1 Perceivable

1.1 Text Alternatives

1.1.1 Non-text Content

1.2 Time-based Media

- 1.2.1 Audio-only and Video-only (Prerecorded)
- 1.2.2 Captions (Prerecorded)
- 1.2.3 Audio Description or Media Alternative (Prerecorded)
- 1.2.4 Captions (Live)
- 1.2.5 Audio Description (Prerecorded)
- 1.2.6 Sign Language (Prerecorded) AAA
- 1.2.7 Extended Audio Description (Prerecorded) AAA
- 1.2.8 Media Alternative (Prerecorded) AAA
- 1.2.9 Audio-only (Live) AAA

1.3 Adaptable

- 1.3.1 Info and Relationships 🔼
- 1.3.2 Meaningful Sequence A
- 1.3.3 Sensory Characteristics A
- 1.3.4 Orientation AA
- 1.3.5 Identify Input Purpose AA
- 1.3.6 Identify Purpose AAA

1.4 Distinguishable

- 1.4.1 Use of Color
- 1.4.2 Audio Control NI
- 1.4.3 Contrast (Minimum) AA
- 1.4.4 Resize Text AA
- 1.4.5 Images of Text AA
- 1.4.6 Contrast (Enhanced) AAA
- 1.4.7 Low or No Background Audio AAA
- 1.4.8 Visual Presentation AAA
- 1.4.9 Images of Text (No Exception) AAA
- 1.4.10 Reflow AA
- 1.4.11 Non-text Contrast AA
- 1.4.12 Text Spacing AA
- 1.4.13 Content on Hover or Focus A

WCAG 2.2 Web Content Accessibility Guidelines

Cheat Sheet



2 Operable

2.1 Keyboard Accessible

- 2.1.1 Keyboard A
- 2.1.2 No Keyboard Trap NI A
- 2.1.3 Keyboard (No Exception) AAA
- 2.1.4 Character Key Shortcuts A

2.2 Enough Time

- 2.2.1 Timing Adjustable A
- 2.2.2 Pause, Stop, Hide NI A
- 2.2.3 No Timing AAA
- 2.2.4 Interruptions AAA
- 2.2.5 Re-authenticating AAA
- 2.2.6 Timeouts AAA

2.3 Seizures and Physical Reactions

- 2.3.1 Three Flashes or Below Threshold NI A
- 2.3.2 Three Flashes AAA
- 2.3.3 Animation from Interactions AAA

NI Non-Interference ★ New in WCAG 2.2

2.4 Navigable

- 2.4.1 Bypass Blocks A
- 2.4.2 Page Titled A
- 2.4.3 Focus Order
- 2.4.4 Link Purpose (In Context)
- 2.4.5 Multiple Ways AA
- 2.4.6 Headings and Labels AA
- 2.4.7 Focus Visible AA
- 2.4.8 Location AAA
- 2.4.9 Link Purpose (Link Only) AAA
- 2.4.10 Section Headings AAA
- 2.4.11 Focus Not Obscured (Minimum) AA 🛨
- 2.4.12 Focus Not Obscured (Enhanced) AAA 🛨
- 2.4.13 Focus Appearance AAA 🛨

2.5 Input Modalities

- 2.5.1 Pointer Gestures A
- 2.5.2 Pointer Cancellation
- 2.5.3 Label in Name
- 2.5.4 Motion Actuation
- 2.5.5 Target Size (Enhanced) AAA
- 2.5.6 Concurrent Input Mechanisms AAA
- 2.5.7 Dragging Movements 🔼 🛨
- 2.5.8 Target Size (Minimum) AA *

3 Understandable

3.1 Readable

- 3.1.1 Language of Page A
- 3.1.2 Language of Parts AA
- 3.1.3 Unusual Words AAA
- 3.1.4 Abbreviations AAA
- 3.1.5 Reading Level AAA
- 3.1.6 Pronunciation AAA

3.2 Predictable

- 3.2.1 On Focus
- 3.2.2 On Input
- 3.2.3 Consistent Navigation AA
- 3.2.4 Consistent Identification AA
- 3.2.5 Change on Request AAA
- 3.2.6 Consistent Help A

3.3 Input Assistance

- 3.3.1 Error Identification
- 3.3.2 Labels or Instructions
- 3.3.7 Redundant Entry AA
- 3.3.3 Error Suggestion AA
- 3.3.4 Error Prevention (Legal, Financial, Data) AAA
- 3.3.5 Help AAA
- 3.3.6 Error Prevention (All)
- 3.3.8 Accessible Authentication (Minimum) AA 🛨
- 3.3.9 Accessible Authentication (Enhanced) AAA 🛨

4 Robust

4.1 Compatible

- 4.1.1 Parsing (Obsolete and removed)
- 4.1.2 Name, Role, Value
- 4.1.3 Status Messages AA