

Manuela Rios

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EDUCATION

Cornell University , College of Arts and Sciences <i>Bachelor of Arts in Information Science – Focus on Human Computer Interaction</i>	Ithaca, New York Expected May 2016
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- **GPA:** 3.73, Dean's List

Study Abroad, Aquincum Institute of Technology <i>Computer Science – Mobile Software Development – GPA: 4.0</i>	Budapest, Hungary Summer 2014
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EMPLOYMENT

Whisper <i>Product Management Intern</i>	Los Angeles, California Summer 2015
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- Identified two causes for significant drops in retention when analyzing chat activity data; Designed an inbox management feature to sandbox the highly blocked chatters and improve the chat experience for new users.
- Designed and conducted four rounds of usability studies to better inform cross-functional decision-making.

Cornell App Development Team <i>Mobile Developer</i>	Ithaca, New York September 2014 – present
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- Utilize Swift and Objective-C to develop a state-of-the-art iOS app every semester.
- Involved at every project phase with designers and developers, from concept creation to app store deployment.

Cornell University Teaching Assistant <i>Introduction to Computing Using Python, Intermediate Web Programming, HCI Design</i>	Ithaca, New York August 2013 – present
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- Support course staff by grading projects and exams, holding office hours, and running sections for an intro to Python course of 500 students, a web programming course of 200 students, and an HCI course of 100 students.

LEADERSHIP

Cornell University <i>President of Alpha Epsilon Phi – Kappa Chapter</i>	Ithaca, New York November 2014 – present
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- Dedicate 25 hours a week to overseeing 13 officers and 186 members in philanthropic and disciplinary events.
- Received the Outstanding Chapter award, recognizing the chapter for academic achievement, commitment to service, and strong risk management.

<i>Vice President of Alpha Epsilon Phi – Kappa Chapter</i>	November 2013 – November 2014
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- Recorded and distributed minutes of all chapter and executive board meetings for a chapter of 204 members.
- Implemented a points system that led to 40% fewer disaffiliations and a sizable increase in attendance all year.

<i>Executive Editor of the Cornell Lunatic</i>	April 2013 – April 2014
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- Oversaw the editorial content of the humor magazine, publishing one magazine every semester.
- Managed weekly meetings and interviewed prospective members, leading to a 66% increase in membership.

PROJECTS

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- **Icefishing** (2015). Built the profile feature of a music discovery app. Used Swift and Objective-C.
 - **Cornell Animation Club** (2014). Led team of four in development, testing, and debugging of the website for the Cornell Animation Club. Used HTML, CSS, JQuery, PHP.
 - **Fyrefly** (2014). Designed the UI for an iPhone application that allows users to share a canvas in real-time. Won first place at Cornell University's BigRedHacks, Cornell's first hackathon.

LANGUAGES & TECHNOLOGIES

Key Technologies: Python, Java, HTML5, CSS3, PHP, JS, MySQL, Objective-C, Swift, Sketch
Languages: Fluent in Spanish and English