Advanced Proof-Systems		Winter 2020-2021
	Problem Set 3	

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Due: 30/12/2023

# 1 MIP vs PCP

The goal of this question is to exhibit a close relationship between PCPs and a natural extension of interactive proofs in which the verifier interacts with multiple non-communicating provers.

**Definition 1.1.** A multi-prover interactive proof (MIP) for a language L consists of a probabilistic polynomial-time verifier V and k (computationally unbounded) provers  $P_1, \ldots, P_k$ . Given a common input x, the verifier V is allowed to interact with each of the provers  $P_i$ . The provers are not allowed to interact with each other. We require that:

- Completeness: if  $x \in L$  then V accepts with probability 1 when interacting with  $P_1, \ldots, P_k$ .
- Soundness: if  $x \notin L$ , then for every  $P_1^*, \ldots, P_k^*$  the verifier accepts with probability at most 1/2 when interacting with  $P_1^*, \ldots, P_k^*$ .

We say that an MIP is 2-message if it consists of a first message in which V sends queries to each of the k provers (simultaneously) and then a second message in which V gets back answers from each prover and then decides whether to accept or reject. We denote the length of messages sent from the verifier to each of the provers by  $\ell_V$  and the length of messages sent back from the provers by  $\ell_P$ .

Prove the following two claims:

- 1. If L has a k-prover 2-message MIP in which the verifier messages have length  $\ell_V$  and the prover messages have length  $\ell_P$ , then L has a  $(k \cdot \ell_P)$ -query PCP where the PCP proof string has length  $k \cdot 2^{\ell_V} \cdot \ell_P$ .
- 2. If L has a q-query (non-adaptive) PCP in which the PCP has length at most m, then L has a poly(q)-prover 2-message MIP in which the verifier messages have length  $O(\log m)$  and prover messages have length 1 (i.e., a single bit).

**Simplifying assumption:** you may assume for simplicity that each of the PCP verifier's queries  $by\ itself$  is uniformly distributed (but the q queries may still be highly correlated).

Hint: have the provers answer according to the PCP but check consistency.

## Guideline 1.2 (For Part 2).

- 1. First construct an MIP with q provers but very large soundness error  $1 \frac{1}{\text{poly}(q)}$  (later we will reduce the soundness error by repetition).
- 2. The q honest MIP provers answer according to the PCP.
- 3. With probability 1/2, the MIP verifier simply runs the PCP verifier.

- 4. With probability 1/2, the MIP verifier chooses a random coordinate  $i \in [m]$ , where m is the length of the PCP string, and sends i to all of the provers. It accepts iff all the provers answer with the same value.
- 5. To analyze soundness, fix  $x \notin L$  and (wlog deterministic) cheating provers  $P_1^*, \ldots, P_k^*$ . Analyze the following two cases separately:
  - (a) There exists a pair of provers that answer more than a  $\frac{1}{100q^2}$  fraction of their queries inconsistently with one another.
  - (b) There does not exist such a pair of provers. To argue soundness in this case, first argue that on most coordinates all of the provers agree. Then, use this fact to construct an accepting PCP for x.
- 6. Finally, repeat the entire proof systems poly(q) times (with poly(q) sets of q provers) to obtain constant soundness error.

**Remark 1.3.** One can get rid of the simplifying assumption by choosing i in the consistency check differently - generate the q PCP queries by running the verifier and then output one of these q queries at random.

#### 2 Tensor Codes

This exercise introduces and discusses the *tensoring* operation of codes. In a nutshell, this is a way to take two (linear) codes and combine them in an interesting way to derive a new code, inheriting some of the properties of the base codes and also magically generating some new properties.

Let  $\mathbb{F}$  be a finite field, and let  $C_1: \mathbb{F}^{k_1} \to \mathbb{F}^{n_1}$  and  $C_2: \mathbb{F}^{k_2} \to \mathbb{F}^{n_2}$  be linear codes. We construct a new code  $C^{\otimes}: \mathbb{F}^{k_1 \times k_2} \to \mathbb{F}^{n_1 \times n_2}$  as follows: view the input as a  $k_1 \times k_2$  sized matrix. Encode each one of the  $k_1$  rows using  $C_2$  to get a matrix of size  $k_1 \times n_2$ . Now encode each one of these  $n_2$  columns to get the codeword (a matrix of size  $n_1 \times n_2$ ). The resulting code is denoted by  $C_1 \otimes C_2$ .

**Notation.** Consider a codeword  $c \in C_1 \otimes C_2$ . Since we view c as a matrix, it will be convenient to index its entries accordingly. Thus, we use  $c(i_1, i_2)$  to denote the  $(i_1, i_2)$  entry of this matrix.

Also, following the coding literature, if C is a code, we sometimes abuse notation and use C to refer both to the function (mapping messages to codewords) and to the corresponding set of codewords (i.e., the image of the function).

#### 2.1 A Characterization

1. Consider the set  $\mathcal{M}$  of matrices  $\mathbb{F}^{n_1 \times n_2}$  such that all of the rows are codewords of  $C_2$  and all of the columns are codewords of  $C_1$ . Show that  $C_1 \otimes C_2 \subseteq \mathcal{M}$ .

**Hint:** It may be useful to first show that the exact same code would be obtained if you first encoded the columns and then the rows.

2. Show that  $\mathcal{M} \subseteq C_1 \otimes C_2$ .

**Hint:** Recall that for linear codes, any linear combination of codewords is also a codeword.

3. Deduce that  $\mathcal{M} = C_1 \otimes C_2$ .

Hint: Don't forget your Matka!

#### 2.2 Rate

Let  $r_1 = k_1/n_1$  and  $r_2 = k_2/n_2$  denote the rates of  $C_1$  and  $C_2$ , respectively. Show that  $C^{\otimes}$  is (1) a linear code and (2) has rate  $r_1 \cdot r_2$ .

#### 2.3 Distance

Let  $\delta_1, \delta_2 \in (0, 1)$  be the minimal relative distances of  $C_1$  and  $C_2$ , respectively. Show that  $C^{\otimes}$  has relative distance at least  $\delta_1 \cdot \delta_2$ .

**Hint:** Recall that for linear codes it suffices to bound the minimal number of zeros in a non-zero codeword.

In the following we use the notation  $C^{\otimes d} = C \otimes C^{\otimes d-1}$ , where  $C^{\otimes 1} = C$ . The code  $C^{\otimes d}$  is sometimes called the d-th dimensional tensor of C. Note that if C has message length k and codeword length n then  $C^{\otimes d}$  has message length  $k^d$  and codeword length  $n^d$ . Indeed, it is often more convenient to view the messages and codewords of  $C^{\otimes d}$  as "d-dimensional" matrices aka tensors (rather than viewing them as vectors),  $\cdot^1$  In terms of notation, similarly to the case of d=2 discussed above, for  $c \in C^{\otimes d}$  and  $i_1, \ldots, i_d \in [n]$  we use  $c(i_1, \ldots, i_d)$  to denote the corresponding entry of c.

# 2.4 Tensor of Reed-Solomon: NOT TO BE SUBMITTED

Recall that the Reed-Solomon code  $RS : \mathbb{F}^k \to \mathbb{F}^n$  consists of all degree k-1 univariate polynomials over  $\mathbb{F}$ . Describe in 10 words or less the image of the code  $RS^{\otimes 2}$  (without referring to the tensoring operation of course).

### 2.5 Sumcheck for Tensor Codes

Let  $C_{\mathsf{base}} : \mathbb{F}^k \to \mathbb{F}^n$  be a code and consider the code  $C : \mathbb{F}^{k^d} \to \mathbb{F}^{n^d}$  defined as  $C = (C_{\mathsf{base}})^{\otimes d}$ . In this question we will show that C supports a "sumcheck-like" protocol - namely, a protocol for verifying the sum of some product-set of the codeword elements.

Let  $S \subseteq [n]$ . Construct an interactive proof for verifying the sum over the elements of  $c \in C$  belonging to the set  $S^d$ : that is, an interactive proof for the statement  $\sum_{i_1,\ldots,i_d\in[S]}c(i_1,\ldots,i_d)=\alpha$ , for a given  $\alpha\in\mathbb{F}$ . That is, show an interactive proof in which the verifier has oracle access to  $c\in C$  and explicitly given  $\alpha$  and the prover is given both c and  $\alpha$ . The verifier should accept if the claim is true and should reject with probability at least  $\delta^d$  if the claim is false, no matter what the prover does (in all cases you may assume that c is indeed a valid codeword). The verifier's work should be  $\operatorname{poly}(d,n,\log(|\mathbb{F}|))$ .

<sup>&</sup>lt;sup>1</sup>For d > 3, best not to try to visualize them  $\odot$ .

**Hint:** It may be useful to first think of the case d=2, in which case a useful proof string to consider is  $w \in \mathbb{F}^n$  defined as  $w_{\lambda} = \sum_{i_2 \in S} c(\lambda, i_2)$ , for every  $\lambda \in [n]$ . Handle larger dimensions by recursion.

**Remark 2.1.** The detection probability  $\delta^d$  may seem very low, but is actually fine as long as we choose the base code to have distance  $\delta \gg 1 - 1/d$ .

Remark 2.2. Note the remarkable fact that even if we start with a base code that does not support a "sumcheck-like" operation, the resulting tensor code magically does!

Similarly, even if we start with a base code that is not locally-testable, the resulting tensor code<sup>2</sup> turns out to be locally testable.

#### 2.6 Reflection: NOT TO BE SUBMITTED

Try to see how the sumcheck protocol that we saw for polynomials is a special case of the protocol for general tensor codes.

<sup>&</sup>lt;sup>2</sup>Actually, this fails for d = 2, but works for  $d \ge 3$ .