GUI Programming with Swing

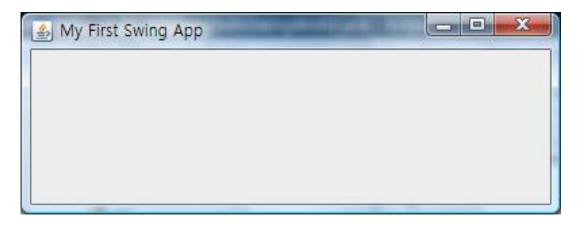
Core Java Volume I – Fundamentals

- Chapter 10. Graphics Programming
- Chapter 11. Event Handling
- Chapter 12. User Interface Components with Swing

Swing

- **Swing** is a widget toolkit for Java.
- It is part of Java Foundation Classes (JFC) an API for providing a graphical user interface (GUI) for Java programs.
- Swing was developed to provide a more sophisticated set of GUI components than the earlier AWT(Abstract Window Toolkit).
- It can be compared with MFC and WinForm in MS Windows Platform.

Your First Swing Application



```
import javax.swing.JFrame;

public class HelloSwingWorld {
   public static void main(String[] args) {
     JFrame frame = new JFrame("My First Swing App");
     frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
     frame.setVisible(true);
     frame.setSize(400, 150);
}
```

Frame with Button

```
import javax.swing.*;
public class HelloSwingWorld {
 public static void main(String[] args) {
    JFrame frame = new JFrame("SimpleFrameWithButton");
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
    frame.setSize(400, 150);
    JButton button = new JButton("click me");
    frame.add(button);
                                       SimpleFrameWithButton
                                                          click me
```

Frame with Panel

```
import javax.swing.*;
public class HelloSwingWorld {
 public static void main(String[] args) {
    JFrame frame = new JFrame("SimpleFrameWithButton");
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
    frame.setSize(400, 150);
    JPanel panel = new JPanel();
    frame.add(panel) ;
    JButton button1 = new JButton("click me1"):
    panel.add(button1);
                                        SimpleFrameWithPanel
    JButton button2 = new JButton("cli
                                                      click me1
                                                                 click me2
    panel.add(button2);
```

Button with Handler

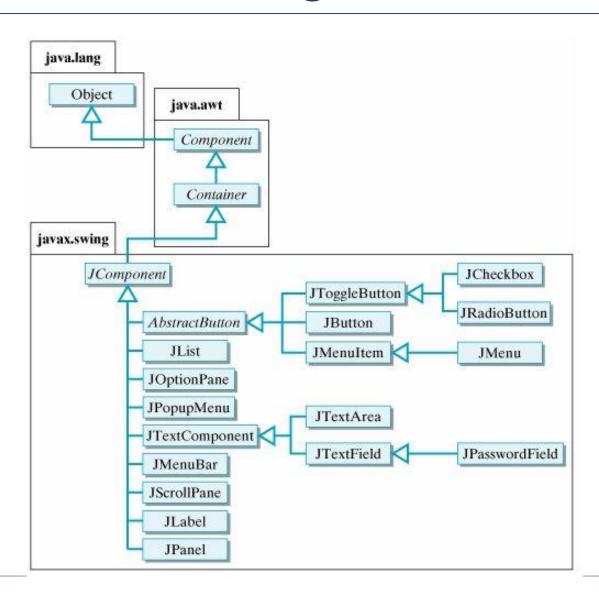
```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.*;
public class ButtonWithAction {
   public static void main(String[] args) {
      MyFrame frame = new MyFrame("ButtonWithAction");
                                                                                       iple-rame
                                                                           _ O

≜ ButtonWithAction

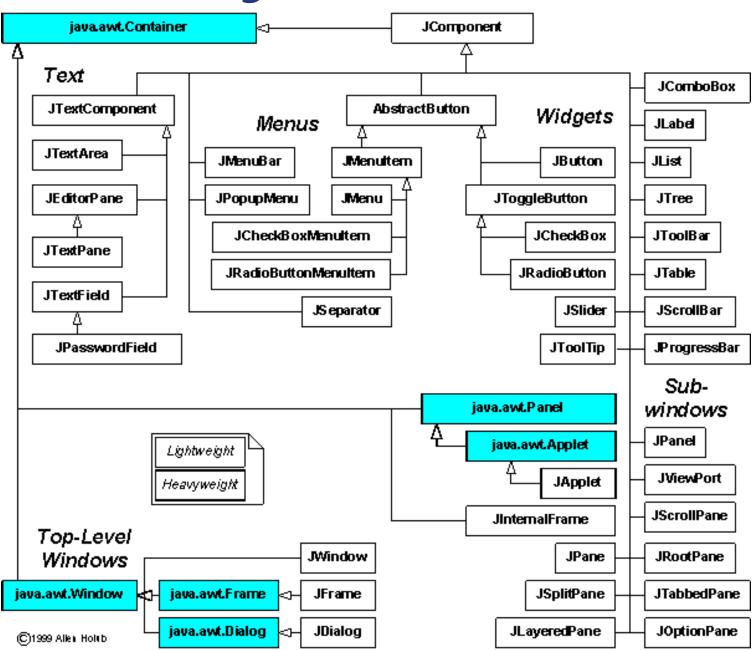
                                                                                       ActionE
                                                                                       ActionI
                                                    click me1
                                                                click me2
                                                                                          23
                                                           메시지
                                                                   click me1
                                       ButtonWithAction.java
                                                                          확인
                                       HelloSwingWorld.java
                                        SimpleFrameWithButton
```

```
class MyFrame extends JFrame implements ActionListener {
  public MyFrame(String title) {
    setTitle(title); setVisible(true); setSize(400, 150);
    JPanel panel = new JPanel();
     add(panel) ;
     JButton button1 = new JButton("click me1");
     button1.addActionListener(this);
     panel.add(button1);
     JButton button2 = new JButton("click me2");
     button2.addActionListener(this);
     panel.add(button2);
  public void actionPerformed(ActionEvent event) {
     System.out.println(event);
    String cmd = event.getActionCommand();
    //String cmd = ((JButton) event.getSource()).getText();
     JOptionPane.showMessageDialog(null, cmd);
```

Swing Classes



Swing Classes: Details



Creating & Positioning a Frame

- * A frame window so that
 - Its area is one-fourth that of the whole screen
 - It is centered in the middle of the screen

```
import java.awt.*;
import javax.swing.*;

public class CenteredFrameTest {
    public static void main(String[] args) {
        CenteredFrame frame = new CenteredFrame();
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setVisible(true);
    }
}
```

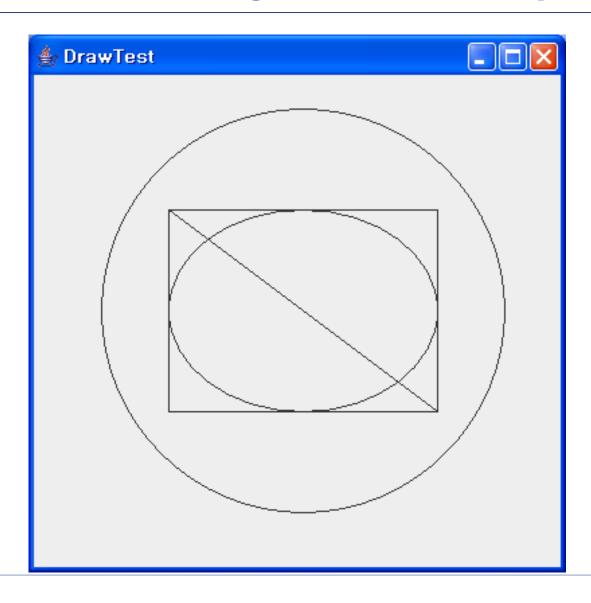
```
class CenteredFrame extends JFrame {
 public CenteredFrame() {
   // get screen dimensions
    Toolkit kit = Toolkit.getDefaultToolkit(); // java.awt.Toolkit
    Dimension screenSize = kit.getScreenSize();
    int screenHeight = screenSize.height;
    int screenWidth = screenSize.width;
   // center frame in screen
    setSize(screenWidth / 2, screenHeight / 2);
    setLocation(screenWidth / 4, screenHeight / 4);
   // set frame icon and title
    Image img = kit.getImage("icon.gif");
    setIconImage(img);
    setTitle("CenteredFrame");
```

Displaying Information in a Panel



```
import javax.swing.*;
import java.awt.*;
public class NotHelloWorld {
 public static void main(String[] args) {
   NotHelloWorldFrame frame = new NotHelloWorldFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
class NotHelloWorldFrame extends JFrame {
 public NotHelloWorldFrame() {
   setTitle("NotHelloWorld");
   setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   // add panel to frame
   NotHelloWorldPanel panel = new NotHelloWorldPanel();
   add(panel);
 public static final int DEFAULT WIDTH = 300, DEFAULT HEIGHT = 200;
class NotHelloWorldPanel extends JPanel {
 public void paintComponent(Graphics g) {
   super.paintComponent(g);
   g.drawString("Not a Hello, World program", MESSAGE X, MESSAGE Y);
 public static final int MESSAGE X = 75, MESSAGE Y = 100;
```

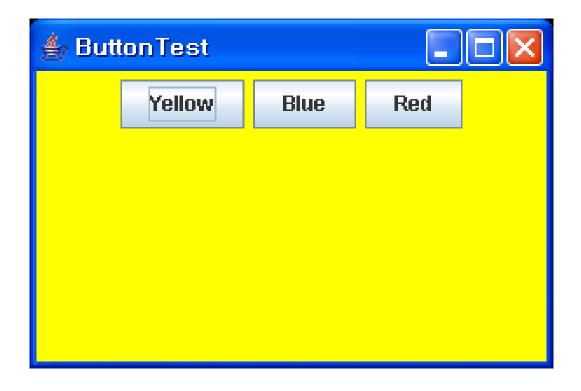
Working with 2D Shapes



```
import java.awt.*;
import java.awt.geom.*;
import javax.swing.*;
public class DrawTest {
 public static void main(String[] args) {
   DrawFrame frame = new DrawFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
class DrawFrame extends JFrame {
 public DrawFrame() {
   setTitle("DrawTest");
   setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   DrawPanel panel = new DrawPanel();
   add(panel);
 public static final int DEFAULT WIDTH = 400;
 public static final int DEFAULT_HEIGHT = 400;
```

```
class DrawPanel extends JPanel {
 public void paintComponent(Graphics g) {
    super.paintComponent(q);
    Graphics2D g2 = (Graphics2D) g;
   // draw a rectangle
    double leftX = 100;
    double topY = 100;
    double width = 200;
    double height = 150;
    Rectangle2D rect = new Rectangle2D.Double(leftX, topY, width, height);
    g2.draw(rect);
   // draw the enclosed ellipse
    Ellipse2D ellipse = new Ellipse2D.Double();
    ellipse.setFrame(rect);
    g2.draw(ellipse);
   // draw a diagonal line
    q2.draw(new Line2D.Double(leftX, topY, leftX + width, topY + height));
   // draw a circle with the same center
    double centerX = rect.getCenterX();
    double centerY = rect.getCenterY();
    double radius = 150;
    Ellipse2D circle = new Ellipse2D.Double();
    circle.setFrameFromCenter(centerX, centerY, centerX + radius, centerY + radius);
   g2.draw(circle);
```

Basics of Event Handling

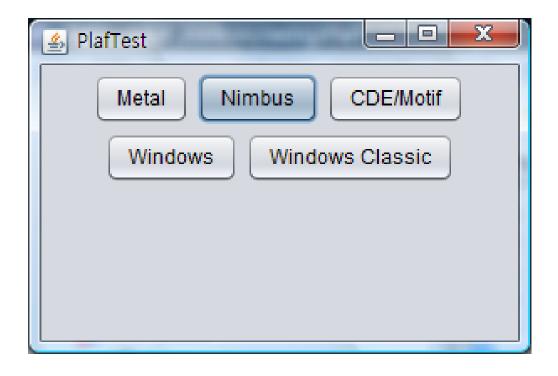


```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class ButtonTest {
  public static void main(String[] args) {
    ButtonFrame frame = new ButtonFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class ButtonFrame extends JFrame {
  public ButtonFrame() {
    setTitle("ButtonTest");
    setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    ButtonPanel panel = new ButtonPanel();
    add(panel);
  public static final int DEFAULT WIDTH = 300;
  public static final int DEFAULT HEIGHT = 200;
```

```
class ButtonPanel extends JPanel {
  public ButtonPanel() {
   // create buttons
   JButton yellowButton = new JButton("Yellow");
   JButton blueButton = new JButton("Blue");
   JButton redButton = new JButton("Red");
   // add buttons to panel
   add(yellowButton); add(blueButton); add(redButton);
   // create button actions
   ColorAction yellowAction = new ColorAction(Color.YELLOW);
   ColorAction blueAction = new ColorAction(Color.BLUE);
   ColorAction redAction = new ColorAction(Color.RED);
   // associate actions with buttons
   yellowButton.addActionListener(yellowAction);
   blueButton.addActionListener(blueAction);
   redButton.addActionListener(redAction);
  private class ColorAction implements ActionListener {
   public ColorAction(Color c) { backgroundColor = c; }
    public void actionPerformed(ActionEvent event) {
      setBackground(backgroundColor);
   private Color backgroundColor;
```

```
class ButtonPanel extends JPanel implements ActionListener {
    ...
    public void actionPerformed(ActionEvent event) {
        Object source = event.getSource();
        if ( source == yellowButton ) {
            setBackground(Color.YELLOW);
        ...
    }
    ...
    yellowButton.addActionListener(this);
    ...
```

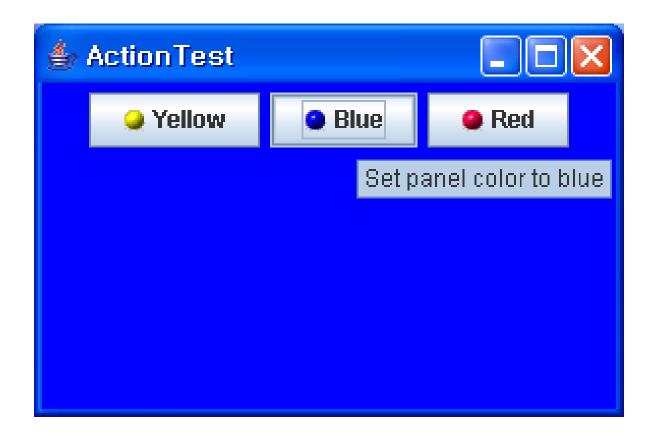
Changing the Look and Feel



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class PlafTest {
  public static void main(String[] args) {
    PlafFrame frame = new PlafFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
class PlafFrame extends JFrame {
  public PlafFrame() {
    setTitle("PlafTest");
    setSize(DEFAULT WIDTH, DEFAULT HEIGHT);
    PlafPanel panel = new PlafPanel();
    add(panel);
  public static final int DEFAULT WIDTH = 300;
  public static final int DEFAULT HEIGHT = 200;
```

```
class PlafPanel extends JPanel {
  public PlafPanel() {
   UIManager.LookAndFeelInfo[] infos = UIManager.getInstalledLookAndFeels();
   // javax.swing.UIManager: keeps track of the current look and feel and its defaults
   for (UIManager.LookAndFeelInfo info: infos)
     makeButton(info.getName(), info.getClassName());
 void makeButton(String name, final String plafName) {
   // add button to panel
   JButton button = new JButton(name);
   add(button);
   // set button action
   button.addActionListener(new ActionListener() {
       public void actionPerformed(ActionEvent event) {
         // button action: switch to the new look and feel
         try {
           UIManager.setLookAndFeel(plafName);
           SwingUtilities.updateComponentTreeUI(PlafPanel.this);
         } catch(Exception e) { e.printStackTrace(); }
      });
```

Actions



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class ActionTest {
  public static void main(String[] args) {
    ActionFrame frame = new ActionFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    frame.setVisible(true);
class ActionFrame extends JFrame {
  public ActionFrame() {
    setTitle("ActionTest");
    setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    ActionPanel panel = new ActionPanel();
    add(panel);
  public static final int DEFAULT WIDTH = 300;
  public static final int DEFAULT HEIGHT = 200;
```

```
class ActionPanel extends JPanel {
  public ActionPanel() {
   // define actions
    // interface javax.swing.Action
    Action yellowAction =
      new ColorAction("Yellow", new ImageIcon("yellow-ball.gif"), Color.YELLOW);
                    // name, icon, color
    Action blueAction =
      new ColorAction("Blue", new ImageIcon("blue-ball.gif"), Color.BLUE);
    Action redAction =
      new ColorAction("Red", new ImageIcon("red-ball.gif"), Color.RED);
   // add buttons for these actions
    add(new JButton(yellowAction));
    add(new JButton(blueAction));
    add(new JButton(redAction));
   // JButton(Action a):
   // Creates a button where properties are taken from the Action supplied.
```

```
// javax.swing.InputMap and javax.swing.ActionMap
InputMap imap =
  getInputMap(JComponent.WHEN_ANCESTOR_OF_FOCUSED_COMPONENT);
// public static final InputMap JComponent.getInputMap(int condition)
// Returns the InputMap that is used during condition.
// condition - one of WHEN IN FOCUSED WINDOW, WHEN FOCUSED,
//
               WHEN ANCESTOR OF FOCUSED COMPONENT
imap.put(KeyStroke.getKeyStroke("ctrl Y"), "panel.yellow");
imap.put(KeyStroke.getKeyStroke("ctrl B"), "panel.blue");
imap.put(KeyStroke.getKeyStroke("ctrl R"), "panel.red");
// void put(KeyStroke keyStroke, Object actionMapKey)
// Adds a binding for keyStroke to actionMapKey.
// ActionMap provides mappings from Objects (called keys or Action names) to Actions
ActionMap amap = getActionMap();
amap.put("panel.yellow", yellowAction);
amap.put("panel.blue", blueAction);
amap.put("panel.red", redAction);
// put(Object key, Action action): Adds a binding for key to action.
```

```
public class ColorAction extends AbstractAction {
  //AbstractAction implements all methods of interface Action except for actionPerformed
  public ColorAction(String name, Icon icon, Color c) {
    putValue(Action.NAME, name); // displayed on buttons and menu items
    putValue(Action.SMALL_ICON, icon);
    putValue(Action.SHORT_DESCRIPTION, // for display in a tooltip
        "Set panel color to " + name.toLowerCase());
    putValue("color", c);
  public void actionPerformed(ActionEvent event) {
    Color c = (Color) getValue("color");
    setBackground(c);
```

KeyStroke

<u>KeyStroke</u> **getKeyStroke**(int keyCode, int modifiers, boolean onKeyRelease)

```
The "virtual key" constants defined in java.awt.event.KeyEvent can be used to
specify the key code. For example:
```

- •java.awt.event.KeyEvent.VK ENTER
- •java.awt.event.KeyEvent.VK TAB
- •java.awt.event.KeyEvent.VK SPACE

The modifiers consist of any combination of:

- •java.awt.event.InputEvent.SHIFT MASK (1)
- •java.awt.event.InputEvent.CTRL_MASK (2)
- •java.awt.event.InputEvent.META MASK (4)
- •java.awt.event.InputEvent.ALT MASK (8)

```
"INSERT"
                      getKeyStroke(KeyEvent.VK INSERT, 0);
                      getKeyStroke(KeyEvent.VK_DELETE, InputEvent.CTRL_MASK);
"control DELETE"
"alt shift X"
                      getKeyStroke(KeyEvent.VK X,
                        InputEvent.ALT_MASK | InputEvent.SHIFT_MASK);
"alt shift released X" getKeyStroke(KeyEvent.VK_X,
                        InputEvent.ALT_MASK | InputEvent.SHIFT_MASK, true);
"typed a"
                      getKeyStroke('a');
```

Java Tutorial: Creating a GUI with JFC/Swing

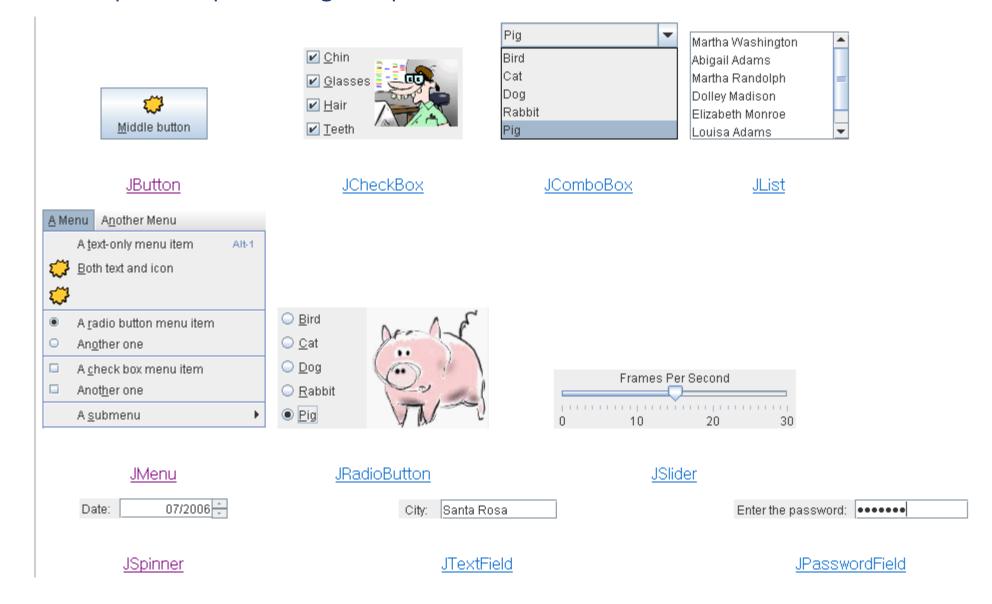
https://docs.oracle.com/javase/tutorial/uiswing/index.html

Using Swing Components: Example

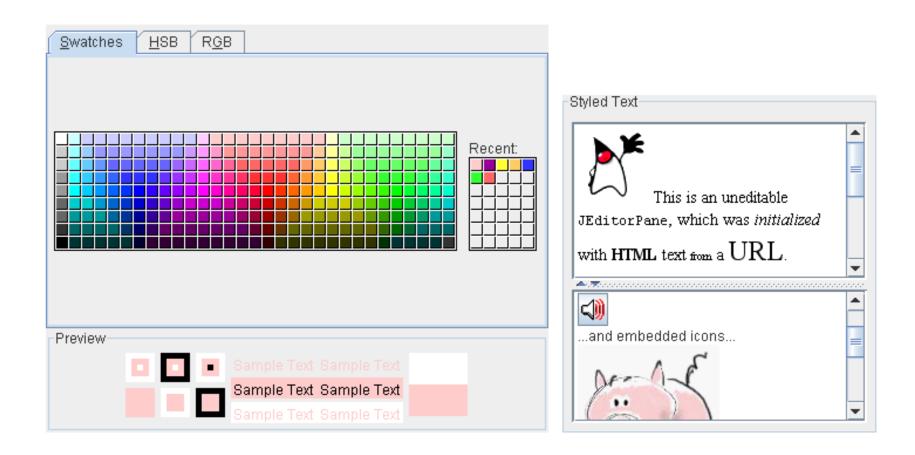
https://docs.oracle.com/javase/tutorial/uiswing/examples/components/index.html

Basic Controls

Simple components get input from the user



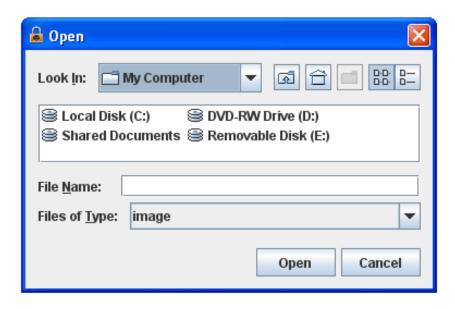
Interactive Displays of Highly Formatted Information



<u>JColorChooser</u>

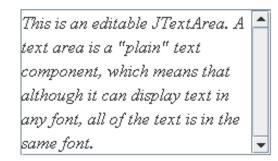
JEditorPane and JTextPane

Interactive Displays of Highly Formatted Information



JFileChooser

Host	User	Password	Last Modified
Biocca Games	Freddy	!#asf6Awwzb	Mar 16, 2006
zabble	ichabod	Tazb!34\$fZ	Mar 6, 2006
Sun Developer	fraz@hotmail.co	AasW541!fbZ	Feb 22, 2006
Heirloom Seeds	shams@gmail	bkz[ADF78!	Jul 29, 2005
Pacific Zoo Shop	seal@hotmail.c	vbAf124%z	Feb 22, 2006





Uneditable Information Displays



Containers

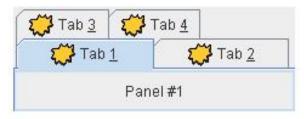




<u>JPanel</u>



<u>JScrollPane</u>



<u>JSplitPane</u>



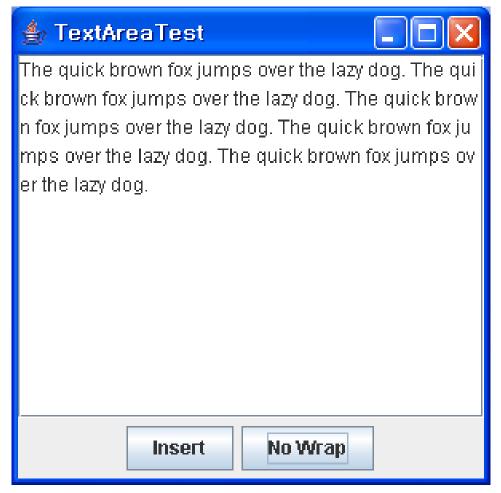
<u>JTabbedPane</u>

<u>JToolBar</u>

Contents

- Text Input
 - Text Fields, Formatted Text, Text Area
- Choice Components
 - Checkboxes, Radio Buttons, Borders
 - Combo Boxes, Sliders, JSpinner
- Menus
 - Menu building, icons in menu items, keyboard mnemonics and accelerators, toolbars, tooltips
- Dialog Boxes
 - Option dialogs, file dialogs, color choosers
- Layout Management

Text Area



How to Use Text Areas in Java Tutorial https://docs.oracle.com/javase/tutorial/uiswing/components/textarea.html

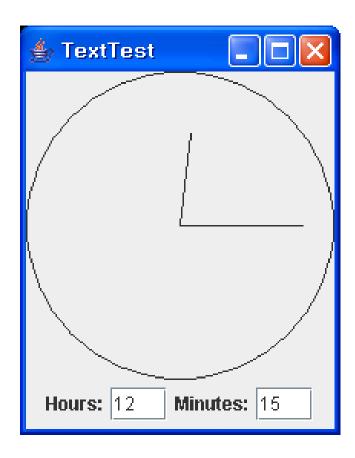
```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class TextAreaTest {
  public static void main(String[] args) {
    TextAreaFrame frame = new TextAreaFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
class TextAreaFrame extends JFrame {
  public TextAreaFrame() {
   setTitle("TextAreaTest");
    setSize(DEFAULT WIDTH, DEFAULT HEIGHT);
    buttonPanel = new JPanel();
    JButton insertButton = new JButton("Insert");
    buttonPanel.add(insertButton);
    insertButton.addActionListener(new ActionListener() {
      public void actionPerformed(ActionEvent event) {
        textArea.append("The quick brown fox jumps over the lazy dog.");
    });
                   insertButton.addActionListener(
                     (ActionEvent event) ->
                     textArea.append("The quick brown fox jumps over the lazy dog. ")
```

```
wrapButton = new JButton("Wrap"); buttonPanel.add(wrapButton);
  wrapButton.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent event) {
      final boolean wrap = !textArea.getLineWrap();
      textArea.setLineWrap(wrap);
      wrapButton.setText(wrap ? "No Wrap" : "Wrap");
                            wrapButton.addActionListener(
  });
                             (ActionEvent event) -> {
                               final boolean wrap = !textArea.getLineWrap();
                               textArea.setLineWrap(wrap);
                               wrapButton.setText(wrap ? "No Wrap" : "Wrap");
  add(buttonPanel, BorderLayout.SOUTH);
 textArea = new JTextArea(8, 40); // JTextArea(int rows, int columns)
  scrollPane = new JScrollPane(textArea);
 add(scrollPane, BorderLayout.CENTER);
public static final int DEFAULT WIDTH = 300, DEFAULT HEIGHT = 300;
private JTextArea textArea;
private JScrollPane scrollPane;
private JPanel buttonPanel;
private JButton wrapButton;
```

Choice Components

- Checkboxes
- Radio Buttons
- Borders
- Combo Boxes
- Sliders

Text Input



```
import java.awt.*;
import java.awt.event.*;
import java.awt.geom.*;
import javax.swing.*;
import javax.swing.event.*;
public class TextTest
  public static void main(String[] args)
    TextTestFrame frame = new TextTestFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
```

```
class TextTestFrame extends JFrame {
 public TextTestFrame() {
   setTitle("TextTest");
    DocumentListener listener = new ClockFieldListener();
   // interface javax.swing.DocumentListener
   JPanel panel = new JPanel();
   panel.add(new JLabel("Hours:"));
   hourField = new JTextField("12", 3);
   // JTextField(String text, int columns)
    panel.add(hourField);
                                      you should ask the document to notify you
                                      whenever the data have changed
   hourField.getDocument().addDocumentListener(listener);
   panel.add(new JLabel("Minutes:"));
    minuteField = new JTextField("00", 3);
    panel.add(minuteField);
   minuteField.getDocument().addDocumentListener(listener);
   add(panel, BorderLayout.SOUTH);
   // Note that the default layout manager of the content page is Border Layout
   clock = new ClockPanel(); add(clock, BorderLayout.CENTER);
   pack();
```

```
public void setClock() {
  try {
    int hours = Integer.parseInt(hourField.getText().trim());
    int minutes = Integer.parseInt(minuteField.getText().trim());
    clock.setTime(hours, minutes);
  catch (NumberFormatException e) {}
  // don't set the clock if the input can't be parsed
private JTextField hourField;
private JTextField minuteField;
private ClockPanel clock;
private class ClockFieldListener implements DocumentListener {
  public void insertUpdate(DocumentEvent event) { setClock(); }
  public void removeUpdate(DocumentEvent event) { setClock(); }
  public void changedUpdate(DocumentEvent event) {} // when attributes changed
  // interface javax.swing.DocumentEvent
  // getDocument()
  // getLength(), getOffset(), getType()
```

```
class ClockPanel extends JPanel {
 public ClockPanel() {
   setPreferredSize(new Dimension(2 * RADIUS + 1, 2 * RADIUS + 1));
 public void paintComponent(Graphics g) {
   // draw the circular boundary
   super.paintComponent(g);
   Graphics2D q2 = (Graphics2D) q;
   Ellipse2D circle = new Ellipse2D.Double(0, 0, 2 * RADIUS, 2 * RADIUS);
   g2.draw(circle);
   // draw the hour hand
   double hourAngle = Math.toRadians(90 - 360 * minutes / (12 * 60));
   drawHand(q2, hourAngle, HOUR HAND LENGTH);
   // draw the minute hand
   double minuteAngle = Math.toRadians(90 - 360 * minutes / 60);
   drawHand(q2, minuteAngle, MINUTE HAND LENGTH);
```

```
public void drawHand(Graphics2D g2, double angle, double handLength) {
  Point2D end = new Point2D.Double(
    RADIUS + handLength * Math.cos(angle),
    RADIUS - handLength * Math.sin(angle));
  Point2D center = new Point2D.Double(RADIUS, RADIUS);
  g2.draw(new Line2D.Double(center, end));
/**
  Set the time to be displayed on the clock
  @param h hours
  @param m minutes
*/
public void setTime(int h, int m) {
  minutes = h * 60 + m;
  repaint();
private double minutes = 0;
private int RADIUS = 100;
private double MINUTE_HAND_LENGTH = 0.8 * RADIUS;
private double HOUR HAND LENGTH = 0.6 * RADIUS;
```

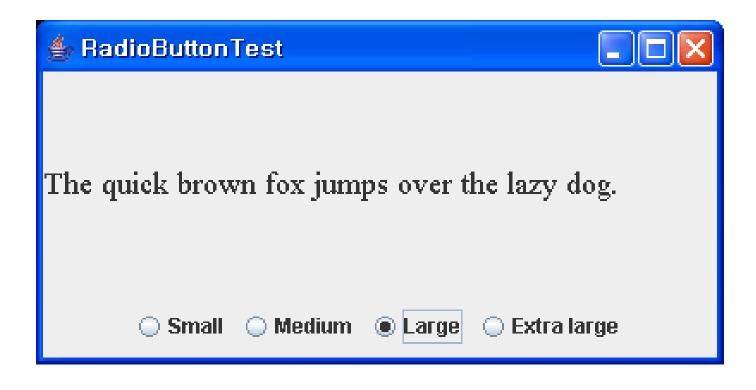
Checkboxes



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class CheckBoxTest {
  public static void main(String[] args) {
    CheckBoxFrame frame = new CheckBoxFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class CheckBoxFrame extends JFrame {
  public CheckBoxFrame() {
    setTitle("CheckBoxTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    label = new JLabel("The quick brown fox jumps over the lazy dog.");
    label.setFont(new Font("Serif", Font.PLAIN, FONTSIZE));
   // Font(String name, int style, int size)
   // Creates a new Font from the specified name, style and point size.
   // GraphicsEnvironment.getAvailableFontFamilyNames()
    add(label, BorderLayout.CENTER);
   ActionListener listener = new ActionListener() {
        public void actionPerformed(ActionEvent event) {
          int mode = 0;
          if (bold.isSelected()) mode += Font.BOLD;
          if (italic.isSelected()) mode += Font.ITALIC;
          label.setFont(new Font("Serif", mode, FONTSIZE));
```

```
JPanel buttonPanel = new JPanel();
  bold = new JCheckBox("Bold");
  bold.addActionListener(listener);
  buttonPanel.add(bold);
  italic = new JCheckBox("Italic");
  italic.addActionListener(listener);
  buttonPanel.add(italic);
  add(buttonPanel, BorderLayout.SOUTH);
public static final int DEFAULT_WIDTH = 300;
public static final int DEFAULT HEIGHT = 200;
private JLabel label;
private JCheckBox bold;
private JCheckBox italic;
private static final int FONTSIZE = 12;
```

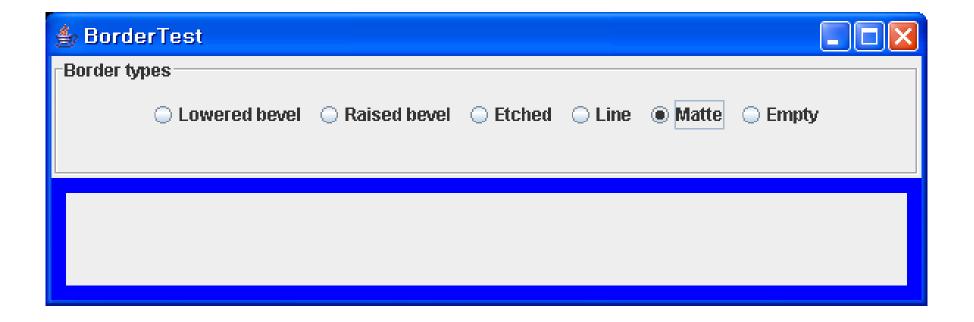
Radio Buttons



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class RadioButtonTest {
  public static void main(String[] args) {
    RadioButtonFrame frame = new RadioButtonFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class RadioButtonFrame extends JFrame {
  public RadioButtonFrame() {
   setTitle("RadioButtonTest");
   setSize(DEFAULT WIDTH, DEFAULT HEIGHT);
    label = new JLabel("The quick brown fox jumps over the lazy dog.");
    label.setFont(new Font("Serif", Font.PLAIN, DEFAULT_SIZE));
    add(label, BorderLayout.CENTER);
    buttonPanel = new JPanel();
   group = new ButtonGroup();
   addRadioButton("Small", 8);
   addRadioButton("Medium", 12);
    addRadioButton("Large", 18);
    addRadioButton("Extra large", 36);
    add(buttonPanel, BorderLayout.SOUTH);
```

```
public void addRadioButton(String name, final int size) {
  boolean selected = (size == DEFAULT SIZE);
  JRadioButton button = new JRadioButton(name, selected);
  group.add(button);
  buttonPanel.add(button);
  ActionListener listener = new ActionListener() {
      public void actionPerformed(ActionEvent event) {
        // size refers to the final parameter of the addRadioButton method
        label.setFont(new Font("Serif", Font.PLAIN, size));
  button.addActionListener(listener);
                                   button.addActionListener(
                                     (ActionEvent e) ->
                                     label.setFont(new Font("Serif", Font.PLAIN, size))
public static final int DEFAULT_WIDTH = 400, DEFAULT_HEIGHT = 200;
private JPanel buttonPanel;
private ButtonGroup group;
private JLabel label;
private static final int DEFAULT SIZE = 12;
```

Borders



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.border.*;
public class BorderTest {
  public static void main(String[] args) {
    BorderFrame frame = new BorderFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class BorderFrame extends JFrame {
  public BorderFrame() {
    setTitle("BorderTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    demoPanel = new JPanel();
    buttonPanel = new JPanel();
    group = new ButtonGroup();
    addRadioButton("Lowered bevel", BorderFactory.createLoweredBevelBorder());
    addRadioButton("Raised bevel", BorderFactory.createRaisedBevelBorder());
    addRadioButton("Etched", BorderFactory.createEtchedBorder());
    addRadioButton("Line", BorderFactory.createLineBorder(Color.BLUE));
    addRadioButton("Matte",
      BorderFactory.createMatteBorder(10, 10, 10, 10, Color.BLUE));
    addRadioButton("Empty", BorderFactory.createEmptyBorder());
```

```
Border etched = BorderFactory.createEtchedBorder();
  Border titled = BorderFactory.createTitledBorder(etched, "Border types");
  buttonPanel.setBorder(titled);
 setLayout(new GridLayout(2, 1));
 add(buttonPanel);
 add(demoPanel);
public void addRadioButton(String buttonName, final Border b) {
 JRadioButton button = new JRadioButton(buttonName);
  button.addActionListener(new ActionListener() { // anonymous inner class
      public void actionPerformed(ActionEvent event) {
       demoPanel.setBorder(b);
                                       button.addActionListener(
                                        (ActionEvent e) -> demoPanel.setBorder(b)
  group.add(button);
  buttonPanel.add(button);
public static final int DEFAULT WIDTH = 600, DEFAULT HEIGHT = 200;
private JPanel demoPanel;
private JPanel buttonPanel;
private ButtonGroup group;
```

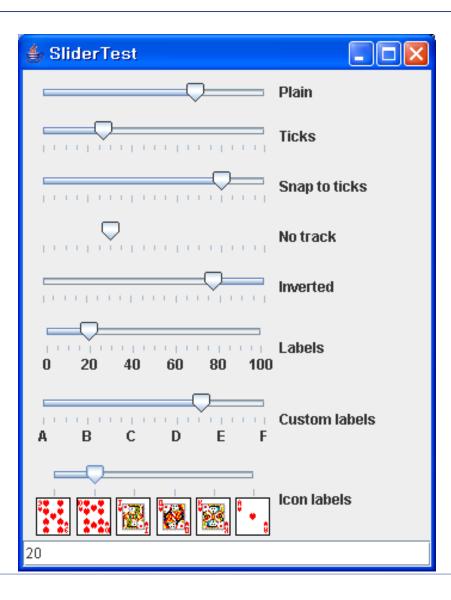
Combo Boxes



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class ComboBoxTest {
  public static void main(String[] args) {
    ComboBoxFrame frame = new ComboBoxFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class ComboBoxFrame extends JFrame {
  public ComboBoxFrame() {
    setTitle("ComboBoxTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT); l
    label = new JLabel("The quick brown fox jumps over the lazy dog.");
    label.setFont(new Font("Serif", Font.PLAIN, DEFAULT_SIZE));
   add(label, BorderLayout.CENTER);
   faceCombo = new JComboBox<>();
   faceCombo.setEditable(true);
   faceCombo.addItem("Serif");
   faceCombo.addItem("SansSerif");
   faceCombo.addItem("Monospaced");
   faceCombo.addItem("Dialog");
    faceCombo.addItem("DialogInput");
```

```
faceCombo.addActionListener(new ActionListener() {
      public void actionPerformed(ActionEvent event) {
        label.setFont(new Font(
          (String) faceCombo.getSelectedItem(),
         Font.PLAIN, DEFAULT SIZE));
                            faceCombo.addActionListener(
    });
                             (ActionEvent event) ->
                               label.setFont(new Font(
                                 (String) faceCombo.getSelectedItem(),
                                 Font.PLAIN, DEFAULT_SIZE))
  JPanel comboPanel = new JPanel();
  comboPanel.add(faceCombo);
  add(comboPanel, BorderLayout.SOUTH);
public static final int DEFAULT WIDTH = 300;
public static final int DEFAULT HEIGHT = 200;
private JComboBox<String> faceCombo;
private JLabel label;
private static final int DEFAULT SIZE = 12;
```

Sliders



```
import java.awt.*;
import java.awt.event.*;
import java.util.*;
import javax.swing.*;
import javax.swing.event.*;
public class SliderTest {
  public static void main(String[] args) {
    SliderTestFrame frame = new SliderTestFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    frame.setVisible(true);
class SliderTestFrame extends JFrame {
  public SliderTestFrame() {
    setTitle("SliderTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    sliderPanel = new JPanel();
    sliderPanel.setLayout(new FlowLayout(FlowLayout.LEFT));
    listener = new ChangeListener() {
        public void stateChanged(ChangeEvent event) {
          // update text field when the slider value changes
          JSlider source = (JSlider) event.getSource();
          textField.setText("" + source.getValue());
```

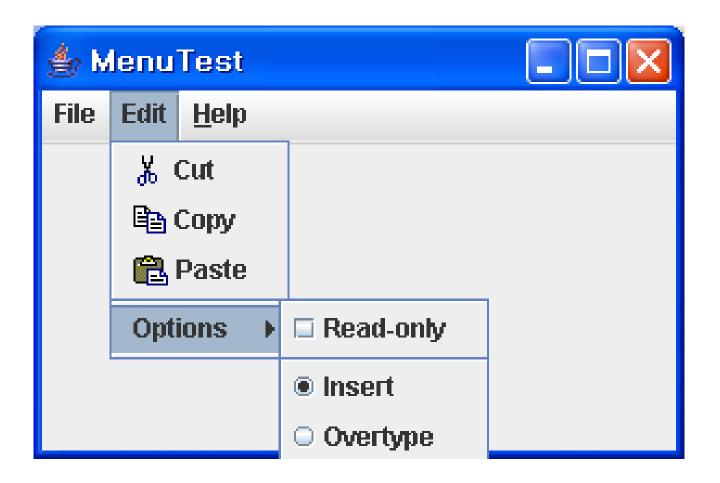
```
// add a plain slider
JSlider slider = new JSlider();
addSlider(slider, "Plain");
// add a slider with major and minor ticks
slider = new JSlider();
slider.setPaintTicks(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
addSlider(slider, "Ticks");
// add a slider that snaps to ticks
slider = new JSlider();
slider.setPaintTicks(true);
slider.setSnapToTicks(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
addSlider(slider, "Snap to ticks");
// add a slider with no track
slider = new JSlider();
slider.setPaintTicks(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
slider.setPaintTrack(false);
addSlider(slider, "No track");
```

```
// add an inverted slider
slider = new JSlider();
slider.setPaintTicks(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
slider.setInverted(true);
addSlider(slider, "Inverted");
// add a slider with numeric labels
slider = new JSlider();
slider.setPaintTicks(true);
slider.setPaintLabels(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
addSlider(slider, "Labels");
// add a slider with alphabetic labels
slider = new JSlider();
slider.setPaintLabels(true);
slider.setPaintTicks(true);
slider.setMajorTickSpacing(20);
slider.setMinorTickSpacing(5);
```

```
Dictionary < Integer, Component > labelTable =
  new Hashtable<Integer, Component>();
labelTable.put(0, new JLabel("A"));
labelTable.put(20, new JLabel("B"));
labelTable.put(40, new JLabel("C"));
labelTable.put(60, new JLabel("D"));
labelTable.put(80, new JLabel("E"));
labelTable.put(100, new JLabel("F"));
slider.setLabelTable(labelTable); addSlider(slider, "Custom labels");
// add a slider with icon labels
slider = new JSlider();
slider.setPaintTicks(true); slider.setPaintLabels(true);
slider.setSnapToTicks(true);
slider.setMajorTickSpacing(20); slider.setMinorTickSpacing(20);
labelTable = new Hashtable < Integer, Component > ();
// add card images
labelTable.put(0, new JLabel(new ImageIcon("nine.gif")));
labelTable.put(20, new JLabel(new ImageIcon("ten.gif")));
labelTable.put(40, new JLabel(new ImageIcon("jack.gif")));
labelTable.put(60, new JLabel(new ImageIcon("queen.gif")));
labelTable.put(80, new JLabel(new ImageIcon("king.gif")));
labelTable.put(100, new JLabel(new ImageIcon("ace.gif")));
slider.setLabelTable(labelTable);
addSlider(slider, "Icon labels");
```

```
// add the text field that displays the slider value
  textField = new JTextField();
  add(sliderPanel, BorderLayout.CENTER);
  add(textField, BorderLayout.SOUTH);
public void addSlider(JSlider s, String description) {
 s.addChangeListener(listener);
  JPanel panel = new JPanel();
  panel.add(s);
  panel.add(new JLabel(description));
 sliderPanel.add(panel);
public static final int DEFAULT_WIDTH = 350;
public static final int DEFAULT HEIGHT = 450;
private JPanel sliderPanel;
private JTextField textField;
private ChangeListener listener;
```

Menus



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.event.*;
public class MenuTest {
  public static void main(String[] args) {
    MenuFrame frame = new MenuFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
class MenuFrame extends JFrame {
  public MenuFrame() {
   setTitle("MenuTest");
   setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
    JMenu fileMenu = new JMenu("File");
    JMenuItem newItem = fileMenu.add(new TestAction("New"));
    JMenuItem openItem = fileMenu.add(new TestAction("Open"));
    openItem.setAccelerator(
      KeyStroke.getKeyStroke(KeyEvent.VK O, InputEvent.CTRL MASK));
   fileMenu.addSeparator();
```

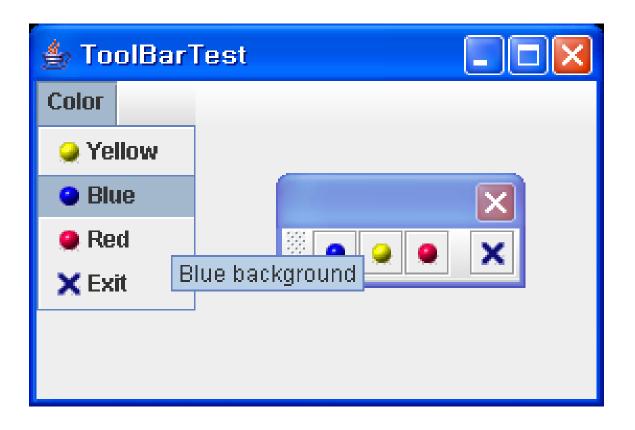
```
saveAction = new TestAction("Save");
JMenuItem saveItem = fileMenu.add(saveAction);
saveItem.setAccelerator(
  KeyStroke.getKeyStroke(KeyEvent.VK S, InputEvent.CTRL MASK));
saveAsAction = new TestAction("Save As");
JMenuItem saveAsItem = fileMenu.add(saveAsAction);
fileMenu.addSeparator();
fileMenu.add(new AbstractAction("Exit") {
    public void actionPerformed(ActionEvent event) { System.exit(0); }
  });
// demonstrate check box and radio button menus
readonlyItem = new JCheckBoxMenuItem("Read-only");
readonlyItem.addActionListener(new
  ActionListener() {
    public void actionPerformed(ActionEvent event) {
      boolean saveOk = !readonlyItem.isSelected();
      saveAction.setEnabled(saveOk);
      saveAsAction.setEnabled(saveOk);
  });
```

```
ButtonGroup group = new ButtonGroup();
JRadioButtonMenuItem insertItem = new JRadioButtonMenuItem("Insert");
insertItem.setSelected(true);
JRadioButtonMenuItem overtypeItem = new JRadioButtonMenuItem("Overtype");
group.add(insertItem);
group.add(overtypeItem);
// demonstrate icons
Action cutAction = new TestAction("Cut");
cutAction.putValue(Action.SMALL ICON, new ImageIcon("cut.gif"));
Action copyAction = new TestAction("Copy");
copyAction.putValue(Action.SMALL_ICON, new ImageIcon("copy.gif"));
Action pasteAction = new TestAction("Paste");
pasteAction.putValue(Action.SMALL_ICON, new ImageIcon("paste.gif"));
JMenu editMenu = new JMenu("Edit");
editMenu.add(cutAction);
editMenu.add(copyAction);
editMenu.add(pasteAction);
```

```
// demonstrate nested menus
JMenu optionMenu = new JMenu("Options");
optionMenu.add(readonlyItem);
optionMenu.addSeparator();
optionMenu.add(insertItem);
optionMenu.add(overtypeItem);
editMenu.addSeparator();
editMenu.add(optionMenu);
// demonstrate mnemonics
JMenu helpMenu = new JMenu("Help");
helpMenu.setMnemonic('H');
JMenuItem indexItem = new JMenuItem("Index");
indexItem.setMnemonic('I');
helpMenu.add(indexItem);
// you can also add the mnemonic key to an action
Action aboutAction = new TestAction("About");
aboutAction.putValue(Action.MNEMONIC_KEY, new Integer('A'));
helpMenu.add(aboutAction);
// add all top-level menus to menu bar
JMenuBar menuBar = new JMenuBar();
setJMenuBar(menuBar);
menuBar.add(fileMenu); menuBar.add(editMenu); menuBar.add(helpMenu);
```

```
// demonstrate pop-ups
    popup = new JPopupMenu();
    popup.add(cutAction); popup.add(copyAction); popup.add(pasteAction);
    JPanel panel = new JPanel();
    panel.setComponentPopupMenu(popup);
   add(panel);
 public static final int DEFAULT WIDTH = 300;
  public static final int DEFAULT_HEIGHT = 200;
  private Action saveAction;
  private Action saveAsAction;
  private JCheckBoxMenuItem readonlyItem;
  private JPopupMenu popup;
class TestAction extends AbstractAction {
 public TestAction(String name) { super(name); }
  public void actionPerformed(ActionEvent event) {
   System.out.println(getValue(Action.NAME) + " selected.");
```

Toolbars



```
import java.awt.*;
import java.awt.event.*;
import java.beans.*;
import javax.swing.*;
public class ToolBarTest {
  public static void main(String[] args) {
    ToolBarFrame frame = new ToolBarFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
class ToolBarFrame extends JFrame {
  public ToolBarFrame() {
    setTitle("ToolBarTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   // add a panel for color change
    panel = new JPanel(); add(panel, BorderLayout.CENTER);
   // set up actions
   Action blueAction = new ColorAction("Blue",
      new ImageIcon("blue-ball.gif"), Color.BLUE);
   Action yellowAction = new ColorAction("Yellow",
      new ImageIcon("yellow-ball.gif"), Color.YELLOW);
   Action redAction = new ColorAction("Red",
      new ImageIcon("red-ball.gif"), Color.RED);
```

```
Action exitAction = new
  AbstractAction("Exit", new ImageIcon("exit.gif")) {
    public void actionPerformed(ActionEvent event) { System.exit(0); }
  };
exitAction.putValue(Action.SHORT_DESCRIPTION, "Exit");
// populate tool bar
JToolBar bar = new JToolBar();
bar.add(blueAction);
bar.add(yellowAction);
bar.add(redAction);
bar.addSeparator();
bar.add(exitAction);
add(bar, BorderLayout.NORTH);
// populate menu
JMenu menu = new JMenu("Color");
menu.add(yellowAction);
menu.add(blueAction);
menu.add(redAction);
menu.add(exitAction);
JMenuBar menuBar = new JMenuBar();
menuBar.add(menu);
setJMenuBar(menuBar);
```

```
public static final int DEFAULT_WIDTH = 300;
public static final int DEFAULT HEIGHT = 200;
private JPanel panel;
/**
  The color action sets the background of the frame to a
  given color.
class ColorAction extends AbstractAction {
  public ColorAction(String name, Icon icon, Color c) {
    putValue(Action.NAME, name);
    putValue(Action.SMALL_ICON, icon);
    putValue(Action.SHORT DESCRIPTION, name + " background");
    putValue("Color", c);
  public void actionPerformed(ActionEvent event) {
    Color c = (Color) getValue("Color");
    panel.setBackground(c);
```

Trees

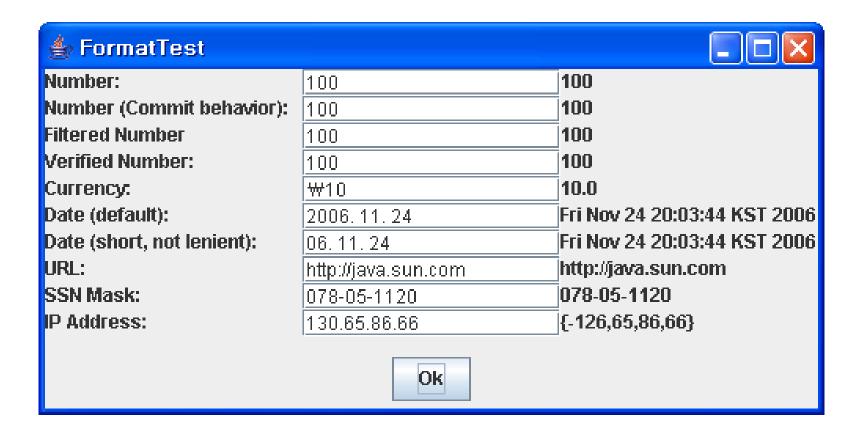


How to Use Trees in Java Tutorial https://docs.oracle.com/javase/tutorial/uiswing/components/tree.html

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.tree.*;
public class SimpleTree {
  public static void main(String[] args) {
    JFrame frame = new SimpleTreeFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
   frame.setVisible(true);
/**
  This frame contains a simple tree that displays a
  manually constructed tree model.
class SimpleTreeFrame extends JFrame
{
  public SimpleTreeFrame()
   setTitle("SimpleTree");
    setSize(DEFAULT WIDTH, DEFAULT HEIGHT);
```

```
// set up tree model data
 DefaultMutableTreeNode root = new DefaultMutableTreeNode("World");
 DefaultMutableTreeNode country = new DefaultMutableTreeNode("USA");
 root.add(country);
 DefaultMutableTreeNode state = new DefaultMutableTreeNode("California");
 country.add(state);
 DefaultMutableTreeNode city = new DefaultMutableTreeNode("San Jose");
 state.add(city);
 city = new DefaultMutableTreeNode("Cupertino");
 state.add(city);
 state = new DefaultMutableTreeNode("Michigan");
 country.add(state);
 city = new DefaultMutableTreeNode("Ann Arbor");
 state.add(city);
 country = new DefaultMutableTreeNode("Germany");
 root.add(country);
 state = new DefaultMutableTreeNode("Schleswig-Holstein");
 country.add(state);
 city = new DefaultMutableTreeNode("Kiel");
 state.add(city);
 // construct tree and put it in a scroll pane
 JTree tree = new JTree(root);
 Container contentPane = getContentPane();
 contentPane.add(new JScrollPane(tree));
private static final int DEFAULT WIDTH = 300, DEFAULT HEIGHT = 200;
```

Formatted Input



How to Use Formatted Text Fields https://docs.oracle.com/javase/tutorial/uiswing/components/formattedtextfield.html

```
import java.awt.*;
import java.awt.event.*;
import java.lang.reflect.*;
import java.net.*;
import java.text.*;
import java.util.*;
import javax.swing.*;
import javax.swing.text.*;
/**
  A program to test formatted text fields
public class FormatTest
  public static void main(String[] args)
    FormatTestFrame frame = new FormatTestFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
```

```
class FormatTestFrame extends JFrame {
  public FormatTestFrame() {
   setTitle("FormatTest");
   setSize(WIDTH, HEIGHT);
   JPanel buttonPanel = new JPanel();
   okButton = new JButton("Ok");
    buttonPanel.add(okButton);
   add(buttonPanel, BorderLayout.SOUTH);
   mainPanel = new JPanel();
   mainPanel.setLayout(new GridLayout(0, 3));
   add(mainPanel, BorderLayout.CENTER);
   JFormattedTextField intField =
      new JFormattedTextField(NumberFormat.getIntegerInstance());
   // java.text.NumberFormat
   // JFormattedTextField(Format format): Creates a JFormattedTextField.
   intField.setValue(new Integer(100));
   addRow("Number:", intField);
    JFormattedTextField intField2 =
      new JFormattedTextField(NumberFormat.getIntegerInstance());
   intField2.setValue(new Integer(100));
   intField2.setFocusLostBehavior(JFormattedTextField.COMMIT);
   addRow("Number (Commit behavior):", intField2);
```

```
JFormattedTextField intField3 = new JFormattedTextField(new
    InternationalFormatter (NumberFormat.getIntegerInstance()) {
  // javax.swing.text.InternationalFormatter for formatting string
      protected DocumentFilter getDocumentFilter() { return filter; }
     // javax.swing.text.DefaultFormatter.getDocumentFilter()
      private DocumentFilter filter = new IntFilter();
    });
intField3.setValue(new Integer(100)); addRow("Filtered Number", intField3);
JFormattedTextField intField4 =
  new JFormattedTextField(NumberFormat.getIntegerInstance());
intField4.setValue(new Integer(100));
intField4.setInputVerifier(new FormattedTextFieldVerifier());
addRow("Verified Number:", intField4);
JFormattedTextField currencyField
  = new JFormattedTextField(NumberFormat.getCurrencyInstance());
currencyField.setValue(new Double(10));
addRow("Currency:", currencyField);
JFormattedTextField dateField =
  new JFormattedTextField(DateFormat.getDateInstance());
dateField.setValue(new Date());
addRow("Date (default):", dateField);
```

```
DateFormat format = DateFormat.getDateInstance(DateFormat.SHORT);
format.setLenient(false);
JFormattedTextField dateField2 = new JFormattedTextField(format);
dateField2.setValue(new Date());
addRow("Date (short, not lenient):", dateField2);
try {
  DefaultFormatter formatter = new DefaultFormatter();
  formatter.setOverwriteMode(false);
  JFormattedTextField urlField = new JFormattedTextField(formatter);
  urlField.setValue(new URL("http://java.sun.com"));
  addRow("URL:", urlField);
catch (MalformedURLException e) { e.printStackTrace(); }
try {
  MaskFormatter formatter = new MaskFormatter("###-##-###");
  formatter.setPlaceholderCharacter('0');
  JFormattedTextField ssnField = new JFormattedTextField(formatter);
  ssnField.setValue("078-05-1120");
  addRow("SSN Mask:", ssnField);
catch (ParseException exception) { exception.printStackTrace(); }
```

```
JFormattedTextField ipField = new JFormattedTextField(new IPAddressFormatter());
  ipField.setValue(new byte[] { (byte) 130, 65, 86, 66 });
  addRow("IP Address:", ipField);
public void addRow(String labelText, final JFormattedTextField field) {
  mainPanel.add(new JLabel(labelText)); mainPanel.add(field);
  final JLabel valueLabel = new JLabel();
  mainPanel.add(valueLabel);
  okButton.addActionListener(new ActionListener() {
      public void actionPerformed(ActionEvent event) {
        Object value = field.getValue();
        if (value.getClass().isArray()) {
          StringBuilder builder = new StringBuilder(); builder.append('{');
          for (int i = 0; i < Array.getLength(value); i++) {
             if (i > 0) builder.append(',');
             builder.append(Array.get(value, i).toString());
          builder.append('}');
          valueLabel.setText(builder.toString());
        else valueLabel.setText(value.toString());
    });
```

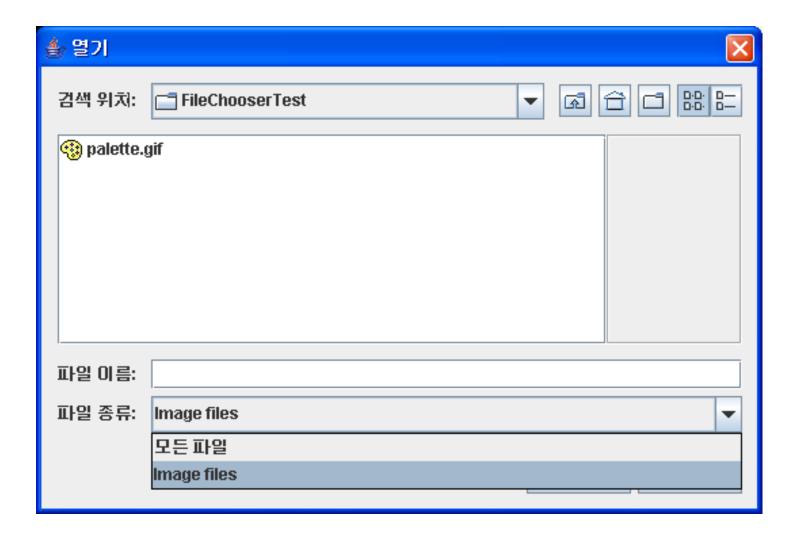
```
public static final int WIDTH = 500, HEIGHT = 250;
  private JButton okButton;
  private JPanel mainPanel;
class IntFilter extends DocumentFilter {
 // javax.swing.text.DocumentFilter
 // insertString: Invoked prior to insertion of text into the specified Document.
  public void insertString (FilterBypass fb, int offset, String string, AttributeSet attr)
    throws BadLocationException {
    // analyze string to be inserted and inserts only the chars that are digits or a - sign
    StringBuilder builder = new StringBuilder(string);
    for (int i = builder.length() - 1; i >= 0; i--) {
      int cp = builder.codePointAt(i);
      if (!Character.isDigit(cp) && cp != '-') {
        builder.deleteCharAt(i);
        if (Character.isSupplementaryCodePoint(cp)) {
          i--;
          builder.deleteCharAt(i);
    super.insertString(fb, offset, builder.toString(), attr);
```

```
public void replace (FilterBypass fb, int offset, int length, String string, AttributeSet attr)
    throws BadLocationException {
    if (string != null) {
      StringBuilder builder = new StringBuilder(string);
      for (int i = builder.length() - 1; i >= 0; i--) {
        int cp = builder.codePointAt(i);
        if (!Character.isDigit(cp) && cp != '-') {
          builder.deleteCharAt(i);
          if (Character.isSupplementaryCodePoint(cp)) {
            i--;
             builder.deleteCharAt(i);
      string = builder.toString();
    super.replace(fb, offset, length, string, attr);
```

```
class FormattedTextFieldVerifier extends InputVerifier {
  public boolean verify(JComponent component) {
    JFormattedTextField field = (JFormattedTextField) component;
    return field.isEditValid();
class IPAddressFormatter extends DefaultFormatter {
  public String valueToString(Object value) throws ParseException {
    if (!(value instanceof byte[]))
      throw new ParseException("Not a byte[]", 0);
    byte[] a = (byte[]) value;
    if (a.length != 4)
      throw new ParseException("Length != 4", 0);
    StringBuilder builder = new StringBuilder();
    for (int i = 0; i < 4; i++) {
      int b = a[i];
      if (b < 0) b += 256;
      builder.append(String.valueOf(b));
      if (i < 3) builder.append('.');
    return builder.toString();
```

```
public Object stringToValue(String text) throws ParseException {
  StringTokenizer tokenizer = new StringTokenizer(text, ".");
  byte[] a = \text{new byte}[4];
  for (int i = 0; i < 4; i++) {
    int b = 0;
    if (!tokenizer.hasMoreTokens())
      throw new ParseException("Too few bytes", 0);
    try {
      b = Integer.parseInt(tokenizer.nextToken());
    }
    catch (NumberFormatException e) {
      throw new ParseException("Not an integer", 0);
    if (b < 0 \mid | b > = 256)
      throw new ParseException("Byte out of range", 0);
    a[i] = (byte) b;
  if (tokenizer.hasMoreTokens())
    throw new ParseException("Too many bytes", 0);
  return a;
```

File Dialogs



```
import java.awt.*;
import java.awt.event.*;
import java.awt.image.*;
import java.beans.*;
import java.util.*;
import java.io.*;
import javax.swing.*;
import javax.swing.filechooser.FileFilter;
import javax.swing.filechooser.FileView;
public class FileChooserTest {
  public static void main(String[] args) {
    ImageViewerFrame frame = new ImageViewerFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
```

```
class ImageViewerFrame extends JFrame {
  public ImageViewerFrame() {
   setTitle("FileChooserTest");
   setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   // set up menu bar
    JMenuBar menuBar = new JMenuBar();
    setJMenuBar(menuBar);
    JMenu menu = new JMenu("File");
    menuBar.add(menu);
    JMenuItem openItem = new JMenuItem("Open");
   menu.add(openItem);
   openItem.addActionListener(new FileOpenListener());
    JMenuItem exitItem = new JMenuItem("Exit");
   menu.add(exitItem);
   exitItem.addActionListener(new ActionListener() {
       public void actionPerformed(ActionEvent event) { System.exit(0); }
     });
   // use a label to display the images
   label = new JLabel();
   add(label);
```

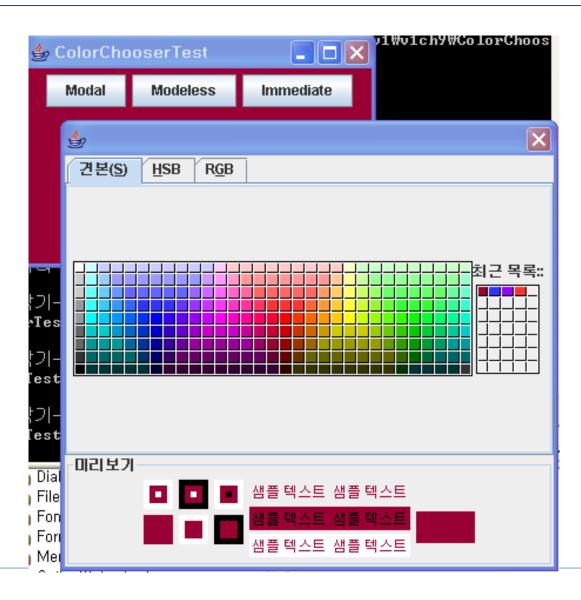
```
// set up file chooser
  chooser = new JFileChooser();
 // accept all image files ending with .jpg, .jpeg, .gif
  final ExtensionFileFilter filter = new ExtensionFileFilter();
  filter.addExtension("jpg"); filter.addExtension("jpeg"); filter.addExtension("gif");
  filter.setDescription("Image files");
  chooser.setFileFilter(filter);
  chooser.setAccessory(new ImagePreviewer(chooser));
  chooser.setFileView(new FileIconView(filter, new ImageIcon("palette.gif")));
private class FileOpenListener implements ActionListener {
  public void actionPerformed(ActionEvent event) {
    chooser.setCurrentDirectory(new File("."));
    // show file chooser dialog
    int result = chooser.showOpenDialog(ImageViewerFrame.this);
   // if image file accepted, set it as icon of the label
    if(result == JFileChooser.APPROVE_OPTION) {
      String name = chooser.getSelectedFile().getPath();
      label.setIcon(new ImageIcon(name));
public static final int DEFAULT_WIDTH = 300, DEFAULT_HEIGHT = 400;
private JLabel label;
private JFileChooser chooser;
```

```
class ExtensionFileFilter extends FileFilter {
 public void addExtension(String extension) {
    if (!extension.startsWith("."))
       extension = "." + extension;
    extensions.add(extension.toLowerCase());
 public void setDescription(String aDescription) { description = aDescription; }
 public String getDescription() { return description; }
 public boolean accept(File f) {
    if (f.isDirectory()) return true;
    String name = f.getName().toLowerCase();
    // check if the file name ends with any of the extensions
    for (String extension : extensions)
      if (name.endsWith(extension))
        return true;
    return false;
  private String description = "";
  private ArrayList<String> extensions = new ArrayList<String>();
```

```
class FileIconView extends FileView {
  /**
     Constructs a FileIconView.
     @param aFilter a file filter--all files that this filter
     accepts will be shown with the icon.
     @param anIcon--the icon shown with all accepted files.
  */
  public FileIconView(FileFilter aFilter, Icon anIcon)
    filter = aFilter;
    icon = anIcon;
  public Icon getIcon(File f)
    if (!f.isDirectory() && filter.accept(f))
      return icon;
    else return null;
  private FileFilter filter;
  private Icon icon;
```

```
class ImagePreviewer extends JLabel {
  public ImagePreviewer(JFileChooser chooser) {
   setPreferredSize(new Dimension(100, 100));
    setBorder(BorderFactory.createEtchedBorder());
    chooser.addPropertyChangeListener(new PropertyChangeListener() {
        public void propertyChange(PropertyChangeEvent event) {
          if (event.getPropertyName() ==
             JFileChooser.SELECTED_FILE_CHANGED_PROPERTY) {
           // the user has selected a new file
            File f = (File) event.getNewValue();
            if (f == null) { setIcon(null); return; }
           // read the image into an icon
            ImageIcon icon = new ImageIcon(f.getPath());
           // if the icon is too large to fit, scale it
            if(icon.getIconWidth() > getWidth())
              icon = new ImageIcon(icon.getImage().getScaledInstance()
                getWidth(), -1, Image.SCALE DEFAULT));
            setIcon(icon);
```

Color Choosers



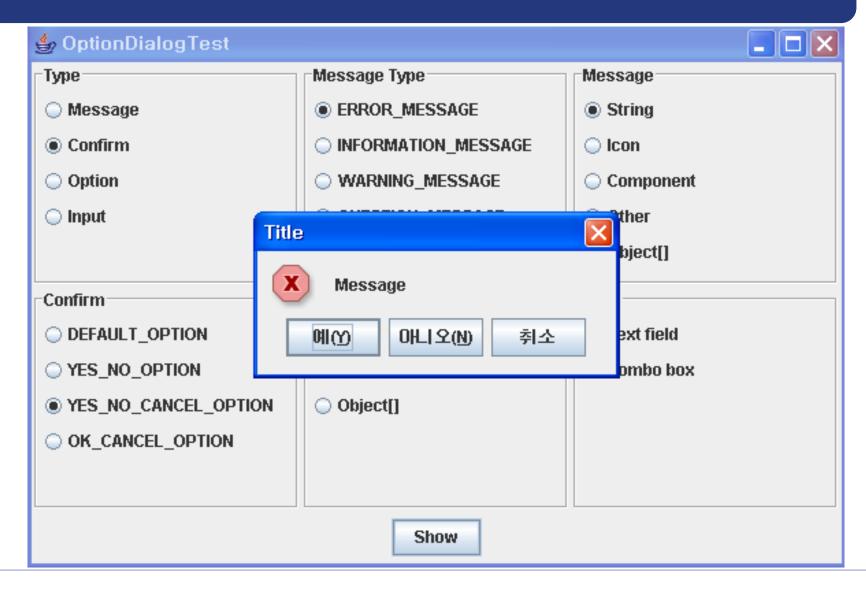
```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.event.*;
public class ColorChooserTest {
  public static void main(String[] args) {
    ColorChooserFrame frame = new ColorChooserFrame();
   frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
   frame.setVisible(true);
class ColorChooserFrame extends JFrame {
  public ColorChooserFrame() {
   setTitle("ColorChooserTest");
    setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   // add color chooser panel to frame
    ColorChooserPanel panel = new ColorChooserPanel();
    add(panel);
  public static final int DEFAULT WIDTH = 300;
  public static final int DEFAULT HEIGHT = 200;
```

```
/**
 A panel with buttons to pop up three types of color choosers
*/
class ColorChooserPanel extends JPanel {
  public ColorChooserPanel() {
    JButton modalButton = new JButton("Modal");
    modalButton.addActionListener(new ModalListener());
    add(modalButton);
    JButton modelessButton = new JButton("Modeless");
    modelessButton.addActionListener(new ModelessListener());
    add(modelessButton);
    JButton immediateButton = new JButton("Immediate");
    immediateButton.addActionListener(new ImmediateListener());
   add(immediateButton);
  /**
    This listener pops up a modal color chooser
  */
  private class ModalListener implements ActionListener {
    public void actionPerformed(ActionEvent event) {
      Color defaultColor = getBackground();
      Color selected = JColorChooser.showDialog(
       ColorChooserPanel.this, "Set background", defaultColor);
      if (selected != null) setBackground(selected);
```

```
This listener pops up a modeless color chooser.
 The panel color is changed when the user clicks the Ok
  button.
*/
private class ModelessListener implements ActionListener {
  public ModelessListener() {
    chooser = new JColorChooser();
    dialog = JColorChooser.createDialog(
      ColorChooserPanel.this, "Background Color", false /* not modal */, chooser,
      new ActionListener() { // OK button listener
          public void actionPerformed(ActionEvent event) {
            setBackground(chooser.getColor());
     null /* no Cancel button listener */);
  public void actionPerformed(ActionEvent event) {
    chooser.setColor(getBackground());
    dialog.setVisible(true);
  private JDialog dialog;
  private JColorChooser chooser;
```

```
/**
 This listener pops up a modeless color chooser.
  The panel color is changed immediately when the
  user picks a new color.
*/
private class ImmediateListener implements ActionListener {
  public ImmediateListener() {
    chooser = new JColorChooser();
    chooser.getSelectionModel().addChangeListener(new ChangeListener() {
      public void stateChanged(ChangeEvent event) {
         // javax.swing.event.ChangeEvent
          setBackground(chooser.getColor());
      });
    dialog = new JDialog( (Frame) null, false /* not modal */);
    dialog.add(chooser);
    dialog.pack();
  public void actionPerformed(ActionEvent event) {
    chooser.setColor(getBackground());
    dialog.setVisible(true);
  private JDialog dialog;
  private JColorChooser chooser;
```

Option Dialog



```
import java.awt.*;
import java.awt.event.*;
import java.awt.geom.*;
import java.util.*;
import javax.swing.*;
import javax.swing.border.*;
public class OptionDialogTest {
  public static void main(String[] args) {
    OptionDialogFrame frame = new OptionDialogFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE); frame.setVisible(true);
class ButtonPanel extends Jpanel {
 public ButtonPanel(String title, String[] options) {
    setBorder(BorderFactory.createTitledBorder(BorderFactory.createEtchedBorder(), title));
    setLayout(new BoxLayout(this, BoxLayout.Y_AXIS));
    group = new ButtonGroup();
    // make one radio button for each option
    for (int i = 0; i < options.length; <math>i++) {
      JRadioButton b = new JRadioButton(options[i]);
      b.setActionCommand(options[i]);
      add(b);
      group.add(b);
      b.setSelected(i == 0);
```

```
public String getSelection() { return group.getSelection().getActionCommand(); }
 private ButtonGroup group;
class OptionDialogFrame extends JFrame {
  public OptionDialogFrame() {
   setTitle("OptionDialogTest"); setSize(DEFAULT_WIDTH, DEFAULT_HEIGHT);
   JPanel gridPanel = new JPanel(); gridPanel.setLayout(new GridLayout(2, 3));
   typePanel = new ButtonPanel("Type",
      new String[] { "Message", "Confirm", "Option", "Input" });
    messageTypePanel = new ButtonPanel("Message Type",
     new String[] { "ERROR MESSAGE", "INFORMATION MESSAGE",
       "WARNING_MESSAGE", "QUESTION_MESSAGE", "PLAIN_MESSAGE"
     });
   messagePanel = new ButtonPanel("Message",
     new String[] { "String", "Icon", "Component", "Other", "Object[]" });
   optionTypePanel = new ButtonPanel("Confirm",
     new String[] { "DEFAULT_OPTION", "YES_NO_OPTION",
       "YES NO CANCEL OPTION", "OK CANCEL OPTION"
     });
   optionsPanel = new ButtonPanel("Option",
      new String[] { "String[]", "Icon[]", "Object[]"});
   inputPanel = new ButtonPanel("Input", new String[] { "Text field", "Combo box" });
```

```
gridPanel.add(typePanel);
 gridPanel.add(messageTypePanel);
 gridPanel.add(messagePanel);
 gridPanel.add(optionTypePanel);
 gridPanel.add(optionsPanel);
 gridPanel.add(inputPanel);
 // add a panel with a Show button
 JPanel showPanel = new JPanel();
  JButton showButton = new JButton("Show");
 showButton.addActionListener(new ShowAction());
 showPanel.add(showButton);
 add(gridPanel, BorderLayout.CENTER);
 add(showPanel, BorderLayout.SOUTH);
public Object getMessage() {
 String s = messagePanel.getSelection();
 if (s.equals("String")) return messageString;
 else if (s.equals("Icon")) return messageIcon;
 else if (s.equals("Component")) return messageComponent;
 else if (s.equals("Object[]")) return new Object[] {
     messageString, messageIcon, messageComponent, messageObject
   };
 else if (s.equals("Other")) return messageObject;
 else return null;
```

```
public Object[] getOptions() {
  String s = optionsPanel.getSelection();
  if (s.equals("String[]")) return new String[] { "Yellow", "Blue", "Red" };
  else if (s.equals("Icon[]"))
    new ImageIcon("blue-ball.gif"), new ImageIcon("red-ball.gif")
    };
  else if (s.equals("Object[]"))
    return new Object[] {
       messageString, messageIcon, messageComponent, messageObject
    };
  else return null;
public int getType(ButtonPanel panel) {
  String s = panel.getSelection();
  try { return JOptionPane.class.getField(s).getInt(null); }
  catch(Exception e) { return -1; }
```

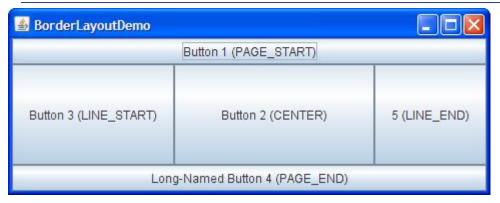
```
private class ShowAction implements ActionListener {
  public void actionPerformed(ActionEvent event) {
    if (typePanel.getSelection().equals("Confirm"))
      JOptionPane.showConfirmDialog(
        OptionDialogFrame.this, getMessage(),
        "Title", getType(optionTypePanel), getType(messageTypePanel));
    else if (typePanel.getSelection().equals("Input"))
      if (inputPanel.getSelection().equals("Text field"))
        JOptionPane.showInputDialog(
          OptionDialogFrame.this, getMessage(),
          "Title", getType(messageTypePanel));
      else
        JOptionPane.showInputDialog(
          OptionDialogFrame.this, getMessage(),
          "Title", getType(messageTypePanel), null,
          new String[] { "Yellow", "Blue", "Red" }, "Blue");
    else if (typePanel.getSelection().equals("Message"))
      JOptionPane.showMessageDialog(
        OptionDialogFrame.this, getMessage(),
        "Title", getType(messageTypePanel));
    else if (typePanel.getSelection().equals("Option"))
      JOptionPane.showOptionDialog(
        OptionDialogFrame.this, getMessage(),
        "Title", getType(optionTypePanel), getType(messageTypePanel),
        null, getOptions(), getOptions()[0]);
```

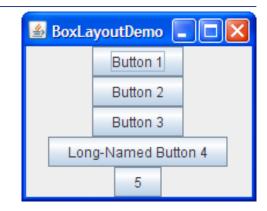
```
public static final int DEFAULT_WIDTH = 600;
  public static final int DEFAULT HEIGHT = 400;
  private ButtonPanel typePanel;
  private ButtonPanel messagePanel;
  private ButtonPanel messageTypePanel;
  private ButtonPanel optionTypePanel;
  private ButtonPanel optionsPanel;
  private ButtonPanel inputPanel;
  private String messageString = "Message";
  private Icon messageIcon = new ImageIcon("blue-ball.gif");
  private Object messageObject = new Date();
  private Component messageComponent = new SamplePanel();
class SamplePanel extends JPanel {
  public void paintComponent(Graphics q) {
   super.paintComponent(g);
    Graphics2D q2 = (Graphics2D) q;
    Rectangle2D rect = new Rectangle2D.Double(0, 0, getWidth() - 1, getHeight() - 1);
   q2.setPaint(Color.YELLOW);
   g2.fill(rect);
   q2.setPaint(Color.BLUE);
   g2.draw(rect);
  public Dimension getMinimumSize() { return new Dimension(10, 10);}
```

Layout Management

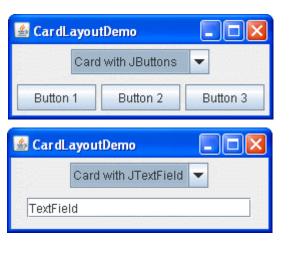
- * A layout manager determines the size and position of the components within a container.
 - BorderLayout
 - BoxLayout
 - CardLayout
 - FlowLayout
 - GridBagLayout
 - GridLayout
 - GroupLayout
 - SpringLayout

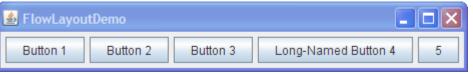
Layout Management





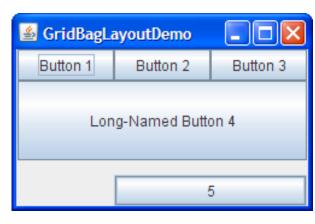
Every content pane is initialized to use a BorderLayout





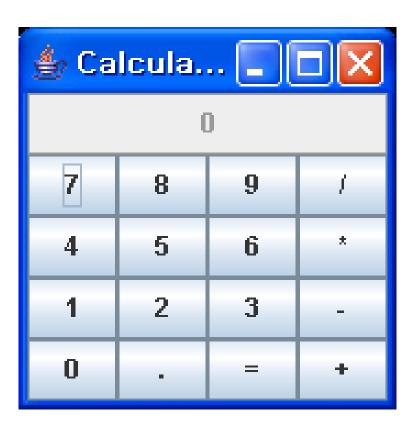
Every content pane is initialized to use a BorderLayout





Layout Management: Example

Calculator with BorderLayout Manger and GridLayout Manager



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class Calculator {
  public static void main(String[] args) {
    CalculatorFrame frame = new CalculatorFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    frame.setVisible(true);
class CalculatorFrame extends JFrame {
  public CalculatorFrame() {
    setTitle("Calculator");
    CalculatorPanel panel = new CalculatorPanel();
    add(panel);
    pack();
    // java.awt.Window.pack(): Causes this Window to be sized to fit
    // the preferred size and layouts of its subcomponents.
```

```
class CalculatorPanel extends JPanel {
public CalculatorPanel() {
  setLayout(new BorderLayout());
  // North, West, Center, East, South
  // the default layout manager for a panel: flow layout manager
  result = 0; lastCommand = "="; start = true;
  display = new JButton("0"); display.setEnabled(false);
  add(display, BorderLayout.NORTH);
  ActionListener insert = new InsertAction();
  ActionListener command = new CommandAction();
  // The grid layout arranges all components in rows and columns like a spreadsheet.
  commandPanel = new JPanel();
  commandPanel.setLayout(new GridLayout(4, 4));
  addButton("7", insert); addButton("8", insert);
  addButton("9", insert); addButton("/", command);
  addButton("4", insert); addButton("5", insert);
  addButton("6", insert); addButton("*", command);
  addButton("1", insert); addButton("2", insert);
  addButton("3", insert); addButton("-", command);
  addButton("0", insert); addButton(".", insert);
  addButton("=", command); addButton("+", command);
  add(commandPanel, BorderLayout.CENTER);
```

```
private void addButton(String label, ActionListener listener) {
  JButton button = new JButton(label);
  button.addActionListener(listener);
  commandPanel.add(button);
private class InsertAction implements ActionListener {
  public void actionPerformed(ActionEvent event) {
    String input = event.getActionCommand();
    if (start) { display.setText(""); start = false; }
    display.setText(display.getText() + input);
private class CommandAction implements ActionListener {
  public void actionPerformed(ActionEvent event) {
    String command = event.getActionCommand();
    if (start) {
      if (command.equals("-")) { display.setText(command); start = false; }
      else lastCommand = command;
    } else {
      calculate(Double.parseDouble(display.getText()));
      lastCommand = command;
      start = true;
```

```
/**
 * Carries out the pending calculation.
 * @param x the value to be accumulated with the prior result.
 public void calculate(double x)
    if (lastCommand.equals("+")) result += x;
    else if (lastCommand.equals("-")) result -= x;
    else if (lastCommand.equals("*")) result *= x;
    else if (lastCommand.equals("/")) result /= x;
    else if (lastCommand.equals("=")) result = x;
    display.setText("" + result);
 private JButton display;
 private JPanel panel;
 private double result;
 private String lastCommand;
 private boolean start;
```