

# Microprocessor Systems: Principles and Implementation



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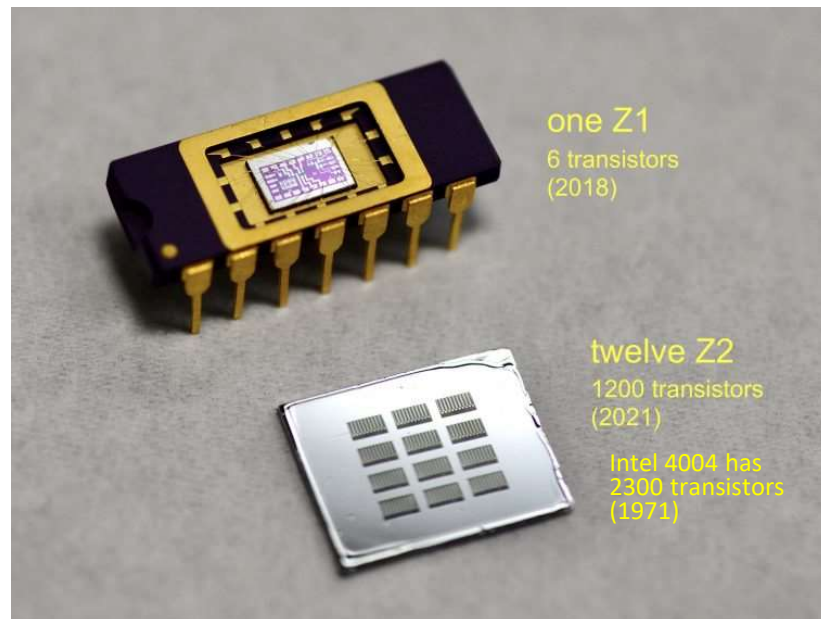
# Before We Start ...

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- ❑ What is “hacker spirit?”
- ❑ **Jargon File**: a hacker is a person who **enjoys** exploring the details of **programmable systems** and stretching their capabilities, as opposed to most users, who prefer to learn only the minimum necessary.
- ❑ **RFC-1392**: a hacker is a person who delights in having an intimate understanding of the internal workings of a system, computers and computer networks in particular.

# A Human Being Has No Limit

- ❑ A senior US high school student, Sam Zeloof, built an IC (an OP AMP in 5 $\mu$ m process) in a garage in 2018
- ❑ In 2021, he made an IC with the same 10 $\mu$ m polysilicon gate process used by Intel's 4004 CPU



(source URL: [sam.zeloof.xyz](http://sam.zeloof.xyz))

# Introduction to the Course

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## □ Lecture outline

- Introduction to the Course and Target Platform
- RISC-V Instruction Set Architecture
- Microprocessor Design: History and Review
- Application Processors and Aquila SoC
- Memory Subsystem of Microprocessors
- I/O Subsystem of Microprocessors
- Operating System Support of Microprocessors
- Multicore Organization of Microprocessors

# Homework & Grading

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## ❑ Homework (based on RISC-V processor for FPGA):

- 0: Simulation of a HW-SW platform
- 1: Real-time debugging of a HW-SW platform
- 2: Branch predictor analysis and improvement
- 3: Cache analysis and improvement
- 4: Multithread synchronization improvement under RTOS
- 5: Domain-specific accelerator for application processors

## ❑ Grading

- HW# 1 ~ 5: 70%
- Midterm online test: 5%, Final online test: 25%

# The Open-Source Aquila SoC

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- ❑ In this course, labs are based on the open-source Aquila SoC: <http://github.com/eisl-nctu/aquila>
  - However, we will use a simplified version of Aquila
- ❑ The full version Aquila SoC is an open-source processor core:
  - Developed at the EISLab, Dept. of CS, NYCU (NCTU)
  - RISC-V RV32-IMA with zicsr, zifencei, and SV32 MMU
  - In-order, single-issue, five-stage pipeline microarchitecture
  - Capable of running RTOS and Linux 5.19.x
  - 0.96 Dhrystone MIPS/MHz compiled with GCC 12.2.0 -O2

# A Short Table of DMIPS/MHz

- ❑ Dhrystone is one of the oldest CPU benchmarks:

Computer/CPU	Year	Clock (MHz)	DMIPS/MHz
UNIVAC I (first ISA computer)	1951	2.25	0.0008
Intel 4004 (first microprocessor)	1971	0.74	0.124
IBM PC/Intel 8088 (begins the fall of mainframes)	1979	4.77	0.145
PDP-11/70 (where UNIX & C were created)	1970	? (~ 10)	0.15
Apple II (origin of Taiwan's PC industry)	1977	1	0.43
Alpha 21064 (descendent used in SunWay)	1993	150	0.675
ARM 7 (popular for 2G mobile phones)	1994	45	0.889
ARM Cortex M4 (intended for microcontrollers)	2010	200	1.25
Cray I (first super computer)	1975	80	2.0
ARM Cortex A53 (popular in 4G smartphones)	2014	1500	2.24
ARM Cortex A9 (popular for 3G feature phones)	2009	1500	2.5
ARM Cortex A76 (popular in 4G smartphones)	2018	3000	12.4
Intel i7-12700	2018	4900	8.69

← Aquila (0.96)

← Falco (1.84)

← MediumBoom (2.18)

← Boom (3.9)

# Skill Requirements

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- ❑ Verilog programming for HW design
  - Using FPGA as digital design target
  - Using waveform simulator for functional debugging
  - Using embedded logic analyzer for live debugging
  
- ❑ C programming for SW design
  - Using GCC toolchain for SW development
  - Using linker script usage for SW memory organization
  - Tracing assembly code for SW debugging



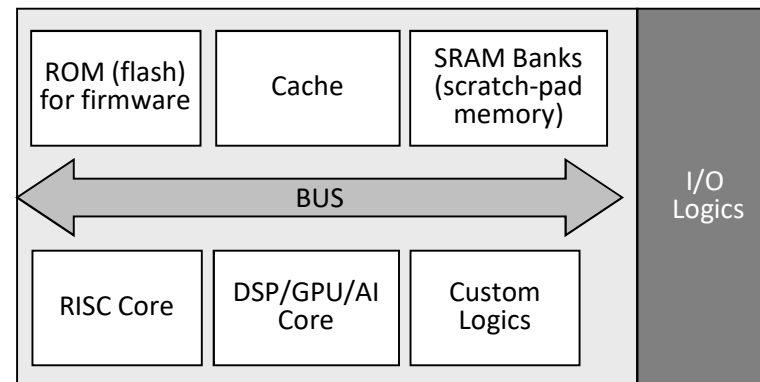
# Board-Level System Implementation

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- ❑ Integrate different ICs on a printed circuit board (PCB):
  - A PCB has multiple layers
  - Trace layers: connecting IC ports to other IC ports
  - Power layers: supply power to circuit components on the PCB
  - Ground layers: provide electrical grounds for signals
  
- ❑ Each IC implement analog and/or digital functions
  - Digital ICs: data processing, buffering, signal arbitration and bridging, etc.
  - Analog ICs: voltage regulation, AD/DA, signal amplification, etc.

# Chip-Level System Implementation

- ❑ A System-on-Chip (SoC) is a complex IC that integrates the major functional components of a computing system into a single chip
- ❑ The SoC design typically incorporates several computing components (aka IPs)
  - Embedded processor cores (RISC/DSP/GPU/AI)
  - On-chip memory blocks
  - Accelerator Logic blocks
  - I/O logic blocks
  - Embedded software



# “Board-level” vs. “Chip-level” Design

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## ❑ Board-level Design

- More flexible in development cycle
- High manufacturing cost for large quantities
- Larger form factor and higher power consumption

## ❑ Chip-level Design (i.e. SoC)

- More demanding in design, debug, and verification
- Low cost for large quantities
- Smaller form factor and lower power consumption

## ❑ A new trend: package-level design, aka system-in-package (SiP)

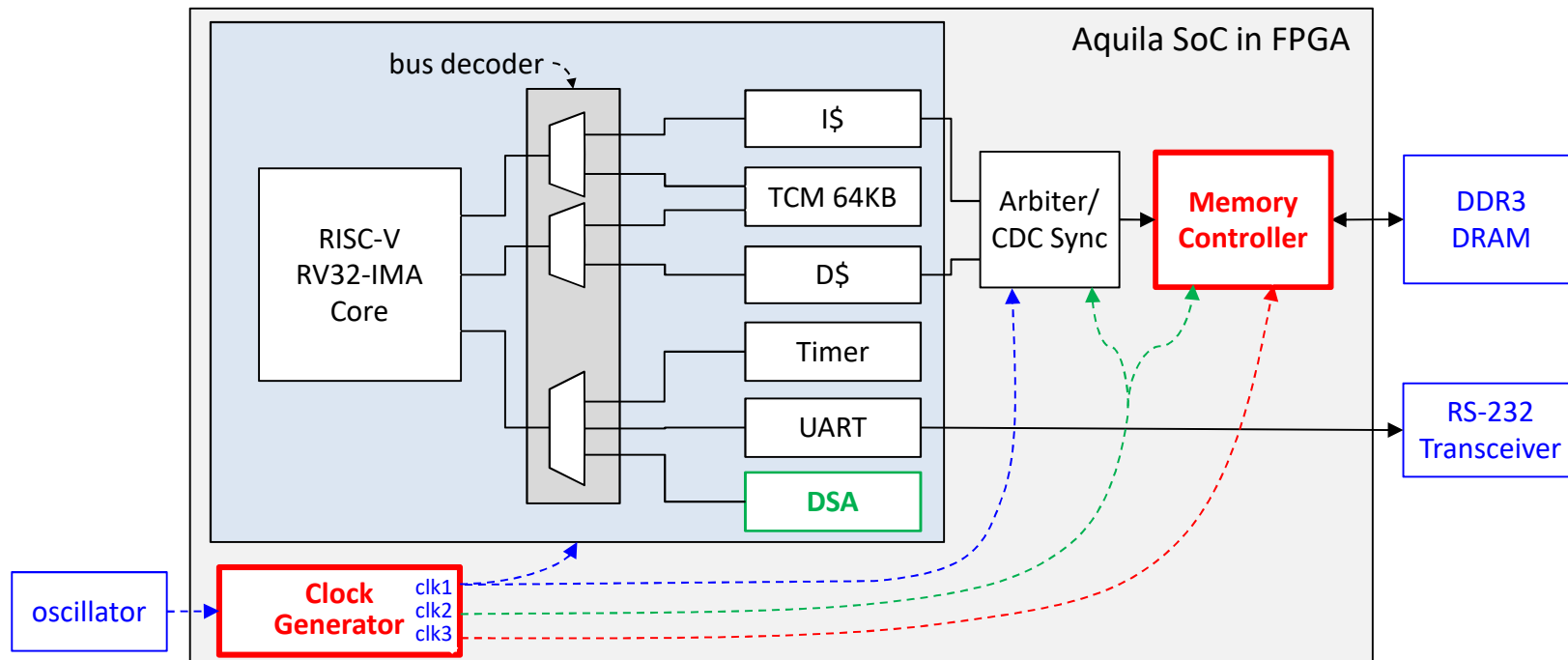
# Application Processor Concept

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- ❑ You probably have learned the following terms:
  - CPU
  - Microprocessor
  - Microcontroller
  - . . .
- ❑ The concept of “Application Processor (AP)” comes from the big boom of smartphones
- ❑ An AP is an SoC that contains:
  - Processor cores
  - Optimized domain-specific accelerators (DSAs)
  - An efficient memory subsystem

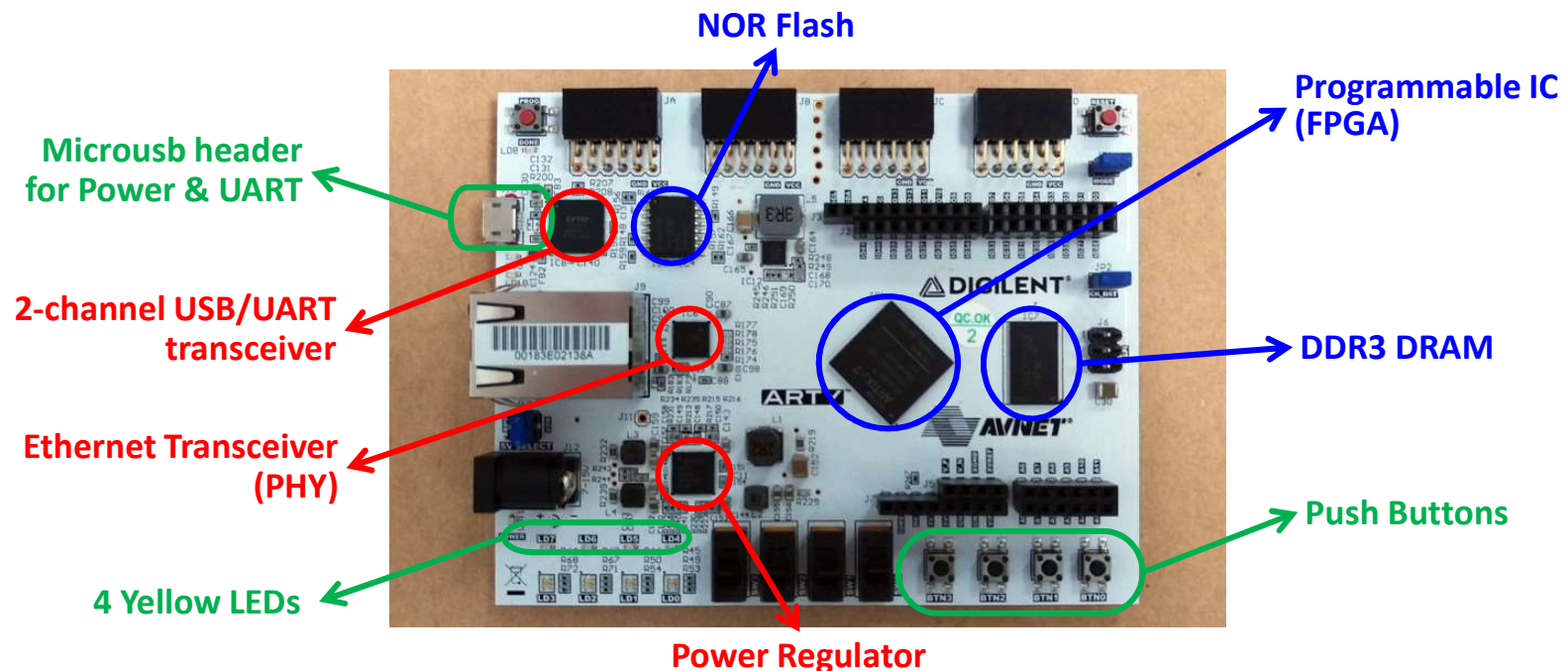
# The Architecture of the Aquila SoC

- ❑ The Aquila SoC specification on Arty A7-100T:
  - A 32-bit RISC-V core @ 41.6667 MHz
    - L1 4-way set associative I/D-caches
  - 64KB tightly-coupled memory (TCM) / 256MB DDR3 DRAM
  - Integrated UART, Timer, and device controllers



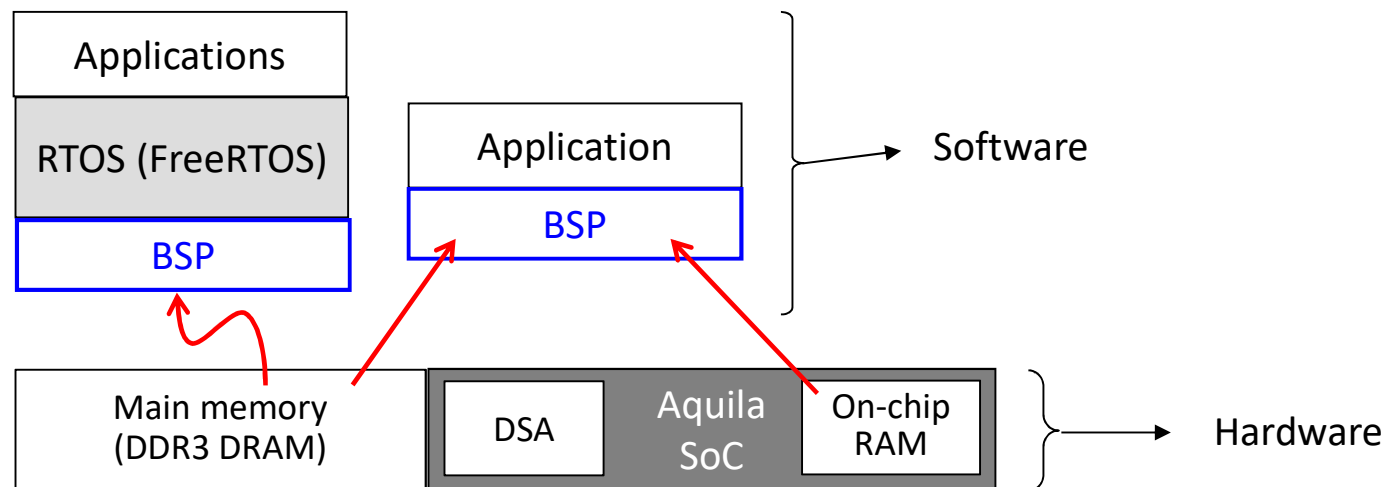
# The Target Development Board

- ❑ Arty A7-100T contains an XC7A100T FPGA:
  - 63,400 LUTs, 126,800 FFs, 600KB BRAMs, and 220 DSPs
  - Aquila core uses 5,300 LUTs, 3,000 FFs, and 4 DSPs
  - SoC uses 37% LUTs, 19% FFs, 26% BRAMs, and 2% DSPs



# The System HW-SW Layers

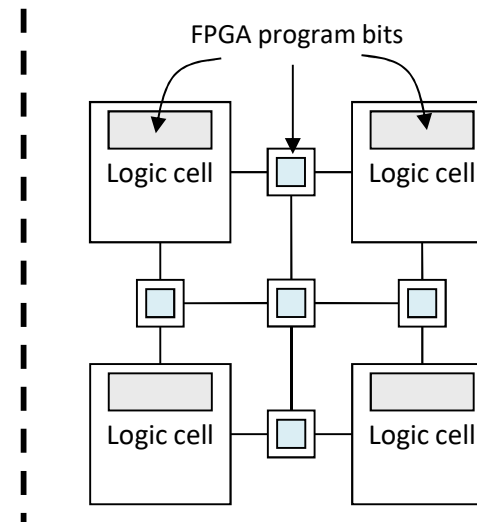
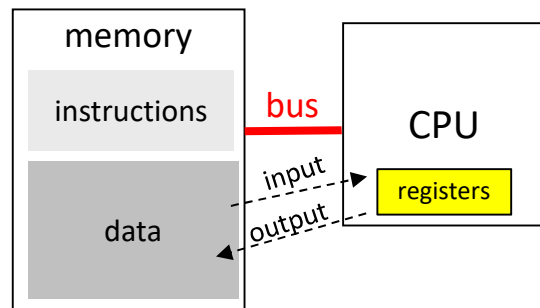
- ❑ The layers of the HW-SW system in this course:



- BSP stands for Board Support Package, it contains a basic set of I/O routines, usually for C programs (similar to BIOS for PC)
- FPGAs can initialize the on-chip RAM with a boot code.

# Implementation of Computing Systems

- ❑ All computing systems are used to compute functions
  - A function can be implemented in software, hardware, or both
  - Software: processor instructions or FPGA program bits



- Hardware: analog circuits or digital circuits



# System Convergence

- ❑ Today, smart devices have many things in common:
  - Powerful processors and accelerators
  - Sensor integrations
  - Audio/video recording and/or playback
  - Complex feedback control of motors
  - Wireless communication capabilities
  
- ❑ One platform for all devices (Drones, ADAS, etc.)?
  - Application Processor
  - GPS
  - AV codecs
  - Motor control
  - Wi-Fi and BT



# Discussions

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- ❑ This course tries to teach you the entire HW-SW system, with almost all source code exposed to you
- ❑ Taiwan has an IT industry today because back in 1977, the co-funder of Apple, Steve Wozniak, insisted that the entire source code and the schematics of the Apple II computer should be available to users