

Platform-based Programming

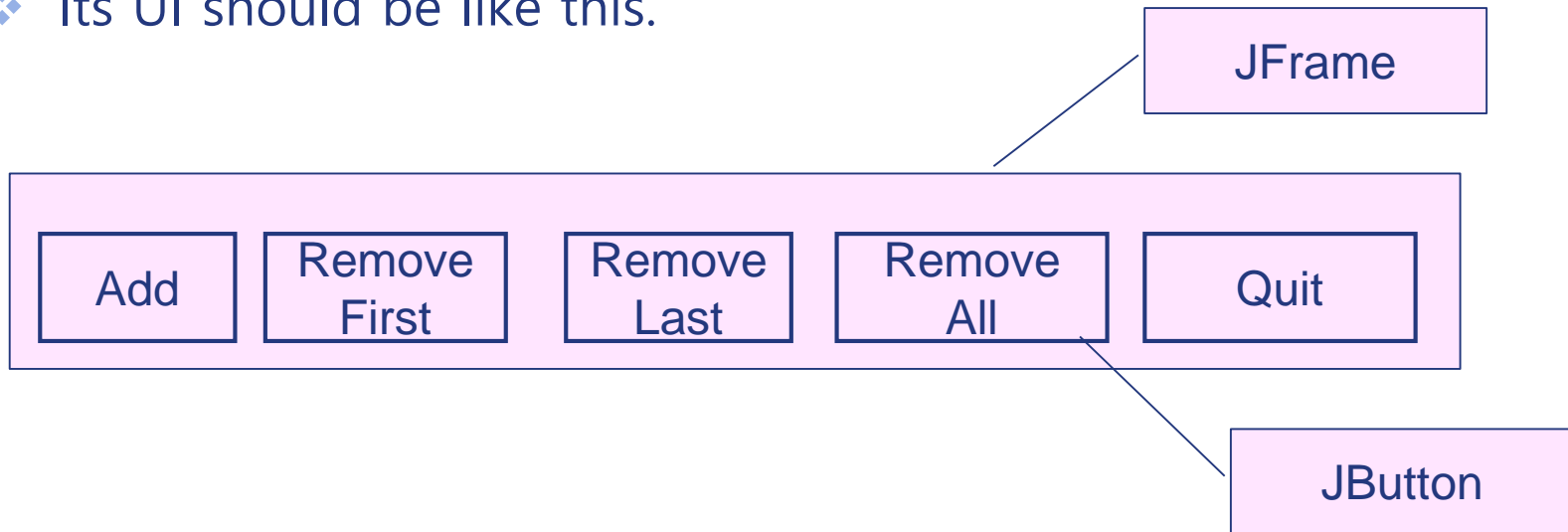
#10 Swing

- 1) Frame and Panel
- 2) Button
- 3) Action

2019년 2학기

Problem

- ❖ Its UI should be like this.



- ❖ When each button except "Quit" button is clicked, show a dialog box that displays the button text.
- ❖ For each button, display its tooltip such as "Help for button text"
- ❖ In the case of "Quit" button, the program will terminate.
- ❖ Be sure to use Action!