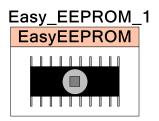


# Easy\_EEPROM 1.00

#### **Features**

- Makes using the EEPROM as simple as possible
- Start, Byte Write and Byte read.



## **General Description**

The Easy EEPROM component simplifies using the EEPROM. Simply start the Easy\_EEPROM and use it.

\*note: you must start the Easy\_EEPROM component in order to read data from the EEPROM.

## **Parameters and Setup**

None

## **Application Programming Interface**

Application Programming Interface (API) routines allow you to configure the component using software. The following table lists and describes the interface to each function. The subsequent sections cover each function in more detail.

By default, PSoC Creator assigns the instance name "Easy\_EEPROM\_1" to the first instance of a component in a given design. You can rename it to any unique value that follows the syntactic rules for identifiers. The instance name becomes the prefix of every global function name, variable, and constant symbol.

Function	Description
Void Easy_EEPROM_1_Start(void)	This function enables the EEPROM hardware and measures the temperature of the device. You must start the EEPROM in order to read data from it.
Void Easy_EEPROM_1_WriteByte(uint8 value, uint16 address)	Writes the byte value into the EEPROM location specified by address.
Uint8 Easy_EEPROM_1_ReadByte(uint16 address)	Returns a byte from the EEPROM at location specified by address. You must start the EEPROM in order to read data from it.
Void Easy_EEPROM_1_Stop(void)	Disables the EEPROM hardware.

Function	Description
Void Easy_EEPROM_1_UpdateTemp(void)	Call this function before writing to the EEPROM if you believe that the temperature has changed by more than 5 degrees Celsius since the Start() function has been called.

#### Void Easy\_EEPROM\_1\_Start(void)

**Description:** This function enables the EEPROM and measures the current device temperature. The

> EEPROM must be enabled before you can read data from the EEPROM. The temperature of the device is also required before the EEPROM can be written to. If it is possible for the temperature to change by more than 5 degrees Celsius between calling this function and the

EEPROM byte writes, you can either call the start function again, or call

Easy EEPROM 1 UpdateTemp().

Parameters: None Return Value: None

#### Void Easy EEPROM 1 WriteByte(uint8 value, uint16 address)

**Description:** This function writes a single byte into the EEPROM location specified by the address. The

address is a zero based index into the EEPROM memory block. The EEPROM has Easy EEPROM 1 EEPROM SIZE bytes. This is a blocking function call. The function will not return until the write is complete. There are no error codes generated by this function call. You must verify the EEPROM information to ensure the data was written as you

intended.

Parameters:

- **Uint8 value:** This is the byte that you want to write into the EEPROM.
- **Uint16 address:** This is the address in the EEPROM you would like to write the byte. The address starts at 0, and goes up to the size of the EEPROM-1. There is a define created with the component, Easy EEPROM 1 SIZE that specifies the size of the EEPROM in bytes. As a simple check, this function will only attempt to write to the EEPROM if the address passed is less than

Easy EEPROM 1 EEPROM SIZE. If you attempt to write to an address beyond the

EEPROM, the function will just return and nothing will be written.

Return Value: None



#### **Uint8 Easy\_EEPROM\_1\_ReadByte(uint16 address)**

**Description:** This function reads a single byte from the EEPROM location specified by the address. The

address is a zero based index into the EEPROM memory block. The EEPROM has

Easy EEPROM 1 EEPROM SIZE bytes.

Parameters:

• Uint16 address: This is the address in the EEPROM you would like to write the byte.

The address starts at 0 and make up to the EEPROM 4. There is a

The address starts at 0, and goes up to the size of the EEPROM-1. There is a define created with the component, <code>Easy\_EEPROM\_1\_EEPROM\_SIZE</code> that specifies the size of the EEPROM in bytes. As a simple check, this function will only attempt to write to the EEPROM if the address passed is less than <code>Easy\_EEPROM\_1\_SIZE</code>. If you attempt to write to an address beyond the EEPROM, the function will just

return and nothing will be written.

**Return Value:** • **Uint8 value:** The byte value stored in the EEPROM at the address specified.

#### Void Easy\_EEPROM\_1\_Stop(void)

**Description:** This function disables the EEPROM. This will save some power, but you will not be able to

read data from the EEPROM while it is powered down.

Parameters: None Return Value: None

#### Void Easy\_EEPROM\_1\_UpdateTemp(void)

**Description:** This function checks the device temperature and updates the global temperature value for

the EEPROM writing functions. You only need to call this function if you intend to write to the EEPROM and suspect that the temperature of the device may have changed by more than 5

degrees Celsius.

Parameters: None Return Value: None

### **Defines**

The size in bytes of the EEPROM is provided as:

#define Easy EEPROM 1 EEPROM SIZE

These can be found in the Easy\_EEPROM\_1.h file

## **Sample Firmware Source Code**

The following example code shows a very simple example of the Easy\_EEPROM being used. In this example code, the component instance name is just "EEPROM".





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