INFO2080 ITSD Assignment 2

Working effectively in a team or group is a pivotal skill that you must acquire to succeed as a software developer. For this assignment you are required to work in a 3 person team.

All members of a team:

- are responsible for mastering the skills necessary to complete the assignment
- are expected to contribute equally
- receive the same mark

Notes:

- a team submits a single assignment
- depending on enrolment numbers, you may have to work in an undersized or oversized team

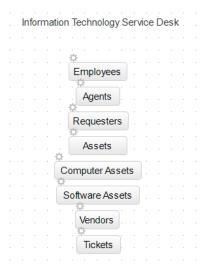
Task:

CHRM Reference: 23. User Interface Prototypes

Use Justinmind to create a user interface prototype for the Information Technology Service Desk (ITSD). The goal is to create wireframe mockups of the main web forms in the application. See the interviews in the ITSD case study to find out what needs to be captured for each form.

- Model the forms listed in the assignment 2 marking scheme and shown in the screen capture below.
- Be sure to include all necessary inputs for each form.
- Select an appropriate widget (e.g. input text field, list box, check box...) for each input.
- Enter demonstration/example values for all inputs. For list boxes and select lists enter at least three demonstration/example values.
- Implement navigation so that a person who clicks on the Justinmind <u>Simulate</u> button can click back and forth through all of the forms.
- Layout and align labels, inputs and buttons/links in an orderly fashion. This is a systems design course, not a web design course, so plain but professional forms with the necessary inputs are sufficient.

You can use a "switchboard" form like the one below as the main form, or use another approach to navigation that you prefer.



Submission:

Upload your project plan to the Assignment 2 dropbox. Submit an assignment cover sheet stapled to a printout of the Assignment 2 Marking Scheme.