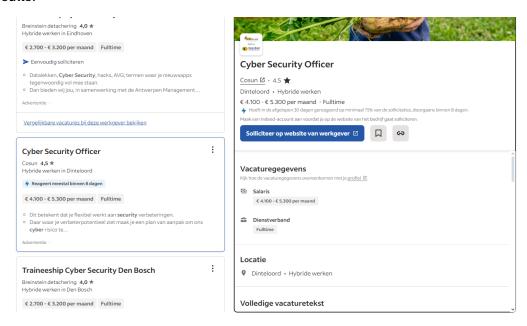
# **Future Goals**

For this exercise, I looked into indeed.com to look for jobs I would want to fulfill in the future. Here are the results:



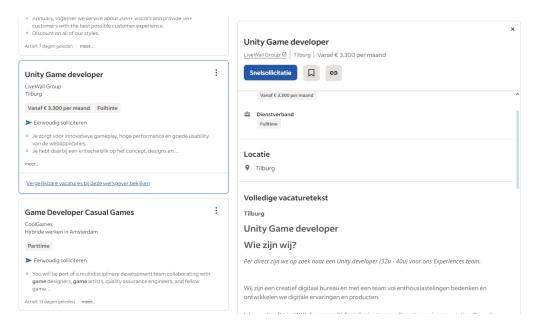
This job offers a salary of €4,100 - €5,300 per month and opportunities for professional growth in Cyber Security.

### Requirements:

- HBO-level education
- Industry standard knowledge
- 2 years of experience
- An understanding of OT landscape
- Analytical thinking
- Proven Knowledge in Cyber Security

Future goals if want to proceed with this goes like this:

- 1. Finish school and get a bachelor's degree
- 2. During that time practice, understanding and work for that Cyber Security knowledge
- 3. Have a few years of experience



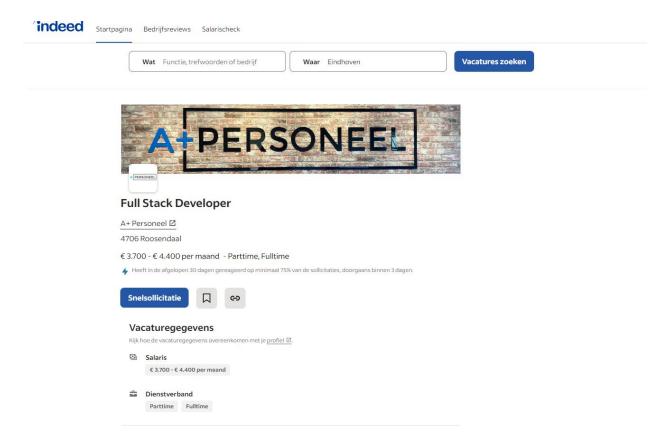
This offers a starting gross monthly salary of €3,300 and full time job leaning a creative digital agency.

## Requirements:

- Expertise in Unity and C# language
- Technical skills with WebGL
- Good collaboration skills
- Extensive portfolio showcasing skills in design, interaction and animation
- Passion for gaming

Future goals if want to proceed with this goes like this:

- 1. Have experience and worked projects in Unity
- 2. Learn and (try to) master C# and WebGL
- 3. Have portfolio with showcasing skills in design and animation throughout years



This offers a salary up to €4,400 per month with performance-based bonuses to work as a full-stack developer.

### Requirements:

- Strong experience in C#, SQL and .NET core
- Familiarity with cloud solutions like Azure DevOps, Microservices and Kubernetes
- Minimum 5 years of experience in software development
- Excellent communication skills

Future goals if want to proceed with this goes with this:

- 1. A lot of practicing with C#, SQL and .NET core
- 2. Setup a whole lot of projects relating to cloud solutions and related technologies up to 5 years

# Future goals In general

If we are talking my plans for the future in general and not about the job vacancies, then I have an idea. The 3 job vacancies DO align with the paths I have in mind for the future. Cyber Security, game developer and a full-stack developer.

# Why cyber security?

Cyber Security has always been something I've been interested in in the entirety of ICT. If I am being it honest it Is because of the pay. With Cyber Security you earn a lot of good money. With Cyber Security I can only see a good future with it if I dedicate my time fully towards that direction. It will come with a cost of knowing a WHOLE lot. I have been to the career day, and I have seen the amount of work and materials you need to know. It will be very difficult in learning so much about it's field but the success is too good to look past all that to just give up.

### Why game developer?

Games are fun. I put in more effort into playing games than working early on school assignments. This is the path I see me enjoying the most. I already dipped my toe in the waters with working in Unreal Engine and also making models in Blender. I have tabs and bookmarks dedicated into becoming more of a game dev, which are tabs to learn making music, story telling, and game design. I see fun but I don't trust it as a successful life. Even internship for game development sounded like hell for previous students. This feels like more the path I WANT to take while Cyber Security feels like the path I NEED to take, if that makes sense. How I would plan this path is really to take a look more into game design and how I can probably gain success from it.

### Why full-stack developer?

A full-stack developer seems more like the remaining path if the first two don't work out. I already have experience with front end development, a smidge in back end. I am basically already on this path, I just have to continue it to really get into the full-stack developer life. Not the preferred way but it is there if I got no where else to go. Plus it gives me the feel that it will be more successful than being a game developer but not so much as cyber security.

Overall, I am still stuck in the middle. I can't really decide at this moment on what I want to go with, though I am just looking into the game developer part as more of a hobby than a full time job kind of path.