

Sprint Backlog - Week 1

User Story	Task	Definition of done	Member responsible for the task	Task Assigned To	Estimated Effort per Task (in hours per person)	Priority (A-E) (A is highest)
<i>Project Vision (Draft): As developers, we want to have a vision of the context of the project through a project vision document</i>	Create the outline (introduction, ToC) of the document	We have a document with an outline in LaTeX	Pravesh	Pravesh	1	B
	Research on who is going to buy the product/target group	We have defined a clear target group	Brian	Brian	2	B
	Research the needs of the customer that the product gives	We find the needs of the customer	Yorick	Yorick	2	A
	Research which product attributes are crucial to satisfy the selected needs, and therefore to the success of the product.	We find the correct product attributes	Henk-Jan	Henk-Jan	2	A
	Research how our product compares against existing products and what can make our product unique	We have a document containing interesting similar existing products which we can use as inspiration	Paul	Paul	2	B
	Research on what our target timeframe and what our budget is	We find the timeframe and budget related to our project	Pravesh	Pravesh	2	E

<i>Project Plan (Draft): As developers we want to plan what features we are going to implement</i>	Create the outline (introduction, ToC, Glossary) of the document	We have a document with an outline in LaTeX	Brian	Brian	1	B
	High-level product backlog	When we have a product backlog that contains high-level tasks in order to complete the project	Pravesh	Pravesh	3	A
	Roadmap	When we have a specific roadmap concerning our project	Brian	Brian	4	B
	User stories of features	When we have a user story of the features we want to implement	Yorick	Yorick	3	D
	User stories of know-how acquisition	When we have a user story of the know-how acquisitions	Henk-Jan	Henk-Jan	3	E
	Initial release plan	When we have an initial release plan for our product, specifically for our sprint.	Paul	Paul	1	E
<i>Architecture Design (Draft): As developers we want to create a design for the architecture</i>	Subsystem decomposition diagram	We have a diagram of the subsystem decomposition	Pravesh	Pravesh	3	A
	Hardware-software mapping diagram	We have an overview of the hardware-software mapping	Brian	Brian	2	C
	E(E)R-diagram draft for the database		Yorick	Yorick, Henk-Jan, Paul	4	A

	UML draft of the back-end architecture		Henk-Jan	Yorick, Henk-Jan, Paul	4	A
	UML draft of the front-end architecture		Brian	Pravesh, Brian	4	B
	Deployment diagram		Brian	Brian	2	D