryPiOSTerminal: bash

```
sudo mount /dev/cdrom /media/cdromsudo
```

```
/media/cdrom/VBoxLinuxAdditions.run
```

- RebootedVMtoenabledynamicdisplayresizingandbettermouseintegration.

### 3. EnablingUSBSupport

- InstalledtheVirtualBoxExtensionPackfromtheofficialwebsite.
- InVirtualBoxsettings:  
Settings→USB→EnableUSB2.0or3.0Controller
- AddedspecificUSBdevicefiltersifnecessary.

### 4. ISOImage Troubleshooting

- VerifiedtheSHA256checksumofthedownloadedISO toensureit'snotcorrupted.
- SelectedthecorrectOStypeinVMsettings:Debian(64-bit)for64-bitRaspberryPiOS.

### 5. GeneralTips

- AlwayskeepVirtualBoxandExtensionPackupdated.
- UseVirtualBoxlogs(ShowLoginVMsettings)todiagnoseobscurebooterrors.
- EnableEFI(specialOSesonly)ifneededunderSystem→Motherboard.
- **g.FilesystemSupportinRaspberryPiOS**
  - RaspberryPiOS,beingaDebian-basedLinuxdistribution,supportsawidevarietyoffilesystems. However,certainfilesystemsarepreferreddependingontheusecase,especiallyforsystempartitions and external devices.

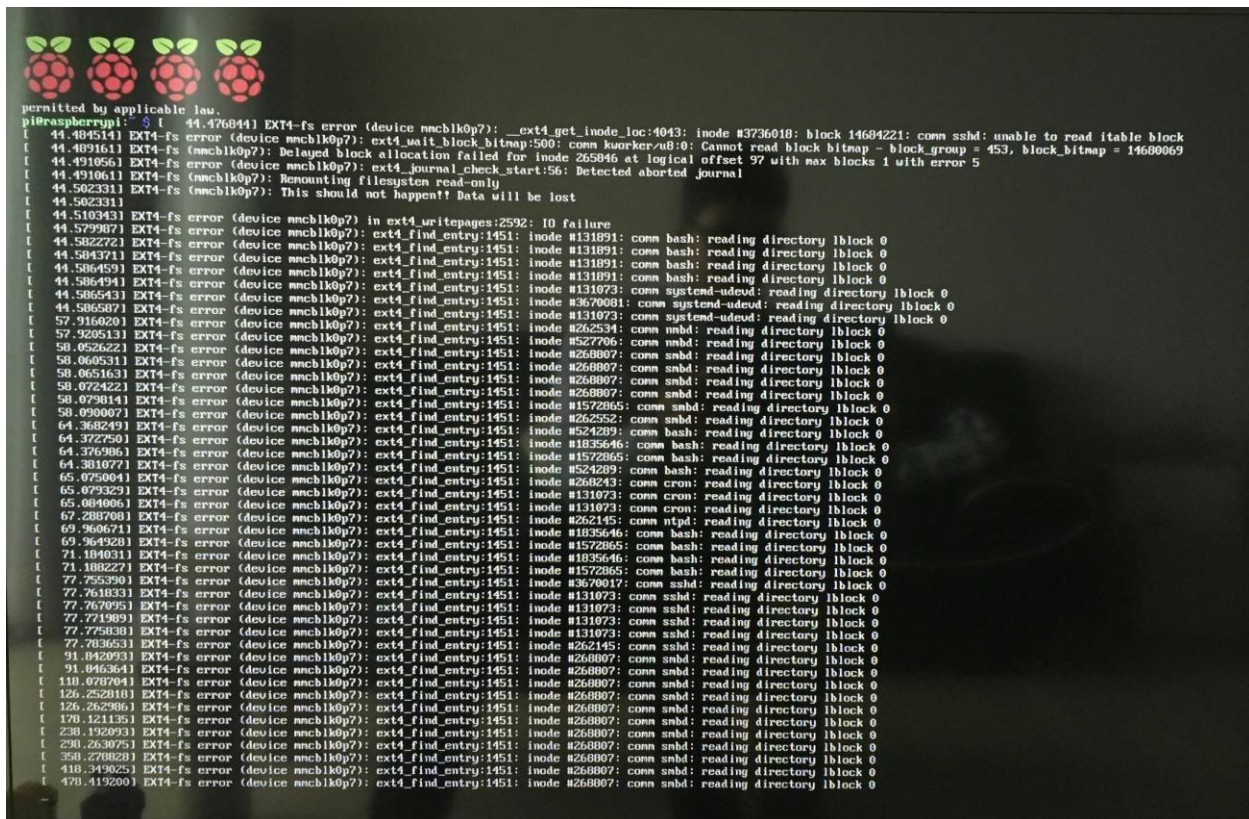
## G. FILESUPPORTSYSTEM

### 1. ext4(FourthExtendedFilesystem)

- **DefaultandRecommendedFilesystemforRaspberryPiOS**
- **Features:**
  - Journalingforimprovedreliability
  - Largefileandvolumesupport
  - Backwardcompatibilitywithext2andext3

- **Why it's used:**

It is the default because it is robust, fast, and specifically optimized for Linux systems. It supports permissions and security features required by the OS.



```

permitted by applicable law.
pi@raspberrypi:~$ [ 44.476844] EXT4-fs error (device mmcblk0p7): __ext4_get_inode_loc:4043: inode #3736018: block 14684221: comm sshd: unable to read itable block
[ 44.489161] EXT4-fs error (device mmcblk0p7): ext4_wait_block_bitmap:500: comm kuorcker-ru80: Cannot read block bitmap - block_group = 453, block_bitmap = 14680069
[ 44.491856] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.491861] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.502331] EXT4-fs error (device mmcblk0p7): This should not happen!! Data will be lost
[ 44.502331]
[ 44.510343] EXT4-fs error (device mmcblk0p7) in ext4_writepages:2592: IO failure
[ 44.579807] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.582272] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.584371] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.586459] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131891: comm bash: reading directory block 0
[ 44.586494] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm systemd-udevd: reading directory block 0
[ 44.586543] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm systemd-udevd: reading directory block 0
[ 44.586587] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm systemd-udevd: reading directory block 0
[ 57.916020] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm systemd-udevd: reading directory block 0
[ 57.920513] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #262534: comm mmbd: reading directory block 0
[ 58.052622] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 58.060531] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 58.065163] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 58.072422] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 58.079814] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 58.090007] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #262552: comm smbd: reading directory block 0
[ 64.368249] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #524289: comm bash: reading directory block 0
[ 64.372750] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1835646: comm bash: reading directory block 0
[ 64.376986] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1572865: comm bash: reading directory block 0
[ 64.381077] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #524289: comm bash: reading directory block 0
[ 65.075004] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268243: comm cron: reading directory block 0
[ 65.079329] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm cron: reading directory block 0
[ 65.084066] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm cron: reading directory block 0
[ 67.288708] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #262148: comm ntpd: reading directory block 0
[ 69.960671] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1835646: comm bash: reading directory block 0
[ 69.964928] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1572865: comm bash: reading directory block 0
[ 71.184031] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1835646: comm bash: reading directory block 0
[ 71.188227] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #1572865: comm bash: reading directory block 0
[ 72.755390] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #3570017: comm sshd: reading directory block 0
[ 72.761833] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm sshd: reading directory block 0
[ 72.767951] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm sshd: reading directory block 0
[ 72.771989] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm sshd: reading directory block 0
[ 72.775803] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #131073: comm sshd: reading directory block 0
[ 72.783633] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #262145: comm sshd: reading directory block 0
[ 91.042093] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 91.046341] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 110.070794] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 126.252018] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 126.262986] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 178.121135] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 238.192093] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 290.263075] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 388.270828] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 418.349025] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0
[ 470.419200] EXT4-fs error (device mmcblk0p7): ext4_find_entry:1451: inode #268807: comm smbd: reading directory block 0

```

## 2. FAT32 (File Allocation Table)

- **Used mainly for boot partitions and SD cards**

- **Features:**

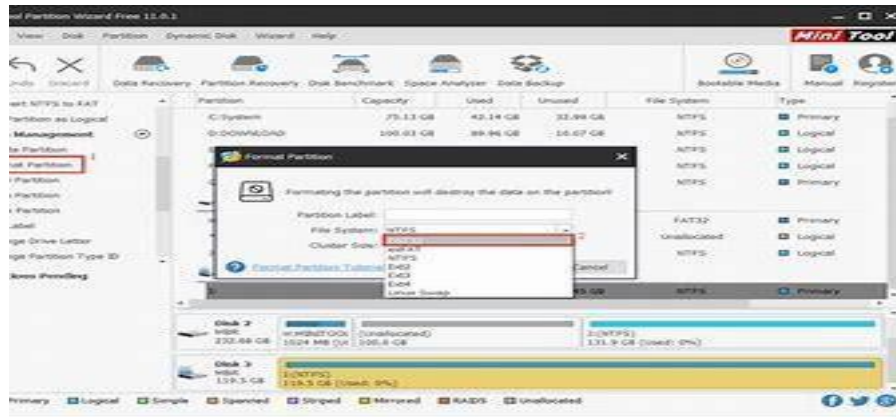
- Cross-platform compatibility (Windows, Linux, macOS)

- Limited file size support (max 4GB per file)

- **Why it's used:**

Raspberry Pi OS uses FAT32 for its boot partition so that it can be read and modified by other operating systems like Windows, especially when preparing the SD card before boot.





### 3. exFAT(ExtendedFileAllocationTable)

- Used for large external drives or USB sticks

- **Features:**

- Supports large files (>4GB)
- Better performance for flash storage

- **Why it's used:**

exFAT is ideal for removable storage where large files (e.g., videos) are handled, and it offers better speed and compatibility than FAT32 without the 4GB file size limitation.



### 4. NTFS(NewTechnologyFileSystem)

- Windows-native file system

- **Features:**

- Journaling and advanced permissions
- Better support for large files and partitions than FAT32

- **Why it's used:**

Raspberry Pi OS can read and write to NTFS-formatted drives using ntfs-3g, making it useful for file sharing between Raspberry Pi and Windows systems.



## H. Advantages and Disadvantages of Using Raspberry Pi OS in a Virtual Environment

### Advantages

- 1. Performance-Optimized and Lightweight
- Raspberry Pi OS is designed to be run on low-power platforms, thus lightweight and efficient.
- Even running a virtual machine, it does just fine when well-provisioned with resources.
- 2. Educational and Developer-Focused
- Ideal for learning and teaching Linux, system administration, and development in languages like Python, C, and Shell.
- Preloaded with useful tools like the terminal, Thonny IDE, and Python packages.
- 3. Zero Cost and Open Source
- Totally open-source, with a welcome to explore, adapt, and distribute.
- No license fees or subscription charges are required for use in virtual or actual environments.
- 4. Safe Testing Environment
- Raspberry Pi OS can be installed into a virtual environment to test system programming, package installation, and setup without risking actual hardware.
- 5. Large Support Base
- Excellent global support with forums, how-to's, and troubleshooting guides.
- Much documentation is released that explains complex topics like GPIO simulation or cross-compilation.
- 6. Customizability
- The user has full control to install, remove, or personalize packages, desktops, and startup services.

- Ideal for embedded systems and IoT simulation.

#### Disadvantages

##### 1. Limited Hardware Access in VM

- Those functionalities relying on GPIO pins, camera modules, or other hardware interfaces are not supported in a virtualized environment.
- It limits simulating the whole hardware or actually utilizing it for robotics and hardware projects.

##### 2. Poorer Performance in Virtual Machines

- While light, performance can nonetheless be affected by virtualization overhead.
- Multitasking and graphics applications can be slow if not enough resources (RAM/CPU) are allocated.

##### 3. Virtualization Compatibility Issues

- Some drivers or features (e.g., auto-resized display, drag-and-drop) may not be working out-of-the-box without Guest Additions installation and setup.

##### 4. Not Suitable for Resource-Hungry Applications

- Raspberry Pi OS is not designed for resource-hungry applications like video editing, 3D modeling, or heavy development.
- Designed for learning, prototyping, and low-end computing.

##### 5. Manual Configuration Required

- Power users may need to tweak kernel parameters, install missing packages, or fix broken dependencies — a learning curve for newbies.

## I. Conclusion

The process of installing and exploring Raspberry Pi OS in a virtual environment has provided invaluable insight into the inner workings of Linux-based operating systems and their real-world applications.

Through this exercise, we have navigated the complete lifecycle of system deployment—from setting up virtual hardware and configuring an operating system, to identifying issues and applying low-level solutions using system programming.

Raspberry Pi OS, with its balance of simplicity, flexibility, and powerful command-line tools, proved to be an excellent platform for academic and practical learning. Despite the limitations posed by virtualized environments, the OS performed reliably, offering all the tools necessary for system-level experimentation and software development.

This project not only strengthened foundational concepts such as file systems, system calls, and virtualization, but also nurtured hands-on skills that are essential for careers in software engineering, system administration, and embedded systems development. The structured approach to diagnosing



problems, applying fixes, and documenting outcomes simulate real-world professional practices and prepares students for future challenges in operating system and system programming tasks.

## **J. Future Outlook & Recommendations**

### **1. Raspberry Pi OS as a Learning and Development Platform**

Raspberry Pi OS will continue to be a major force in education, prototyping, and embedded systems. Its slim footprint and Debian roots make it ideal for:

- Computer science education: It is utilized by universities and schools to instruct Linux fundamentals, programming (Python, C, etc.), and electronics.
- Hobbyist and Maker projects: It is GPIO and sensor-enabled, which makes it a great fit for IoT, robots, and home automation.
- Remote learning labs: Due to virtualization, the Raspberry Pi OS can be installed remotely on virtual machines, lessening physical hardware requirements.

### **2. Virtualization Trends**

Virtual machines are slowly being replaced or supplemented by containers (e.g., Docker). Nevertheless, understanding full virtualization is still necessary:

- Raspberry Pi OS within a VM is also ideal for sandboxing, emulation, and testing apps ahead of time.
- Developers can test ARM environments on x86 machines using emulation or QEMU.
- VirtualBox/VMware offers safe experimentation without damaging real devices.

### **3. Utilizing `pivot_root()` in Real-World Situations**

The `pivot_root()` system call plays an imperative role in:

- Container runtimes like Docker, runc, and systemd-nspawn, which isolate processes in their own root filesystem.
- Embedded Linux environments to boot to minimal and then continue booting the entire OS.
- OS custom boot orderings, where in early RAM disk (`initramfs`) boots-in drivers and brings in actual real root.

Tip: Tinker with `pivot_root()` via making simple container environments or specialized bootable root filesystems for Raspberry Pi OS. This assists in learning about process isolation, file system administration, and low-level Linux internals.

### **4. Research and Innovation Opportunities**

Explore how Raspberry Pi OS can be transformed into lightweight Linux containers using `pivot_root` and namespaces.

Develop lightweight scripts or tools for automatic root switching, which would be useful in advanced embedded or rescue systems.

Explore future support for new filesystems (like Btrfs or ZFS) in Raspberry Pi OS for enhanced snapshotting and data integrity.

## 5. Student Recommendation

- Learn Linux basics using Raspberry Pi OS within a VM.
- Experiment with system calls like `pivot_root()` using small, testable environments.
- Document and script your work—build your own tools using shell or Python.
- Try to combine virtualization with DevOps tools (e.g., Vagrant or Ansible) for managing your OS setups.

## 2. Briefly explain the what, why and how virtualization in modern operating system.

### What is Virtualization?

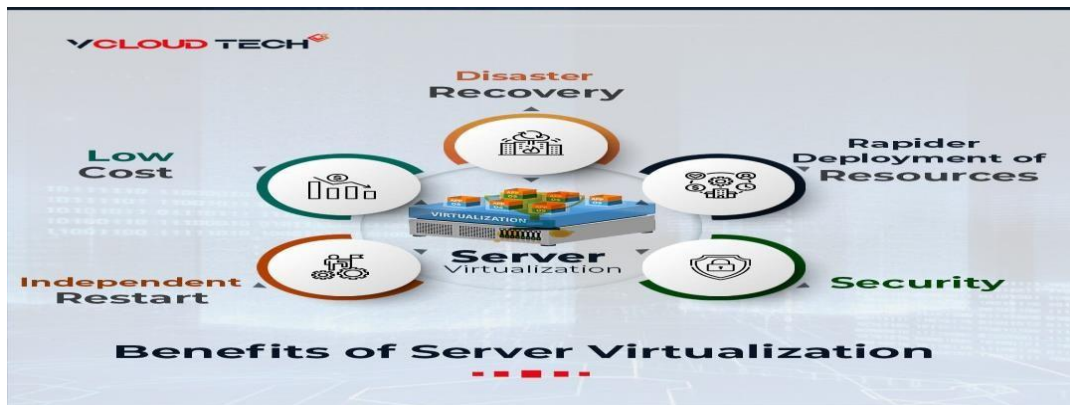
Virtualization is a technology that allows multiple virtual instances of computing environments—such as operating systems, servers, or applications—to run on a single physical hardware system. These virtual environments are called **Virtual Machines (VMs)** and are managed by software known as a **hypervisor**.

Virtualization is the creation of a virtual version of a physical computer such as CPU, Memory and storage, enabling multiple operating systems or applications to run on the same hardware. It achieves this by abstracting the hardware layer, allowing software to simulate hardware functionality and create virtual machines (VMs). It is a technology that helps us to install different Operating Systems on hardware. They are completely separated and independent from each other.



## Why is Virtualization Important?

1. **Efficient Resource Utilization:** Instead of dedicating an entire physical machine to one operating system or application, virtualization allows multiple VMs to share CPU, RAM, storage, and I/O resources.
2. **Cost Reduction:** Organizations save on hardware, power, and maintenance by consolidating workloads onto fewer physical machines.
3. **Isolation and Security:** Each VM runs in isolation, which improves security. If one VM is compromised, others remain unaffected.
4. **Flexibility and Scalability:** VMs can be easily created, modified, cloned, or deleted, making development, testing, and deployment much faster.
5. **Disaster Recovery:** Virtual machines can be backed up and restored quickly, supporting business continuity.



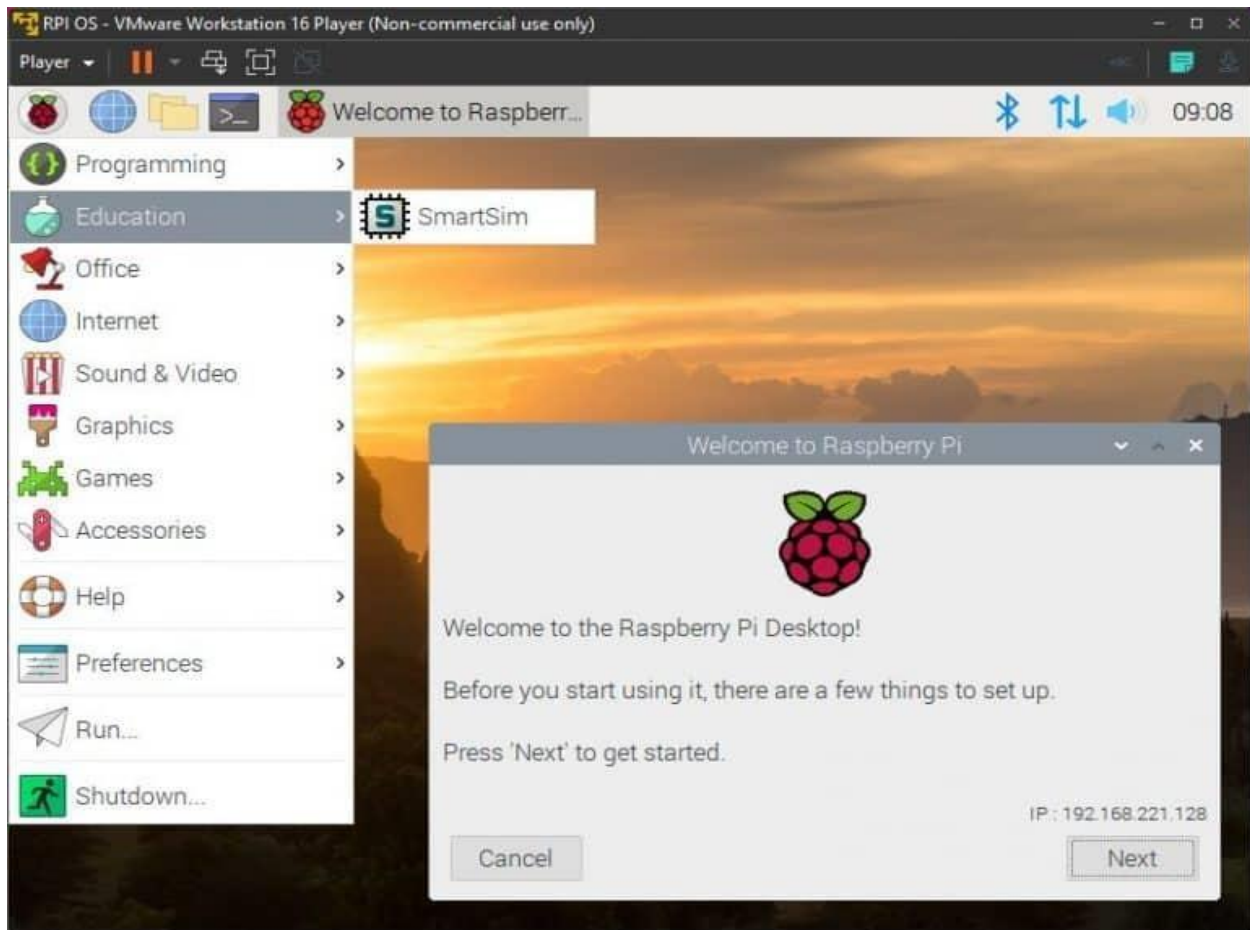
## How Does Virtualization Work?

Virtualization is based on 2 major concepts: hypervisors and virtual machines.

### Virtual machines

A virtual machine (VM) is a computer setting that is an isolated system with its own CPU, operating system (OS), memory, network interface, and storage composed out of a pool of resources of hardware. A VM can be defined by a single data file. As an isolated setting, it can be moved from 1 computer to another, opened on either, and be expected to do the same.

Virtualization allows multiple distinct operating systems to run on a single physical platform simultaneously—like a MacOS or Windows environment within a Linux machine. Each operating system runs just as it would on a native OS or application on the host hardware, so the end user experience is essentially identical to a real-time OS experience on a physical platform.



## Hypervisors

Also known as a virtual machine monitor (VMM), a hypervisor is software that separates the physical resources of a system and divides up these resources so virtual environments can access them as needed. A hypervisor abstracts physical resources (such as CPU, memory, and storage) from hardware and allocates them to multiple VMs at once, which means new VMs can be made and existing ones can be managed. Hypervisors can sit on top of an operating system (like on a laptop) or be directly installed on hardware (like a server). The underlying physical hardware, when used as a hypervisor, is called the host, and the many VMs that tap into its resources are guests.

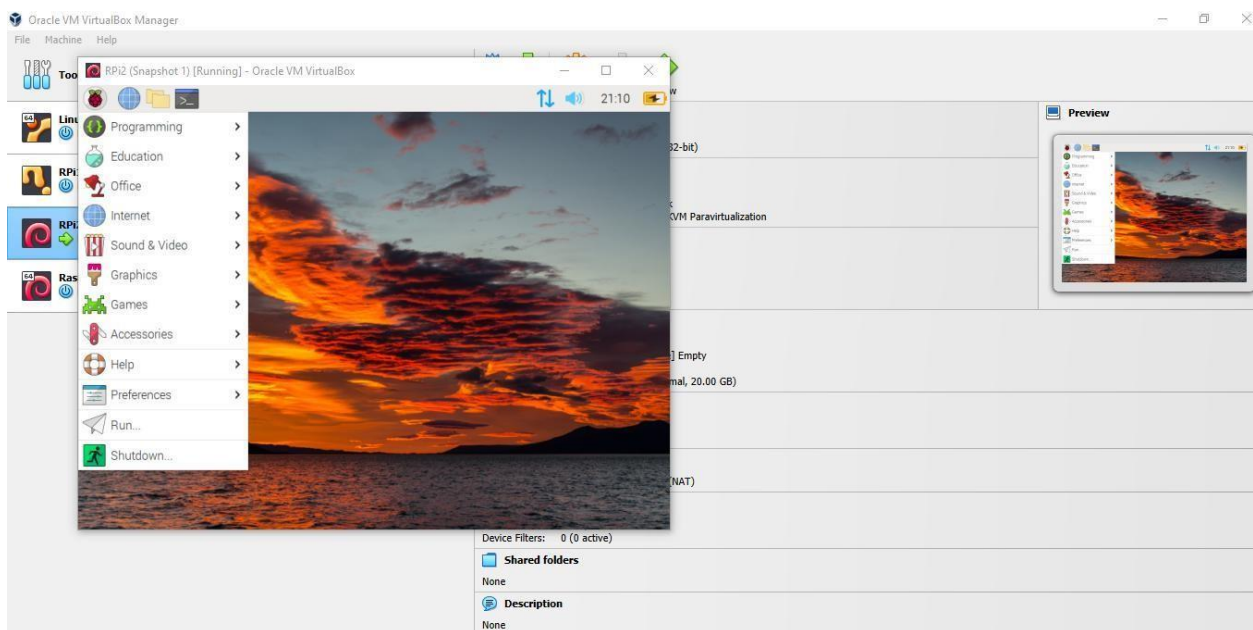


When the virtual environment is up and running and a processor user requests something that requires more resources of the physical environment, the hypervisor passes the request to the physical system and buffers the changes—everything at near-native speed.

There are 2 types of hypervisor that facilitate virtualization to take place based on need.

**Type 1:** It is also referred to as a native or bare-metal hypervisor and runs directly on the host hardware to host the guest operating systems. It substitutes a host operating system, and the VM resources are scheduled directly to hardware by the hypervisor. It is found to be most common in an enterprise data center or other server-based environment.

**Type 2:** It is also known as a hosted hypervisor, and it runs on a normal operating system as a program or layer of software. It works on isolating the guest operating systems from the host operating system. The resources of VM are allocated against a host operating system, which is then run against the hardware. This kind is better suited for individual use for those users who want to run multiple operating systems on an individual computer.



### 3.Implementing System Call:pivot\_root()

Implementing the pivot\_root() system call on **Raspberry Pi OS** in C++ involves some specific steps that you need to follow to change the root filesystem of a running process. Raspberry Pi OS, based on Debian, provides full support for Linux system calls like pivot\_root(), so the process of implementing it is similar to what you would do in a typical Linux environment. However, certain Raspberry Pi-specific considerations, like handling the filesystem, memory, and device constraints, should be taken into account.

- Step-by-step through the implementation and the details of how it works on **Raspberry Pi OS**.

#### 1. Prerequisites:

Before implementing the pivot\_root() system call in C++ on Raspberry Pi OS, you need to set up the environment properly. Here's what you need to do:

- **Install Development Tools:** Make sure you have the necessary development tools like g++, make, and libc6-dev installed on your Raspberry Pi OS.
- **Mount the New Root Filesystem:** The new root filesystem should already be mounted before calling pivot\_root(). You'll need a valid new root (e.g., a directory or a mount point where the new root filesystem is located).
- **Device Permissions:** pivot\_root() requires root privileges, so your C++ program needs to be run with elevated permissions.

#### 2. System Call pivot\_root() Overview

The pivot\_root() system call changes the root filesystem of the current process. Here's the basic syntax: `int pivot_root(const char *new_root, const char *put_old);`

- **new\_root:** Path to the new root filesystem directory.
- **put\_old:** Path to the directory where the old root filesystem will be moved. After the pivot\_root() system call:
  - The new root (new\_root) becomes the root directory of the current process.
  - The old root is moved to the put\_old directory.
  - The process needs to switch to the new root and ensure the old root is properly unmounted later.

## SYSTEM CALL IMPLEMENTATION

### **1. Create a new root mount point**

```
sudo mkdir -p /mnt/new_root
```

### **2. Mount the desired root filesystem**

```
sudo mount /dev/sdX1 /mnt/new_root
```

### **3. Verify contents of the new root**

```
ls /mnt/new_root
```

### **4. Bind mount essential filesystems**

```
sudo mount --bind /dev /mnt/new_root/dev
```

```
sudo mount --bind /proc /mnt/new_root/proc
```

```
sudo mount --bind /sys /mnt/new_root/sys
```

### **5. Create a directory to hold the old root**

```
sudo mkdir /mnt/new_root/old_root
```

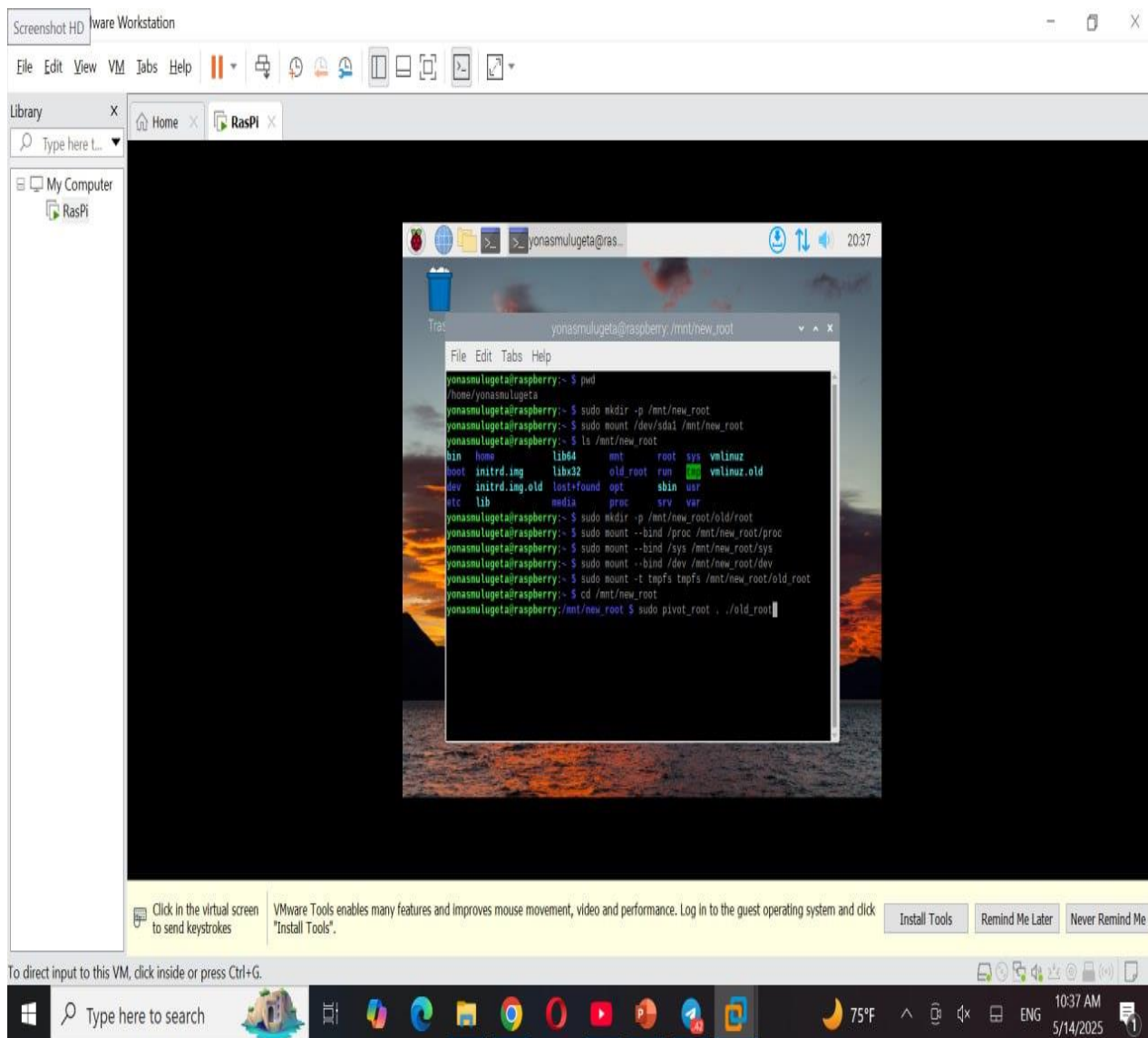
### **6. pivot\_root operation**

```
cd /mnt/new_root
```

```
sudo pivot_root . old_root
```

**Click on terminal then write the above code**





Here is a shorter and still functional version of the pivot\_root code in C:

```
#include <unistd.h>
```

```
#include <sys/syscall.h>
```

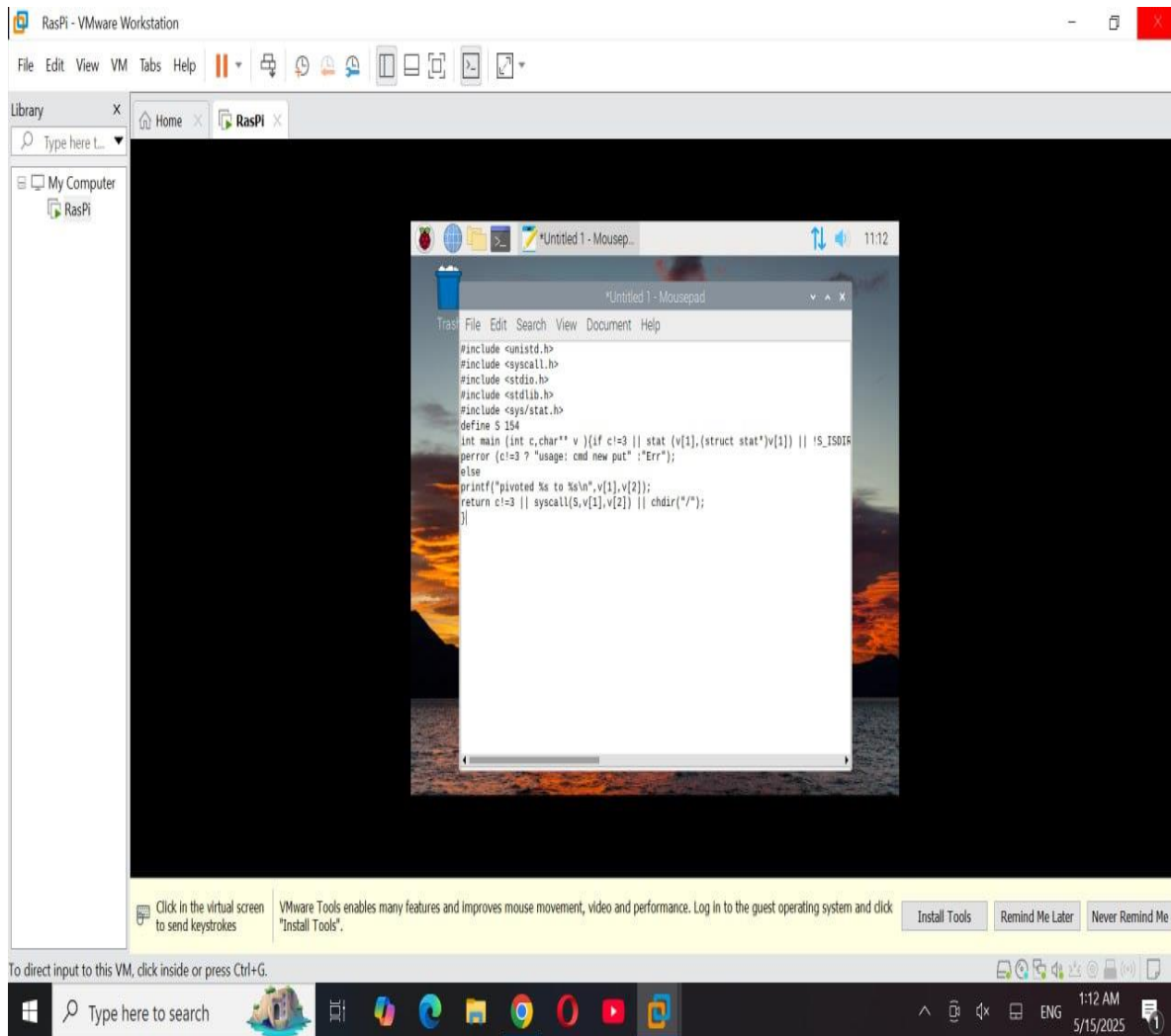
```
#include <stdio.h>
```

```
#include <sys/stat.h>
```



```
#define PIVOT_ROOT 155
```

```
int main(int c, char **v) {  
    struct stat s;  
  
    if (c != 3 || stat(v[1], &s) || !S_ISDIR(s.st_mode) || stat(v[2], &s) || !S_ISDIR(s.st_mode)) {  
        return fprintf(stderr, "Usage: %s new_root put_old\n", v[0]), 1;  
    }  
  
    if (syscall(PIVOT_ROOT, v[1], v[2]) || chdir("/")) {  
        perror("pivot_root");  
        return 1;  
    }  
  
    printf("pivoted to %s, old root -> %s\n", v[1], v[2]);  
  
    return 0;  
}
```



**Then save the file `pivot_root.c` and compile the file by using these commands**

```
gcc -o pivotroot pivotroot.c
```

```
sudo mount /dev/sdX1 /mnt/new_root
```

```
sudo mount --bind /dev /mnt/new_root/dev
```

```
sudo mount --bind /proc /mnt/new_root/proc
```

```
sudo mount --bind /sys /mnt/new_root/sys
```

```
sudo mkdir /mnt/new_root/old_root
```

```
sudo ./pivot /mnt/new_root /mnt/new_root/old_root
```

