

ysdn
—
4003

Design
Advanced Topics
Tooling
in Interactivity
Options

Week 1

September 10 2019



Multiple tools are available across the design digital ecosystem.

In the context of this class, students should pick a tooling strategy early on.

This choice should be justified according to each student's preferences.

This choice should be justified according to each student's preferences.

Thus, it's mandatory for every student to perform an initial test between tooling

choice before the creation of digital wireframes.

Requirements

- _ Wireframes
- _ High Fidelity Mocks
- _ UI Component Library
- _ Design System Catalog
- _ Interactive prototype (external link)
- _ UI Animations

Option 1

— Adobe XD

Free



Interesting for...

who don't want to manage multiple application. Adobe XD is well done and allows multiple purposes such as wireframes, prototype and animations. It's also free software.

Option 2

Figma

Free



Principle

50% OFF



Interesting for...

For students who want to go deeper in UI Animation combined to learn a promising and solid new industry-standard tool, Figma.

Option 3

Sketch

50% OFF



Craft

Free



InVision

Free



Principle

50% OFF



Interesting for...

Students with already a sketch licence active and they only need to pay Principle for animation

“But, I want to do my design on Photoshop or Illustrator.” - Student A

Please, just don't ;)