YOONSANG KIM (Academic advisor: Dr. Arie E. Kaufman)

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RESEARCH INTERESTS

Multimodal interaction in XR | Cross-platform XR | Personalized Context-aware systems | Ubiquitous XR | Prototyping | XR Security and privacy

Keywords: AR | MR | XR | Visuospatial | Personal Context-aware | Human-centered AI | Ubiquitous Computing | User Interface | Security/Privacy

EDUCATION

Stony Brook University Ph.D. Candidate., Computer Science (GPA: 3.83/4)

Stony Brook University

M.S., Computer Science (GPA: 3.68/4)

Darmstadt University of Applied Sciences

Exchange Student (via Soongsil University Program)

Soongsil University

B.S., Computer Science and Engineering

Stony Brook, NY (Aug. 2020 – Present)

Stony Brook, NY

(Aug. 2018 – May. 2020) Darmstadt, Germany

(Mar. 2015 – Jul. 2015)

Seoul, Korea (Mar. 2010 – Feb. 2017)

RESEARCH AND TECHNICAL EXPERIENCE

Stony Brook University

Research Assistant

Stony Brook, NY May. 2022 - Present

- Researched object-centric spatial relationships (scene graph) to disambiguate referents with LLM agents
- Researched the mapping of embodied interactions (speech and gesture) to spatial representations in AR
- Designed socially unobtrusive conversational AI assistant for glassed-form factor wearable XR
- Designed personalized ubiquitous, spatial prior-aware XR system with multimodal LLM
- Prototyped interactive recommender system using RAG LLM for personalized AR experience
- Conduced research on **personal context-aware** system for cross-virtuality (cross-device, remote)
- Researched conversational, cross-reality (AR-to-VR) interface for remote collaboration
- Investigated spatial computing (PC-2D vs MR) for network security applications with Apple Vision Pro
- Conducted **controlled** and "**in-the-wild**" (N=150+) evaluations deriving patterns across subjects
- Designed end-to-end analytics framework for user behaviors in XR environments (AR, VR, MR) using multimodal (visual, audio, interaction) cues
- Implemented hand-held system (tablet, mobile) for collaborative multi-user AR experience
- Developed a novel design of OS-level access control system in AR for privacy-protection
- Explored the local & remote rendering of mapping gigapixel/high dimensional data to Tiled displays
- Studied open-vocabulary world mapping and synchronization of XR digital twin coordinate systems

Graduate Student Researcher

Studied platform/device-agnostic properties for scientific (volume rendering) /information visualization

Explored the applications of **gesture-based input** in Virtual Reality using Leap motion

Designed Shark² algorithm (shape/location channel) for Unity C# to utilize across multi-platforms

Stony Brook, NY

− May. 2020

Soongsil University

Undergraduate Student Researcher

Developed hand gesture recognizer for MR remote desktop settings

Developed an immersive remote desktop screen network streaming system in C and Unity C# utilizing virtualized graphics card and WINAPI hooking

Seoul, Korea -Jul. 2018

<u>PUBLICATIONS</u>

Yoonsang Kim, Divyansh Pradhan, Devshree Jadeja, Arie Kaufman.

From Speech-to-Spatial: Grounding Utterances on Live Shared View with Augmented Reality. (Under review).

Yoonsang Kim, Devshree Jadeja, Divyansh Pradhan, Yalong Yang, Arie Kaufman. Memento: Spatial Remembrance of Routine Memories with Conversational Personal Assistant in XR. (Under review).

Doris Gutierrez, Yoonsang Kim, Amir Rahmati, Arie Kaufman.

Mixed Reality vs. 2D PC Interface for Network Security Tasks: A Comparative Study. (Under review)

Matthew Castellana, Chahat Kalsi, Yoonsang Kim, Saeed Boorboor, Arie Kaufman. AuxiScope: Handheld Augmented Reality Tablet as an Auxiliary Display for Large-Scale Display Systems. IEEE ISMAR. 2025.

Yoonsang Kim, Zainab Aamir, Mithilesh Singh, Saeed Boorboor, Klaus Mueller, Arie Kaufman. Explainable XR: Understanding User Behaviors of XR Environments using LLM-assisted Analytics Framework. IEEE VR (TVCG). 2025.

Saeed Boorboor, Yoonsang Kim, Ping Hu, Josef M Moses, Brian A Colle, Arie Kaufman. Submerse: Visualizing Storm Surge Flooding Simulations in Immersive Display Ecologies. IEEE TVCG. 2023.

Saeed Boorboor, Matthew Castellana, Yoonsang Kim, Zhutian Chen, Johanna Beyer, Hanspeter Pfister, Arie Kaufman. VoxAR: Adaptive Visualization of Volume Rendered Objects in Optical See-Through Augmented Reality. IEEE TVCG. 2023.

Yoonsang Kim, Sanket Goutham, Amir Rahmati, Arie Kaufman. Erebus: Access Control for Augmented Reality Systems. USENIX Security. 2023.

- Yoonsang Kim, Saeed Boorboor, Amir Rahmati, Arie Kaufman.
 Design of Privacy Preservation System in Augmented Reality. IEEE VizSec Poster. 2021.
- Yu-Jung Ko, Hang Zhao, **Yoonsang Kim**, IV Ramakrishnan, Shumin Zhai, Xiaojun Bi. Modeling Two-Dimensional Touch Pointing. ACM UIST. 2020.
- Suwen Zhu, Yoonsang Kim, Jingjie Zheng, Jennifer Yi Luo, Liuping Wang, Xiangmin Fan, Feng Tian, Xiaojun Bi. Using Bayes' Theorem for Command Input: Principle, Models, and Applications. ACM CHI. 2020.
- Yoonsang Kim, Geunyeop Ha, Sangjun Lee. Flexible Remote-Control Application for Virtual Reality using Virtual Graphics Driver and OpenCV. IJAER. 2017.

ACADEMIC SERVICES

•	Reviewer of IEEE ISMAR (Recognized for Outstanding Reviews)	2025 (Currently Serving)
•	Reviewer of IEEE PacificVIS	2025 (Currently Serving)
•	Reviewer of ACM ISS	2025 (Currently Serving)
•	Reviewer of ACM UIST	2025 (Currently Serving)
•	Reviewer of ACM IMWUT	2025 (Currently Serving)
•	Reviewer of ACM SUI	2025 (Currently Serving)
•	Reviewer of ACM VRST	2025 (Currently Serving)

HONORS AND AWARDS

•	Best Data Science/AI Award. SBU Hackathon. Stony Brook University	Sep. 2019
•	Dean's Award. Software Competition. Soongsil University	Oct. 2016
•	National Semi-Finalist. Microsoft Imagine Cup. Microsoft Korea	Mar. 2016
•	Gold Award. IT·BT Software Convergence Engineering Competition. Soongsil University	Dec. 2015

LEADERSHIP EXPERIENCE

Stony Brook University	Stony Brook, NY
Teaching Assistant	- May. 2022

Assisted lecture/assignment preparation for professors of courses (VR, HCI, Visualization, OS)

Research Mentor

• Mentored 2 high school, 4 undergraduate, and 12 graduate students to design an algorithm in the domains of Mobile AR, Personalized XR, User interface, and Context-aware visualization

Soongsil UniversitySeoul, KoreaExchange Student Program Mentor- Dec. 2016

Helped the incoming students of exchange student program & shared experience

Republic of Korea Army (The 31st Infantry Division Engineering Battalion) *Financial & Personnel Administrator in Human Resources*

• Served military duty at the HQ in the Engineering battalion as Financial & Personnel administrator

Gwangju, Korea – Jan. 2013

TECHNICAL SKILLS

Language C#, Python, C, C++, HLSL, Compute Shader, JavaScript, Java, Go

Tool/Framework/API Unity, AR Foundation (ARCore/ARKit; Android/iOS/Meta Horizon OS/Vision OS),

Cursor AI, OpenAI/Gemini API, Vuforia SDK, OpenGL, D3.js, WINAPI, MFC, WPF, MySQL, DB2,

HTML, CSS

LANGUAGES

Korean Native

English Full professional working proficiency: TOEFL 110 (27/27/28/28)

German Elementary proficiency: A1(Beginner level)