Swarthmore Technical Interview Workshop

Part I

Christian Yongwhan Lim 12pm ET, September 29, 2023

Yongwhan Lim









Education





Part-time Jobs







Full-time Job





Workshops















Coach/Judge





https://www.yongwhan.io

Yongwhan Lim









Currently:

- CEO (Co-Founder) in a Stealth Mode Startup;
- Co-Founder in Christian and Grace Consulting;
- ICPC Internship Manager;
- ICPC North America Leadership Team;
- Columbia ICPC Head Coach;
- ICPC Judge for NAQ and Regionals;
- Adjunct at Columbia CS;
- Visiting Instructor at Cornell-Tech;



https://www.yongwhan.io

NOW... IT IS ABOUT YOU!

Please fill out a survey on:
 https://bit.ly/swarthmore-workshop-survey





• I will give you **few minutes** to fill out the survey :)

Terse Guides

• Please take a look as needed:

https://bit.ly/christian-terse-guide



Overview

- Part I: Interview Preparation
 - Interview Types
 - Technical Interview
 - Interview Topics
 - Interview Preparation Resources
- Part II: Competitive Programming
 - CodeForces
 - o ICPC

Part I: Interview Preparation

Interview Types

- Technical Interview
 - Tests technical skill-sets required for a job.
- Behavioral Interview
 - Tests soft skills (e.g., effective communication, conflict resolution, etc)

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Technical Interview

- Recruiter Call
- 0-1 Online Coding Challenge
 - automated screening with 2-3 questions.
- 2-3 Technical Phone Screens
 - first technical conversation with human.
- 4-7 Interviews in Onsite
 - similar to phone screening but more in-depth; you may get probed on your claimed expertise.
- 0-5 Fit Calls & Negotiation

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Fundamentals

- Arrays and Linked Lists
- Binary Trees
- Heaps
- Sorting

Important

- Stacks and Queues
- Hash Tables
- Binary Search Trees
- Searching
- Recursion

Real Differentiators

- Strings
- Dynamic Programming
- Greedy Algorithms and Invariants
- Graphs

Real Differentiators

- Strings: Knuth Morris Pratt (KMP); Rabin Karp / String Hashing; Suffix Array; Suffix Automaton;
- Dynamic Programming: 1D; 2D; Interval; Tree;
- Greedy Algorithms and Invariants: Matroid;
- Graphs: Shortest Path; LCA; Flow / Matching; Minimum Spanning Tree;

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Model Solution

```
int minInsertions(string &s) {
    int n = s.size();
    vector<vector<int>> dp(n, vector<int>(n,0));
    for (int i = 1; i < n; i++)
        for (int j = 0, k = i; k < n; j++, k++)
            dp[j][k] = (s[j] = s[k])?
                         dp[i+1][k-1]:
                         min(dp[j][k-1], dp[j+1][k])+1;
    return dp[0][n-1];
```

Interview Preparation Resources

Popular Websites

- LeetCode: Solve all four weekly/biweekly problems in <u>20 minutes</u>!
 - 1+2+4+8 (+5 buffer)
- CodeForces: Get to 2200+ rating
 - Clear 5 questions out of 6 **fast**!
- AtCoder; TopCoder; CodeChef;

Annual Contests

Meta Hacker Cup; Google Code Jam; TopCoder Open;

Interview Preparation Resources

- Elements of Programming Interview
- Competitive Programming 4

Part II: Competitive Programming

CodeForces

Get to 2200+ rating as fast as you can!

Join the training sessions through
 Programming Zealots
 (https://bit.ly/programming-zealot).



Success Pathways

• Those who are **just starting** should focus on the **first half** of problems in Zealot Problem Set. Your main focus should be gaining some experiences with an explicit goal to enjoy the process of solving new problems and potentially making it to the *ICPC North America Championship (NAC)*!

 Those who are more serious should focus on the second half of problems in Zealot Problem Set. Your goal should be making into the ICPC World Finals and potentially winning a medal!

• If your goal is to get to a rating of **X**, you should practice on problems that are **X** + **300** typically, with a spread of 100. So, picking problems within the range of:

$${X + 200, X + 300, X + 400}$$

would be sensible!

- So, if you want to target becoming a red, which has a lower-bound of 2400, you should aim to solving {2600, 2700, 2800}.
- **(Eventual) Target**: You should focus on solving it for 30 minutes or less!

You should focus on solving each problem for 30 minutes or less; if you
cannot solve any problem with this range, you should consider solving a
problem with a lower rating.

• You should aim to solve **10** ~ **15 problems** each day within this range to expect a rank up within a quarter (3 months).

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 - Look at editorial for full solutions, and try to solve the problem.
 - Look at accepted solutions, and try to solve the problem.
 - Make sure you look back after two weeks and see if you can solve it.

International Collegiate Programming Contest (ICPC)

• If you would like to get involved in helping out as a volunteer or an official (unpaid) intern, please reach out to me at christian.lim@icpc.global.

ICPC Columbia University Local Contest (CULC)

- Sunday, October 15, 2023
- 1pm to 6pm
- Online

- This is an individual, not a team, contest!
- Sign up using https://bit.ly/2023-culc!



Sneak Peek into the Part II tonight at 4:30pm ET!

- We will talk about how to do well in:
 - Behavioral Interviews;
 - System Design Interviews;
 - Quant or Machine Learning/Data Science Interviews;

 We will have few typical example questions that you can expect on each of these interview types!

Workshop Feedback Survey

Please complete the following survey:

https://bit.ly/swarthmore-workshop-feedback



Contact Information

• Email: yongwhan.io

Personal Website: https://www.yongwhan.io/

- LinkedIn Profile: https://www.linkedin.com/in/yongwhan/
 - Feel free to send me a connection request!
 - Always happy to make connections with promising students!