

Your grade: 72.50%

Your latest: 72.50% • Your highest: 72.50% • To pass you need at least 80%. We keep your highest score.

Retry

1.

In Agile, to "Build the right thing" ensures your team focuses on what?

1 / 1 point

☐ Solution-oriented delivery

☒ Value-driven delivery

☐ Process-value delivery

☐ High-value delivery

Correct
2.

What is the purpose of the product roadmap in a value roadmap? Select all that apply.

1 / 1 point

☒ It outlines a tentative schedule for reaching milestones.

Correct

☐ It defines how the product will support customers' business strategies.

☒ It provides a high-level view of requirements.

Correct

☐ It identifies the end users of the product.
3.

Fill in the blank: The product vision defines what the product is, who uses it, and how it supports the customer's \_\_\_\_.

1 / 1 point

☒ business strategy

☐ release plan

☐ financial gains

☐ professional reputation

Correct
4.

You create a new project roadmap that is visually appealing and contains all the information for the stakeholders to reference. However, this document took a lot of time to create and has caused some delays in the timeline. Which of the following roadmap pitfalls does this scenario represent?

1 / 1 point

☐ Pressuring teams to achieve deadlines no matter what

☐ Pressuring teams to improve deadlines

☐ Putting less work into it than the deliverables

☒ Putting more work into it than the deliverables

Correct
5.

Imagine you are a project manager creating release plans for a new cloud storage service. Your team is performing well, so you decide to push up the estimated release date. Which specific factors do you take into account to make your decision?

1 / 1 point

☐ The team's size and the customer's budget

☐ The team's experience and the customer's timeline

☐ The team's willingness and work ethic

☒ The team's capacity and velocity

Correct
6.

What is the process of getting people to adopt a new product, approach, or value system?

1 point

☒ Project management

☐ Agile practices

☐ Organizational culture

☐ Change management

Incorrect

Try reviewing [the video on how to facilitate organizational change](#).
7.

As a project manager, you want to increase the involvement of a key stakeholder in the development process. Your team has just finished designing a new feature. You reach out to the stakeholder for feedback before the feature is implemented. Which key to influence are you demonstrating?

1 point

☒ Leverage the six sources of influence

☐ Find vital behaviors

☐ Clarify measurable results

☐ Personal motivation

Incorrect

Try reviewing [the reading on the influencer change framework](#).
8.

Imagine you are a project manager for a mobile game that is experiencing significant technical issues. While working on the update, your team members appear unhappy and arrive at work late. What can you do to boost morale and improve the quality of deliverables? Select all that apply.

0.5 / 1 point

☒ Change up the workflows by pairing people to work together on hard tasks

Correct

☒ Push back the next release date to give the team more time

Incorrect

This should not be selected  
Try reviewing [the video on common challenges in Agile teams](#).

☒ Run a team brainstorm session to identify areas for improvement

Correct

☐ Take a training class on team dynamics and how to better work together
9.

What can you do to address instability when people leave and join your team frequently? Select all that apply.

0.8 / 1 point

☒ Schedule shorter sprints so departing team members can wrap up work.

Correct

☐ Use pair programming so new team members can learn on the job.

☐ Use financial incentives to keep team members from leaving.

☒ Create a quick onboarding process for new team members.

Correct

You didn't select all the correct answers
10.

Which of the following scaled Agile frameworks involve Scrum Masters meeting frequently to better coordinate work on a single product across teams?

1 / 1 point

☒ Scrum of Scrums

☐ Scaled Agile Framework (SAFe)

☐ Large-Scale Scrum (LeSS)

☐ Disciplined Agile Delivery (DAD)

Correct