

Hackathon Details

Guiding Question	<i>If you made a website that could save the world, what would it look like?</i>
Rubrics	 [2025_Dec] Rubrics

Submission Guidelines

All submissions must be made via a Google Form

 [2025_Dec] Hackathon Submission Form , by 12th December 2359. Late submissions will not be entertained. Judges are to finish judging by 14th December 1200.

Each submission must include:

- A video demo, showing project set up and all functionalities, maximum 10 minutes in length; any content after the 10 minute mark will be ignored.
- A link to a **GitHub repository** containing code, and README file (clear instructions on how to set up and run the project, description of functionalities, references including usage of AI if any).
- A write up of minimum 100 words, The writeup should encompass how you came up with the idea, what challenges you faced, and how you overcame them.
 - The usage of AI in this section serves as a gauge of whether their experience was real and not outsourced. As such, usage of AI in this section is self-penalising.
- A brief technical description of the project's functionalities.

Do familiarise yourself with the submission form before the day of submission, so as to avoid any last minute surprises!

Prizes

There will be **10 prizes to be awarded** on prize presentation day, with the following categories:

Category	Prize per group
Participants' Choice Overall Winner	\$200
Best Idea	\$200
Best Execution	\$200
Most Overengineered	Espressif ESP32-S3-BOX-3
Most Impressively Useless	Espressif ESP32-S3-EYE
Most Quirky	Espressif ESP32-C3-LCDKit
Best Use of CSS	Hardcopy programming zines from Wizard Zines
Most Creative Tech Stack	
Mystery Prize 1	To be disclosed on prize presentation day
Mystery Prize 2	

Mystery prizes: There will be **two mystery prizes** which will be selected by BuildingBloCS Exco. *Prize description and winners will only be announced on the prize presentation day.*

Please refer to the rubrics ([\[2025_Dec\] Rubrics](#)) for a more detailed breakdown on prize selection criteria.

Code of Conduct

Offenses and grounds of disqualification:

1. Plagiarism
2. Inappropriate or offensive content
3. Specified deliverables being unfulfilled
4. Using a previously completed/half-completed project as submission
5. Deemed inactive and/or not contributing to your team's hackathon submission

Note: For points 1 - 4, it implies that your entire team will be disqualified whereas for point 5, only the individual who fails to contribute will be disqualified.

While the use of AI is allowed for the hackathon, plagiarism is strictly prohibited. Participants must ensure that all submitted work — including code, design elements, documentation, and presentation materials — is substantially their own creation. Any team confirmed to have committed plagiarism will be immediately disqualified from the hackathon. If plagiarism is suspected, the team will be placed under investigation, during which they must provide reasonable explanations, evidence of authorship, or supporting materials as requested by organisers. Participants are expected to take proactive precautions to defend the originality of their work (e.g., saving drafts, documenting reasoning, maintaining commit history, keeping intermediate prototypes).

The organisers reserve the right to determine whether any work violates the plagiarism standard.

Penalties include but not limited to:

1. Ineligible for winning the hackathon or the prizes
2. No certificate issued even for participation in the hackathon
3. Sending an official email informing the teacher in-charge of your school

Issues

Inactive or Non-Contributing Team Members

If your team encounters issues such as inactive members, non-contributing teammates, or internal conflicts that hinder progress, you must inform the organisers as soon as possible.

Early reporting allows organisers to intervene, mediate, or provide guidance. Failure to report in a timely manner may limit the support we can offer or affect fairness considerations.

Technical Difficulties during submission

The official submission deadline is:

12 December, 2359

However, to ensure fairness and encourage teams to prepare in advance:

If you encounter a technical error (e.g., upload failure, form not responding, etc.), you must report it by:

12 December, 2200**

**Any issue reported after 2200 cannot be accommodated, and late submissions will not be accepted. Teams are strongly encouraged to submit early and verify that all files upload correctly.