

YOONSANG KIM (Academic advisor: Dr. Arie E. Kaufman)

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RESEARCH INTERESTS

Multimodal interaction in XR | Cross-platform XR | Personalized Context-aware systems | Ubiquitous XR | Prototyping | XR Security and privacy

Keywords: AR | MR | XR | Visuospatial | Personal Context-aware | Human-centered AI | Ubiquitous Computing | User Interface | Security/Privacy

EDUCATION

Stony Brook University

Ph.D. Candidate., Computer Science (GPA: 3.83/4)

Stony Brook, NY

(Aug. 2020 – Present)

Stony Brook University

M.S., Computer Science (GPA: 3.68/4)

Stony Brook, NY

(Aug. 2018 – May. 2020)

Darmstadt University of Applied Sciences

Exchange Student (via Soongsil University Program)

Darmstadt, Germany

(Mar. 2015 – Jul. 2015)

Soongsil University

B.S., Computer Science and Engineering

Seoul, Korea

(Mar. 2010 – Feb. 2017)

RESEARCH AND TECHNICAL EXPERIENCE

Stony Brook University

Research Assistant

Stony Brook, NY

May. 2022 – Present

- Designing next generation **ubiquitous, spatiotemporal context-aware** XR system with multimodal LLM
- Prototyping **interactive** recommender system using **RAG LLM** for **personalized** AR experience
- Conducting research on **personal context-aware** system for cross-virtuality (cross-device, remote)
- Researching **conversational, cross-reality** (AR-to-VR) interface for remote **collaboration**
- Investigating **spatial computing** (PC-2D vs MR) for network security applications with Apple Vision Pro
- Designed end-to-end **analytics** framework for user behaviors in XR environments (AR, VR, MR) using **multimodal (visual, audio, interaction) cues**
- Implemented hand-held system (tablet, mobile) for **collaborative** multi-user AR experience
- Proposed a novel mobile AR framework for **co-located collaboration** in immersive **tiled displays**
- Developed a novel design of OS-level **access control** system in AR for **privacy-protection**
- Explored the applications of local & remote **rendering**
- Explored **situated visualization** for optimal volume **placement**
- Studied **mapping/synchronization** of coordinate systems in **digital twin**

Stony Brook, NY

May. 2020

Graduate Student Researcher

- Studied platform/**device-agnostic** properties for scientific (volume rendering) /information **visualization**
- Explored the applications of **gesture-based input** in Virtual Reality using Leap motion
- Designed Shark² algorithm (shape/location channel) for Unity C# to utilize across **multi-platforms**

Soongsil University

Undergraduate Student Researcher

Seoul, Korea

Jul. 2018

- Developed **hand gesture recognizer** for MR **remote desktop** settings
- Developed an **immersive remote** desktop screen **network streaming** system in C and Unity C# utilizing virtualized graphics card and WINAPI hooking

PUBLICATIONS

- **Yoonsang Kim**, Divyansh Pradhan, Devshree Jadeja, Arie Kaufman.
From Speech-to-Spatial: Grounding Utterances on Live Shared View with Augmented Reality. (**Under review**).
- **Yoonsang Kim**, Devshree Jadeja, Divyansh Pradhan, Yalong Yang, Arie Kaufman.
Memento: Spatial Remembrance of Routine Memories with Conversational Personal Assistant in XR. (**Under review**).
- Matthew Castellana, Chahat Kalsi, **Yoonsang Kim**, Saeed Boorboor, Arie Kaufman.
[AuxiScope: Handheld Augmented Reality Tablet as an Auxiliary Display for Large-Scale Display Systems](#). IEEE ISMAR. 2025.
- **Yoonsang Kim**, Zainab Aamir, Mithilesh Singh, Saeed Boorboor, Klaus Mueller, Arie Kaufman.
[Explainable XR : Understanding User Behaviors of XR Environments using LLM-assisted Analytics Framework](#). IEEE VR (TVCG). 2025.
- Saeed Boorboor, **Yoonsang Kim**, Ping Hu, Josef M Moses, Brian A Colle, Arie Kaufman.
[Submerse: Visualizing Storm Surge Flooding Simulations in Immersive Display Ecologies](#). IEEE TVCG. 2023.
- Saeed Boorboor, Matthew Castellana, **Yoonsang Kim**, Zhutian Chen, Johanna Beyer, Hanspeter Pfister, Arie Kaufman.
[VoxAR: Adaptive Visualization of Volume Rendered Objects in Optical See-Through Augmented Reality](#). IEEE TVCG. 2023.
- **Yoonsang Kim**, Sanket Goutham, Amir Rahmati, Arie Kaufman.
[Erebus: Access Control for Augmented Reality Systems](#). USENIX Security. 2023.
- **Yoonsang Kim**, Saeed Boorboor, Amir Rahmati, Arie Kaufman.
[Design of Privacy Preservation System in Augmented Reality](#). IEEE VizSec Poster. 2021.
- Yu-Jung Ko, Hang Zhao, **Yoonsang Kim**, IV Ramakrishnan, Shumin Zhai, Xiaojun Bi.
[Modeling Two-Dimensional Touch Pointing](#). UIST. 2020.

- Suwen Zhu, **Yoonsang Kim**, Jingjie Zheng, Jennifer Yi Luo, Liuping Wang, Xiangmin Fan, Feng Tian, Xiaojun Bi. [Using Bayes' Theorem for Command Input: Principle, Models, and Applications](#). CHI. 2020.
- **Yoonsang Kim**, Geunyeop Ha, Sangjun Lee. [Flexible Remote-Control Application for Virtual Reality using Virtual Graphics Driver and OpenCV](#). IJAER. 2017.

ACADEMIC SERVICES

- | | |
|---|--------------------------|
| • Reviewer of IEEE ISMAR (Recognized for Outstanding Reviews) | 2025 (Currently Serving) |
| • Reviewer of IEEE PacificVIS | 2025 (Currently Serving) |
| • Reviewer of ACM ISS | 2025 (Currently Serving) |
| • Reviewer of ACM UIST | 2025 (Currently Serving) |
| • Reviewer of ACM IMWUT | 2025 (Currently Serving) |
| • Reviewer of ACM SUI | 2025 (Currently Serving) |
| • Reviewer of ACM VRST | |

HONORS AND AWARDS

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|---|-----------|
| • Best Data Science/AI Award. SBU Hackathon. Stony Brook University | Sep. 2019 |
| • Dean's Award. Software Competition. Soongsil University | Oct. 2016 |
| • National Semi-Finalist. Microsoft Imagine Cup. Microsoft Korea | Mar. 2016 |
| • Gold Award. IT·BT Software Convergence Engineering Competition. Soongsil University | Dec. 2015 |

LEADERSHIP EXPERIENCE

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|---|-----------------|
| Stony Brook University | Stony Brook, NY |
| <i>Teaching Assistant</i> | May. 2022 |
| <ul style="list-style-type: none"> • Assisted lecture/assignment preparation for professors of courses (VR, HCI, Visualization, OS) | |
| <i>Research Mentor</i> | |
| <ul style="list-style-type: none"> • Mentored 2 high school, 4 undergraduate, and 9 graduate students to design an algorithm in the domains of Mobile AR, Device localization in AR, User interface, and Information visualization | |
| Soongsil University | Seoul, Korea |
| <i>Exchange Student Program Mentor</i> | Dec. 2016 |
| <ul style="list-style-type: none"> • Helped the incoming students of exchange student program & shared experience | |
| Republic of Korea Army (The 31 st Infantry Division Engineering Battalion) | Gwangju, Korea |
| <i>Financial & Personnel Administrator in Human Resources</i> | Jan. 2013 |
| <ul style="list-style-type: none"> • Served military duty at the HQ in the Engineering battalion as Financial & Personnel administrator | |

TECHNICAL SKILLS

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| Language | C#, Python, C, C++, HLSL, Compute Shader, JavaScript, Java, Go |
| Tool/Framework/API | Unity, AR Foundation (ARCore/ARKit; Android/iOS/Meta Horizon OS/Vision OS),
Cursor AI, OpenAI/Gemini API, Vuforia SDK, OpenGL, D3.js, WINAPI, MFC, WPF, MySQL, DB2,
HTML, CSS |

LANGUAGES

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| Korean | Native |
| English | Full professional working proficiency: TOEFL 110 (27/27/28/28) |
| German | Elementary proficiency: A1(Beginner level) |