

Ex 3.1 Line detection

Detect edges in the image Corridor1.jpg using Matlab's Canny edge detector and find as many lines as possible among the edges by implementing yourself a Hough line detector based on the method presented at the lectures.

Ex 3.2 Implement the normalized DLT (Direct Linear Transformation) algorithm

- 1) Take two images e.g. with your smartphone
- 2) Detect features from images using Matlab's SURF detector and Matlab's matching algorithm
- 3) Compute the 3x3 homography matrix H procedure such that $x_i' = Hx_i$ (in homogenous coordinates) using DLT and at least 4-point correspondences.

To get improved performance normalize the points using the following algorithm

- (i) Normalize points x_i : First move their average to (0,0) by subtracting their mean. Then scale them to average length of 2. The final transformation is: $T = T_{scale} * T_{translate}$
- (ii) Do the same to points x_i' , and obtain the transformation T'

For each correspondence $x_i \leftrightarrow x_i'$ compute the matrix A_i (using the transformed points); see explanation and definitions from lecture slides

Assemble the n 2x9 matrices A_i into a single $2n \times 9$ matrix A

Obtain the SVD of A . Here you can use Matlab's SVD function

The unit singular vector corresponding to the smallest singular value is the solution h . Specifically, if $A = UDV^T$ with D diagonal with positive diagonal entries, arranged in descending order down the diagonal, then h is the last column of V

Determine the homography H from h using the following Matlab commands:

```
[U,S,V] = svd(A);  
H=V(:,end);  
H=reshape(H,3,3);
```

Denormalize the solution: $\text{inv}(T') * H * T$

("Multiple View Geometry in computer vision", by R. Hartley and A. Zisserman, p. 92)