

# ***C++ Software Engineering***

*for engineers of other disciplines*

Module 6

*"Software Development Essentials"*

1st Lecture: \*nix



**ALTE N**

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*Gothenburg, Sweden*

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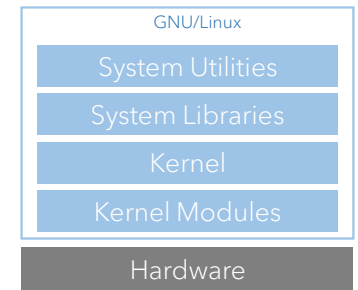
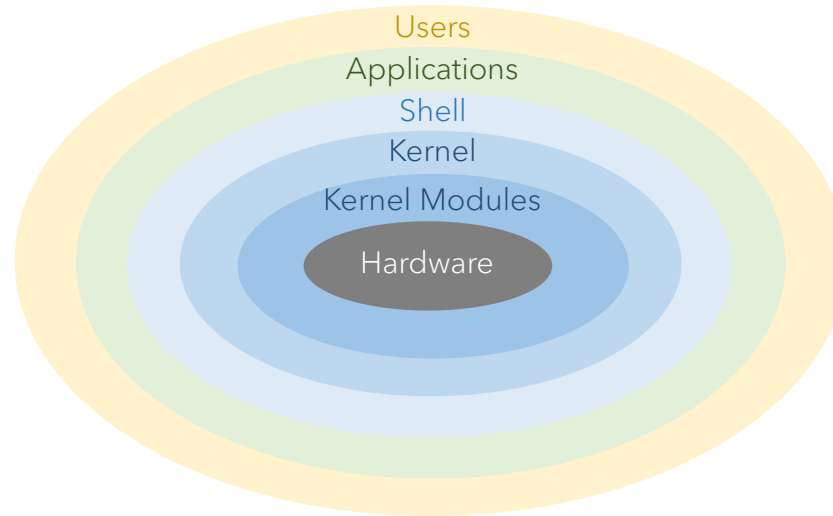
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# \*nix

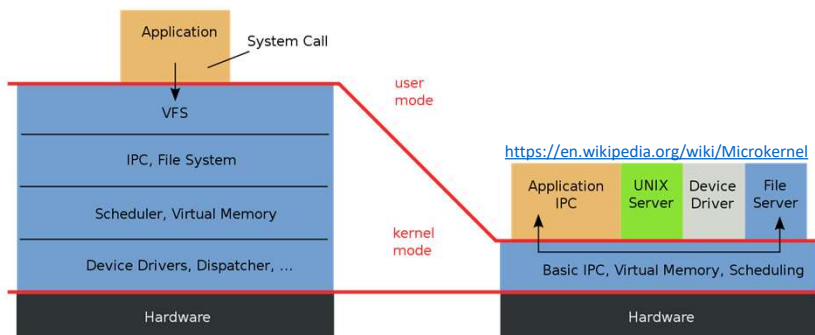


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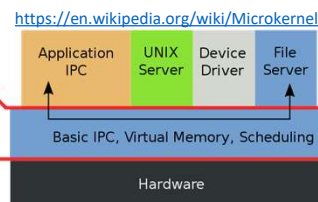
- **Unix** developed in 1970s, lead by the same people who invented C programming language.
- Its design is based on *Unix Philosophy* to implement *minimalist, and modular* software.



  
Monolithic Kernel  
based Operating System

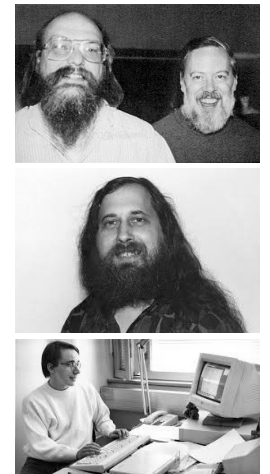


  
Microkernel  
based Operating System



"The group coined the name Unics for Uniplexed Information and Computing Service (pronounced "eunuchs"), as a pun on Multics (an influential early operating system) [...] "no one can remember" the origin of the final spelling Unix [...] In 1983, Richard Stallman announced the GNU (short for "GNU's Not Unix") project, an ambitious effort to create a free software Unix-like system; "free" in the sense that everyone who received a copy would be free to use, study, modify, and redistribute it. The GNU project's own kernel development project, GNU Hurd, had not yet produced a working kernel, but in 1991 Linus Torvalds released the kernel Linux as free software."

<https://en.wikipedia.org/wiki/Unix>



# FHS



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- Directory structure in *Linux* is defined by **File Hierarchy Standard**.

Folder	Description
/	Primary hierarchy root and root directory of the entire file system hierarchy.
/etc	Host-specific system-wide configuration files
/home	Users' home directories, containing saved files, personal settings, etc.
/lib<qual>	Libraries essential for the binaries in <b>/bin</b> and <b>/sbin</b> . <qual> represents alternate format essential libraries. These are typically used on systems that support more than one executable code format.
/usr	Secondary hierarchy for read-only user data; contains the majority of (multi-)user utilities and applications. Should be shareable and read-only.

[https://en.wikipedia.org/wiki/Filesystem\\_Hierarchy\\_Standard](https://en.wikipedia.org/wiki/Filesystem_Hierarchy_Standard)

- Root directory* is the "top-most" directory in the hierarchy.
- swapfile** is file on the storage which Linux kernel could use as *virtual memory* usually when *RAM* space is low.
- In Linux, it is possible to make both *hard* and *soft links* to files and folders using **ln**.
- When **make install** is called, the compile output and other necessary artefacts would be *moved* to appropriate folders.

```
/
├── bin -> usr/bin
├── boot
├── cdrom
├── dev
├── etc
├── home
├── lib -> usr/lib
├── lib32 -> usr/lib32
├── lib64 -> usr/lib64
├── libx32 -> usr/libx32
├── lost+found
├── media
├── mnt
├── opt
├── proc
├── root
├── run
├── sbin -> usr/sbin
├── snap
├── srv
├── swapfile
├── sys
├── tmp
├── usr
└── var
```

# Terminal Emulator

- “Emulates a video terminal within some other architecture.”
- “Allows users to access a UNIX shell while remaining on their graphical desktop.”
- Multi-user, Multi-session.
- Each session is a separate *environment*.
- **Bash** and **Z** are the most common command languages used for *Shell Scripting* – they are very compatible.

“A command language is a language for job control in computing. It is a domain-specific and interpreted language; common examples of a command language are shell or batch programming languages. ”

[https://en.wikipedia.org/wiki/Command\\_language](https://en.wikipedia.org/wiki/Command_language)



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<https://www.linuxstall.com/linux-command-line-tips-that-every-linux-user-should-know/>

## FILE COMMANDS

ls - directory listing  
ls -al - formatted listing with hidden files  
cd dir - change directory to dir  
cd - change to home  
pwd - show current directory  
mkdir dir - create directory dir  
rm file - delete file  
rm -r dir - delete directory dir  
rm -f file - force remove file  
rm -rf dir - remove directory dir  
cp file1 file2 - copy file1 to file2  
mv file1 file2 - rename file1 to file2  
ln -s file link - create symbolic link 'link' to file  
touch file - create or update file  
cat > file - place standard input into file  
more file - output the contents of the file  
less file - output the contents of the file  
head file - output first 10 lines of file  
tail file - output last 10 lines of file  
tail -f file - output contents of file as it grows

## SSH

ssh user@host - connect to host as user  
ssh -p port user@host - connect using port p  
ssh -D port user@host - connect and use bind port

## INSTALLATION

./configure  
make  
make install

## NETWORK

ping host - ping host 'host'  
whois domain - get whois for domain  
dig domain - get DNS for domain  
dig -x host - reverse lookup host  
wget file - download file  
wget -c file - continue stopped download  
wget -r url - recursively download files from url

## SYSTEM INFO

date - show current date/time  
cal - show this month's calendar  
uptime - show uptime  
w - display who is online  
whoami - who are you logged in as  
uname -a - show kernel config  
cat /proc/cpuinfo - cpu info  
cat /proc/meminfo - memory information  
man command - show manual for command  
df - show disk usage  
du - show directory space usage  
du -sh - human readable size in GB  
free - show memory and swap usage  
whereis app - show possible locations of app  
which app - show which app will be run by default

## SEARCHING

grep pattern files - search for pattern in files  
grep -r pattern dir - search recursively for pattern in dir  
command | grep pattern - search for pattern in the output of command  
locate file - find all instances of file

## PROCESS MANAGEMENT

ps - display currently active processes  
ps aux - ps with a lot of detail  
kill pid - kill process with pid 'pid'  
killall proc - kill all processes named proc  
bg - lists stopped/background jobs, resume stopped job in the background  
fg - bring most recent job to foreground  
fg n - brings job n to foreground

## FILE PERMISSIONS

chmod octal file - change permission of file

4 - read (r)  
2 - write (w)  
1 - execute (x)

order: owner/group/world

eg:

chmod 777 - rwX for everyone  
chmod 755 - rw for owner, rx for group/world

## COMPRESSION

tar cf file.tar files - tar files into file.tar  
tar xf file.tar - untar into current directory  
tar tf file.tar - show contents of archive

tar flags:

c - create archive j - bzip2 compression  
t - table of contents k - do not overwrite  
x - extract l - files from file  
f - specifies filename w - ask for confirmation  
z - use zip/gzip v - verbose

gzip file - compress file and rename to file.gz  
gzip -d file.gz - decompress file.gz

## SHORTCUTS

ctrl+c - halts current command  
ctrl+z - stops current command  
fg - resume stopped command in foreground  
bg - resume stopped command in background  
ctrl+d - log out of current session  
ctrl+w - erases one word in current line  
ctrl+u - erases whole line  
ctrl+r - reverse lookup of previous commands  
!! - repeat last command  
exit - log out of current session

## VIM

quitting

:x - exit, saving changes  
:wq - exit, saving changes  
:q - exit, if no changes  
:q! - exit, ignore changes

inserting text

i - insert before cursor  
I - insert before line  
a - append after cursor  
A - append after line  
o - open new line after cur line  
O - open new line before cur line  
r - replace one character  
R - replace many characters

# Bash Scripting



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- **Bash** “*Bourne-Again SHell*” is the command language interpreter for GNU – it is also a programming language.

## Comments

```
# Single line comment

: '
This is a
multi line
comment
'
```

## Variables

```
NAME="John"
echo $NAME
echo "$NAME"
echo "${NAME}!"
```

## Conditionals

```
if [[ -z "$string" ]]; then
    echo "String is empty"
elif [[ -n "$string" ]]; then
    echo "String is not empty"
fi
```

## Basic for loop

```
for i in /etc/rc.*; do
    echo $i
done
```

## Ranges

```
for i in {1..5}; do
    echo "Welcome $i"
done
```

```
for ((i = 0 ; i < 100 ; i++)); do
    echo $i
done
```

```
for i in {5..50..5}; do
    echo "Welcome $i"
done
```

## Forever

```
while true; do
    ...
done
```

<https://devhints.io/bash>

## Functions

```
get_name() {
    echo "John"
}
```

```
echo "You are $(get_name)"
```

```
myfunc() {
    local myresult='some value'
    echo $myresult
}
```


```
result="$(myfunc)"
```

```
myfunc() {
    return 1
}
```

```
if myfunc; then
    echo "success"
else
    echo "failure"
fi
```

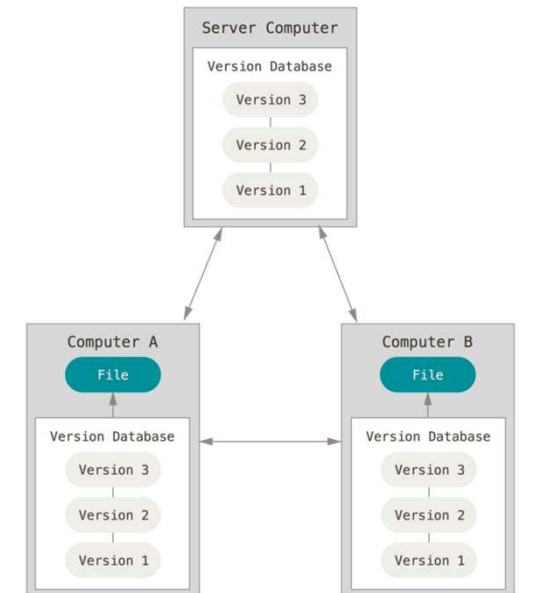
# Software Development In Linux

- Not very different from any other operating system, except:
  - Location for system libraries,
  - Interfaces for system libraries,
  - Interfaces to access hardware, and other “*system dependencies*”.
- Most of software development tools, like compilers, IDEs, *analyzing* tools and many more are *cross-platform*.
- Some software development tools are not hosted on the developer machines (server back-end), and they provide applications for interaction (front-end) for different operating systems.
- There are OS specific tools, we cover some of them in future lectures.



- *Version control* and *build automation* as a part of *continuous integration* are of the most common tools used while developing software.
- Implementing software interacting with the OS, such as drivers, are naturally very OS dependent.

- Git is a distributed version control -- it *controls* changes to source codes and *other documents* in software development projects.
- In the usual setup, Git hosts the code on a server a.k.a. *remote (global, or central) repository*, while a copy exist on every developer's machine a.k.a. *local repository* – **it is the developer's responsibility to keep both in sync** for very good reasons.
- Git allows developers to:
  - **pull** content from a repository
  - **commit** changes to a repository
  - **push** to certain a repository
  - **clone** from a repository, make a **branch** or **merge** two.
  - **checkout** certain version of a file.



<https://git-scm.com/book/en/v2/Getting-Started-About-Version-Control>

- Git was initially designed as a low-level version control system engine, yet it has since become a complete version-control system that is usable directly. There are other opensource implementations of Git as well.
- **git** application could be installed from **apt** repository.

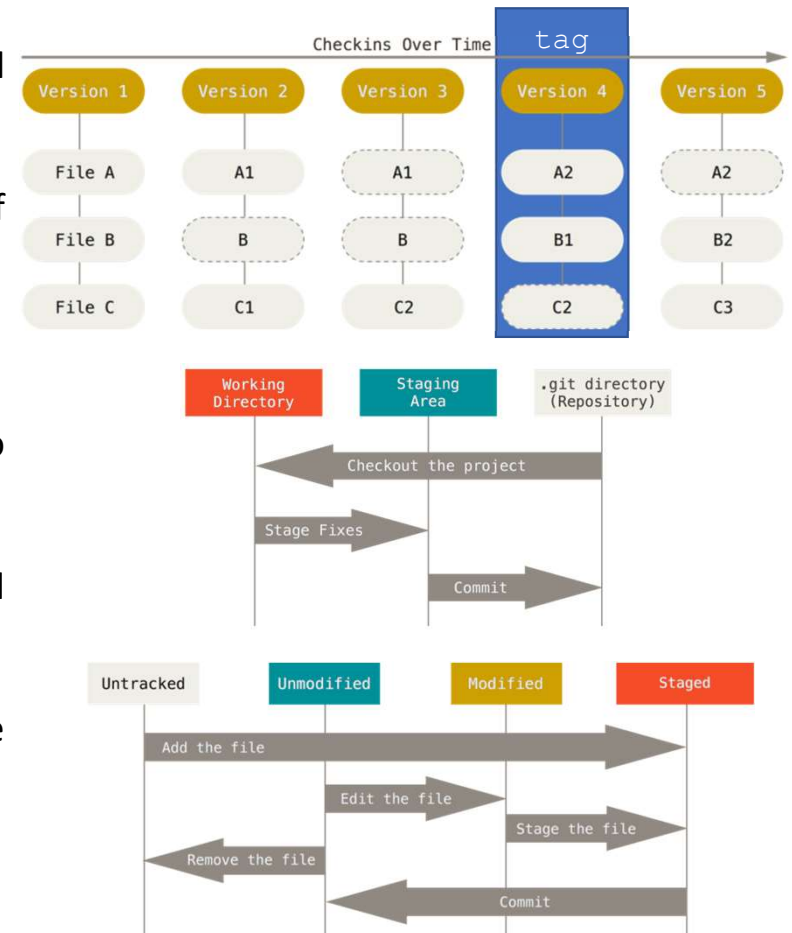


# Git -- modifications



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- Given there is a local repository, all the modifications are local unless explicitly mentioned otherwise.
- Every modification and interaction is logged. *Integrity* of everything (files and meta information) is *guaranteed*.
- Each file could be either:
  - **modified**: changes to the file has not been *committed* to the local repository.
  - **staged**: changes are *staged* to be *committed* to your local repository.
  - **committed**: the changes are *committed*; the files is the same as the one in your local repository.
  - **Untracked**: these are the files git ignores.



<https://git-scm.com/book/en/v2/Getting-Started-About-Version-Control>



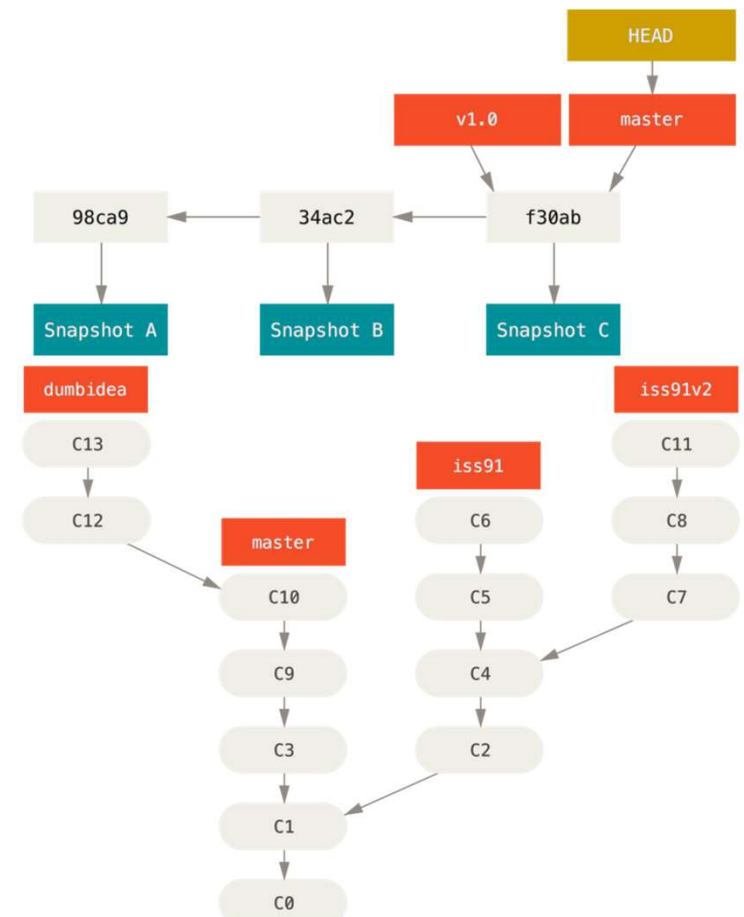
# Git -- branch



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- Branch is a *lightweight* pointer to a commit – the default is **master**.
- **HEAD** is a pointer to the *working* branch. It could point to any other branch.
- **origin** is the identifier for the remote repository of the project, if any.
- Branches could be merged later if necessary, should there be any *conflicts* it should be *resolved*.

- Conflicts are different modifications on the same file. Resolving conflicts could be a tedious procedure. Apart from branch merging, modification on the remote repository could yield in conflicts, if not perform carefully. Prior to any commit to the remote repository, it is almost mandatory to first pull the latest version to avoid conflicts.
- Through out the conflict resolution process, versions of different branch could be chosen to be included in the *merged* branch.



<https://git-scm.com/book/en/v2/Getting-Started-About-Version-Control>



# Git – cheat sheet

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## GIT BASICS

<code>git init &lt;directory&gt;</code>	Create empty Git repo in specified directory. Run with no arguments to initialize the current directory as a git repository.
<code>git clone &lt;repo&gt;</code>	Clone repo located at <repo> onto local machine. Original repo can be located on the local filesystem or on a remote machine via HTTP or SSH.
<code>git config user.name &lt;name&gt;</code>	Define author name to be used for all commits in current repo. Devs commonly use <code>--global</code> flag to set config options for current user.
<code>git add &lt;directory&gt;</code>	Stage all changes in <directory> for the next commit. Replace <directory> with a <file> to change a specific file.
<code>git commit -m "&lt;message&gt;"</code>	Commit the staged snapshot, but instead of launching a text editor, use <message> as the commit message.
<code>git status</code>	List which files are staged, unstaged, and untracked.
<code>git log</code>	Display the entire commit history using the default format. For customization see additional options.
<code>git diff</code>	Show unstaged changes between your index and working directory.

## GIT BRANCHES

<code>git branch</code>	List all of the branches in your repo. Add a <branch> argument to create a new branch with the name <branch>.
<code>git checkout -b &lt;branch&gt;</code>	Create and check out a new branch named <branch>. Drop the <code>-b</code> flag to checkout an existing branch.
<code>git merge &lt;branch&gt;</code>	Merge <branch> into the current branch.

## REMOTE REPOSITORIES

<code>git remote add &lt;name&gt; &lt;url&gt;</code>	Create a new connection to a remote repo. After adding a remote, you can use <name> as a shortcut for <url> in other commands.
<code>git fetch &lt;remote&gt; &lt;branch&gt;</code>	Fetches a specific <branch>, from the repo. Leave off <branch> to fetch all remote refs.
<code>git pull &lt;remote&gt;</code>	Fetch the specified remote's copy of current branch and immediately merge it into the local copy.
<code>git push &lt;remote&gt; &lt;branch&gt;</code>	Push the branch to <remote>, along with necessary commits and objects. Creates named branch in the remote repo if it doesn't exist.



# Git – cheat sheet

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## GIT CONFIG

<code>git config --global user.name &lt;name&gt;</code>	Define the author name to be used for all commits by the current user.
<code>git config --global user.email &lt;email&gt;</code>	Define the author email to be used for all commits by the current user.
<code>git config --global alias.&lt;alias-name&gt; &lt;git-command&gt;</code>	Create shortcut for a Git command. E.g. <code>alias.glog "log --graph --oneline"</code> will set "git glog" equivalent to "git log --graph --oneline".
<code>git config --system core.editor &lt;editor&gt;</code>	Set text editor used by commands for all users on the machine. <editor> arg should be the command that launches the desired editor (e.g., vi).
<code>git config --global --edit</code>	Open the global configuration file in a text editor for manual editing.

## REWRITING GIT HISTORY

<code>git commit --amend</code>	Replace the last commit with the staged changes and last commit combined. Use with nothing staged to edit the last commit's message.
<code>git rebase &lt;base&gt;</code>	Rebase the current branch onto <base>. <base> can be a commit ID, branch name, a tag, or a relative reference to HEAD.
<code>git reflog</code>	Show a log of changes to the local repository's HEAD. Add <code>--relative-date</code> flag to show date info or <code>--all</code> to show all refs.

## UNDOING CHANGES

<code>git revert &lt;commit&gt;</code>	Create new commit that undoes all of the changes made in <commit>, then apply it to the current branch.
<code>git reset &lt;file&gt;</code>	Remove <file> from the staging area, but leave the working directory unchanged. This unstages a file without overwriting any changes.
<code>git clean -n</code>	Shows which files would be removed from working directory. Use the <code>-f</code> flag in place of the <code>-n</code> flag to execute the clean.

## GIT DIFF

<code>git diff HEAD</code>	Show difference between working directory and last commit.
<code>git diff --cached</code>	Show difference between staged changes and last commit

- Web-based code (*commit*) review tool – *reviewers* approve changes to be committed.
- Gerrit *integrates* with Git and provides a *richer graphical* experience to view commits.
- Gerrit also provides command line interface tool called **repo**.
- Gerrit also provides Project Management:
  - Project Configuration
  - Access control
  - Project classification (Superproject, submodules, etc.)
  - Customized *submit rule* (in Prolog)

"Code review (sometimes referred to as peer review) is a software quality assurance activity in which one or several people check a program mainly by viewing and reading parts of its source code, and they do so after implementation or as an interruption of implementation." [https://en.wikipedia.org/wiki/Code\\_review](https://en.wikipedia.org/wiki/Code_review)

- Gerrit is developed by Google and is an open source tool. It is possible to customize it to the organization need. Besides, it integrates with many other tools for extra functionalities, such as sending email or other types of notifications, and etc.

# Gerrit – request a review

- Once a commit happens to the `refs/for/<branchName>` of the remote repository, Gerrit creates a review.

PolyGerrit **CHANGES** YOUR BROWSE  SOMEUSER

★ [702](#): Change to a proper, yeast based pizza dough. REPLY MORE

Updated 4:31 PM  
Owner someuser  
Assignee Change to a proper, yeast based pizza dough.  
Reviewers [ADD REVIEWER](#) Change-Id: [I1f89d090cd4b201fe818aec37c118ea7fba6c566](#)  
Project [RecipeBook](#) EDIT  
Branch [master](#)  
Topic NO TOPIC  
Strategy Merge if Necessary  
Code-Review  
Label Status Needs label:

- Verified
- Code-Review

**Files** Base → Patchset 1 3cc9e62 [DOWNLOAD](#) No patchset description [DIFF PREFERENCES](#)

[SHOW DIFFS](#) [HIDE DIFFS](#) [Side By Side](#)

► [Commit message](#)

► M [PizzaDough.txt](#) +10 -5

+10 -5

**Messages** [EXPAND ALL](#) [SHOW COMMENTS ONLY](#)

someuser Uploaded patch set 1. 4:31 PM

[https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#\\_making\\_the\\_change](https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#_making_the_change)

# Gerrit – review a change

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- Reviewers could review changes assigned to them by developers or find for themselves.
- Each change undergoes two checks: **peer review** and **automated verification step**.

PolyGerrit CHANGES YOUR BROWSE

[702: Change to a proper, yeast based pizza dough.](#) — [PizzaDough.txt](#)

Base → Patchset 1 / [Download](#)

File

```
1 Ingredients
2 -----
3 4 cups Flour
4 4 tsp Baking Soda

5 1 cup Water

6 15 ml Olive Oil
7
8 Method
9 -----
10
11 Combine Dry Ingredients and form a well.
12
13 Add Olive Oil and Water and mix to combine.
14
15 Knead into a rough ball, then roll out to form Pizza bases.
```

File

```
1 Ingredients
2 -----
3 4 cups Flour
4 1 tbsp Baking Sugar

DRAFT
Don't know of any "Baking Sugar"! Did you mean "Sugar"

Resolved DISCARD SAVE

5 1 tbsp Yeast
6 1 cup Tepid Water
7 15 ml Olive Oil
8
9 Method
10 -----
11
12 Add Yeast and Sugar to Tepid Water and allow to dissolve.
13
14 Create a well in the Flour.
15
16 Add Olive Oil and Water/Yeast and mix to combine.
```

[https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#\\_creating\\_the\\_review](https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#_creating_the_review)


# Gerrit – reworking & submitting

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- If reviewers *reject* the changes, the developer shall:
  - Incorporate the comments
  - Checkout the commit
  - *Amend* the commit (*rebase* if necessary)
  - Push the commit to Gerrit
- Once the change are approved by the reviewer it needs to be *verified*.
- Verification is usually an automated step, reviewers with *verification permission* can perform manual verification if needed.

Owner: Sven Selberg

Reviewers: Hannah  Add reviewer...

Works like a charm

☐ Preview formatting

Code-Review: -2 -1 0 +1 **+2**

Looks good to me, approved

Verified: -1 0 **+1**

Verified

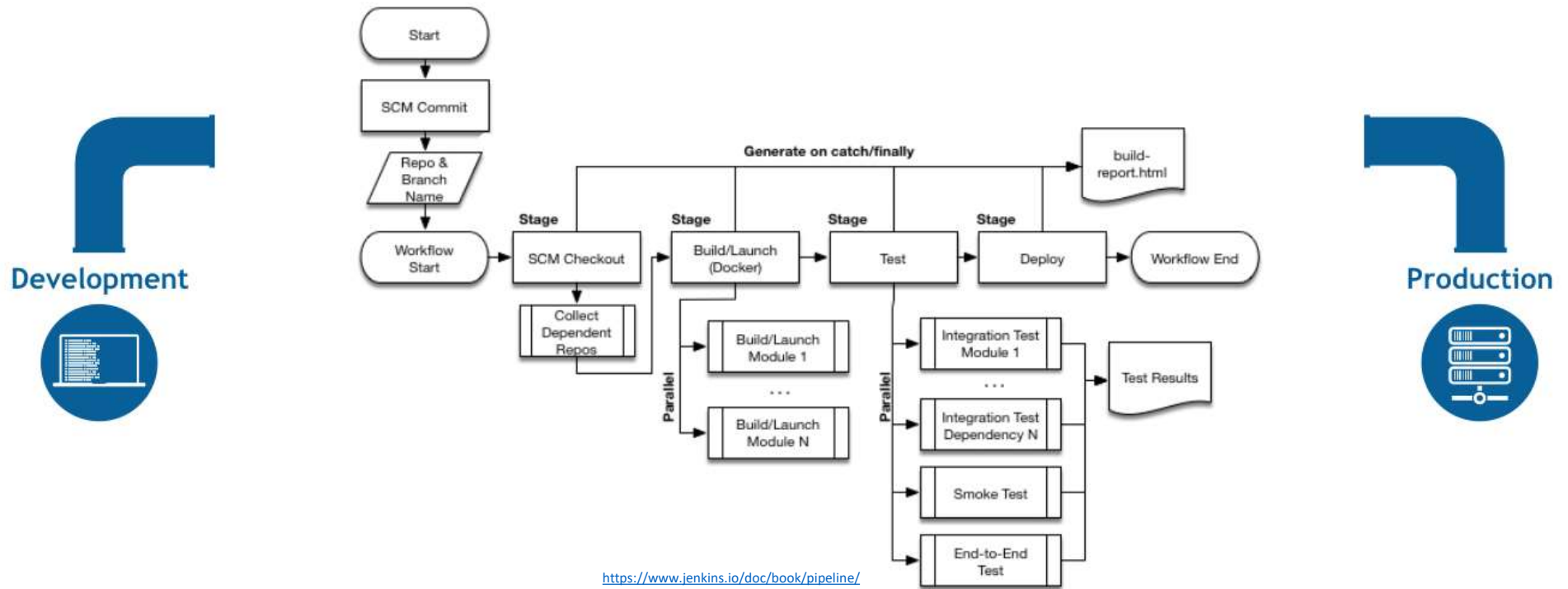
CANCEL SEND

[https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#\\_creating\\_the\\_review](https://gerrit-review.googlesource.com/Documentation/intro-gerrit-walkthrough.html#_creating_the_review)

- The verification procedure is usually triggered automatically once a reviewer approves the change. There are *plug-ins* for Gerrit which triggers build automation tools like Jenkins.



- Jenkins is an automation server for software development. It is plug-in based, and support many tools, such as Git, Gerrit, and Bash.
- It can provide a **continuous delivery pipeline** from *development* to *production*.



# DEMO!

---



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# False is 1!

---



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```
mrz@vbubu:/$ false; echo $?  
1  
mrz@vbubu:/$ true; echo $?  
0  
mrz@vbubu:/$
```

# man



```
GREP(1)                                User Commands                                GREP(1)

NAME
    grep, egrep, fgrep, rgrep - print lines that match patterns

SYNOPSIS
    grep [OPTION...] PATTERNS [FILE...]
    grep [OPTION...] -e PATTERNS ... [FILE...]
    grep [OPTION...] -f PATTERN_FILE ... [FILE...]

DESCRIPTION
    grep searches for PATTERNS in each FILE. PATTERNS is one or more patterns
    separated by newline characters, and grep prints each line that matches a
    pattern. Typically PATTERNS should be quoted when grep is used in a shell
    command.

    A FILE of "-" stands for standard input. If no FILE is given, recursive
    searches examine the working directory, and nonrecursive searches read
    standard input.

    In addition, the variant programs egrep, fgrep and rgrep are the same as
    Manual page grep(1) line 1 (press h for help or q to quit)
```

```
FIND(1)                                General Commands Manual                                FIND(1)

NAME
    find - search for files in a directory hierarchy

SYNOPSIS
    find [-H] [-L] [-P] [-D debugopts] [-Olevel] [starting-point...] [expression]

DESCRIPTION
    This manual page documents the GNU version of find. GNU find searches the di-
    rectory tree rooted at each given starting-point by evaluating the given ex-
    pression from left to right, according to the rules of precedence (see section
    OPERATORS), until the outcome is known (the left hand side is false for and
    operations, true for or), at which point find moves on to the next file name.
    If no starting-point is specified, '.' is assumed.

    If you are using find in an environment where security is important (for exam-
    ple if you are using it to search directories that are writable by other
    users), you should read the 'Security Considerations' chapter of the findutils
    documentation, which is called Finding Files and comes with findutils. That
    document also includes a lot more detail and discussion than this manual page,
    Manual page find(1) line 1 (press h for help or q to quit)
```

# bash



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```
#!/usr/bin/env bash

echo Hello World

echo "Hello World"

echo this is the first argument $1

echo "This is the file Name $0"

echo "The exit Code of previous command is $?"

echo "The Path we're in is $(pwd)"
```