

Part 1: HTTP In this section, we will observe how the HTTP protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface. Open Chromium and navigate to <http://www.example.com> (not https!):

1. (5) Find the packet that corresponds to the initial HTTP request that your computer issued. Take a screenshot of this packet. What HTTP method did your computer use to make this request? What URI did your computer request from the server, as present in the HTTP request? (note: NOT the URL). Explain.

866	16.64169800	10.0.2.15	93.184.216.34	HTTP	453 GET / HTTP/1.1
867	16.64248700	93.184.216.34	10.0.2.15	TCP	62 http > 53916 [ACK] Seq=1 Ack=398 Win=65535 Len=0
868	16.65433700	93.184.216.34	10.0.2.15	HTTP	1078 HTTP/1.1 200 OK (text/html)

The http method used was get and the http/1.1 was requested.

2. (5) Find the packet that corresponds to the initial HTTP response the server issued in response to your request. Take a screenshot of this packet. What HTTP status code did the server return? What is the content type of the response the server is sending back? Explain.

866	16.64169800	10.0.2.15	93.184.216.34	HTTP	453 GET / HTTP/1.1
867	16.64248700	93.184.216.34	10.0.2.15	TCP	62 http > 53916 [ACK] Seq=1 Ack=398 Win=65535 Len=0
868	16.65433700	93.184.216.34	10.0.2.15	HTTP	1078 HTTP/1.1 200 OK (text/html)

The http status code that was returned was 200 meaning okay.

The content type being sent back is text/html

Using Chromium, navigate to <http://www.soe.ucsc.edu> (not https!, Make sure to clear your browser cache):

3. (10) Find the packets that correspond to the initial HTTP request and response that your computer issued/received. Take a screenshot of these packets. What's different?

892	10.08179400	10.0.2.15	128.114.47.214	HTTP	454 GET / HTTP/1.1
893	10.08248200	128.114.47.214	10.0.2.15	TCP	62 http > 32970 [ACK] Seq=1 Ack=399 Win=65535 Len=0
894	10.08508500	128.114.47.214	10.0.2.15	HTTP	720 HTTP/1.1 301 Moved Permanently (text/html)
895	10.08509700	10.0.2.15	128.114.47.214	TCP	56 32970 > http [ACK] Seq=399 Ack=665 Win=29880 Len=0
896	10.08568900	128.114.47.214	10.0.2.15	TCP	62 http > 32970 [FIN, ACK] Seq=665 Ack=399 Win=65535 Len=0

The difference between these and the previous are 454 vs 453. As well as in terms of the response 301 (moved permanently (text/htm) is carried over in the message.

4. Explain. Using Chromium (or any other Linux utility you are comfortable with), find a way to create an HTTP message using a method other than GET.

(10) Take a screenshot of your packet and explain what you did to create it.

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The top part of the image shows a network packet capture with the following details:

No.	Time	Source	Destination	Protocol	Length	Info
884	233.30440306	10.0.2.15	93.184.216.34	TCP	56	35806 > http [ACK] Seq=1 Ack=1 Win=29200 Len=0
885	233.30476806	10.0.2.15	93.184.216.34	HTTP	501	POST / HTTP/1.1
886	233.30503806	93.184.216.34	10.0.2.15	TCP	62	http > 35806 [ACK] Seq=1 Ack=446 Win=65535 Len=0
887	233.31567506	93.184.216.34	10.0.2.15	TCP	62	http > 35807 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0
888	233.31570306	10.0.2.15	93.184.216.34	TCP	56	35807 > http [ACK] Seq=1 Ack=1 Win=29200 Len=0

The bottom part of the image shows a web client interface (Postman) with the following details:

- Method:** POST
- URL:** http://example.com
- Authorization:** No Auth
- Status:** 200 OK
- Time:** 5127 ms
- Body:**

```

<!doctype html><html><head><title>Example Domain</title><meta charset="utf-8" /><meta http
-equiv="Content-type" content="text/html; charset=utf-8" /><meta name="viewport" content
="width=device-width, initial-scale=1" /><style type="text/css">
body {
  background-color: #f0f0f2;
  margin: 0;
  padding: 0;
  font-family: -apple-system, system-ui, BlinkMacSystemFont, "Segoe UI", "Open Sans",
    "Helvetica Neue", Helvetica, Arial, sans-serif;
}
div {
  width: 600px;
  margin: 5em auto;
  padding: 2em;
  background-color: #fdfdff;
  border-radius: 0.5em;
  box-shadow: 2px 3px 7px 2px rgba(0,0,0,0.02);
}
a:link, a:visited {
  color: #38488f;
  text-decoration: none;
}

```

Using a chromium extension I was able to sent a post request to <http://example.com>
In doing so i was able to make html packet request utilizing post which is able to send and receive data unlike get which can only receive.

Part 2: DNS In this section, we will observe how the DNS protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface. Open Chromium and navigate to www.example.com.

5. (5) Were any steps taken by your computer before the web page was loaded? If so, using your captured packets in Wireshark, find the packets that allowed your computer to successfully load <http://www.example.com>. Take a screenshot of these packets, and explain why you think

these are the correct packets. If not, explain why your computer did not need to take these steps.

19	1.061176000	10.0.2.15	192.168.1.1	DNS	77 Standard query 0x165b A www.example.com
20	1.077642000	192.168.1.1	10.0.2.15	DNS	93 Standard query response 0x165b A 93.184.216.34
34	1.175577000	10.0.2.15	192.168.1.1	DNS	74 Standard query 0xe2b3 A www.iana.org
35	1.225416000	192.168.1.1	10.0.2.15	DNS	122 Standard query response 0xe2b3 CNAME ianawww.vip.icann.org A 192.0.32.8

I believe these are the correct packets because they query eample.com then we get a response and then the webpage is opened. We can see that from standary query to example.com then we receive a response from example.com and and from then onward we see the webpage.

In Chromium, navigate to <http://216.58.193.68>.

6. (5) Were any steps taken by your computer before the web page was loaded? If so, using your captured packets in Wireshark, find the packets that allowed your computer to successfully load <http://216.58.193.68>. Take a screenshot of these packets, and explain why you think these are the correct packets. If not, explain why your computer did not need to take these steps.

107	0.484951000	10.0.2.15	192.168.1.1	DNS	75 Standard query 0x9e24 A id.google.com
110	0.502602000	192.168.1.1	10.0.2.15	DNS	91 Standard query response 0x9e24 A 216.58.196.163
167	0.807181000	10.0.2.15	192.168.1.1	DNS	79 Standard query 0x313f A fonts.gstatic.com
168	0.830040000	192.168.1.1	10.0.2.15	DNS	131 Standard query response 0x313f CNAME gstaticadssl.l.google.com A 216.58.194
246	1.324526000	10.0.2.15	192.168.1.1	DNS	82 Standard query 0x0b2c A adservice.google.com
247	1.358463000	192.168.1.1	10.0.2.15	DNS	138 Standard query response 0x0b2c CNAME pagead46.l.doubleclick.net A 172.217.5

Yes it appears that there was a query made to id.google.com before the webpage was loaded. We also had to query and receive the response and then query fonts.gstatic.com before we were sent to the appropriate page.

Open a terminal window.

Using nslookup, find the A records for www.google.com.

7. (5) Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for www.google.com?

```
mininet@mininet-vm:~$ nslookup -type=A google.com
Server:      192.168.1.1
Address:     192.168.1.1#53

Non-authoritative answer:
Name:   google.com
Address: 216.58.194.206
```

Address is 216.58.194.206

8. (5) Did your computer want to complete the request recursively? How do you know? Take a screenshot proving your answer.

695	1151.6805456	10.0.2.15	192.168.1.1	DNS	72 Standard query 0x2c39 A google.com
696	1151.6968096	192.168.1.1	10.0.2.15	DNS	88 Standard query response 0x2c39 A 216.58.194.206
697	1174.4886016	10.0.2.15	192.168.1.1	DNS	73 Standard query 0x191e A googlee.com
698	1174.5283286	192.168.1.1	10.0.2.15	DNS	89 Standard query response 0x191e A 216.58.194.164

Yes it does want to do that because its repeatedly querying the server based off the packets above.

Using nslookup,

find the A records for `www.cse150-winter20-01.courses.soe.ucsc.edu`

9. (5) Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for `www.cse150-winter20-01.courses.soe.ucsc.edu`?

```
mininet@mininet-vm:~$ nslookup -type=A www.cse150-winter20-01.courses.soe.ucsc.edu
Server:          192.168.1.1
Address:         192.168.1.1#53

Non-authoritative answer:
www.cse150-winter20-01.courses.soe.ucsc.edu    canonical name = www-01.soe.ucsc.edu.
Name:      www-01.soe.ucsc.edu
Address: 128.114.47.25
```

1	0.000000000	10.0.2.15	192.168.1.1	DNS	105 Standard query 0x22f7 A www.cse150-winter20-01.courses.soe.ucsc.edu
2	0.032879000	192.168.1.1	10.0.2.15	DNS	142 Standard query response 0x22f7 CNAME www-01.soe.ucsc.edu A 128.114.47

Address is 128.114.47.25

The packets corresponding to the ns lookup are above.

10.(5) What is the authoritative name server for the `ucsc.edu` domain? How do you know? Take a screenshot proving your answer.


```

mininet@mininet-vm:~$ nslookup -type=soa ucsc.edu
server:      192.168.1.1
address:     192.168.1.1#53

Non-authoritative answer:
ucsc.edu
    origin = adns1.ucsc.edu
    mail addr = hostmaster.ucsc.edu
    serial = 17663742
    refresh = 10800
    retry = 900
    expire = 2419200
    minimum = 900

Authoritative answers can be found from:

```

No answer provided.

It would show up though =soa is the correct prompt.

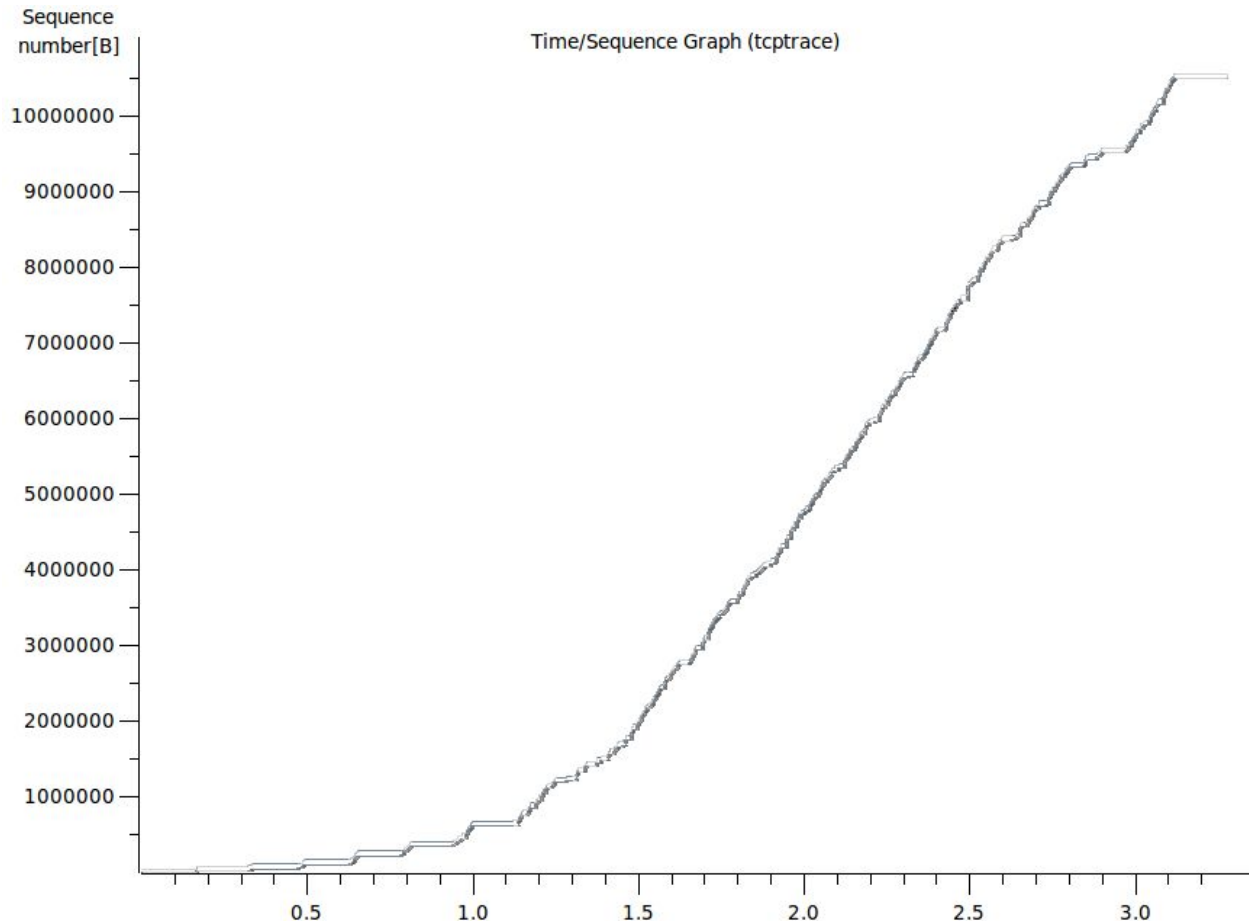
Part 3: TCP In this section, we will observe how the TCP protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface. Open a terminal window. Using wget, download the file <http://ipv4.download.thinkbroadband.com/10MB.zip>

11.(15) Find the packets corresponding to the SYN, SYN-ACK, and ACK that initiated the TCP connection for this file transfer. Take a screenshot of these packets. What was the initial window size that your computer advertised to the server? What was the initial window size that the server advertised to you?

5	0.463101000	10.0.2.15	80.249.99.148	TCP	76	48856 > http [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM=1 TSval=4294
6	0.671851000	80.249.99.148	10.0.2.15	TCP	62	http > 48856 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1460
7	0.671893000	10.0.2.15	80.249.99.148	TCP	56	48856 > http [ACK] Seq=1 Ack=1 Win=29200 Len=0
8	0.671978000	10.0.2.15	80.249.99.148	HTTP	194	GET /10MB.zip HTTP/1.1

Window size 29200 - 6535-29200

12.(10) Find a packet from the download whose source address is the server's address and the destination address is your computer's address. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Look into the Wireshark documentation if you need assistance making this graph

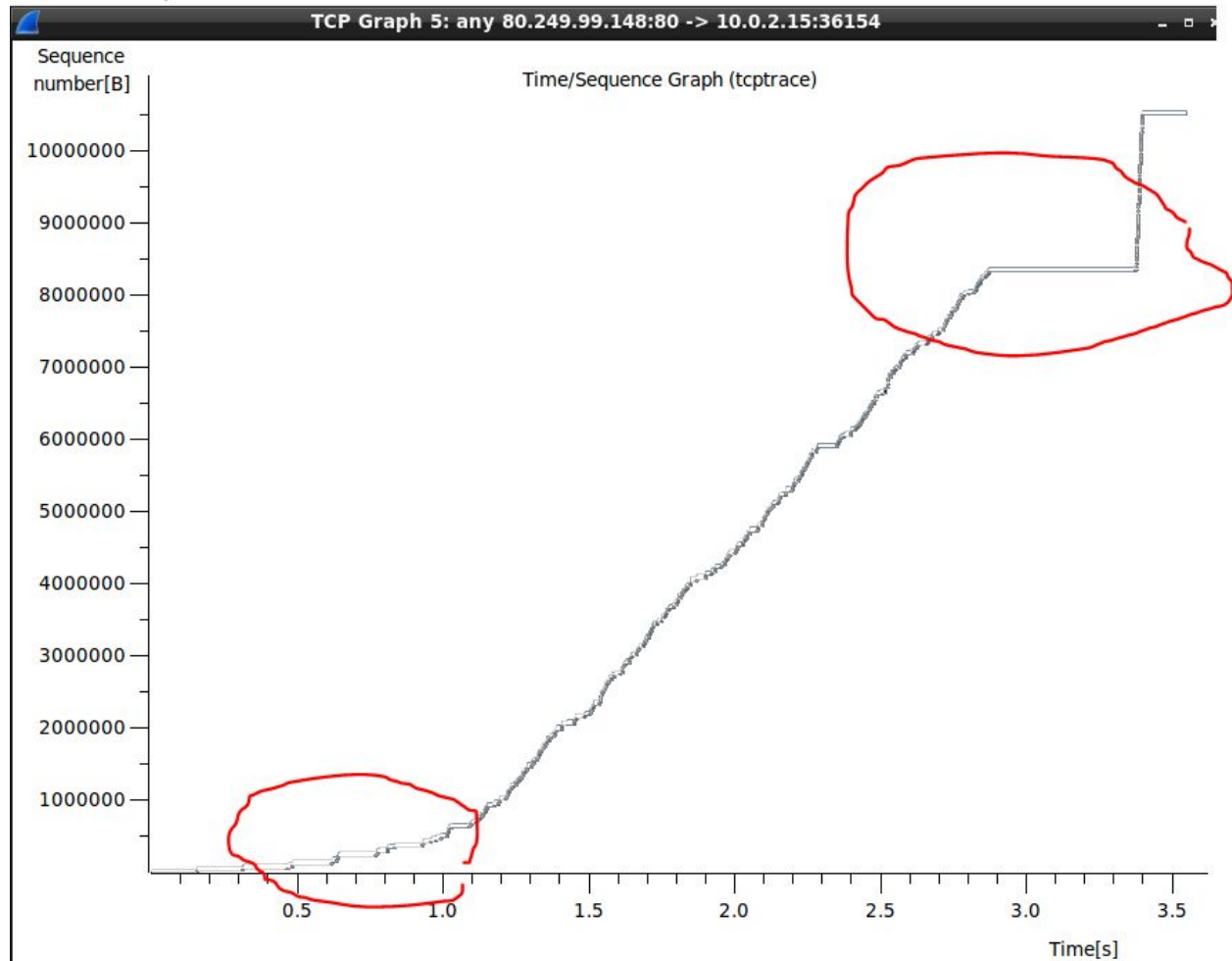


This graph is showing it took 3.5 seconds to get all of the data (10mb)

. In the next section, we will be simulating loss using the command **tc qdisc**. When you first use the command you should use `add dev` for the device you plan on changing. It only needs to be set on the sender's side. After adding the device use `change dev`. `sudo tc qdisc add dev eth0 root netem loss 0%` `sudo tc qdisc change dev eth0 root netem loss 100%` Read through this paragraph before starting the next step.

Open 2 terminals and have the commands typed and ready before you begin. In one terminal, download the 10MB.zip file again. While the download is in progress, change loss to 100%. After a few seconds, change loss to 0%.

13.(15) Find a packet from the download whose source address is the address of the server and destination address is your computer's address. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Using an image editing program, circle the areas where the 0% loss is shown, as well as where TCP is in slow-start and congestion-avoidance.



We can see that in the beginning we see the tcp is slow start s for congestion avoidance. The second circle the horizontal line reflects the change to 0. We can see the file be downloaded and the effects of changing from 0 to 100 percent. Congestion avoidance is utilized so as to account for potential traffic build up on a network.