

# ***Rainbow Commands***

Rainbow instructions and functions

## **Set Rainbow INDEX, INK, HEIGHT, RED\$, GREEN\$, BLUE\$, ALPHA\$**

Define a new Rainbow effect

*Parameters:*

INDEX: The index of the rainbow

INK: The index of Ink in the current screen to affect

HEIGHT: The height of the internal color buffer

RED\$: A string defining the variation of the RED component of the color

GREEN\$: A string defining the variation of the GREEN component of the color

BLUE\$: A string defining the variation of the BLUE component of the color

ALPHA\$: A string defining the variation of the ALPHA component of the color

## **Rainbow INDEX, OFFSET, POSITION, HEIGHT\$**

Define the display of a rainbow already create with "Set Rainbow"

*Parameters:*

INDEX: The index of the rainbow to display

OFFSET: The position within the internal color buffer to display ont he first line of display

POSITION: The horizontal position on

HEIGHT\$: The height of the rainbow on display in pixels

## **Rainbow Del INDEX**

Destroys a Rainbow

*Parameters:*

INDEX: The index of the rainbow to destroy