

If **thmA**: $P \Rightarrow Q$, **thmEq**: $P \Rightarrow t = s$ and proof obligation is $R_1 t \Rightarrow R_2 t$ then

apply(frul thmA) forward reasoning: if P matches $R_1 t$, add Q as assumption and new proof obligation is $P \Rightarrow Q \Rightarrow R_2 t$

apply(rule thmA) backward reasoning: if Q matches $R_2 t$, eliminate $R_2 t$ and new proof obligation is $R_1 t \Rightarrow P$

apply(drul thmA) if P matches $R_1 t$, eliminate $R_1 t$, add Q as assumption, and new proof obligation is $Q \Rightarrow R_2 t$

apply(erul thmA) if Q matches $R_2 t$, and P matches $R_1 t$, eliminate $R_2 t$ as obligation and $R_1 t$ as a hypothesis

apply(subst thmEq) rewrite s for t everywhere in $R_2 t$ and add P as an obligation $\begin{cases} 1. R_1 t \Rightarrow P \\ 2. R_1 t \Rightarrow R_2 s \end{cases}$

apply(subst (asm) thmEq) rewrite s for t everywhere in the first assumption and add P as an obligation

apply(method args)+ repeat the method as long as possible at least one time

apply(method args)? try the method (never fails)

apply(method1 args, method2 args) sequential composition: do method2 after method1

apply(method1 args; method2 args) structural composition: do method2 to all subgoals emerging after applying method1

apply(method1 args; method2 args) do method1, if that fails, do method 2

Automated Proof Methods

Method	Description heuristic	Calls Simplifier	Goals
intro	Recursively apply in backward reasoning its arguments, e.g. <code>apply(rule ...)+</code> , until it is no longer possible.	✗	1
elim	Recursively do elimination to its arguments, e.g. <code>apply(erule ...)+</code> , until it is no longer possible.	✗	1
simp	Recursively rewrite the proof obligation according to its arguments as rewrite rules until it is no longer possible.	✓	1
simp_all	Apply the simplifier to all subgoals	✓	All
clarify	Safe first-order logic (FOL) rules that do not augment the number of goals.	✗	1
clarsimp	clarify + simplifier	✓	1
safe	Safe FOL rules including those that augment the number of goals.	✗	All
fast	weak FOL solver	✗	1
blast	FOL solver	✗	1
force	simp + blast + more	✓	1
fastforce	simp + fast + more	✓	1
auto	simp + safe + more	✓	All

