

## 1 Perceivable

### 1.1 Text Alternatives

1.1.1 Non-text Content **A**

### 1.2 Time-based Media

1.2.1 Audio-only and Video-only (Prerecorded) **A**

1.2.2 Captions (Prerecorded) **A**

1.2.3 Audio Description or Media Alternative (Prerecorded) **A**

1.2.4 Captions (Live) **AA**

1.2.5 Audio Description (Prerecorded) **AA**

1.2.6 Sign Language (Prerecorded) **AAA**

1.2.7 Extended Audio Description (Prerecorded) **AAA**

1.2.8 Media Alternative (Prerecorded) **AAA**

1.2.9 Audio-only (Live) **AAA**

### 1.3 Adaptable

1.3.1 Info and Relationships **A**

1.3.2 Meaningful Sequence **A**

1.3.3 Sensory Characteristics **A**

1.3.4 Orientation **AA**

1.3.5 Identify Input Purpose **AA**

1.3.6 Identify Purpose **AAA**

### 1.4 Distinguishable

1.4.1 Use of Color **A**

1.4.2 Audio Control **NI** **A**

1.4.3 Contrast (Minimum) **AA**

1.4.4 Resize Text **AA**

1.4.5 Images of Text **AA**

1.4.6 Contrast (Enhanced) **AAA**

1.4.7 Low or No Background Audio **AAA**

1.4.8 Visual Presentation **AAA**

1.4.9 Images of Text (No Exception) **AAA**

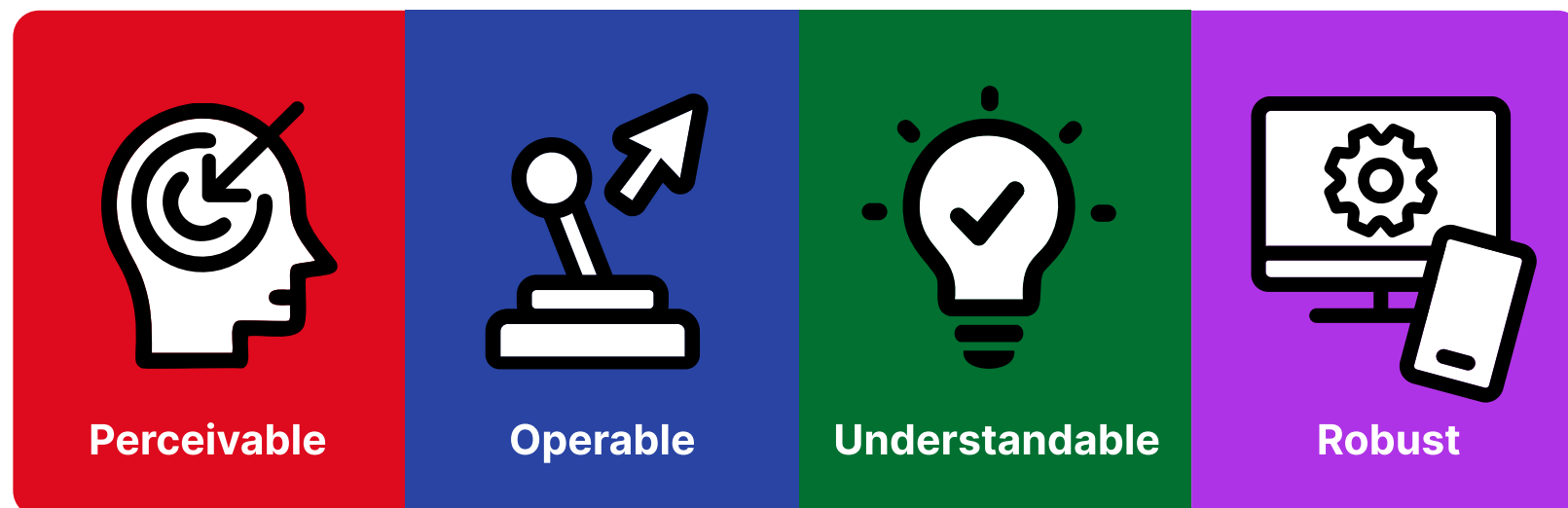
1.4.10 Reflow **AA**

1.4.11 Non-text Contrast **AA**

1.4.12 Text Spacing **AA**

1.4.13 Content on Hover or Focus **AA**

# WCAG 2.2 Web Content Accessibility Guidelines Cheat Sheet



## 2 Operable

### 2.1 Keyboard Accessible

2.1.1 Keyboard **A**

2.1.2 No Keyboard Trap **NI** **A**

2.1.3 Keyboard (No Exception) **AAA**

2.1.4 Character Key Shortcuts **A**

### 2.2 Enough Time

2.2.1 Timing Adjustable **A**

2.2.2 Pause, Stop, Hide **NI** **A**

2.2.3 No Timing **AAA**

2.2.4 Interruptions **AAA**

2.2.5 Re-authenticating **AAA**

2.2.6 Timeouts **AAA**

### 2.3 Seizures and Physical Reactions

2.3.1 Three Flashes or Below Threshold **NI** **A**

2.3.2 Three Flashes **AAA**

2.3.3 Animation from Interactions **AAA**

### 2.4 Navigable

2.4.1 Bypass Blocks **A**

2.4.2 Page Titled **A**

2.4.3 Focus Order **A**

2.4.4 Link Purpose (In Context) **A**

2.4.5 Multiple Ways **AA**

2.4.6 Headings and Labels **AA**

2.4.7 Focus Visible **AA**

2.4.8 Location **AAA**

2.4.9 Link Purpose (Link Only) **AAA**

2.4.10 Section Headings **AAA**

2.4.11 Focus Not Obscured (Minimum) **AA** ★

2.4.12 Focus Not Obscured (Enhanced) **AAA** ★

2.4.13 Focus Appearance **AAA** ★

### 2.5 Input Modalities

2.5.1 Pointer Gestures **A**

2.5.2 Pointer Cancellation **A**

2.5.3 Label in Name **A**

2.5.4 Motion Actuation **A**

2.5.5 Target Size (Enhanced) **AAA**

2.5.6 Concurrent Input Mechanisms **AAA**

2.5.7 Dragging Movements **AA** ★

2.5.8 Target Size (Minimum) **AA** ★

★ New in WCAG 2.2 **NI** Non-Interference

## 3 Understandable

### 3.1 Readable

3.1.1 Language of Page **A**

3.1.2 Language of Parts **AA**

3.1.3 Unusual Words **AAA**

3.1.4 Abbreviations **AAA**

3.1.5 Reading Level **AAA**

3.1.6 Pronunciation **AAA**

### 3.2 Predictable

3.2.1 On Focus **A**

3.2.2 On Input **A**

3.2.3 Consistent Navigation **AA**

3.2.4 Consistent Identification **AA**

3.2.5 Change on Request **AAA**

3.2.6 Consistent Help **A** ★

### 3.3 Input Assistance

3.3.1 Error Identification **A**

3.3.2 Labels or Instructions **A**

3.3.7 Redundant Entry **AA**

3.3.3 Error Suggestion **AA**

3.3.4 Error Prevention (Legal, Financial, Data) **AAA**

3.3.5 Help **AAA**

3.3.6 Error Prevention (All) **A** ★

3.3.8 Accessible Authentication (Minimum) **AA** ★

3.3.9 Accessible Authentication (Enhanced) **AAA** ★

## 4 Robust

### 4.1 Compatible

4.1.1 Parsing (Obsolete and removed) **A**

4.1.2 Name, Role, Value **A**

4.1.3 Status Messages **AA**