

# A/YSDN 4003 3.00

## Advanced Topics In Interactivity

	1 Sep 10	2 Sep 17	3 Sep 24	4 Oct 1	5 Oct 8	6 Oct 15	7 Oct 22	8 Oct 29	9 Nov 5	10 Nov 12	11 Nov 19	12 Nov 26	13 Dec 3	
	Project Documentation - Website 10% Preparation - Participation - Attendance 10%													
	Assignment 1 Design Strategy10%								Friday November 8 Last date to drop courses <b>without</b> receiving a grade			Thursday November 29 Last day to <b>withdraw</b> from a course and receive a grade of "W" on transcript	Last week of classes.	
		Tuesday September 17 Last day to enroll <b>without</b> permission of the instructor	Assignment 2 Wireframe10%											
					Assignment 3 Interactive Prototype & Assets Catalog20%									
				Tuesday October 1 Last day to enroll <b>with</b> permission of the instructor				Assignment 4 Animation20%						
	Introduction Slack Setup Website	Workshop How Might We	Workshop Crazy Eights	Lecture The UI Stack Theory Prototyping Purpose	Lecture What is a Design System High Fidelity Reminder	READING WEEK	One to One Review	Introduction What is Motion Animation?	Podium Feedback Review	Assignment 5 Final Vision20%				
	Lecture Class Outline Schedule Tooling Everything easy is hard again	One to One Review	Reminder Wireframes	One to One Review	Podium Feedback Review			One to One Review			User Research & Usability Testing	Lecture The importance of Craft	One to One Review	Final Presentation
			One to One Review								Podium Feedback Review	One to One Review		