Font Commands

Instructions and functions to handle fonts

Get Fonts
Scan the system for new fonts, will scan both Google and Amiga fonts.

Get Disc Fonts
Scan the system for Amiga fonts.

Get Rom Fonts
Scan the system for Google fonts.

Get Font Number TYPE$
Return the number of fonts available to the application
Parameters:
   TYPE$: Either "google" or "amiga"
Value returned:
   integer: The number of fonts found

Set Font FONT_NAME$, WEIGHT$, ITALIC$, STRETCH$
Select font for use by Text command in the current screen
Parameters:
   FONT_NAME$: The name or index of the font, case insensitive in case of a string
   WEIGHT$: The Javascript-like definition of the weight of the font, "normal" is used if not defined
   ITALIC$: The Javascript-like italic definition, "normal" is used if not defined
   STRETCH$: The Javascript-like strech definition, "normal" is used if not defined

Font$ FONT_NUMBER
Return details of available fonts
Parameters:
   FONT_NUMBER: The index of the fon in the list of fonts