main structure

```
program
               \rightarrow const constDef; {const constDef;}
constDecl
               \rightarrow int id = num \{, \text{ int } id = num \}
constDef
                     char id = chr \{, char id = chr \}

ightarrow varDef; \{varDef; \}
  varDecl
  varDef
               \rightarrow type (id \mid id [num]) \{, (id \mid id [num])\}

ightarrow \ type\ id\ (\ args\ )\ block
    func1
    func2

ightarrow \ \ void\ id\ (\ args\ )\ block
     main

ightarrow void main ( ) block
     block
               \rightarrow \{ [constDecls] [varDecls] stmts \}
     stmts

ightarrow \ stmts \ stmt \mid \epsilon

ightarrow \ \ condition \ | \ loop \ | \ \{ \ stmts \ \}
      stmt
                     call1 \mid call2
                    assign \mid read \mid write \mid return \mid \epsilon
               \rightarrow \  \  loc = expr \ | \  loc \  [ \  expr \  ] = expr
    assign
condition

ightarrow if ( bool ) stat [ else stat ]
       loop

ightarrow while ( bool ) stmt
                    do stmt while (bool)
                    for (assign; condition; assign) stmt
      call 1

ightarrow id (values)
      call 2

ightarrow id (values)
```

expression

```
egin{array}{lll} bool & 
ightarrow bool \mid\mid join \mid join \ join & 
ightarrow join & \ equality \mid equality \ equality & 
ightarrow equality == rel \mid equality ! = rel \mid rel \ rel & 
ightarrow expr < expr \mid expr <= expr \mid expr >= expr \mid expr > expr \mid expr \ expr & 
ightarrow expr + term \mid expr - term \mid term \ term & 
ightarrow term * factor \mid term/factor \mid factor \ factor & 
ightarrow \mathbf{num} \mid (expr) \ \end{array}
```

basic block

```
ightarrow \; expr \left\{, \; expr 
ight\} \mid \epsilon
values
   args

ightarrow \ \ type\ id\ \{,\ type\ id\}|\ \epsilon

ightarrow \ scanf \ (\ id\ \{,id\})
   read

ightarrow \; printf(\; str \; , \; expr \; )
 write
                     printf(str)
                     printf( expr )

ightarrow \ return \left[ \ \left( \ expr \ 
ight) \ 
ight]
return

ightarrow \ \ letter \left\{ letter \mid digit 
ight\}
       id

ightarrow \ type\ [\ \mathbf{num}\ ]\ |\ \mathbf{basic}
   type
 letter
            digit

ightarrow 1 | 2 | \cdots | 9
```