1)

Sequence	Function type	
1	Constant	n <sup>o</sup>
2	Log-logarithmic	-
3	Logarithm	$2^{lglgn} + \sqrt[3]{n}$ , $lg(n+10)^2$
4	Polylogarithmic	-
5	Radicals	-
6	Linear	$ \sum_{k=1, 2^{lgn}}^{n} $
7	Linearithmic	5nlgn + 20n
8	Polynomial-Quadratic	16 <sup>lgn</sup>
9	Polynomial-Cube	n³
10	Exponentiation	3 <sup>2n</sup>
11	Factorial	(n³+3)!

```
2)
static int dolt(int n) {
            <- 0 -----O(1)
      count <- 0
      for i 0 to n-1 { -----O(n)
            j = i -----O(1) * O(n)
            while j != 0 \{ -----O(\lg n) * O(n) \}
                  if j\%2 = 0 -----O(1) * O(lgn) * O(n)
                         count = count + 1 \quad -----O(1) \quad * O(\lg n) * O(n)
                  j = j / 2 -----O(1) * O(lg n) * O(n)
            }
      return count -----O(1)
}
Calculation for dolt(int n) function:
static int myMethod (int n) {
```

```
sum <- 0
                        ----O(1)
                               ----- O(n)
       for i <- 1 to n {
               sum = sum + dolt(i) -----O(n)*(O(3n log n) + O(2n) + O(2)))
       return 1; ----O(1)
}
Calculation for myMethod (int n):
1 + n + n*(3n \log n + 2n + 2) + 1 = 1 + n + 3n^2 \log n + 2n^2 + 2n + 1
                                   = O(n^2 \log n)
3)
a)
function random sort(array, new array, max) {
       if (array.length == 0 or array.length == none) {
               return max
       }
       else {
               index <- random integer given the range from 0 to array.length
               random_int <- array[index]
              //Add random int to new array
               new_array[new_array.length()] <- random_int</pre>
               if random_int > max {
                      max <- random_int
               }
               //for loop to shift all numbers to left to override the chosen index
               for i <- index to array.length()-1 {
                      array[index] <- index + 1
               }
               //for loop to exclude last item
               for i <- 0 to array.length()-2 {
                      dummy_array <- array[i]</pre>
               }
               array <- dummy_array
               return random_sort(array, new_array, max)
       }
}
//main function to drive the other algorithm
function main() {
       array = \{1,2,3,4,5\}
       new array = {}
```

```
max = 0
random_sort(array, new_array,max)
}
```

b)

Worst-case complexity

Algorithm	Calculation
function random_sort(array, new_array, max) {	
if (array.length == 0 or array.length == none) {	1
return max	1
}	
else {	1
index <- random integer given the range from 0 to array.length	1
random_int <- array[index]	1
new_array[new_array.length()] <- random_int	1
if random_int > max {	1
max <- random_int	1
}	
for i <- index to array.length()-1 {	n
array[index] <- index + 1	n*1
}	
for i <- 0 to array.length()-2 {	n*1
dummy_array <- array[i]	n*1
}	
array <- dummy_array	1
return random_sort(array, new_array, max)	1
}	

- [		
- 1	1	
- 1	j .	

## calculation = 11 + 4n

Algorithm	Calculation
function main() {	
array = {1,2,3,4,5}	1
new_array = {}	1
max = 0	1
random_sort(array, new_array,max)	n * (11 + 4n)
}	

calculation =  $3 + 11n + 4n^2$  time complexity for worst case is  $\Theta(n^2)$ .

## **Best Case**

Algorithm	Calculation
function random_sort(array, new_array, max) {	
if (array.length == 0 or array.length == none) {	1
return max	1
}	
else {	1
index <- random integer given the range from 0 to array.length	1
random_int <- array[index]	1
new_array[new_array.length()] <- random_int	1
if random_int > max {	1
max <- random_int	1
}	
for i <- index to array.length()-1 {	n

array[index] <- index + 1	n*1
}	
for i <- 0 to array.length()-2 {	n*1
dummy_array <- array[i]	n*1
}	
array <- dummy_array	1
return random_sort(array, new_array, max)	1
}	
}	

calculation = 11 + 4n

Algorithm	Calculation
function main() {	
array = {1,2,3,4,5}	1
new_array = {}	1
max = 0	1
random_sort(array, new_array,max)	n * (11 + 4n)
}	

calculation =  $3 + 11n + 4n^2$  time complexity for best case is  $\Theta(n^2)$ .

## Average-case

Algorithm	Calculation
function random_sort(array, new_array, max) {	
if (array.length == 0 or array.length == none) {	1
return max	1
}	

else {	1
index <- random integer given the range from 0 to array.length	1
random_int <- array[index]	1
new_array[new_array.length()] <- random_int	1
if random_int > max {	1
max <- random_int	1
}	
for i <- index to array.length()-1 {	n
array[index] <- index + 1	n*1
}	
for i <- 0 to array.length()-2 {	n*1
dummy_array <- array[i]	n*1
}	
array <- dummy_array	1
return random_sort(array, new_array, max)	1
}	
}	

## calculation = 11 + 4n

Algorithm	Calculation
function main() {	
array = {1,2,3,4,5}	1
new_array = {}	1
max = 0	1
random_sort(array, new_array,max)	n * (11 + 4n)
}	

time complexity for average case is  $\Theta(n^2)$ .

```
4)
a)
T(n) = 4T(n/2) + n^2 + n
so, a=4, b=2, c=2, f(n)=n^2 + n
a / b^c = 4/2*2
        = 1 (apply case 2)
Case 2:
f(n) \in \Theta(n^{\lg_b a})
n^2 + n \in \Theta(n^{\lg_2 4})
n^2 + n \in \Theta(n^2), this is true
\therefore \Theta(n^{\lg_2 4} \lg n) = \Theta(n^{\lg_2 4} \lg n) = \Theta(n^2 \lg n)
b)
T(n) = 16T(n/4) + n
a=16, b=4, c=1, f(n)=n
a / b^c = 16 / 4*1
        = 4 >1 (apply case 1)
Case 1:
f(n) \in O(n^{\lg_b a - \varepsilon}) for some \varepsilon > 0.
n \in O(n^{lg_4^{16-\varepsilon}}) for some \varepsilon > 0.
n \in O(n^{2-\varepsilon}) for some \varepsilon > 0.
let \varepsilon = 1.
n \in O(n^{2-1})
n \in O(n)
::
\mathsf{T}(\mathsf{n}) = \Theta(n^{\lg_2 4})
       =\Theta(n^2)
c)
T(n) = 16T(n/4) + n^3
a=16, b=4, c=3, f(n)=n^3
a / b^c = 16/64
         = 0.25<1
Case 3:
f(n) \in O(n^{\lg_b a + \varepsilon}) for some \varepsilon > 0.
\mathbf{n}^3 \subseteq \Omega(n^{\lg_4 16 + \varepsilon})
n^3 \subseteq \Omega(n^{2+\varepsilon})
```

```
when \varepsilon = 1>0,
n^3 \subseteq \Omega(n^{2+1})
n^3 \subseteq \Omega(n^3)
a * f(n/b) \le C * f(n)
16 * f(n/4) \le C * n^3
16 * (n/4)^3 \le C * n^3
16/64 \le C
1/4 \le C
C >= 0.25
so C < 1
T(n) = \Theta(n^3)
d)
Since this equation is a reduce and conquer algorithm,
a=1, b=1, f(n) = n^4
If a=1 then T(n) = O(n^{k+1}) or O(n * f(n))
T(n) = O(n^5)
e)
T(n) = 2T(n/2) + n \lg n
a = 2, b = 2, c = 1, f(n) = n \lg n
a / b^c = 2 / 2 = 1, hence we may use test case 2
n \lg n \in \Theta(n \log_2 2)
n \lg n \in \Theta(n)
Hence, master theorem cannot be applied. Expansion and substitution will be used instead.
T(n) = 2T(n/2) + n \lg n
T(n) = 2 [2T(n/2^2) + n/2 * lgn/2] + nlgn
T(n) = 2^2T(n/2^2) + n \lg(n-1) + n \lg n
T(n) = 2^2T(n/2^2) + n \lg n - n + n \lg n
T(n) = 2^2T(n/2^2) + 2n \lg n - n
T(n) = 2^2 T(n/2^2) + 2n \lg n - n
T(n) = 2^{2}[2T(n/2^{3}) + n/2^{2} * \lg n/2^{2}] + 2n \lg n - n
T(n) = 2^3 T(n/2^3) + n(\lg n - 2) + 2n \lg n - n
T(n) = 2^3 T(n/2^3) + n \lg n - 2n + 2n \lg n - n
T(n) = 2^3 T(n/2^3) + 3n \lg n - 3n
T(n) = 2^3 T(n/2^3) + 3n \lg n - 3n
T(n) = 2^3[2T(n/2^4) + n/2^3 \lg n/2^3] + 3n \lg n - 3n
T(n) = 2^4 T(n/2^4) + n(\lg n - 3) + 3n \lg n - 3n
T(n) = 2^4 T(n/2^4) + n \lg n - 3n + 3n \lg n - 3n
T(n) = 24 + 4n \lg n - 6n
```

The recurrence relation can be generalized as  $T(n) = 2^k T(n/2^k) + k n \lg n - (k(k-1)/2)^* n - eq(1)$ 

The recursive call will continue and stop when  $(n/2^k) = 1$ . Solving the equality, we have  $n = 2^k$  and hence  $k = \lg n$ . Substituting k into eq(1), we have

$$T(n) = 2^{\lg n} T(n/2^{\lg n}) + \lg n(n \lg n) - (\lg^2 n - \lg n)/2 *n$$

$$T(n) = 2^{\lg n} T(n/2^{\lg n}) + \lg n(n \lg n) - (\lg^2 n - \lg n)/2 *n$$

$$= nT(n/n) + n \lg^2 n - n/2 \lg^2 n + n/2 \lg n$$

$$= nc + (2n - n)/2 \lg^2 n + n/2 \lg n$$

$$= nc + (\frac{1}{2})n \lg^2 n + (\frac{1}{2})n \lg n$$

: the running time complexity is  $\Theta(n \lg^2 n)$ .