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# Introduction to Algorithms

## Science Honors Program (SHP)

### Session 4

**Christian Lim**  
Saturday, March 9, 2024

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# Slide deck in github

- You may get to the link by:
  - <https://github.com/yongwhan/>
  - => yongwhan.github.io
  - => columbia
  - => shp
  - => session 4 slide

# Overview

- **Divide and Conquer**
  - Break #1 (5-minute)
  - **Greedy**
  - Break #2 (5-minute)
  - **Dynamic Programming**
  - \*Break #3 (5-minute)
  - **\*Interactive Session**
- 
- \*: only if there is time at the end!

# CodeForces Columbia SHP Algorithms Group

- While I take the attendance, please join the following group:  
<https://codeforces.com/group/lfDmo9iEr5>
- We will be using them in the last portion of the session today!



# Attendance

- Let's take a quick attendance before we begin!

# Divide and Conquer

- **Divide** the problem into multiple subproblems,

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# Divide and Conquer

- **Divide** the problem into multiple subproblems,
- **Conquer** each subproblem,
- **Combine** the result!



# Binary Exponentiation

- Calculate  $\mathbf{a^n}$  fast!

# Binary Exponentiation: Main Idea

$$a^n = \begin{cases} 1 & \text{if } n == 0 \\ \left(a^{\frac{n}{2}}\right)^2 & \text{if } n > 0 \text{ and } n \text{ even} \\ \left(a^{\frac{n-1}{2}}\right)^2 \cdot a & \text{if } n > 0 \text{ and } n \text{ odd} \end{cases}$$

# Binary Exponentiation: Implementation

```
long long binpow(long long a, long long b) {  
    if (b == 0)  
        return 1;  
    long long res = binpow(a, b / 2);  
    if (b % 2)  
        return res * res * a;  
    else  
        return res * res;  
}
```

# Merge Sort

- Sort an array of integers in ascending order.

- Time:  $O(n \log n)$
- Space:  $O(n)$

## Merge Sort: Implementation (divide & conquer)

```
// vector<int> v, aux;  
void merge_sort(int left, int right) {  
    if (left==right) return;  
    int middle=(left+right)/2;  
    merge_sort(left,middle),  
    merge_sort(middle+1,right);  
}
```

- Time:  $O(n \log n)$
- Space:  $O(n)$

## Merge Sort: Implementation (combine)

```
aux.clear();
int i=left, j=middle+1;
while (i<=middle || j<=right)
    if (j>right || (i<=middle && v[i]<v[j]))
        aux.push_back(v[i]), i++;
    else aux.push_back(v[j]), j++;
for (int i=left; i<=right; i++)
    v[i]=aux[i-left];
}
```

# Fast Fourier Transform (FFT) and Karatsuba Algorithm

- Multiply two polynomials in  **$n \log n$**  time (instead of naive  $n^2$ )!
- **Karatsuba** is similar, but works well for multiplying numbers!
- We will cover **FFT** and **Karatsuba** when we jump to math section later!

# Practice Problems

- **Divide and Conquer** (available in CodeForces group!)
  - <https://codeforces.com/problemset/problem/1490/D>
  - <https://codeforces.com/problemset/problem/1741/D>
  - <https://codeforces.com/problemset/problem/1167/B>
  - <https://codeforces.com/problemset/problem/1385/D>
  - <https://codeforces.com/problemset/problem/1373/D>
  - <https://codeforces.com/problemset/problem/559/B>
  - <https://codeforces.com/problemset/problem/459/D>
  - <https://codeforces.com/problemset/problem/448/C>
  - <https://codeforces.com/problemset/problem/321/C>



An aerial photograph of a wave breaking over a rocky reef. The water is a deep blue, and the breaking wave creates a thick, white foam that stretches across the middle of the frame. Below the foam, the dark, jagged shapes of the rocks are visible. The text "BREAK #1" is superimposed in white, bold, sans-serif font in the upper center of the image.

**BREAK #1**

# Greedy Algorithm

- **Locally optimum choice leads to global optimum!**
- Proving that a problem can be solved using greedy is the hard part!
  - Exchange argument;
  - Induction;
  - Matroid theory;

# Question #1

- You are given  $n$  activities with their start and finish times.
- Select the maximum number of activities that can be performed by a single person, assuming that a person can only work on a single activity at a time.

**Discuss for few minutes!**

# Solution Idea?

- **Greedy!**
- Pick the next activity whose **finish time** is the least among the remaining activities and the **start time** is more than or equal to the finish time of the previously selected activity.

# Solution Idea?

- Greedy!
- Pick the next activity whose **finish time** is the least among the remaining activities and the **start time** is more than or equal to the finish time of the previously selected activity.

Why?

## Question #2

- Balanced strings are those that have an equal quantity of 'L' and 'R' characters.
- Given a **balanced** string *s* (so, to be explicit, it only contains 'L' and 'R' only), split it in the maximum amount of balanced strings.
- Return the maximum amount of split balanced strings.

**Discuss for few minutes!**



- Time:  $O(n)$
- Space:  $O(1)$

## Model Solution

```
int balancedStringSplit(const string &s) {  
    int ret=0, cur=0;  
    for (char ch : s) {  
        if(ch=='R') cur++;  
        else cur--;  
        if(!cur) ret++;  
    }  
    return ret;  
}
```

## Question #3

- A string  $S$  of lowercase English letters is given.
- We want to partition this string into as many parts as possible so that each letter appears in at most one part, and return a list of integers representing the size of these parts.

**Discuss for few minutes!**

- Time:  $O(n \log n)$
- Space:  $O(1)$

## Model Solution

```
vector<int> partitionLabels(const string &S) {  
    vector<int> ret;  
    int prev=-1, mx=0, n=S.size();  
    map<char,int> mp;  
    for (int i=0; i<n; i++)  
        mp[S[i]]=i;  
    for (int i=0; i<n; i++) {  
        mx=max(mp[S[i]],mx);  
        if(i==mx) ret.push_back(i-prev), prev=i;  
    }  
    return ret;  
}
```

# Reference

- **For more details, please take a look at the following tutorials:**
  - [https://en.wikipedia.org/wiki/Greedy\\_algorithm](https://en.wikipedia.org/wiki/Greedy_algorithm)
  - <https://www.geeksforgeeks.org/greedy-algorithms>
- **Also, check out the following CodeForces Problem Set:**
  - <https://codeforces.com/problemset?tags=greedy>

# Practice Problems

- **Greedy** (available in CodeForces group!)
  - <https://codeforces.com/problemset/problem/1538/A>
  - <https://codeforces.com/problemset/problem/1496/A>
  - <https://codeforces.com/problemset/problem/1485/A>
  - <https://codeforces.com/problemset/problem/1428/C>
  - <https://codeforces.com/problemset/problem/1355/B>
  - <https://codeforces.com/problemset/problem/1873/F>
  - <https://codeforces.com/problemset/problem/1624/D>
  - <https://codeforces.com/problemset/problem/274/A>
  - <https://codeforces.com/problemset/problem/1437/D>

An aerial photograph of a wave breaking over a rocky reef. The water is a deep blue, and the breaking wave creates a thick, white foam that stretches across the middle of the frame. Below the foam, the dark, jagged shapes of the rocks are visible. The text "BREAK #2" is superimposed in white, bold, sans-serif font in the upper center of the image.

**BREAK #2**

# Dynamic Programming

- **Save the repeated computations in memory to avoid computing them again!**
- **Common Types:**
  - 1D;
  - 2D;
  - Bitmask;
  - Tree;



# Dynamic Programming: Top-Down (Warm-Up)

- Fibonacci sequence

```
int f(int n) {  
    if (n==0) return 0;  
    if (n==1) return 1;  
    return f(n-1) + f(n-2);  
}
```

# Dynamic Programming: Top-Down (Warm-Up)

- Fibonacci sequence

```
int f(int n) {  
    if (n==0) return 0;  
    if (n==1) return 1;  
    return f(n-1) + f(n-2);  
}
```

- **TOO SLOW!** How do you optimize this a bit?

# Dynamic Programming: Top-Down (Warm-Up)

- One answer: **Memoization!**

```
const int MAXN = 100;
bool found[MAXN];
int memo[MAXN];
int f(int n) {
    if (found[n]) return memo[n];
    if (n==0) return 0;
    if (n==1) return 1;
    found[n] = true;
    return memo[n] = f(n-1) + f(n-2);
}
```

# Dynamic Programming: Top-Down (Warm-Up)

- You may use map or unordered\_map (though slower).

```
map<int, int> memo;  
int f(int n) {  
    if (memo.count(n)) return memo[n];  
    if (n==0) return 0;  
    if (n==1) return 1;  
  
    return memo[n] = f(n-1) + f(n-2);  
}
```

# Dynamic Programming: Bottom-Up (Warm-Up)

- Another answer (to speed up): **bottom-up**

```
const int MAXN = 100;
int fib[MAXN];

int f(int n) {
    fib[0] = 0;
    fib[1] = 1;
    for (int i = 2; i <= n; i++)
        fib[i] = fib[i-1] + fib[i-2];
    return fib[n];
}
```

# Dynamic Programming: Bottom-Up (Warm-Up)

- To save a memory, since you are using only previous two values, you can do:

```
const int MAX = 3;
int fib[MAX];
int f(int n) {
    fib[0] = 0;
    fib[1] = 1;
    for (int i = 2; i <= n; i++)
        fib[i%MAX] = fib[(i-1)%MAX] + fib[(i-2)%MAX];
    return fib[n%MAX];
}
```

# Classic Dynamic Programming Problems

- **0-1 Knapsack**
- **Subset Sum**
- Longest Increasing Subsequence (**LIS**)
- Counting all possible paths from top left to bottom right corner of a matrix (**Combinations**)
- Longest Common Subsequence (**LCS**)
- Longest Path in a Directed Acyclic Graph (**DAG**)
- Coin Change (**CC**)
- Rod Cutting
- Edit Distance (**Levenshtein**)

# Classic Dynamic Programming Problems

- **"Broken Profile"**
  - A number of ways to fill a grid with dominoes.
- **Interval**
  - A minimum number of insertions to make a string palindrome.
- **Bitmask**
  - Traveling Salesman Problem (TSP)
- **Digit**
- **Tree**
- Longest Palindromic Subsequence (**Manacher**)
- **We will revisit these topics throughout the sessions!**



# Simple Game

- Alice and Bob take turns playing a game, with Alice starting first. Initially, there is a number  $N$  on the chalkboard. On each player's turn, that player makes a move consisting of:
  - Choosing any proper divisor  $x$  of  $N$ .
  - Replacing the number  $N$  on the chalkboard with  $N - x$ .
- Also, if a player cannot make a move, they lose the game.
- Return true if and only if Alice wins the game, assuming both players play optimally.

**Discuss for few minutes!**

# Solution Idea?

- 1D DP

- Time:  $O(N^2)$
- Space:  $O(N)$

## Model Solution

```
const int mx=1007;
bool divisorGame(int N) {
    vector<bool> dp(mx, false);
    for (int n=2; n<mx; n++) {
        for (int x=1; x<n; x++)
            if(n%x==0&&!dp[n-x]) {
                dp[n]=true; break;
            }
    }
    return dp[N];
}
```

# Longest Common Subsequence

- Given two strings  $s$  and  $t$ , return the length of their longest common subsequence.
- A subsequence of a string is a new string generated from the original string with some characters (can be none) deleted without changing the relative order of the remaining characters. (e.g., "ace" is a subsequence of "abcde" while "aec" is not).
- A common subsequence of two strings is a subsequence that is common to both strings. If there is no common subsequence, return 0.

**Discuss for few minutes!**

# Solution Idea?

- 2D DP

- Time:  $O(nm)$
- Space:  $O(nm)$

## Model Solution

```
int longestCommonSubsequence(const string &s,
                             const string &t) {
    int n=s.size(), m=t.size();
    vector<vector<int>> dp(n+1, vector<int>(m+1,0));
    for (int i=0; i<n; i++)
        for (int j=0; j<m; j++)
            dp[i+1][j+1]=(s[i]==t[j]) ? dp[i][j]+1
                                       : max(dp[i+1][j], dp[i][j+1]);
    return dp[n][m];
}
```



# Hamiltonian Flight (CSES 1690)

- There are  $n$  cities and  $m$  flight connections between them. You want to travel from Syrjälä to Lehmälä so that you visit each city exactly once. How many possible routes are there?

**Discuss for few minutes!**

# Solution Idea?

- **Bitmask DP**
- Let's cover the exact implementation details later!

# Tree Matching (CSES 1130)

- A matching is a set of edges where each node is an endpoint of at most one edge. What is the maximum number of edges in a matching?

**Discuss for few minutes!**

# Solution Idea?

- **Tree DP**
- Let's cover the exact implementation details later! (Once we cover flow)

# Reference

- **For more details, please take a look at the following tutorials:**
  - <https://usaco.guide/gold/dp-bitmasks?lang=cpp;>
  - <https://usaco.guide/gold/dp-trees?lang=cpp;>
- **Also, check out the following CodeForces Problem Set:**
  - <https://codeforces.com/problemset?tags=dp;>

# Practice Problems

- **Dynamic Programming** (available in CodeForces group!)
  - <https://codeforces.com/problemset/problem/1566/C>
  - <https://codeforces.com/problemset/problem/919/B>
  - <https://codeforces.com/problemset/problem/522/A>
  - <https://codeforces.com/problemset/problem/1037/C>
  - <https://codeforces.com/problemset/problem/1108/D>
  - <https://codeforces.com/problemset/problem/1389/C>
  - <https://codeforces.com/problemset/problem/1288/C>
  - <https://codeforces.com/problemset/problem/1091/D>
  - <https://codeforces.com/problemset/problem/645/D>



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**BREAK #3**

# Again, CodeForces Columbia SHP Algorithms Group

- Please join the following group:

<https://codeforces.com/group/lfDmo9iEr5>



# No Class Next Week! Graph on March 23!

- Due to Spring Break, there will be **no class** on March 16!
- On March 23, we will cover graph algorithms:
  - **Shortest Paths**
  - **Minimum Spanning Trees**
  - **Lowest Common Ancestor**
  - **Flows**

# Slide Deck

- You may **always** find the slide decks from:
  - <https://github.com/yongwhan/yongwhan.github.io/blob/master/columbia/shp>

# THANK YOU

