Programming Project: Client-Server Chat

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CS372

How to run:

- 1. cd into the program directory
- 2. on terminal: \$python3 server.py
- 3. on terminal: \$python3 client.py
- 4. client talks first on chat, then server
- No threads used on server (does not support multiple concurrent connections)
- Single socket for client. Single socket for server.
- If a message on either side matches '/q', the chat ends, the sockets close, and the program terminates.
- Default port set to 12000

Screenshots:



