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Individual Assignment

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Introduction

Our project for the introduction to programming 2 was a hotel management system. So we tried to create a prototype For the best hotel management system.

Problem statement

On this digital world using old and slow hotel management system is inefficient. There are a lot of problems we can encounter when we use such methods for example When a hotel does not utilize a digital hotel management system, it can face several challenges and problems. Here are some common issues:

1. **Inefficient Reservation Management:** Without a centralized digital system, managing reservations becomes complex. Double bookings or overbookings can occur, leading to dissatisfied guests and potential revenue loss.
2. **Poor Guest Experience:** A lack of digital tools can result in slower check-ins, longer wait times, and a less personalized experience for guests. It may be challenging to retrieve guest preferences or track their history, making it difficult to provide tailored services.
3. **Limited Accessibility:** Traditional paper-based systems may restrict access to crucial information. Staff members may need to physically search through files or documents, leading to delays and reduced productivity.

These are the three main problems we tried to fix on this project.

By addressing this issues we tried to build a digital system that will solve those problems we mention above . our hotel-management system empower hotels by maximize customer satisfaction and collecting real world data and digitizing it .

Pseudo code

On this part we tried to show what our project do in the time of initiation .

Class "Customer":

Public class Attributes:

From_date (an integer)

To_date (an integer)

Name (a string)

Fname (a string)

Age (an integer)

Sex (a character)

Idno (an integer)

Address (a string)

Phone (an integer)

Class "Room":

Public class Attributes:

type (a string)

roomno (an integer)

cust (an instance of the Customer class)

day (an integer)

Function called "price" that returns a float:

If the type of the room is "Single":

Return the product of day and 500

Otherwise, if the type of the room is "Double":

Return the product of day and 1000

Otherwise, if the type of the room is "Family":

Return the product of day and 3000

Set the attribute "status" to "free" (a string)

Class "HotelMng":

private class attributes:

```
    room (an array of rooms with a size of 18)
    roomcount (an integer)
Public class Attributes:
function "check_in":
Declare choice as a character
Declare name as a string
If there is a free room available:
Display a menu to choose the type of room:
Option A: Single bedroom
Option B: Double bedroom
Option C: Family standard room
Option D: Back to the main menu
Prompt the user to choose an option and store it in the
variable "choice"
Convert the choice to uppercase
Switch statement to handle the chosen option:
Case A:
If a single bed room is available:
Call Book with a parameter (single)
Else:
Display a message that all single bed rooms are taken
Break
    Case B:
If a double bed room is available:
    Call Book with a parameter (Double)
        Else:
            Display a message that all double bed rooms are
taken
                Break
    Case C:
If a family standard room is available:
Call Book with a parameter (Family)
Else:
    Display a message that all family standard rooms are taken
        Break
Case D:
    Break
```

Default:

- Display a message to enter a valid choice
- Go back to the first step of choosing an option
- Break

Else:

Display a message that all rooms are reserved

Function "check_out":

Declare roomn as an integer

Declare answer as a character

If there is at list 1 person in the hotel:

Prompt the user to enter a room number (0 to exit) and store it in "roomn"

If the room number is valid and the room is taken:

Show the information of the room

Prompt the user if the information is correct (Y/N) and store the answer in "answer"

Convert the answer to uppercase

If the answer is 'Y':

Change the status of the room to "needClean"

Call Save() to save the changes in file

Display a message that the room has been checked out successfully

Else if the answer is 'N':

Display a message that the available information is only by room number

Prompt the user to try again by changing the room number

Go back to the step of entering a room number

Else:

Display a message to enter only 'Y' or 'N'

Go back to the step of prompting the user if the information is correct

Else if the room number is invalid:

Display a message to enter a valid room number

Go back to the step of entering a room number

Else if the room is free or needs cleaning:

Display a message that the room is empty and prompt the user to enter a valid room number

Go back to the step of entering a room number

Else:

Display a message that there is no person in the room

Function book(roomtype)

 Declare answer as a character

 Get all information about the customer

 Store the information to room[roomcount]

Call show(room[roomcount]) to display all necessary informations

Ask the user if that information is correct

 Input answer

Covert answer to uppercase

If answer is 'Y' then

 Call Save()

 Output "Room checked in successfully"

Else If answer is 'N' then

 Delete room[roomcount]

 Clear screen

 Output "Please enter the information again"

 Call check_in()

Else

 Output "Please enter only (Y/N)"

 Go to third

End If

End function

Function getstatus()

Declare roomnum as an integer

Open "bookedstatus.txt" for reading as file

While reading roomnum from file

 Store that room information in room[roomnum-1]

Close file

End function

Function save()

Open "bookedstatus.txt" for writing as file

For I = 0 up to 18

```
If room[I].status is different from "free"
Write it in the file
    Close file
End function
Function available()
Display all available rooms
End function
function showPersonalInfo():
if there are any taken rooms:
    repeat:
Get first name and last name from the user
    if name is equal to "X":
        exit the repeat loop
    for each room in the room list:
        if the room is taken and the customer's
first name and last name match:
            display the room information
Else
    display "There is no person found with
this name "
    display "Please try another name"
    go back to the repeat loop
Else:
    Display "Sorry, there are no persons in our rooms"
Function showAllReservedRoom():
clear the screen
for each room in the room list:
    if the room is taken:
        display the room information
End function
function managerSide():
loop forever:
    display "Rooms that have recently been taken and
need cleaning"
    for each room in the room list:
        if the room status is equal to "needClean":
            display the room number
```



```
display "Add a room number to the cleaning list (0 to exit): "  
input roomno  
if the room by room number roomno is marked as needing  
cleaning:
```

```
    mark the room as free  
    save the changes
```

```
display "the Room number successfully added to the list of  
available rooms"
```

```
else:
```

```
    display "Please enter a valid room number"
```

```
Function main():
```

```
Call the choose() function
```

```
End of main function
```

```
Function choose():
```

```
Create an instance of hotelmng called hotelroom
```

```
Call the getstatus() method of hotelroom
```

```
While true:
```

```
Clear the screen
```

```
    "WELCOME TO OUR HOTEL"
```

```
Display "What kind of service do you want?"
```

```
Display "A. Room check-in"
```

```
Display "B. Room check-out"
```

```
Display "C. See available rooms"
```

```
Display "D. To see personal information"
```

```
Display "E. Show all reserved rooms"
```

```
Display "F. Manager side"
```

```
Display "G. Exit"
```

```
Input the choice as a character
```

```
Switch choice:
```

```
Case 'A'
```

```
Clear the screen
```

```
Call the check_in() method of hotelroom
```

```
Pause
```

```
Case 'B'
```

```
Clear the screen
```

```
Call the check_out() method of hotelroom
```

```
Pause
```

Case 'C'

Clear the screen

Call the available() method of hotelroom

Pause

Case 'D'

Clear the screen

Call the showpersonalinfo() method of hotelroom

Pause

Case 'E'

Clear the screen

Call the showallreservedroom() method of hotelroom

Case 'F'

Clear the screen

Call the managerSide() method of hotelroom

Case 'G'

Exit the program

Otherwise

Display "Please enter a valid choice"

End switch

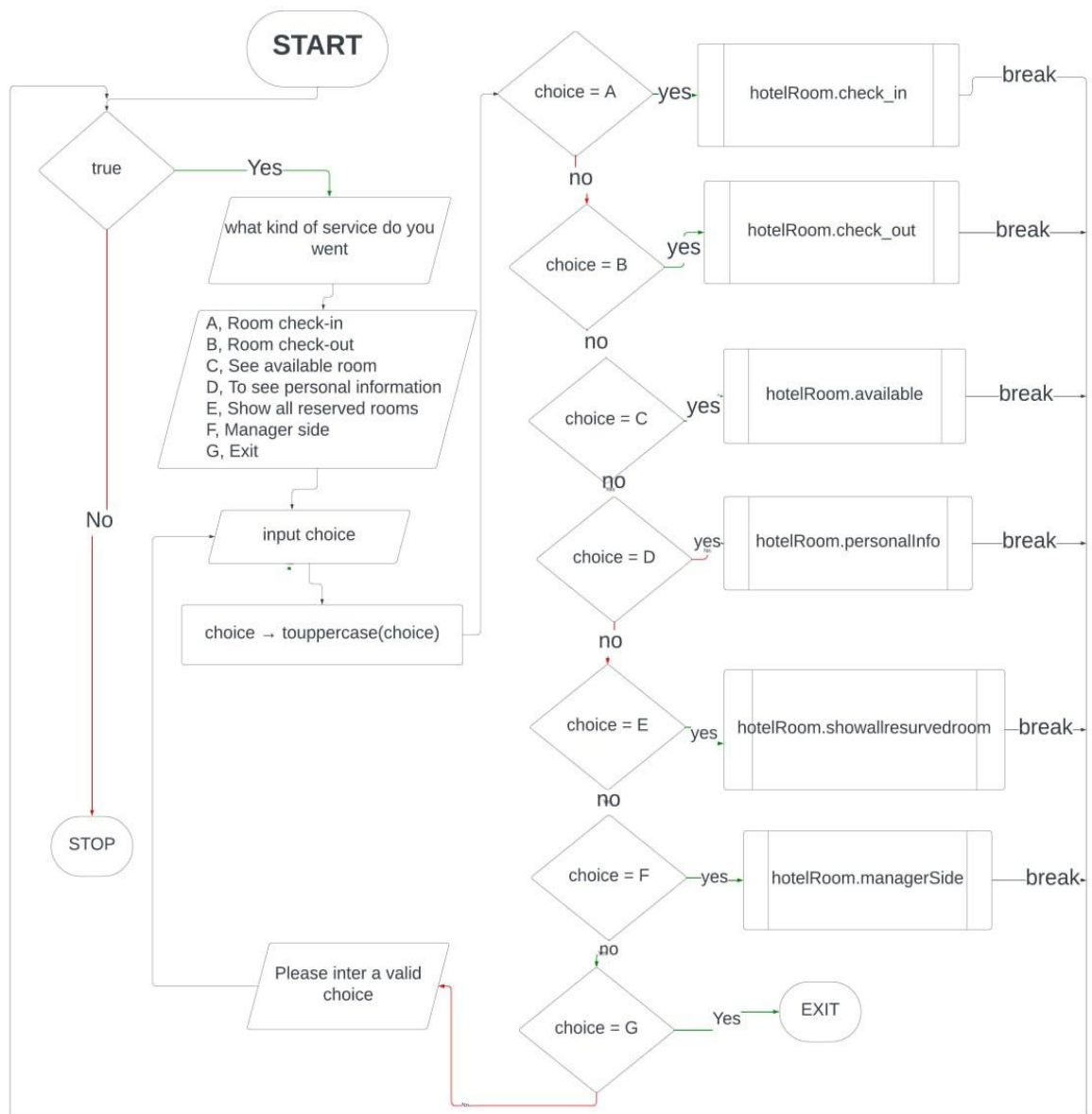
End while

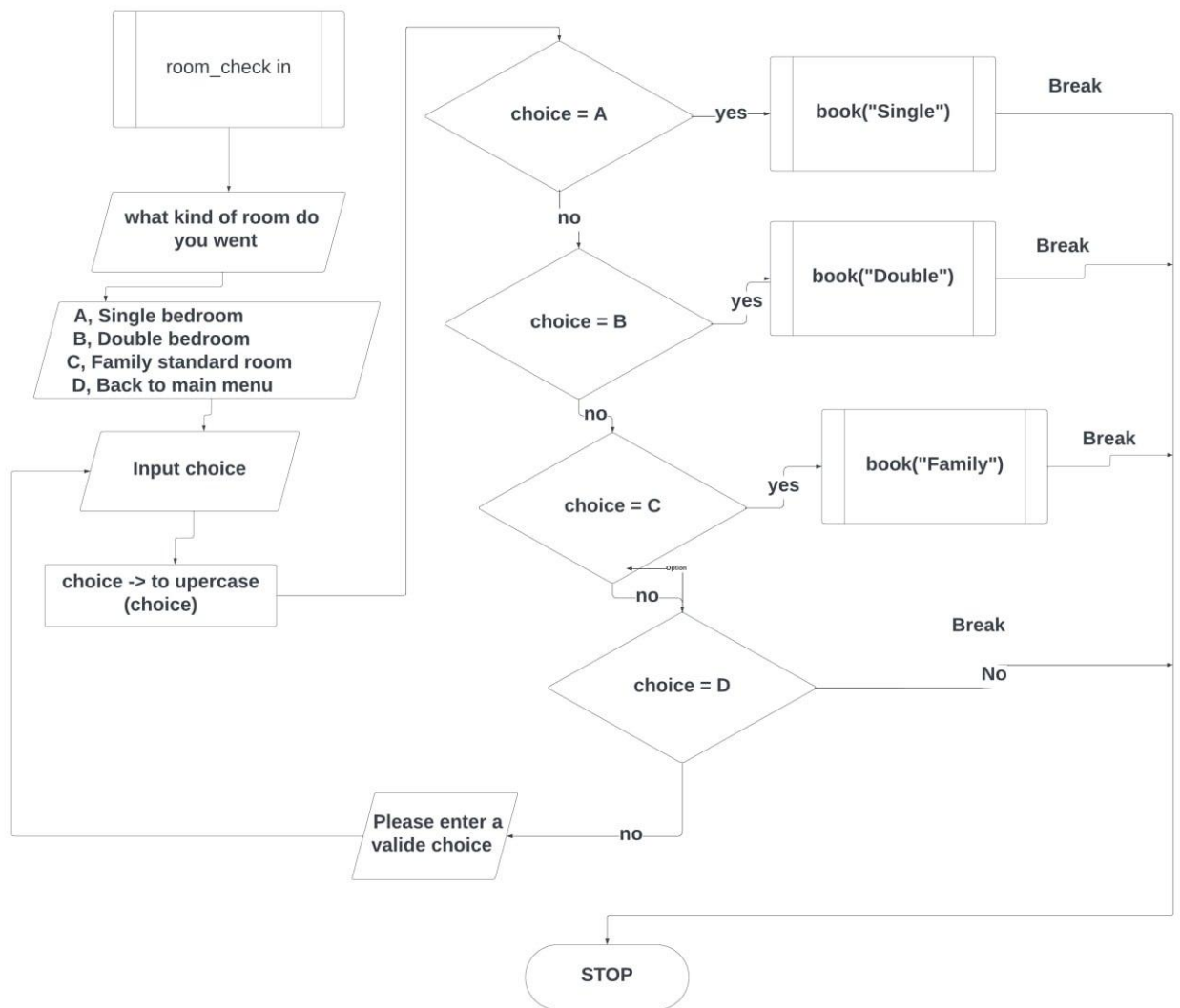
End of function choose.

The above discription show us what are the ways or process take place when we start using our system.

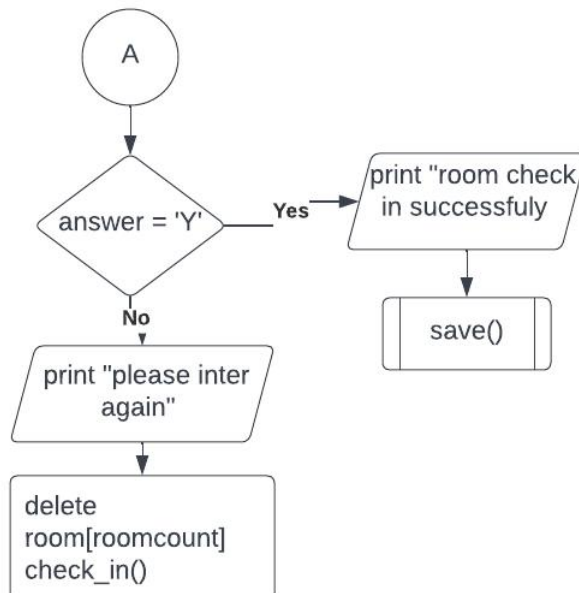
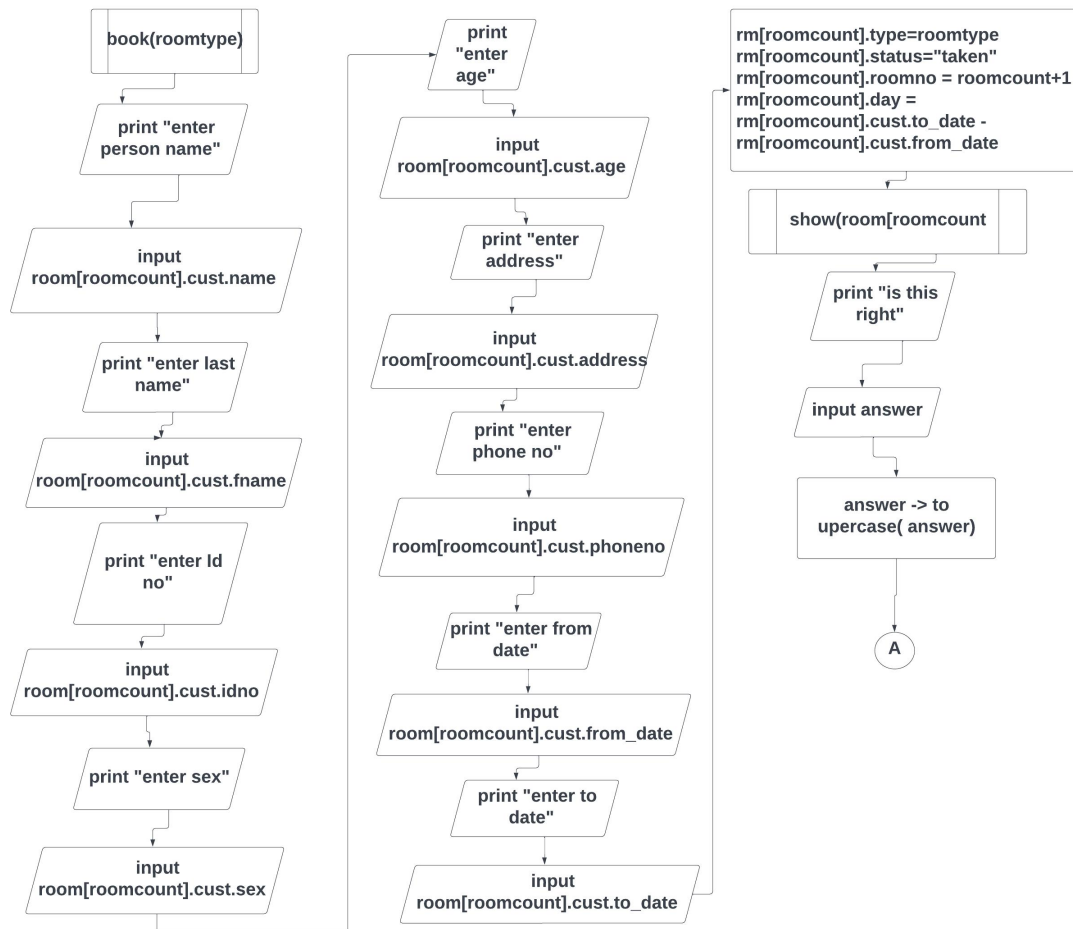
Flow chart

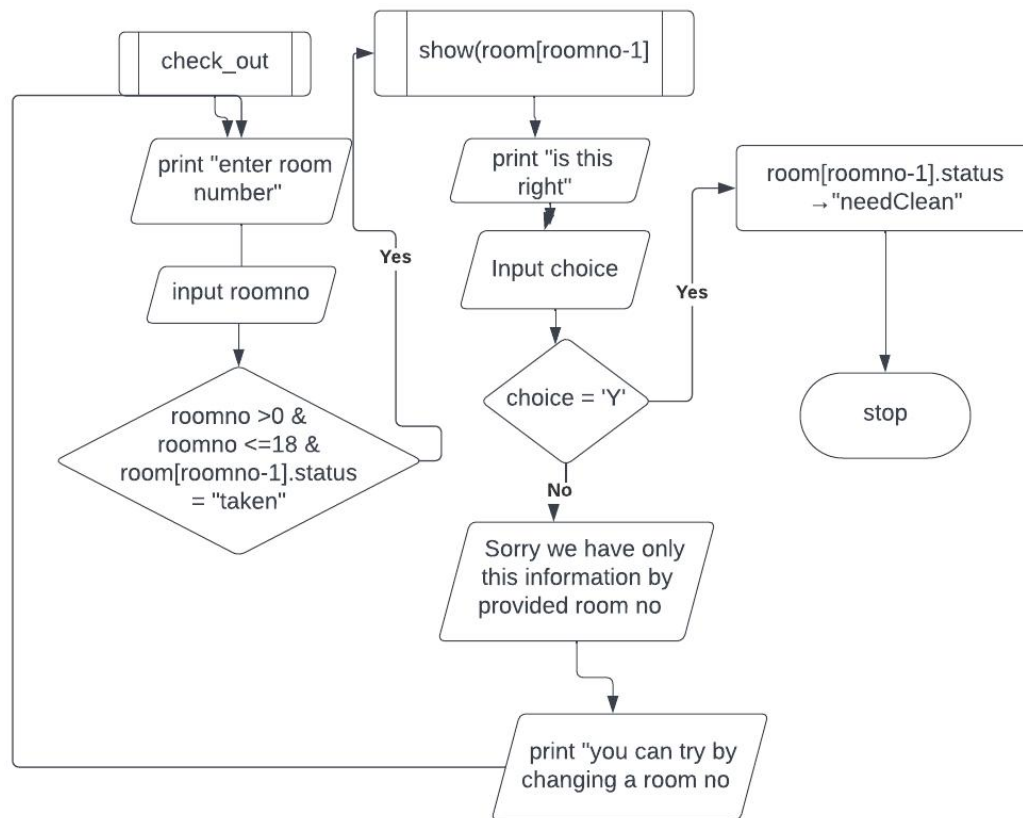
And for more description we tried to build diagram representation of the system with simpel steps.





Introduction to programming 2





Summary

On this part we try to summary the benefits of using our system. This benefits can helps businesses to grow and strengthen.

1. **Streamlined Operations:** A digital hotel management system automates and integrates various processes, such as reservations, check-ins, check-outs, housekeeping, and billing. This streamlines operations, reduces manual errors, and enhances overall efficiency.
2. **Improved Guest Experience:** Digital systems enable faster and more convenient check-ins, personalized guest services, and efficient communication. Guests can easily make online reservations, access their booking details, and provide feedback, leading to a more satisfying and tailored experience.

3. Improved Communication and Collaboration: Digital systems facilitate communication and collaboration among hotel staff across different departments. This leads to better coordination, faster response times, and improved teamwork, resulting in a more efficient and cohesive operation

Conclusion

We have tried to show what are the capabilities of our system and benefits so that you can use our system and enjoy the benefits to help and grow.