

Assignment #4 - Topic 2 - Interactive prototype and style guide

High Fidelity Mocks <i>Visual look and feel of your digital projects - Pixel-perfect approach</i>	0 / 10	0%
Interactive Prototype <i>Workflow - Fluidity of the user experience</i>	0 / 5	0%
Design Style Guide <i>Design elements break down, visual examples, best practices</i>	0 / 3	0%
In Class Exercise 4A, 4B <i>Feedback Token</i>	0 / 2	0%

Assignment 3 Total	0 / 20	0%	F
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Notes