

# ITIS 6260/8260 Quantum Computing

## Lecture 7: Quantum Error Correction

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# Outline

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# Need for ECC

## Potential concerns for quantum computation system

- Unitary error:  $U$  should perform a  $45^\circ$  rotation, but it may perform a  $46^\circ$  rotation
- Decoherence: The accidental measurement of the quantum system by the environment. For example

$$|\phi\rangle = \frac{1}{2}|00\rangle + \frac{1}{2}|10\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

If the first qubit is measured by the environment. The resulting state lost certain information

- Quantum error correction? Non-cloning theorem: cannot convert  $|\phi\rangle|0\rangle$  to  $|\phi\rangle|\phi\rangle$

# Classical ECC

- To detect one error: Making  $\oplus = 0$ : 010101**1**
- To correct one error: repetition code:  $0 \rightarrow 000$ ,  $1 \rightarrow 111$
- von Neumann showed that as long as the physical error probability is small enough, each round of error-correction will make the system better than worse
- modern transistors are much more reliable. For a modern computer with its billions of transistors, we may not see a transistor error in one year.

# Errors

- All errors could be considered as a unitary transformation  $U$  that operates on  $|\phi\rangle|e\rangle$
- Single qubit quantum gates:  $I, X, Z, XZ$ . If we can correct  $I, X, Z, XZ$  errors, we can correct most one-qubit errors

# Correct quantum errors

- Let  $|\phi\rangle = \alpha|0\rangle + \beta|1\rangle$  and  $|e\rangle$  be the environment
- Assume that the error  $E$  entangles a quantum state with the environment state as  $E|\phi\rangle$ . It can be described as a unitary transformation
- Since the Pauli operators are a basis for linear transformations on a single qubit, we can write this error transformation as

$$E|\phi\rangle = |e_I\rangle I|\phi\rangle + |e_X\rangle X|\phi\rangle + |e_Z\rangle Z|\phi\rangle + |e_{XZ}\rangle XZ|\phi\rangle$$

- Thus if we can correct against  $I, X, Z$ , and  $XZ$ , then we can restore the state  $U|\phi\rangle$  to just  $|\phi\rangle$  for  $U \in \{I, X, Z, XZ\}$

## Another look from superdense code

- Assume that we have an error on the first qubit of  $|\phi_0\rangle = \alpha|0\rangle|v\rangle + \beta|1\rangle|w\rangle$
- A bit-flip results in:  $|\phi_1\rangle = \alpha|1\rangle|v\rangle + \beta|0\rangle|w\rangle$
- a phase-flip results in:  $|\phi_2\rangle = \alpha|0\rangle|v\rangle - \beta|1\rangle|w\rangle$
- both flips result in:  $|\phi_3\rangle = \alpha|1\rangle|v\rangle - \beta|0\rangle|w\rangle$
- these four states consists of an orthogonal basis for the 4-dimensional subspace of all possible states that one can reach from  $|\phi_0\rangle$  by transformations on the first qubit

## Another look from superdense code

- should not try to measure all the qubits
- should do a measurement that just projects onto one of the four basis vectors
- if the outcome is  $|\phi_0\rangle$ : no error
- if the outcome is  $|\phi_1\rangle$ : do a bit flip
- if the outcome is  $|\phi_2\rangle$ : do a phase flip
- if the outcome is  $|\phi_3\rangle$ : do both flips
- That is, if can correct bit-flip and phase shift errors, we can correct most one-qubit errors



# Shor's 9-qubit code

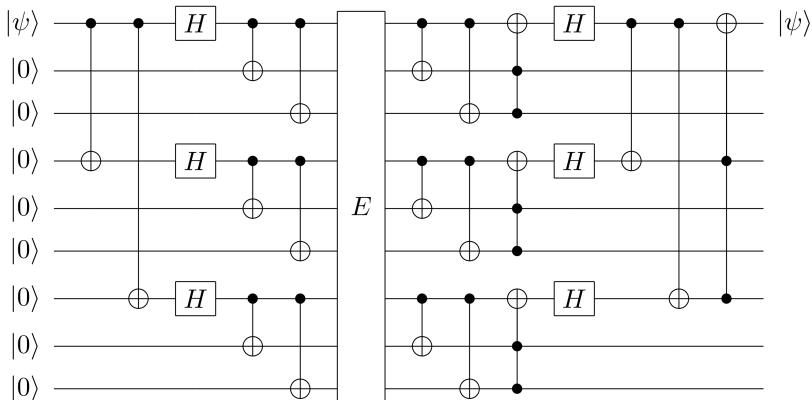
Encode each logical qubit as a  $3 \times 3$  square of physical qubits in such a way that each row corresponds to a 3-qubit repetition code to protect against bit-flip errors, and each column corresponds to a 3-qubit repetition code to protect against phase-flip error

$$|0\rangle \rightarrow \left( \frac{|000\rangle + |111\rangle}{\sqrt{2}} \right)^{\otimes 3}$$

$$|1\rangle \rightarrow \left( \frac{|000\rangle - |111\rangle}{\sqrt{2}} \right)^{\otimes 3}$$

**Claim:** This code detects and corrects a bit flip or a phase flip (and hence, any possible error) on any one of the 9 qubits.

# Shor's 9-qubit code



# Shor's 9-qubit code

- **correct bit-flip:** Build a quantum circuit to check whether all 3 of the qubits in a given row have the same value. If not, use majority to correct them
- **correct phaser-flip:** Build a quantum circuit that computes the relative phase between  $|000\rangle$  and  $|111\rangle$  within each column, checks whether all 3 phases have the same value. If not, use majority to correct them

## Other improvement

- Andrew Steane achieved the same goal by encoding each logical qubit into 7 physical qubits.
- Raymond Laflamme achieved the same goal by encoding each logical qubit into 5 physical qubits.
- It was proved that 5 qubits are the optimal to achieve 1-qubit error correction (for classical ECC, correcting 1 errors requires three bits)

# Quantum Fault-Tolerance Theorem

- (Aharonov, Ben-Or, Zurek et al. 1996) Suppose that, in a quantum computer, each qubit fails at each time step with independent sufficiently small probability  $\varepsilon$  and we are able to
  - 1 apply gates to many qubits in parallel,
  - 2 measure and discard bad qubits,
  - 3 pump in fresh  $|0\rangle$  qubits, and
  - 4 do extremely fast and reliable classical computation

Then we can still solve any problem in BQP

- Initial estimates for  $\varepsilon$  is  $10^{-6}$ . Improved a lot (e.g.  $10^{-3}$  or 0.5%) in the past. Means thousands of physical qubits for one logical qubit

## Q&A

# Q&A?