Yoshino Yayama

Frontend Web Developer

I am a front-end developer with a background in law, a passion for user experience and interaction design, strong creativity, and strategic thinking.

Because of my interest in community revitalization activities approached from an agricultural aspect, I previously worked as a front-end engineer for a start-up company that also handled such work, mainly in website development, planning and management of co-working spaces, and support for programming schools.

Learning and growing as a developer is essential for me, and I am a team player and like to solve problems with my colleagues.

I have worked on multiple projects related to React and am currently working on an e-commerce project using React and creative responsive design so I can work with the latest interfaces. I promise to do my best to provide you with the best interface.

yayamayoshino@gmail.com (778) 886-0534 Vancouver, BC <u>LinkedIn</u> <u>Github</u> My Portfolio

WORK EXPERIENCE

Cloudot(Knowers)

Frontend Developer (Part-time)

Nagano, Japan | Jun 2018 - Mar 2021

- Engaged in web creative design and development by using front-end languages. Worked on 20+ projects.
- Assisted product development while grasping the trends as a young generation
- Did planning and management of coworking spaces, events, and programming schools

PROJECTS

MUI Portfolio 2022

- Developed a simple but dynamic React project, mainly using React and Material UI.
- Created Responsive User Experience with MUI Grids that allows the user to view any of my works that are organized

Social Media App 2022

- Developed this using MongoDB, Express.js, Node.js, and React (MERN).
- The real-time chat function was equipped using SocketIO. You can follow posts with images and other users.

E-commerce App 2022

- The MERN app, which uses Redux, defines the handling of users and items in the cart. Stripe is also used for credit card payments.
- Used firebase Firebase to store product data and user ordering data, customer support data.

Japanese-style Mystery Game Site 2022

- Focused on the design of details so that the worldview of the game can be easily conveyed to users.
- All the illustrations and backgrounds on the site were drawn by me using Clip Studio.

SKILLS

- HTML
- SCSS
- JavaScript
- React.js
- Express.js
- TypeScript
- Material UI
- Bootstrap
- TailwindCSSMySQL
- Mongodb
- Firebase
- REST API
- GraphQL
- Clip Studio Paint

EDUCATION

Diploma of Web development

CICCC(Cornerstone International Community College of Canada) Aug,2021 - Aug,2022 Vancouver, BC

Bachelor of Law

Shinshu university 2017 - 2021 Nagano,Japan