# User-driven Online Kernel Fusion For SYCL

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# Background

#### Short-running kernels hurt overall performance

- transfer data
- execute kernels

#### Merge small kernels

- A tedious and error-prone task
- Limited to specific domain

### A SYCL Extension

#### Automatically fuse multiple SYCL kernels:

- Users or software frameworks select kernels to be fused
- The extension creates fused kernel at runtime

#### Criteria:

- Legality: compute a equivalent result
- Profitability: improve the overall performance

### **SYCL Overview**

#### Platform Model, Backend Model

Platform, Backend, Context, Device

#### **Memory Model**

Buffer, USM, Accessor

#### **Execution Model**

Context, Device, Queue, Event, Kernel

```
int main(){
  svcl::device device{ svcl::gpu selector v };
  int* A = new int[16];
  int* B = new int[16]:
  for(int i = 0; i < 16; i++){
   A[i] = i;
    B[i] = i;
  sycl::buffer<int, 1> bufferA(A, {16});
  sycl::buffer<int, 1> bufferB(B, {16});
  sycl::buffer<int, 1> bufferC(16);
  svcl::queue queue(device);
  queue.submit([&](sycl::handler& h){
    sycl::accessor aA(bufferA, h, sycl::read_only);
    sycl::accessor aB(bufferB, h, sycl::read only);
    sycl::accessor aC(bufferC, h, sycl::write_only,
                      svcl::no_init);
    h.parallel_for({16}, [=](auto& item){
      sycl::id<1> id = item.get_id();
      aC[id] = aA[id] + aB[id];
   });
 });
  queue.wait();
  sycl::host_accessor hC(bufferC);
  for(int i = 0; i < 16; i++){
    std::cout << hC[i] << std::endl;</pre>
  delete [] A;
  delete [] B;
```

### **Kernel Fusion**

```
void sycl::queue::start_fusion();
void sycl::queue::cancel_fusion();
sycl::event sycl::queue::complete_fusion(const sycl::property_list &props = {});
```

- Few changes are required
   Some frameworks require a queue instance to be passed as argument
- Abstract away the actual submission of kernels
- Asynchronous kernel submission

### **Kernel Fusion**

- A new property is required for queue to perform a fusion
- Kernels are enqueued for fusion when queue is in fusion mode
- If fusion is aborted, kernels are submitted to the queue for executtion
- If fusion is complete, collected kernels are removed from fusion list and a new kernel is submitted to the queue

# Synchronization

#### Host Synchronization

The host can still synchronize with the execution of submitted kernels or the fused kernel

#### Between Kernels

Introduce a group barrier between each of the fused kernels

Can be avoided by passing property::no\_barriers to complete\_fusion()

# Dataflow Internalization

Eliminate unnecessary global memory accesses.

#### Data accesses can be internalized if:

- Two kernels refer to the same memory object
- The memory object is not used by any other kernels(need a global view of the application)

# Dataflow Internalization

```
q.submit([&](handler& cgh){
  auto A = buffer1.get_access<access_mode::read>(cgh);
  auto B = buffer2.get_access<access_mode::read>(cgh);
  auto C = buffer3.get_access<access_mode::write>(cgh);
  cgh.parallel_for<class KernelOne>(dataSize,
    \Gamma = 1 (id < 1 > i) 
     C[i] = A[i] + B[i]:
    });
}):
q.submit([&](handler& cgh){
  auto X = buffer3.get_access<access_mode::read>(cgh);
  auto Y = buffer4.get_access<access_mode::read>(cgh);
  auto Z = buffer5.get_access<access_mode::write>(cgh);
  cgh.parallel_for<class KernelTwo>(dataSize,
    [=](id<1>i){}
     Z[i] = X[i] * Y[i];
    });
});
```

### Dataflow Internalization

#### Internalization property

- promote\_local
- promote\_private

Specified when constructing buffers and accessors.

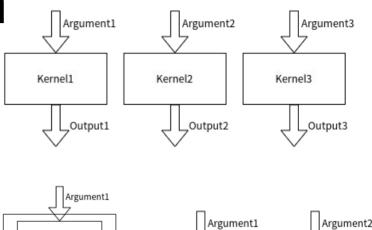
If a buffer is constructed using internalization property, all accessors referring to the buffer will inherit the property.

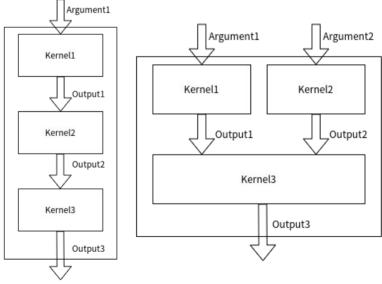
```
buffer<float> buffer1{data1, range<1>{dataSize}};
buffer<float> buffer2{data2, range<1>{dataSize}};
buffer<float> buffer3{data3, range<1>{dataSize}, {property::promote_private{}}};
```

Vertical Internalization

#### For a fused kernel of N kernels K<sub>i</sub>:

- The output of the  $K_i$  serves as the input of  $K_{i+1}$
- Input of the fused kernel is the input of K<sub>0</sub>
- Output of the fused kernel is the output of  $K_{N-1}$



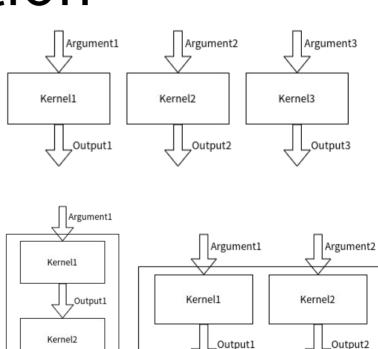


# Horizontal Internalization

#### For a fused kernel of N kernels K<sub>i</sub>:

- The output of the  $K_i$ ,  $i \in (0, N-1)$ , serves as the input of  $K_{N-1}$
- Input of the fused kernel is the input of  $K_i$ ,  $i \in (0, N-1)$
- Output of the fused kernel is the output of  $K_{N-1}$

May require more memory region/registers to hold arguments.



Kernel3

Output3

Output2

Output3

Kernel3

# Implementation

#### JIT compiler

- Translate SPIR-V modules to LLVM IR modules
- Link LLVM IR modules into single module
- Generate a kernel with calls to the input kernels
- Inline the called kernels
- Perform internalization and optimizations
- Translate LLVM IR module back to SPIR-V module

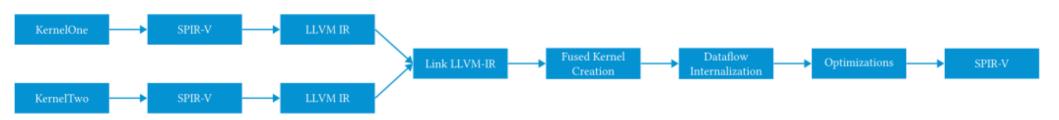


Fig. 4. Outline of the JIT compiler compilation flow.

# Implementation

#### **Dataflow Internalization**

- Cast argument to appropriate LLVM address space
- Memory access remapping

#### Other Optimization

- Constants propagation
- Other passes

Table 1. Environment Setup

Device Type	Model	OpenCL driver Version	OS	SYCL Compiler Version
CPU	Intel i7-6700K	2022.13.3.0.16_160000	Ubuntu 18.04.6	ComputeCpp-
GPU	Intel Gen9 HD Graphics NEO	21.38.21026	Kernel 4.15.0	PE 2.10.0

# **Evaluation:SYCL-DNN**

Benchmark name	Source Network(s)	SYCL-DNN Operators
winograd transformation fusion <sup>a</sup>	VGG16	input/weight/output transformation
conv+relu	GoogleNet	Conv + ReLU
convadd	ResNet-50	Conv + Add
batchnorm+arith	ResNet-50	BatchNorm. + Add
batchnorm+arith+arith	DenseNet	BatchNorm. + Mul + Add
batchnormx2+arith	ResNet-50	(BatchNorm. x 2) + Add
batchnorm+arith+batchnorm	ArcFace	BatchNorm. + Add + BatchNorm.
batchnormx2+arith+batchnorm	ArcFace	(BatchNorm. x 2) + Add + BatchNorm
subsquare	BERT SQuAD-8	Sub + Mul
addadd	BERT SQuAD-8	Add + Add
bertsquad	BERT SQuAD-8	Mul + Mul + Sub + Mul + Add
bidaf_0	BiDAF	Sub + Mul + Add
bidaf_1	BiDAF	Add + Add + Add + Add + Mul
gpt2_0	GPT-2	Div + Mul + Add
gpt2_1	GPT-2	Mul + Sub + Mul
faster_rcnn	Faster R-CNN	Mul + Add + Mul + Add + Add

Table 3. Kernel Fusion Microbenchmarks Evaluation with No Internalization

		GPU			CPU		
Benchmark name	Input size	Unfused (ms)	Fused (ms)	Speedup	Unfused (ms)	Fused (ms)	Speedup
winograd transformation fusion	$1.5 \times 10^{5}$	24.49	24.52	1.00	6.51	6.49	1.00
	$1.5\times10^5$	4.39	4.16	1.06	10.90	5.66	1.92
conv+relu	$1.0 \times 10^7$	433.03	442.81	0.98	785.95	706.72	1.11
	$1.3 \times 10^7$	616.45	617.06	1.00	1,160.41	1,033.86	1.12
	$1.3 \times 10^6$	13.34	14.66	0.91	36.14	21.96	1.65
convadd	$1.5 \times 10^7$	433.41	442.49	0.98	779.92	722.44	1.08
	$1.8 \times 10^7$	618.01	620.39	1.00	1,171.08	1,035.20	1.13
batchnorm+arith	$2.0 \times 10^5$	0.59	0.47	1.26	0.31	0.34	0.90
batchnorm+arith	$4.0\times10^5$	0.73	0.38	1.91	0.48	0.51	0.94
batchnorm+arith+arith	$1.9 \times 10^7$	13.29	11.45	1.16	14.15	11.51	1.23
batchnorm+arith+arith	$9.1 \times 10^{7}$	73.15	61.73	1.18	67.94	52.67	1.29
batchnormx2+arith	$4.0 \times 10^5$	0.92	0.58	1.58	0.40	0.41	0.96
batchnormx2+arith	$1.6 \times 10^{6}$	1.13	0.45	2.54	0.61	0.59	1.03
	$2.0 \times 10^6$	2.80	2.74	1.02	2.75	3.09	0.89
batchnorm+arith+batchnorm	$8.3 \times 10^{6}$	9.13	8.11	1.13	10.44	10.54	0.99
	$3.3 \times 10^{7}$	43.34	41.44	1.05	40.52	39.12	1.04
	$2.0 \times 10^6$	4.56	3.85	1.18	3.88	4.05	0.96
batchnormx2+arith+batchnorm	$8.3 \times 10^6$	11.56	11.00	1.05	14.06	13.17	1.07
	$3.3 \times 10^{7}$	56.16	53.31	1.05	53.11	48.89	1.09
subsquare	$1.5 \times 10^{8}$	144.08	140.62	1.02	105.29	119.85	0.88
addadd	$2.3 \times 10^{8}$	134.15	126.42	1.06	94.65	108.17	0.88
bertsquad	$3.8 \times 10^{8}$	264.44	206.21	1.28	207.05	154.40	1.34
bidaf_0	$8.0 \times 10^{7}$	52.72	44.33	1.19	39.42	37.45	1.05
bidaf_1	$1.2 \times 10^8$	82.66	61.51	1.34	68.66	56.37	1.22
gpt2_0	$3.0 \times 10^{8}$	191.12	160.39	1.19	151.36	143.07	1.06
gpt2_1	$3.0 \times 10^8$	262.49	218.11	1.20	196.47	165.10	1.19
faster_rcnn	$3.0 \times 10^8$	201.41	159.61	1.26	153.24	128.15	1.20

Table 4. Kernel Fusion Microbenchmarks Evaluation with Private Internalization

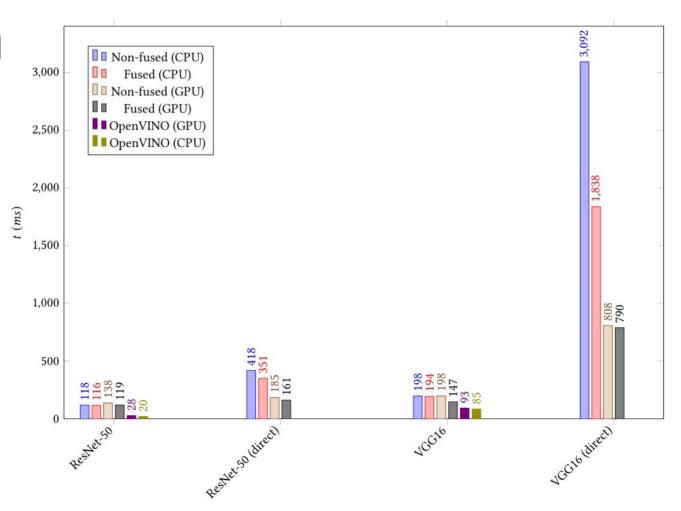
		GPU			CPU		
Benchmark name	Input size	Unfused (ms)	Fused (ms)	Speedup	Unfused (ms)	Fused (ms)	Speedup
winograd transformation fusion	$1.5 \times 10^{5}$	18.07	17.59	1.03	7.34	6.40	1.15
	$1.5 \times 10^5$	4.56	4.17	1.10	10.20	5.11	2.00
conv+relu	$1.0 \times 10^7$	432.74	438.02	0.99	746.15	706.88	1.06
	$1.3 \times 10^{7}$	617.42	621.17	0.99	1,159.77	1,020.17	1.14
	$1.3\times10^6$	13.21	13.58	0.97	34.52	17.89	1.93
convadd	$1.5 \times 10^7$	434.30	441.69	0.98	738.90	721.64	1.02
	$1.8 \times 10^{7}$	619.07	624.05	0.99	1,156.38	1,022.03	1.13
batchnorm+arith	$2.0 \times 10^5$	0.54	0.39	1.38	0.32	0.27	1.20
batchnorm+ar1th	$4.0 \times 10^5$	0.70	0.41	1.72	0.48	0.38	1.26
batchnorm+arith+arith	$1.9 \times 10^{7}$	13.60	7.34	1.85	14.05	6.56	2.14
Datchnorm+ar1th+ar1th	$9.1 \times 10^{7}$	71.40	51.78	1.38	67.68	29.40	2.30
batchnormx2+arith	$4.0 \times 10^{5}$	0.90	0.56	1.62	0.39	0.34	1.13
Datemor mx2+ar 1tm	$1.6 \times 10^6$	1.12	0.54	2.09	0.60	0.47	1.27
	$2.0 \times 10^6$	2.53	1.78	1.42	2.19	1.98	1.11
batchnorm+arith+batchnorm	$8.3 \times 10^{6}$	8.77	7.85	1.12	6.21	5.74	1.08
	$3.3 \times 10^{7}$	42.65	46.92	0.91	40.34	35.91	1.12
	$2.0 \times 10^6$	4.07	2.43	1.67	3.65	2.34	1.56
batchnormx2+arith+batchnorm	$8.3 \times 10^{6}$	11.68	8.96	1.30	8.31	6.71	1.24
	$3.3 \times 10^{7}$	55.43	56.79	0.98	54.72	40.19	1.36
subsquare	$1.5 \times 10^{8}$	140.69	113.29	1.24	105.24	37.48	2.81
addadd	$2.3 \times 10^{8}$	131.00	119.49	1.10	94.64	49.24	1.92
bertsquad	$3.8 \times 10^{8}$	256.12	189.92	1.35	206.99	73.12	2.83
bidaf_0	$8.0 \times 10^{7}$	51.74	38.55	1.34	39.36	16.28	2.42
bidaf_1	$1.2 \times 10^8$	81.39	44.26	1.84	68.54	22.55	3.04
gpt2_0	$3.0 \times 10^{8}$	187.88	136.76	1.37	151.25	61.15	2.47
gpt2_1	$3.0 \times 10^{8}$	256.89	177.37	1.45	196.31	61.19	3.21
faster_rcnn	$3.0 \times 10^{8}$	196.58	134.60	1.46	153.11	56.94	2.69

#### Default:

- more optimized,
- unable to run with internalization

#### Direct:

More fusion friendly



Six out of nine benchmarks are able to perform fusion.

Only covariance and gramschmidt allow internalization.

Table 5. Results of Applying Kernel Fusion to the SYCL-Bench Suite

		GPU			CPU			
Benchmark name	Input size	Unfused (ms)	Fused (ms)	Speedup	Unfused (ms)	Fused (ms)	Speedup	
	$4.0 \times 10^{6}$	322.04	326.43	0.99	280.79	336.95	0.83	
3mm	$1.6 \times 10^{7}$	2,419.47	2,276.86	1.06	3,089.72	3,139.02	0.98	
	$3.6 \times 10^{7}$	9,341.02	9,343.94	1.00	10, 914.26	11,146.45	0.98	
	$1.0 \times 10^{6}$	8.87	1.81	4.91	5.57	1.70	3.28	
	$4.0 \times 10^{6}$	16.99	9.59	1.77	10.49	7.34	1.43	
	$9.0 \times 10^{6}$	27.55	20.49	1.34	22.12	17.29	1.28	
	$1.6 \times 10^{7}$	41.65	34.45	1.21	33.12	30.09	1.10	
bicg	$2.5 \times 10^{7}$	65.05	54.96	1.18	58.42	46.61	1.25	
bicg	$1.0 \times 10^{8}$	222.23	210.10	1.06	198.82	200.61	0.99	
	$4.0 \times 10^{8}$	838.31	823.96	1.02	824.03	817.90	1.01	
	$9.0 \times 10^{8}$	1,862.21	1,836.89	1.01	1,923.53	1,956.40	0.98	
	$1.6 \times 10^{9}$	2,896.05	2,408.19	1.20	3,725.31	3,743.00	1.00	
	$2.5 \times 10^{9}$	4,509.51	3,698.19	1.22	6,091.05	6,071.58	1.00	
	$1.0 \times 10^{6}$	475.03	364.74	1.30	168.00	166.09	1.01	
correlation	$4.0 \times 10^6$	3,014.59	2,682.79	1.12	1,443.61	1,451.46	0.99	
	$9.0 \times 10^{6}$	9,380.68	8,795.50	1.07	5,774.76	5,869.03	0.98	
	$1.0 \times 10^{6}$	478.47	366.41	1.31	172.91	166.93	1.04	
covariance	$4.0 \times 10^6$	3,042.90	2,685.36	1.13	1,432.00	1,420.00	1.01	
	$9.0 \times 10^{6}$	9,376.02	8,880.75	1.06	5,593.98	5,659.49	0.99	
fdtd2d	$3.0 \times 10^{6}$	2,095.92	1,780.02	1.18	1,347.24	1,499.20	0.90	
	$1.2 \times 10^{7}$	7,275.26	6,505.02	1.12	6,146.34	5,783.75	1.06	
	$2.7 \times 10^{7}$	15,095.85	13,872.71	1.09	13,724.11	12,818.70	1.07	
	$3.0 \times 10^{6}$	1,905.71	548.06	3.48	2,412.43	2,717.39	0.89	
gramschmidt	$1.2 \times 10^{7}$	8,309.64	3,694.80	2.25	19,774.62	24,075.27	0.82	
	$2.7 \times 10^{7}$	23,488.17	9,972.67	2.36	67,750.92	69,185.15	0.98	

# Case Insights

#### Bidaf\_1

- 1.84x on GPU & 3.04x on CPU
- Internalization:  $4.6 \times 10^7 \text{st } \& 7.9 \times 10^7 \text{ld} \rightarrow 5.4 \times 10^6 \text{st } \& 3.4 \times 10^7 \text{ld}$
- Reduced instructions: 3.1x10<sup>8</sup> → 5.8x10<sup>6</sup>
- Reduced synchronization

#### 3mm

- 0.99x on GPU & 0.83x on CPU
- No internalization, worse cache performance:  $7.8 \times 10^5 \rightarrow 4.0 \times 10^6$  LLC misses
- 5.24x more data read from DRAM on GPU

#### Covariance

- 1.06x on GPU & 0.99x on CPU
- The last fused kernel takes most of the computation time

# JIT Overhead \*\*

Benchmark name	Input size	Time w/o Cache (ms)	Time w/ Cache (ms)	JIT time (ms)
winograd transformation fusion	$1.5 \times 10^{5}$	786.73	22.68	764.05
	$1.5 \times 10^{5}$	263.98	4.45	259.53
conv+relu	$1.0 \times 10^{7}$	578.08	439.66	138.42
	$1.3 \times 10^{7}$	758.48	619.99	138.49
	$1.3 \times 10^{6}$	180.47	13.54	166.93
convadd	$1.5 \times 10^{7}$	583.38	443.60	139.79
	$1.8 \times 10^{7}$	766.75	623.78	142.97
batchnorm+arith	$2.0 \times 10^{5}$	67.04	0.73	66.31
Datelillor ill+ar 1 til	$4.0 \times 10^{5}$	67.15	0.57	66.58
batchnorm+arith+arith	$1.9 \times 10^{7}$	84.92	8.71	76.21
batchilor iii+ar 1th+ar 1th	$9.1 \times 10^{7}$	128.24	53.57	74.67
batchnormx2+arith	$4.0 \times 10^{5}$	71.98	0.65	71.33
batchilor lik2+ar 1th	$1.6 \times 10^{6}$	72.12	0.70	71.42
	$2.0 \times 10^{6}$	75.92	2.92	73.00
batchnorm+arith+batchnorm	$8.3 \times 10^{6}$	88.47	5.85	82.62
	$3.3 \times 10^{7}$	120.81	46.61	74.21
	$2.0 \times 10^{6}$	85.45	3.62	81.83
batchnormx2+arith+batchnorm	$8.3 \times 10^{6}$	92.12	9.24	82.89
	$3.3 \times 10^{7}$	134.65	57.22	77.43
subsquare	$1.5 \times 10^{8}$	229.77	118.92	110.85
addadd	$2.3 \times 10^{8}$	183.48	131.66	51.82
bertsquad	$3.8 \times 10^{8}$	262.97	196.91	66.06
bidaf_0	$8.0 \times 10^{7}$	106.08	39.93	66.15
bidaf_1	$1.2 \times 10^{8}$	111.37	47.19	64.18
gpt2_0	$3.0 \times 10^{8}$	257.52	138.25	119.27
gpt2_1	$3.0 \times 10^{8}$	240.21	175.79	64.42
faster_rcnn	$3.0 \times 10^{8}$	205.71	140.68	65.03

# Conclusion

A user-driven kernel fusion extension for SYCL

- Automatic kernel fusion
- Dataflow internalization
- Performance improvement on several benchmarks