Yong Le He

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Skills Summary

Languages Libraries HTML/CSS | JavaScript | TypeScript | SQL | Python | Java | C/C++ | Bash | Golang React.js | Next.js | Node.js | TailwindCSS | Flask | Pandas | NumPy | Matplotlib

Tools

GIT | Firebase | Supabase | PostgreSQL | MongoDB | Android Studio | Jupyter Notebook

Education

Sep 2022 - present

Honours Bachelor of Computer Science, *University of Toronto Scarborough* \circ CGPA: 3.82/4.00

Technical Projects

Jan 2024

Data Science Accuracy Competition, DS3 Datathon

- Created 3 machine learning models using the CNN, SVM, and Random Forest algorithms in Keras and Tensorflow, winning an overall 6th place in the competition
- Researched about the features of the dataset, analyzing its covariance with the target variable using NumPy, Pandas and Matplotlib, resulting in cleaner data without outliers and redundant features

 $\mathrm{Dec}\ 2023$

Thomp - Social Media Cloud App, Personal Project, Full-stack Developer Demo: Website URL

- Engineered a secure authentication system using modern **JWT** token-based authentication to ensure secure connection to API endpoints in the **Golang** backend server
- Architectured application using Supabase services as the cloud infrastructure for seamless integration of storage, authentication, and database functionalities, providing fluid user experience
- Designed and optimized database schema, incorporating advanced PostgreSQL features such as functions, triggers, and cron jobs, resulting in improved database performance and the removal of unnecessary data

 ${\rm Oct}\ 2023$

College Coin, Hack the Valley 8, Full-stack Developer

- Conceptualized and developed a student loan marketplace using JavaScript and MongoDB to promote affordable education by streamlining the lending process, winning a top 50 placement
- o Implemented the **Next.js** framework and **React.js** server components, resulting in a remarkable 70% reduction of client-side JavaScript payload

Course Projects

Jul - Aug 2023

Javan's Mall, Introduction to Software Design, Android Developer

- Utilized Object-Oriented design principles in Java to ensure code reusability, extensibility, and readability within the application
- Created comprehensive unit tests with **JUnit**, while effectively mocking dependencies using **Mockito**, achieving 100% line coverage
- Applied the **scrum** methodology and actively participated in all meetings, facilitating efficient communication and knowledge sharing to achieve a 4.0 on the project

Work Experience

Jun 2023 - present

Student Scheduling Assistant, University of Toronto Scarborough, Toronto, ON

- Identified and proposed creative room-change solutions, allowing for the availability of larger rooms for other events, optimizing space utilization
- Developed a collection tool using Microsoft's SharePoint API and **VBA**, automating the enrolment control gathering process and increasing efficiency