Yong Le He

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Skills Summary

Languages: HTML, CSS, JavaScript, TypeScript, SQL, Python, Java, C, Bash, Golang

Libraries and Frameworks: React.js, Next.js, Node.js, TailwindCSS, Flask, Pandas, NumPy, Matplotlib

Cloud and Database: Firebase, Supabase, PostgreSQL, MongoDB

Tools: GIT, Android Studio, Jupyter Notebook

Education

University of Toronto Scarborough

Sep 2022 - present

Honours Bachelor of Computer Science

CGPA: 3.78/4.00

Projects

Data Science Accuracy Competition

Jan 2024

DS3 Datathon

- o Created three machine learning models using the CNN, SVM, and Random Forest algorithms in Keras and Tensorflow, winning 6th place in the competition
- Conducted research on the features of the dataset, analyzing their importance and covariance with the target variable using NumPy, Pandas and Matplotlib, resulting in cleaner data and an accuracy of 97%

Thomp — Social Media Cloud App

Dec 2023

Personal Project, Full-stack Developer

Demo | Github

- o Implemented a secure **JWT** token-based authentication system, providing a strong and secure protection for the **Go** backend server against security threats
- o Engineered an application architecture using **Supabase** services as the cloud infrastructure provider for seamless integration of storage, authentication, and database functionalities, offering a fluid and intuitive user experience
- o Designed and optimized database schema, incorporating advanced **PostgreSQL** features for event triggers and the automatic removal of unnecessary data, decreasing database size by **a significant amount**

College Coin Oct 2023

Hack the Valley 8, Full-stack Developer

- o Conceptualized and developed a student loan marketplace using **JavaScript** and **MongoDB** to promote affordable education by streamlining the lending process, winning a top **50** placement
- o Implemented the **Next.js** full stack framework with **React.js** server components, resulting in a remarkable **70**% reduction of client-side JavaScript payload

Javan's Mall Jul - Aug 2023

Course Project, Android Developer Github

Utilized **Object-Oriented** design principles in **Java** to ensure code reusability, extensibility, and readability within the application, leading to increased developer efficiency throughout the project

- o Created comprehensive unit tests with **JUnit**, while effectively mocking dependencies using **Mockito**, achieving **100**% line coverage
- Applied the scrum methodology and actively participated in all meetings, facilitating efficient communication and knowledge sharing to achieve a 4.0 on the project

Work Experience

Student Scheduling Assistant

Jun 2023 - present

University of Toronto Scarborough, Toronto, ON

- o Identified and proposed creative room-change solutions, allowing for the availability of larger rooms for other events, optimizing space utilization
- o Developed a collection tool using Microsoft's SharePoint API and **VBA**, automating the enrolment control gathering process and increasing efficiency