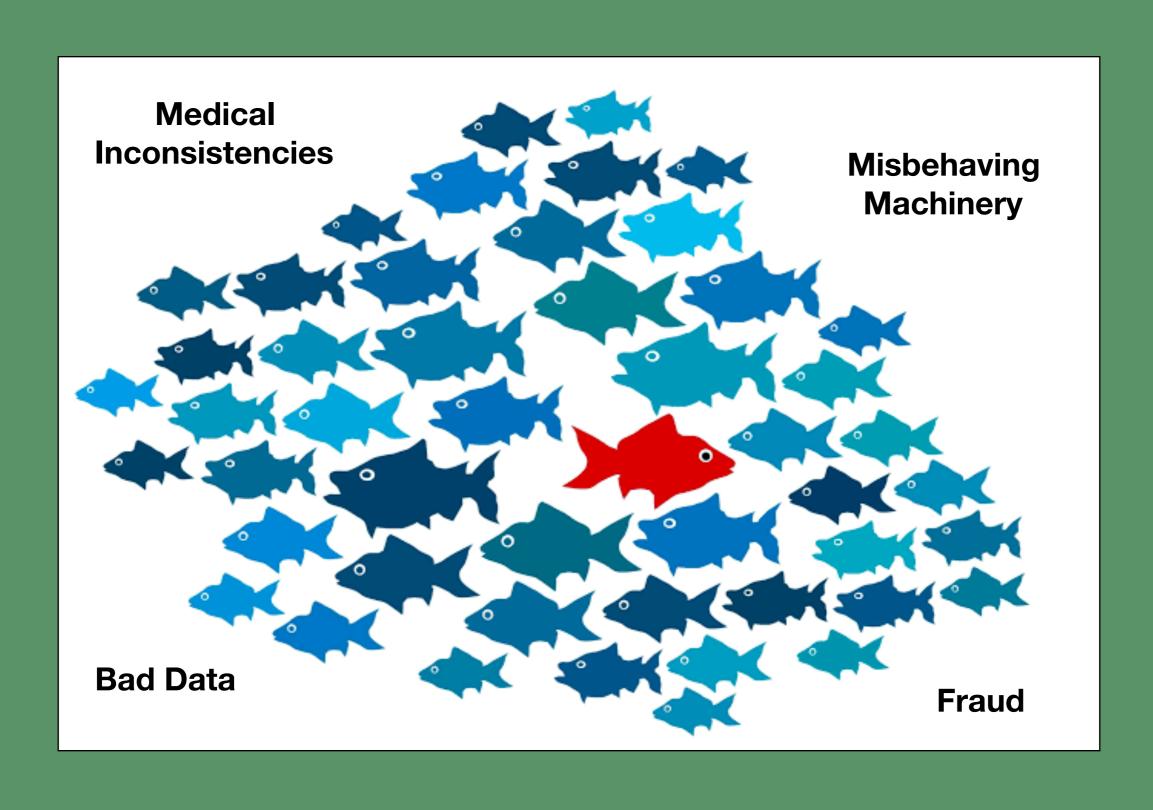
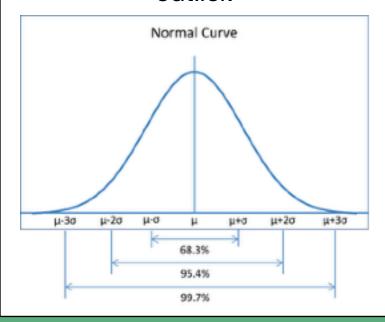
What is anomaly detection?



How is it usually done?

Parametric methods

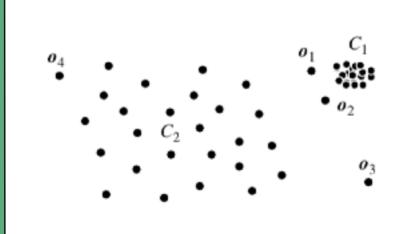
Distribution based, if the observation is past a certain standard deviation it can probably be considered an outlier.



Distance based

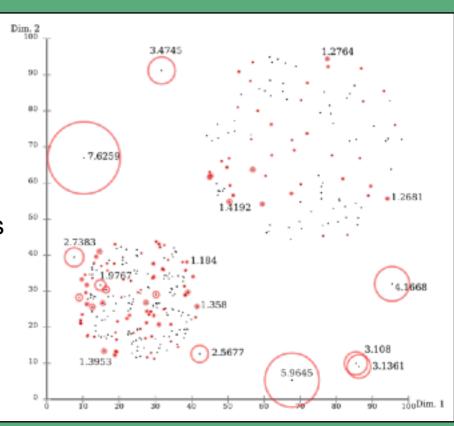
The neighbourhood around an outlier point is sparse; the observation is rather lonely.

Note: Popular, easy to understand distance based algorithms are O(n^2) time-complexity.



Density based

Incorporates distance **and**density into its outlier
detection process. This means
not just *global lonely* points
are found, but *locally lonely*points too!



^{*} this is by no means an extensive list of methods!