Blocks - Letters

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Blocks - Letters is a unity asset pack containing both **2D** and **3D Alphabetical** blocks. The **2D** and **3D** elements are perfectly suited for GUI interfaces, project title screens, alphabetical games, educational content, word / letter based puzzles, or whatever your personal requirements are for your projects.

Original **Illustrator** Source files included for all **Blocks - Letters** texture data. Especially useful should your project require alternate resolutions, or further manipulation of colours or other extraneous information.

Folders

2D Textures - contains 2d elements
3D Textures - contains 3d textures for use with models
Illustrator - contains original source files
Models - contains 3d meshes at various polygon counts

Usage :

2D textures as set up as sprites, can be used instantly in your project

For 3D meshes, it is recommended that you create prefabs for your chosen colour schemes and letter sets. Simply choose the mesh from the models directory that fits your requirements and then drag into the main scene or hierarchy, create a new material, then from the **3D Textures** directory, apply your chosen texture, 3d textures work best with 'unlit' material shaders.