Test 01 by Logan Li, testing on ver. 1.0 of the game

Test date 13/03/2022

Testing approach

> What is being tested on

Desktop-1.0.jar

From the previous group

> Tested in which development cycle

Implementation

> Techniques used

Black box testing

> Testing environment

Win10

> Testing purposes

Identify bugs & requirements failed to implement left over from the previous team

> Test cases designer

Logan Li

Black box testing

Business requirements list

See page 1 of the excel table

Tests cases list

See page 2 of the excel table

Traceability matrix

See page 3 of the excel table